

- Previous Lecture:
 - Iteration using `while`

- Today's Lecture:
 - Nested loops
 - Developing algorithms

- Announcements:
 - Read *Insight* §3.2 before discussion next week in the lab
 - Project 2 Parts A & B due Thurs 9/20 at 11pm
 - We do not use `break` in this course
 - Make use of Piazza, office hrs, and consulting hrs

What is the last line of output?

```
x = 1;
```

```
disp(x)
```

```
y = x;
```

```
while y==x && x<=4 && y<=4
```

```
    x = 2*x;
```

```
    disp(x)
```

```
end
```

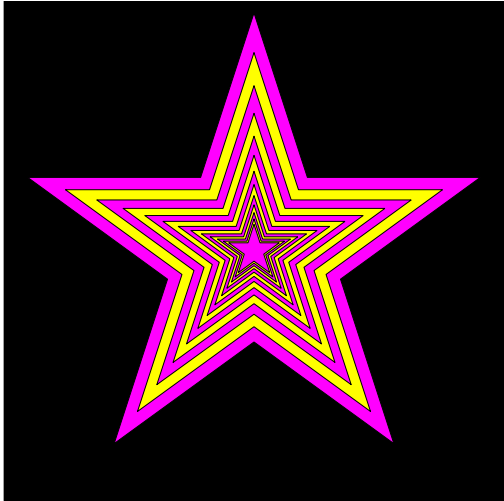
A: 1

B: 2

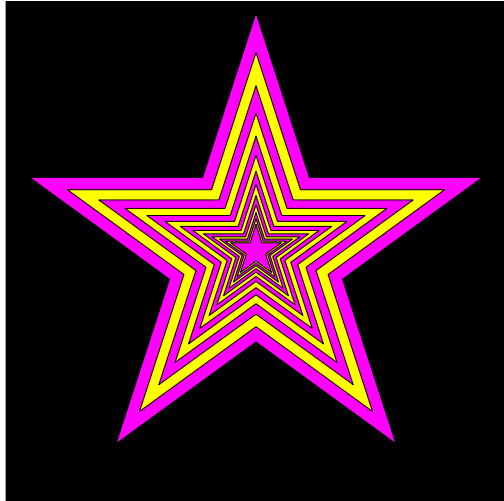
C: 4

D: 8

Example: Nested Stars



Example: Nested Stars



Draw a black square

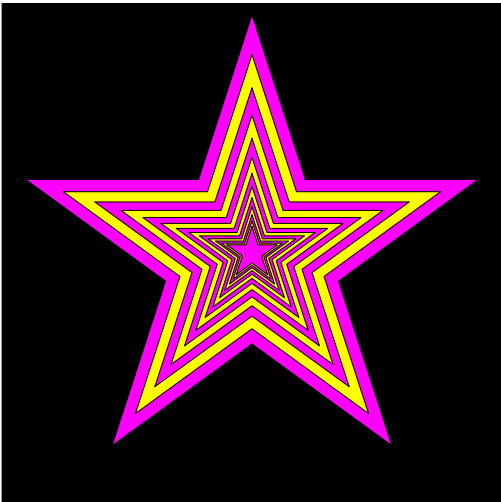
- Bigger than the biggest star (at least 2 times radius of star)
- Center at $(0,0)$

Draw a sequence of stars

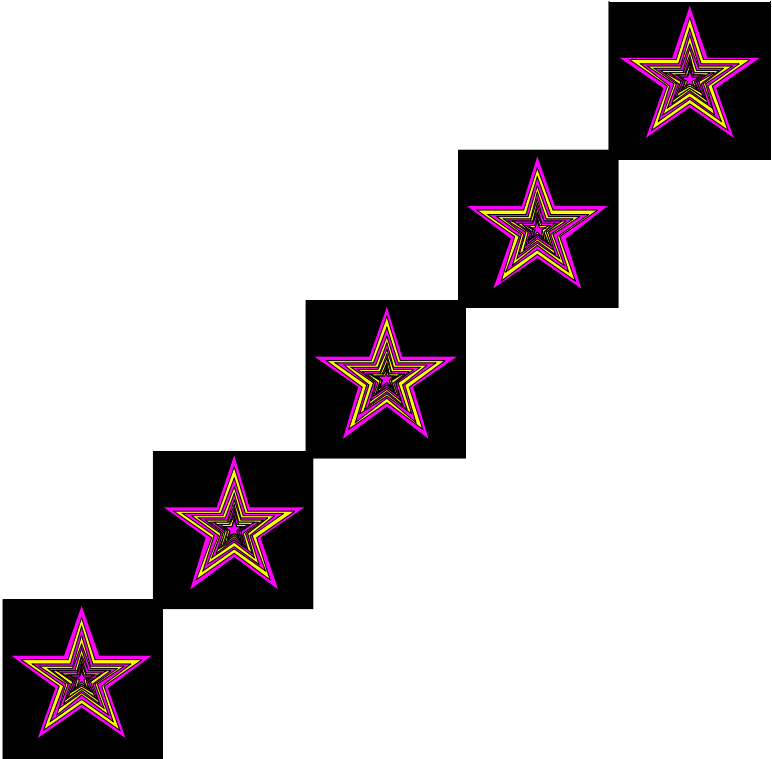
- Stars alternate in color
- Stars get smaller
 - radius $r=1$ to start
- 1st star smaller than the sqr
- When to stop?
 - when r is small

nestedStars.m

Knowing how to draw



How difficult is it to draw



Pattern for doing something n times

```
n= _____
```

```
for k= 1:n
```

```
% code to do
```

```
% that something
```

```
end
```

```
x= 0; y= 0; % figure centered at (0,0)
```

```
s= 2.1; % side length of square  
DrawRect(x-s/2,y-s/2,s,s,'k')  
  
r= 1; k= 1;  
while r > 0.1 %r still big  
    % draw a star  
    if rem(k,2)==1 %odd number  
        DrawStar(x,y,r,'m') %magenta  
    else  
        DrawStar(x,y,r,'y') %yellow  
    end  
    % reduce r  
    r= r/1.2;  
    k= k + 1;  
end
```



```
for c = 0:2:8
```

```
    x= c; y= c; % figure centered at (c,c)
```

```
        s= 2.1; % side length of square
```

```
        DrawRect(x-s/2,y-s/2,s,s,'k')
```

```
        r= 1; k= 1;
```

```
        while r > 0.1 %r still big
```

```
            % draw a star
```

```
            if rem(k,2)==1 %odd number
```

```
                DrawStar(x,y,r,'m') %magenta
```

```
            else
```

```
                DrawStar(x,y,r,'y') %yellow
```

```
            end
```

```
            % reduce r
```

```
            r= r/1.2;
```

```
            k= k + 1;
```

```
        end
```

```
end
```

Pattern for doing something n times

```
n= _____
```

```
for k= 1:n
```

```
% code to do
```

```
% that something
```

```
end
```

Example: Are they prime?

- Given integers a and b , write a program that lists all the prime numbers in the range $[a, b]$.
- Assume $a > 1$, $b > 1$ and $a < b$.

Example: Are they prime?

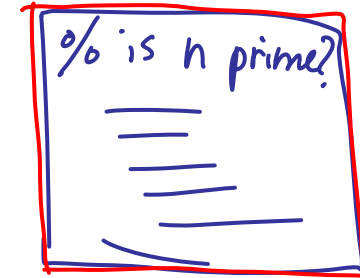
Subproblem: Is it prime?

- Given integers a and b , write a program that lists all the prime numbers in the range $[a, b]$.
- Assume $a > 1$, $b > 1$ and $a < b$.
- Write a program fragment to determine whether a given integer n is prime, $n > 1$.
- Reminder: $\text{rem}(x, y)$ returns the remainder of x divided by y .

Example: Are they prime?

Subproblem: Is it prime?

for $n = a : b$



end

- Given integers a and b , write a program that lists all the prime numbers in the range $[a, b]$.
- Assume $a > 1$, $b > 1$ and $a < b$.
- Write a program fragment to determine whether a given integer n is prime, $n > 1$.
- Reminder: $\text{rem}(x, y)$ returns the remainder of x divided by y .

Start :

divisor = 2

Repeat :

rem (n, divisor)
divisor = divisor + 1

End:

rem (n, divisor) == 0

divisor < n ?

divisor = 2;

while (rem (n, divisor) \neq 0)

divisor = divisor + 1;

end

if (divisor == n)

disp ('prime')

else

disp ('composite')

end

```
%Given n, display whether it is prime
divisor= 2;
while ( rem(n,divisor)~=0 )
    divisor= divisor + 1;
end
if (divisor==n)
    fprintf( '%d is prime\n', n)
else
    fprintf( '%d is composite\n', n)
end
```

```
for n = a:b
```

```
%Given n, display whether it is prime
divisor= 2;
while ( rem(n,divisor)~=0 )
    divisor= divisor + 1;
end
if (divisor==n)
    fprintf( '%d is prime\n', n)
else
    fprintf( '%d is composite\n', n)
end
```

```
end
```


Example: Times Table

Write a script to print a times table for a specified range.

Row headings

	3	4	5	6	7
3	9	12	15	18	21
4	12	16	20	24	28
5	15	20	25	30	35
6	18	24	30	36	42
7	21	28	35	42	49

Column headings

Developing the algorithm for the times table

3 4 5 6 7

<i>3</i>	9	12	15	18	21
<i>4</i>	12	16	20	24	28
<i>5</i>	15	20	25	30	35
<i>6</i>	18	24	30	36	42
<i>7</i>	21	28	35	42	49

Developing the algorithm for the times table

	3	4	5	6	7
3	9	12	15	18	21
4	12	16	20	24	28
5	15	20	25	30	35
6	18	24	30	36	42
7	21	28	35	42	49

- Look for patterns
 - Each entry is $\text{row\#} \times \text{col\#}$
 - Row#, col# increase regularly
- \Rightarrow Loop!!!
- What kind of loop?
 - for-loop—since the range of the headings will be specified and increment regularly
 - for each row#, get the products with all the col#. Then go to next row# and get products with all col#, ...
 - \Rightarrow Nested loops!
- Details: what will be the print format? Don't forget to start new lines. Also need initial input to specify the range.

```
disp('Show the times table for specified range')  
lo= input('What is the lower bound? ');  
hi= input('What is the upper bound? ');
```

Rational approximation of π

- $\pi = 3.141592653589793\dots$
- Can be closely approximated by fractions, e.g., $\pi \approx 22/7$
- Rational number: a quotient of two integers
- Approximate π as p/q where p and q are positive integers $\leq M$
- Start with a straight forward solution:
 - Get M from user
 - Calculate quotient p/q for all combinations of p and q
 - Pick best quotient \rightarrow smallest error