

Function Calls

- Python supports expressions with math-like functions
 - A function in an expression is a **function call**
 - Will explain the meaning of this later
- Function expressions have the form **fun(x,y,...)**



- Examples** (math functions that work in Python):

- round(2.34)
- max(a+3, 24)

Arguments can be any expression

Built-in Functions vs Modules

- The number of built-in functions is small
 - <http://docs.python.org/3/library/functions.html>
- Missing a lot of functions you would expect
 - Example:** cos(), sqrt()
- Module:** file that contains Python code
 - A way for Python to provide optional functions
 - To access a module, the import command
 - Access the functions using module as a *prefix*

Example: Module math

```
>>> import math
>>> math.cos(0)
1.0
>>> cos(0)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
NameError: name 'cos' is not defined
>>> math.pi
3.141592653589793
>>> math.cos(math.pi)
-1.0
```

To access math functions

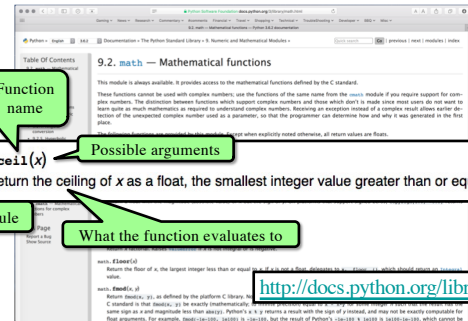
Functions require math prefix!

Module has variables too!

Other Modules

- io**
 - Read/write from files
- random**
 - Generate random numbers
 - Can pick any distribution
- string**
 - Useful string functions
- sys**
 - Information about your OS

Reading the Python Documentation



Interactive Shell vs. Modules

```
[umwhite@dhcp-hol-172] ~ -> python
Python 3.6.1 |Anaconda4.4.0 (x86_64)| (default, May 11 2017, 13:04:09)
[GCC 4.2.1 Compatible Apple LLVM 6.0 (clang-600.0.57)] on darwin
Type "help", "copyright", "credits" or "license()" for more
>>> x = 1+2
>>> x = 3*x
>>> x
9
>>>
```

```
module.py
1 |
2 | A simple module.
3 |
4 | This file shows how modules work
5 |
6 | Author: Walker M. White (wmw2)
7 | Date: August 25, 2017 (Python 3 Version)
8 | ---
9 |
10 | x = 1+2 # I am a comment
11 | x = 3*x
12 | x
```

- Launch in command line
- Type each line separately
- Python executes as you type

- Write in a code editor**
 - We use Atom Editor
 - But anything will work
- Load module with import

Using a Module

Module Contents

```
""" A simple module.
This file shows how modules work
"""

# This is a comment
x = 1+2
x = 3*x
x

import ignores this
```

Docstring (note the Triple Quotes)
Acts as a multiple-line comment
Useful for *code documentation*

Single line comment
(not executed)

Commands
Executed on import

Not a command.
import ignores this

Using a Module

Module Contents

```
""" A simple module.

This file shows how modules work
"""

# This is a comment
x = 1+2
x = 3*x
x
```

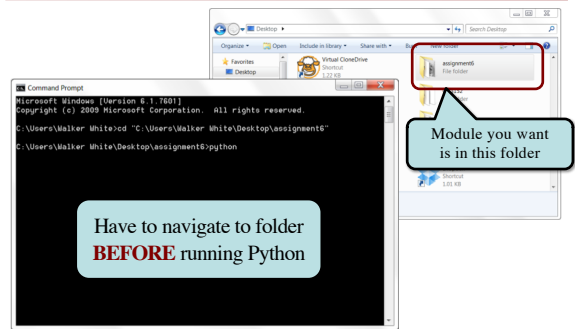
"Module data" must be prefixed by module name

Prints docstring and module contents

Python Shell

```
>>> import module
>>> x
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
NameError: name 'x' is not defined
>>> module.x
9
>>> help(module)
```

Modules Must be in Working Directory!



Modules vs. Scripts

Module

- Provides functions, variables
 - Example:** temp.py
- import it into Python shell


```
>>> import temp
>>> temp.to_fahrenheit(100)
212.0
>>>
```

Script

- Behaves like an application
 - Example:** helloApp.py
- Run it from command line:


```
python helloApp.y
```



Files look the same. Difference is how you use them.

Scripts and Print Statements

module.py

```
""" A simple module.

This file shows how modules work
"""

# This is a comment
x = 1+2
x = 3*x
x
```

script.py

```
""" A simple script.

This file shows why we use print
"""

# This is a comment
x = 1+2
x = 3*x
print(x)
```

Only difference

User Input

```
>>> input("Type something")
Type somethingabc
'abc'
>>> input("Type something: ")
Type something: abc
'abc'
>>> x = input("Type something: ")
Type something: abc
>>> x
'abc'
```

No space after the prompt.

Proper space after prompt.

Assign result to variable.

Numeric Input

- input returns a string
 - Even if looks like int
 - It cannot know better
- You must convert values
 - int(), float(), bool(), etc.
 - Error if cannot convert
- One way to program
 - But it is a *bad* way
 - Cannot be automated

```
>>> x = input("Number: ")
Number: 3
```

```
>>> x
'3'
```

Value is a string.

```
>>> x + 1
TypeError: must be str, not int
```

```
>>> x = int(x)
```

```
>>> x+1
4
```

Must convert to int.