

CS 1110

Prelim 1 Review
Fall 2013

Exam Info

- Prelim 1: 7:30–9:00PM, Thursday, October 17th
 - Last name **A – G** in Olin 155
 - Last name **H – K** in Olin 165
 - Last name **L – R** in Olin 255
 - Last name **S – Z** in Upson B17
- To help you study:
 - Study guides, review slides are online
 - Solutions to Assignment 2 are in CMS
- Arrive early! Helps reducing stress

Grading

- We will announce *approximate* letter grades
 - We adjust letter grades based on all exams
 - But no hard guidelines (e.g. mean = grade X)
 - May adjust borderline grades again at final grades
- Use this to determine whether you want to drop
 - **Drop deadline** is next day, October 18th
 - **Goal:** Have everyone graded by noon of that day
 - Will definitely notify you if you made less than C

What is on the Exam?

- **Five** Questions out of Six Topics:
 - String slicing functions (A1)
 - Call frames and the call stack (A2)
 - Functions on mutable objects (A3)
 - Testing and debugging (A1, Lab 3, Lec. 10)
 - Lists and For-Loops (Lab 6)
 - Short Answer (Terminology)
- + 2 pts for writing your name and net-id

What is on the Exam?

- String slicing functions (A1)
 - Will be given a function specification
 - Implement it using string methods, slicing
- Call frames and the call stack (A2)
- Functions on mutable objects (A3)
- Testing and debugging (A1, Lab 3, Lecture 10)
- Lists and For-Loops (Lab 6)
- Short Answer (Terminology)

String Slicing

```
def make_netid(name,n):
```

```
    """Returns a netid for name with suffix n
```

```
    Netid is either two letters and a number (if the student has no  
    middle name) or three letters and a number (if the student has  
    a middle name). Letters in netid are lowercase.
```

```
    Example: make_netid('Walker McMillan White',2) is 'wmw2'
```

```
    Example: make_netid('Walker White',4) is 'ww4'
```

```
    Precondition: name is a string either with format '<first-name>  
<last-name>' or '<first-name> <middle-name> <last-name>';  
    names are separated by spaces. n > 0 is an int."""
```

Useful String Methods

Method	Result
<code>s.find(s1)</code>	Returns first position of <code>s1</code> in <code>s</code> ; -1 if not there.
<code>s.rfind(s1)</code>	Returns LAST position of <code>s1</code> in <code>s</code> ; -1 if not there.
<code>s.lower()</code>	Returns copy of <code>s</code> with all letters lower case
<code>s.upper()</code>	Returns copy of <code>s</code> with all letters upper case

- We will give you any methods you need
- But you must know how to slice strings!

What is on the Exam?

- String slicing functions (A1)
- Call frames and the call stack (A2)
 - **Very similar to A2 (see solution in CMS)**
 - **May have to draw a full call stack**
 - **See lectures 4 and 9 (slide typos corrected)**
- Functions on mutable objects (A3)
- Testing and debugging (A1, Lab 3, Lecture 10)
- Lists and For-Loops (Lab 6)
- Short Answer (Terminology)

Call Stack Example

- Given functions to right
 - Function `fname()` is not important for problem
 - Use the numbers given
- Execute the call:
`lname_first('John Doe')`
- Draw **entire** call stack when helper function `lname` completes line 1
 - Draw nothing else

```
def lname_first(s):
```

```
    """Precondition: s in the form  
    <first-name> <last-name>"""
```

```
1   first = fname(s)
```

```
2   last = lname(s)
```

```
3   return last + ',' + first
```

```
def lname(s):
```

```
    """Prec: see last_name_first"""
```

```
1   end = s.find(' ')
```

```
2   return s[end+1:]
```

Example with a Mutable Object

```
def cycle_left(p):  
    """Cycle coords left  
    Precondition: p a point"""  
1    temp = p.x  
2    p.x = p.y  
3    p.y = p.z  
4    p.z = temp
```

- May get a function on a mutable object
 >>> p = Point(1.0,2.0,3.0)
 >>> cycle_left(p)
- You are not expected to come up w/ the “folder”
 - Will provide it for you
 - You just track changes
- **Diagram all steps**

What is on the Exam?

- String slicing functions (A1)
- Call frames and the call stack (A2)
- Functions on mutable objects (A3)
 - Given an object type (e.g. class)
 - Attributes will have invariants
 - Write a function respecting invariants
- Testing and debugging (A1, Lab 3, Lecture 10)
- Lists and For-Loops (Lab 6)
- Short Answer (Terminology)

Example from Assignment 3

- Class: RGB
 - Constructor function: RGB(r,g,b)
 - Remember constructor is just a function that gives us back a mutable object of that type
 - Attributes:

Attribute	Invariant
red	int, within range 0..255
green	int, within range 0..255
blue	int, within range 0..255

Function that Modifies Object

```
def lighten(rgb):
```

```
    """Lighten each attribute by 10%
```

```
    Attributes get lighter when they increase.
```

```
    Precondition: rgb an RGB object"""
```

```
    pass # implement me
```

Another Example

- Class: Length
 - Constructor function: Length(ft,in)
 - Remember constructor is just a function that gives us back a mutable object of that type
 - Attributes:

Attribute	Invariant
feet	int, non-negative, = 12 in
inches	int, within range 0..11

Function that Does Not Modify Object

```
def difference(len1,len2):
```

```
    """Returns: Difference between len1 and len2
```

```
    Result is returned in inches
```

```
    Precondition: len1 and len2 are length objects
```

```
    len1 is longer than len2"""
```

```
    pass # implement me
```

What is on the Exam?

- String slicing functions (A1)
- Call frames and the call stack (A2)
- Functions on mutable objects (A3)
- Testing and debugging (A1, Lab 3, Lecture 10)
 - Coming up with test cases
 - Tracing program flow
 - Understanding assert statements
- Lists and For-Loops (Lab 6)
- Short Answer (Terminology)

Picking Test Cases

def pigify(w):

"""Returns: copy of w converted to Pig Latin

'y' is a vowel if it is not the first letter

If word begins with a vowel, append 'hay'

If word starts with 'q', assume followed by 'u';
move 'qu' to the end, and append 'ay'

If word begins with a consonant, move all
consonants up to first vowel to end and add 'ay'

Precondition: w contains only (lowercase) letters"""

Tracing Control Flow

```
def first(n):  
    print 'Starting first'  
    try:  
        second(n)  
        print 'Done first try'  
    except:  
        print 'In first except'  
    print 'Ending first'
```

```
def second(n):  
    print 'Starting second'  
    try:  
        assert n <= 0, 'is not <= 0'  
        print 'Done second try'  
    except:  
        print 'In second except'  
    assert n >= 0, 'not >= 0'  
    print 'Ending second'
```

What is printed during the call `first(-1)`?

Not guaranteed to have a try-except.
Might have an if or a for-loop instead.
But this example is the hardest type.

Tracing Control Flow

```
def first(n):  
    print 'Starting first'  
    try:  
        second(n)  
        print 'Done first try'  
    except:  
        print 'In first except'  
    print 'Ending first'
```

```
def second(n):  
    print 'Starting second'  
    try:  
        assert n <= 0, 'is not <= 0'  
        print 'Done second try'  
    except:  
        print 'In second except'  
    assert n >= 0, 'not >= 0'  
    print 'Ending second'
```

What is printed during the call `first(1)`?

Tracing Control Flow

```
def first(n):  
    print 'Starting first'  
    try:  
        second(n)  
        print 'Done first try'  
    except:  
        print 'In first except'  
    print 'Ending first'
```

```
def second(n):  
    print 'Starting second'  
    try:  
        assert n <= 0, 'is not <= 0'  
        print 'Done second try'  
    except:  
        print 'In second except'  
    assert n >= 0, 'not >= 0'  
    print 'Ending second'
```

What is printed during the call `first(0)`?

What is on the Exam?

- String slicing functions (A1)
- Call frames and the call stack (A2)
- Functions on mutable objects (A3)
- Testing and debugging (A1, Lab 3, Lecture 10)
- Lists and For-Loops (Lab 6)
 - Given a function specification
 - Implement it using a for-loop
 - Challenge is how to use accumulators
- Short Answer (Terminology)

Useful List Methods

Method	Result
<code>x.index(a)</code>	Returns first position of <code>a</code> in <code>x</code> ; error if not there
<code>x.append(a)</code>	Modify <code>x</code> to add element <code>a</code> to the end
<code>x.insert(a,k)</code>	Modify <code>x</code> to put <code>a</code> at position <code>k</code> (and move rest to right)
<code>x.remove(a)</code>	Modify <code>x</code> to remove first occurrence of <code>a</code>
<code>x.sort()</code>	Modify <code>x</code> so that elements are in sorted order

- We will give you any methods you need
- But you must know how to slice lists!

For-Loop in a Fruitful Function

```
def replace(thelist,a,b):
```

```
    """Returns: COPY of thelist with all occurrences of a replaced by b.
```

```
        Example: replace([1,2,3,1], 1, 4) = [4,2,3,4].
```

```
    Precondition: thelist is a list of ints; a and b are ints"""
```

```
    return [] # Stub return. IMPLEMENT ME
```

For-Loop in a Procedure

```
def clamp(seq,vmin,vmax):
```

```
    """Clamp values in list seq (modifies seq, does not return copy).
```

```
    Values < vmin become vmin; values > vmax become vmax
```

```
    Example: if a = [2, -5, 7], then clamp(a,-4,4) modifies the list
    a so that it is now [2, -4, 4].
```

```
    Precondition: seq is a list of ints. vmax > vmin are ints."""
```

```
    pass # implement me
```


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 - Functions on mutable objects (A3)
 - Testing and debugging (A1, Lab 3, Lecture 10)
 - Lists and For-Loops (Lab 6)
 - **Short Answer (Terminology)**
 - See the study guide
 - Look at the lecture slides
 - Read relevant book chapters
- In that order

Any More Questions?



