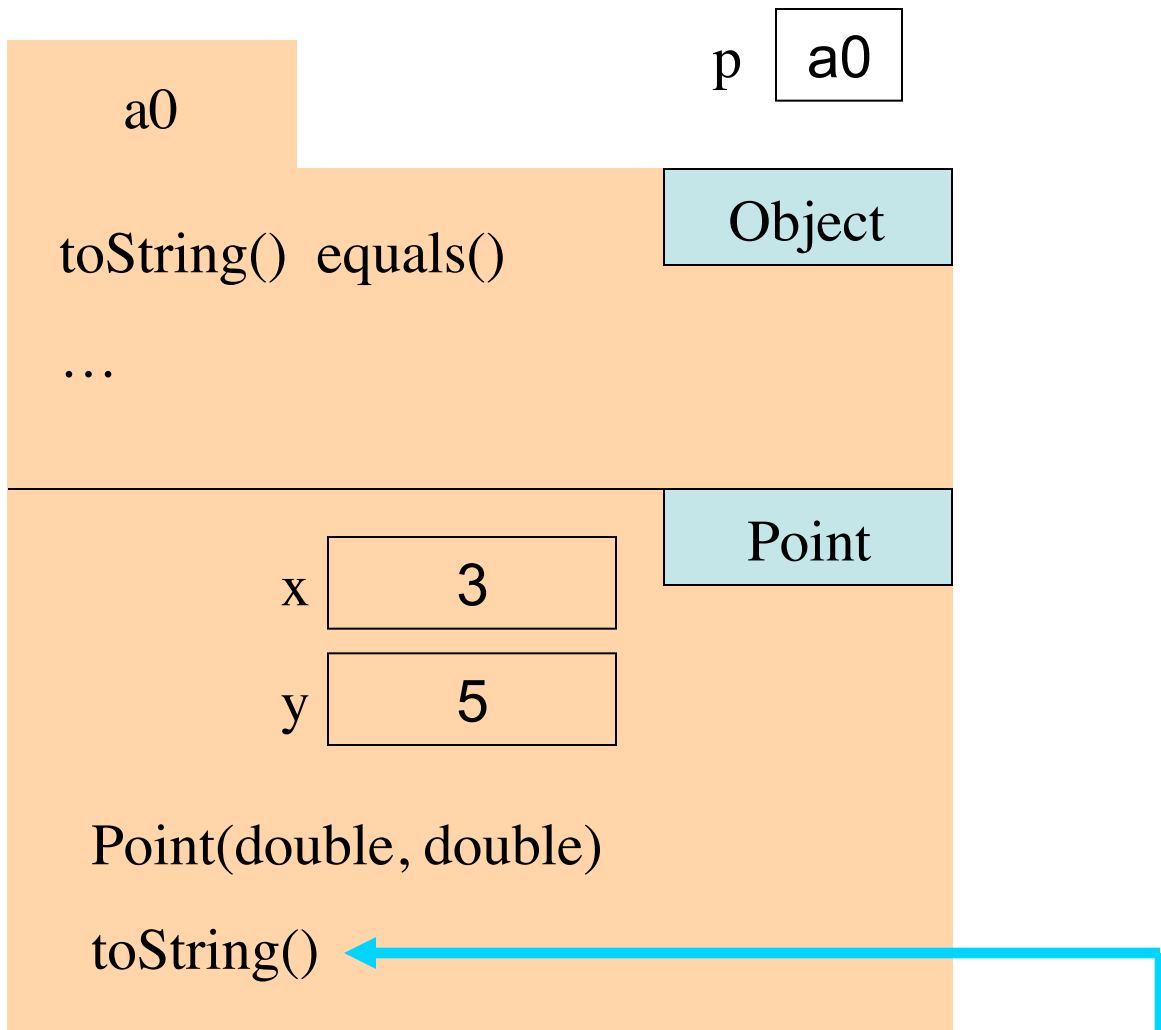


An instance of class Point



```
p = new Point(3, 5);
```

```
p.toString()
```

this calls
this
function

An instance of class Object

a0

```
toString() { ... }
```

...

```
/** = “this object and object ob have the same  
    name on their tabs (i.e. since object names  
    are unique, they name the same object)”. */  
public boolean equals(Object ob) {  
    return this == ob;  
}
```

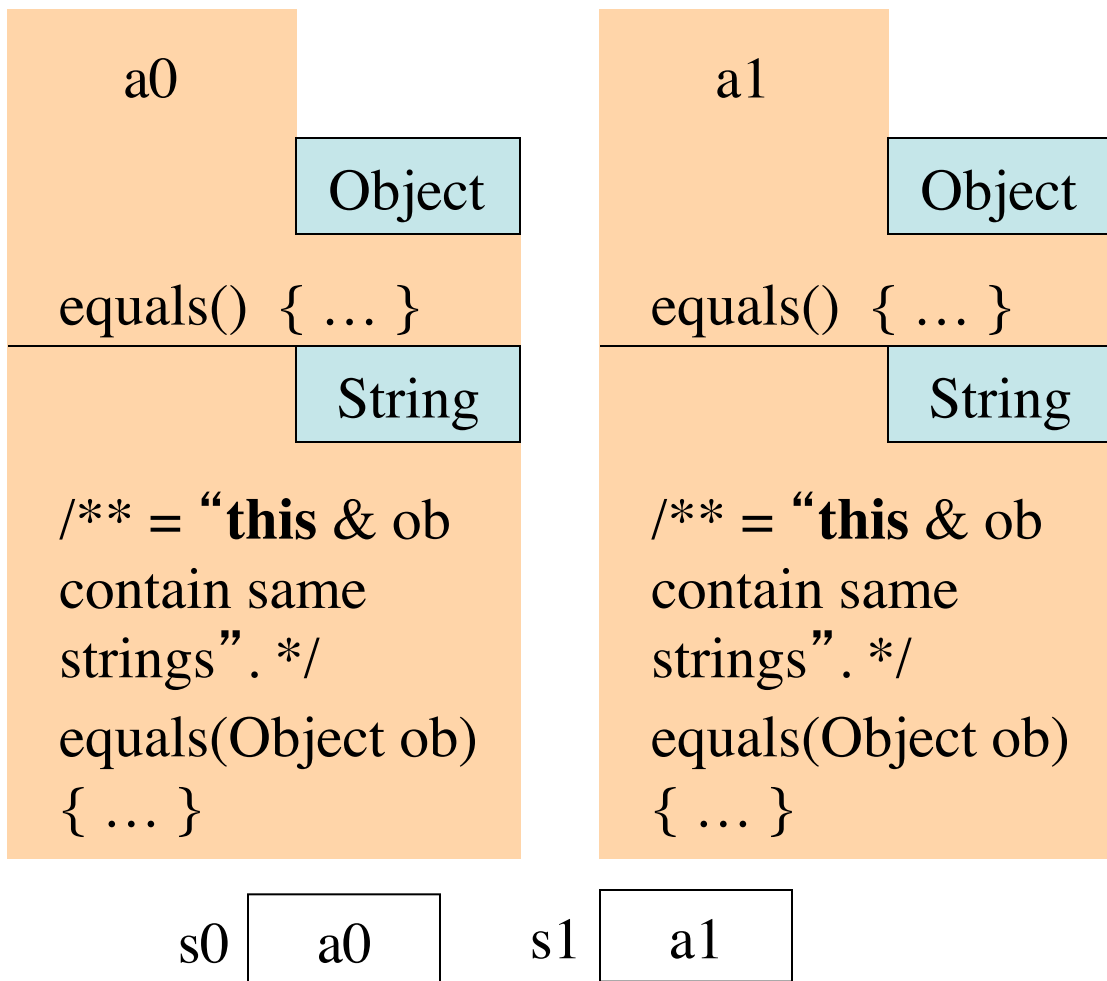
Object

this refers to the object in which it occurs,
in this case, **a0**.

Overriding equals in a class? Have it check that all the fields of **this** object and object ob are equal.

—later, in module 2

Equals in class String



Because Strings are objects, it won't work to use `==` to tell whether two Strings contain the same sequences of characters. **`s0 == s1` is false, even if objects `a0` and `a1` contain the same sequence of characters.**