CS 1110 Prelim 2 Solutions, April 2022

1. [8 points] **What's the point?** Imagine a word-based game like Scrabble where:

   • Global variable `points` is a dictionary whose keys are letters and values are the points earned for using that letter:

   ```
   points = {'a':1, 'b':3, 'c':3, 'd':2, 'e':1, ... , 'w':4, 'x':8, 'y':4, 'z':10}
   ```

   • Words get placed on a board such that some of the word's individual letters might lie on places that earn a bonus of double or triple points.

   For a given word, bonus multipliers for the word's letters are stored in a list `mults`, each entry of which is either 1 (no change), 2 (double the score), or 3 (triple the score).

   • A word's score is the sum of each of its individual letter's scores after any bonus multipliers.

   Examples: From dictionary `points`, we know the following point values: 'e': 1 and 'w': 4.

`word`	`mults`	score
"eww"	[1, 1, 1]	$1 \times 1 + 4 \times 1 + 4 \times 1 = 9$
"eww"	[1, 2, 3]	$1 \times 1 + 4 \times 2 + 4 \times 3 = 21$
"we"	[2, 3]	$4 \times 2 + 1 \times 3 = 11$

   Implement the following function.

   ```
   def score_word(word, mults):
       """ Given `word` & its letter multipliers `mults`, returns word's score, an int

       Precondition (no need to assert):
           word [str]:  contains only lowercase letters, length >= 1.
           mults:  list of ints with same length as `word`.
                   Each entry is either 1, 2, or 3.

           `points` is a dictionary in **global space** (not a parameter of this
           function) as described in the problem text. """

       score = 0
       for i in range(len(word)):
           pt = points[word[i]]
           score += (pt * mults[i])
       return score
   ```

2. [12 points] **We need a holiday!** Implement the following function, using for-loops effectively.

```
def num_holidays(holiday_list):
    """Returns the number of days off, given a non-empty list of holidays, holiday_list
       that has no duplicate holidays and no overlapping holidays

    A holiday is a list of 2-3 items:
        * a non-empty string, the name of the holiday
        * a start date
        * an optional end date (if the holiday lasts longer than 1 day).
          This is the last day the holiday is celebrated.
    A date is a list with 2 items:
        * a non-empty string, the month
        * an int, the day of the month (assume valid number for the month)

    You may assume that all holidays start and end in the same month.

    Examples:
        SU22 = [["Juneteenth",  ["Jun", 20]]]               # 1 day holiday
        num_holidays(SU22) --> returns 1

        FA21 = [["Labor Day",  ["Sep", 6]],                 # 1 day holiday
                ["Fall Break", ["Oct", 9], ["Oct", 12]],    # 4 day holiday
                ["Thanksgiving", ["Nov", 24], ["Nov", 28]]  # 5 day holiday
        num_holidays(FA21) --> returns 10
    """

    n_holidays = 0
    for holiday in holiday_list:
        if len(holiday) == 2:
            n_holidays +=1
        else:
            start = holiday[1][1]
            stop = holiday[2][1]
            n_holidays += stop - start + 1
    return n_holidays
```

3. **Class it up!** In the previous question, dates were represented as lists. Now let's represent them using classes.

   (a) [2 points] In the code below, insert python code that creates the class attribute `MAX_DAYS`.

   (b) [6 points] In the code below, insert python code that completes `Date`'s `__init__()` method.

```
class Date:
    """Objects represent an instance of a Date.

    Class attributes:
         MAX_DAYS: 31, the maximum number of days that any month can have

    Instance attributes:
          month [str]: 3-character, uppercase abbreviation of the month
          day [int]: the day of the month, 0 < day <= MAX_DAYS for a Date   """

    MAX_DAYS = 31

    def __init__(self, m, d):
        """ Creates a new Date with attributes set as follows:
               month: the first 3 characters of m, uppercase
               day: set to d, **OR** the max legal value if d is too large

        Preconditions:  (STUDENTS: don't assert them)
            m: a str with len >= 3
            d: an int, 0 < d        """

        self.month = m[0:3].upper()

        if d > Date.MAX_DAYS:
            d = Date.MAX_DAYS
        self.day = d
        # alternate version of the above:
        # self.day = min(d, Date.MAX_DAYS)
```

(c) [2 points] Given the `Date` class as it is defined on the previous page, what is the value of `x` after executing the following code?

```
d1 = Date("August", 12)
d2 = Date("August", 12)
x = (d1 == d2)
```

Circle One: True False Neither*

*because an Error occurs before `x` is given a value

Correct Answer: **False**

(d) [4 points] Override the following special method of class `Date` according to its specification.

```
def __eq__(self, other):
    """ Returns: True if the month and day of the Dates are equal,
    False o.w.
    Precondition (no need to assert):   other is a Date.      """

    return self.month == other.month and self.day == other.day
```

(e) [2 points] The precondition above does not state that `self` needs to be a `Date`. Does asking Python to evaluate the expression `"annoying string" == Date("Feb", 29)` cause the Date __eq__() method to be called with a value of `self` or `other` not being a `Date`? Explain your answer. (Credit given only for correct explanation — an answer of just "Yes" or "No" will not receive points.)

Given what we have learned in CS1110 so far, how we would reason is as follows. Date's __eq__() is only called when you have an expression like `d1 == d2` where `d1` — the item on the left-hand side of the double-equals — is a Date. If `d1` isn't a Date, then a different __eq__() method is called. (In the given example, it would be the __eq__() method for strings.[1])

Notes:

- The instance attributes `day` and `month` are not relevant to the question.
- An __eq__() method can be invoked even when the items on the two sides of the `==` are of different types.
- What Date's __eq__() evaluates to is not relevant to the question.
- Python does not require the value of `self` in a method call to be an object of the method's class; it just typically doesn't cause that to happen.

[1] Extremely technical details which are completely beyond the scope of CS1110: the str __eq__()__ will return NotImplemented because the writers of the string class decided that's what happens when the "other" object is a non-string. This NotImplemented value causes Python to then try using the __eq__() method for the right-hand object applied to the left-hand object, and then an error will occur, because strings don't have `month` or `day` attributes. This complex situation is why we are only grading this question on reasoning, not on the yes/no answer a student supplies. See `https://stackoverflow.com/questions/2281222/why-when-in-python-does-x-y-call-y-eq-x`.

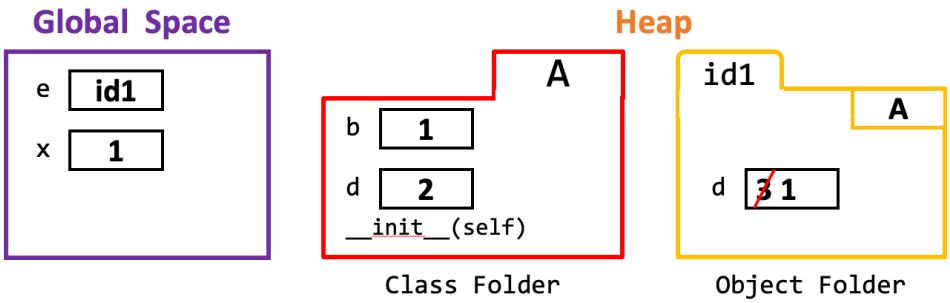
4. [20 points] **A Picture is worth a thousand words ...and ~~not 4~~ 5 points.** Diagram the execution of each of the following code snippets. Include global variables, object folders and class folders, but **omit** call frames.

   If the code changes a value, write in the old value and then cross it out. (Don't just erase.)

   If an error occurs, diagram all variable/attribute changes that occur before the error occurs, and then write "ERROR" in large letters in the box containing the code.

```
class A:
    b = 1
    d = 2
    def __init__(self):
        self.d = 3

e = A()
e.d = e.b
x = e.d
```

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    b = 1
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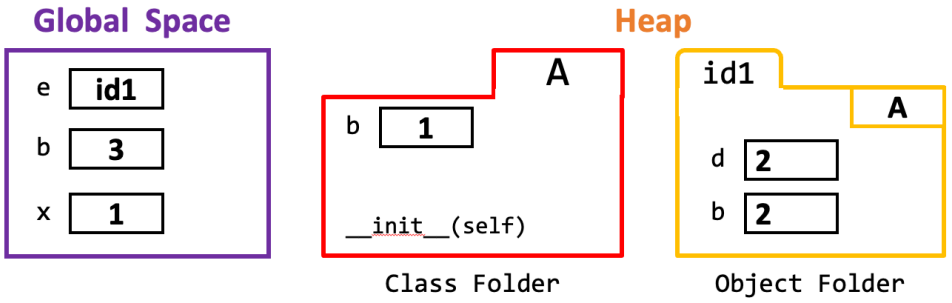
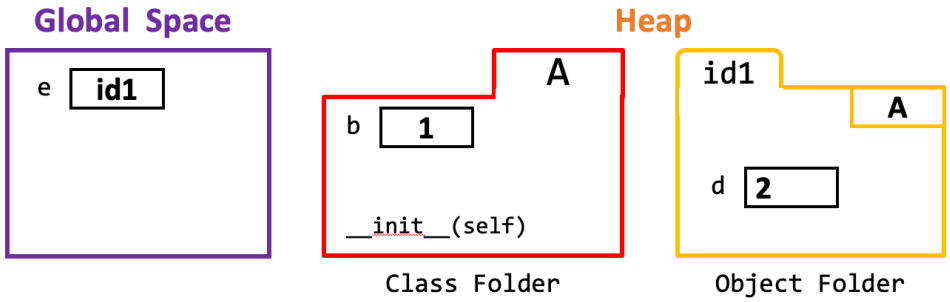
e = A()
b = 3
e.b = e.d
x = A.b
```



```
class A:
    b = 1
    def __init__(self):
        self.d = 2

e = A()
A.b = A.d
A.d = 3
x = A.b
```

An error occurs for line
`A.b = A.d`

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x = e.d
```

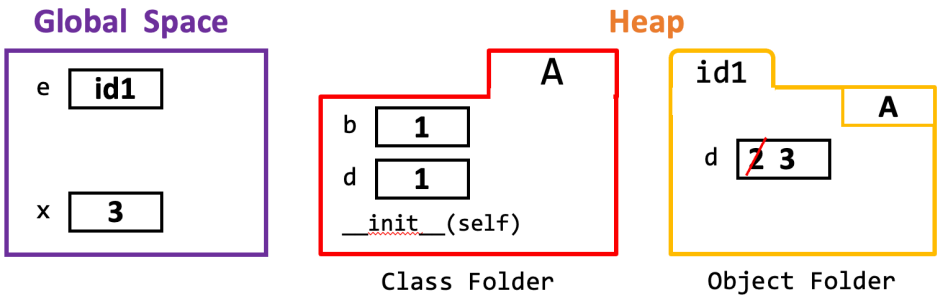

5. **Where's Waldo?** This question involves a `Person` class with 2 instance attributes:

   - `name [str]`
   - `parents [list of Persons]`, possibly empty

   You may assume that no person appears twice in a family tree.

   The function below is buggy. It does **not** accomplish the task in its specification.

```
1  def find_waldo_broken(p):
2      """  Returns:
3               True  if any ancestor of p (including p) has the name "Waldo"
4               False if no ancestor of p (including p) has the name "Waldo"
5           Precondition (no need to assert): p is a person
6      """
7      if p.name == "Waldo":
8          return True
```

```
9       found = False
10      for parent in p.parents:
11          found = find_waldo_broken(parent)
12      return found
13
```

(a) [2 points] **Identify the problem.** Describe the problem with the above implementation:

(A) Y'all are wrong. This function works according to its specification!
(B) This function always returns `False`.
(C) This function always returns `True`.
(D) This function sometimes returns `True` when `p` has no a family member named "Waldo".
(E) This function sometimes returns `False` when `p` has a family member named "Waldo".
(F) The function code could throw an error, even when the preconditions are met.
(G) The function could run forever.

Circle One: A B C D E F G

Correct Answer: **E**

(b) [6 points] **Modify the code above** so that it accomplishes the task in its specification. (Your answer should be edits to the original code.)

Change lines 9-end in the original with lines 3-end of the following.

```
1       if p.name == "Waldo":
2           return True
3       for parent in p.parents:
4           if find_waldo_broken(parent):
5               return True
6       return False
```

Alternate solution: replace line 11 in the original with lines 5-6 in the following.

```
1       if p.name == "Waldo":
2           return True
3       found = False
4       for parent in p.parents:
5           if find_waldo_broken(parent):
6               found = True
7       return found
```

Alternate solution, suggested by a student: replace line 11 in the original with:

```
        found = found or find_waldo_broken(parent)
```

Note that in this alternate solution, once `found` is set to True, `found` is never set to False and the recursion to the right of the "`or`" isn't even run, due to short-circuit evaluation.

6. [16 points] **Let's talk about Bruno!** This question involves a `Person` class with 3 instance attributes:

   - `name [str]`
   - `birthyear [int]`, must be > 0 and < 2023 (there is no time travel)
   - `parents [list of Persons]`, possibly empty

   You may assume that no Person appears twice in a family tree. You may also assume that everyone is born later than their parents.

   Implement the following function, making effective use of recursion.

```
def earliest_bruno(p):
    """
    Returns: the birthyear of the earliest born ancestor named "Bruno"
             None if there is no ancestor named "Bruno"
             this includes p

    Example:  if there are two ancestors named "Bruno" born in 2000 and 1909,
                    --> returns 1909

    Precondition (no need to assert): p is a person                    """
```

This solution uses the idea of initializing a variable `small` to a non-None, but impossible final answer.

```
1       small = 2023 # earliest Bruno birth so far, or 2023 for none found
2       for parent in p.parents:
3           year = earliest_bruno(parent)
4           if year != None and year < small: # found an earlier Bruno birth
5               small = year
6       if small == 2023: # no Bruno among parents and above
7           if p.name == "Bruno":
8               return p.birthyear
9           else:
10              return None
11      else:
12          return small # Bruno among parents must be earlier than p
```

Similar solution — main difference is in logic after the for-loop.

```
1       small = 2023
2       for parent in p.parents:
3           parent_result = earliest_bruno(parent)
```

```
4           if parent_result is not None and parent_result < small:
5               small = parent_result
6       if  small == 2023 and p.name == "Bruno": # p is earliest Bruno
7           small = p.birthyear
8       elif small == 2023:
9           return None
10      return small # Bruno among parents must be earlier than p
```

Another alternate solution, inspired by student answer, that does not involve using an "impossible" value for the eventual result variable. Short-circuit evaluation is used in line 7 to ensure that `small` is not None before comparing it to `parent_result`.

```
1   if p.name == "Bruno":
2       small = p.birthyear
3   else:
4       small = None
5   for parent in p.parents:
6       parent_result = earliest_bruno(parent)
7       if parent_result is not None and (small is None or small > parent_result):
8           small = parent_result
9   return small
```

Another alternate solution, inspired by student answer: instead of keeping a single minimum-found-so-far variable, keep a list of earliest Bruno birthyears found for each parent, plus perhaps p's birthyear if it is named Bruno.

```
1       bruno_births = [] # keep a list of earliest bruno birthyears
2       if p.name == "Bruno":
3           bruno_births.append(p.birthyear)
4       for parent in p.parents:
5           bruno_birth_from_parent = earliest_bruno(parent)
6           if bruno_birth_from_parent is not None:
7               bruno_births.append(bruno_birth_from_parent)
8       if bruno_births == []:
9           return None
10      else:
11          return sorted(bruno_births)[0] # the year at position 0 when bruno_births is sorted
```