

Lecture 12

# **More Recursion**

# Announcements for This Lecture

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## Recursion

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- Read: 15.1, p. 415
- PLive, activity 15-2.1
- Work on many exercises
  - Today's (& Wed) lab
- Remember you need
  - Good function specification
  - Base case(s) are correct
  - Progress toward termination
  - Recursive case(s) are correct

## Prelim 1

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- Thursday 7:30-9pm
  - Abel–Price (Upton B17)
  - Rabbit–Teo (Upton 111)
  - Ting–Zytariuk (Upton 109)
- Graded late Thursday
  - Will have grade Fri morn
  - In time for drop day
- Make-up, Friday 4:30
  - For preapproved students

# Recursion

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- **Recursive Definition:**

A definition that is defined in terms of itself

- **Recursive Method:**

A method that calls itself (directly or indirectly)

- Powerful programming tool

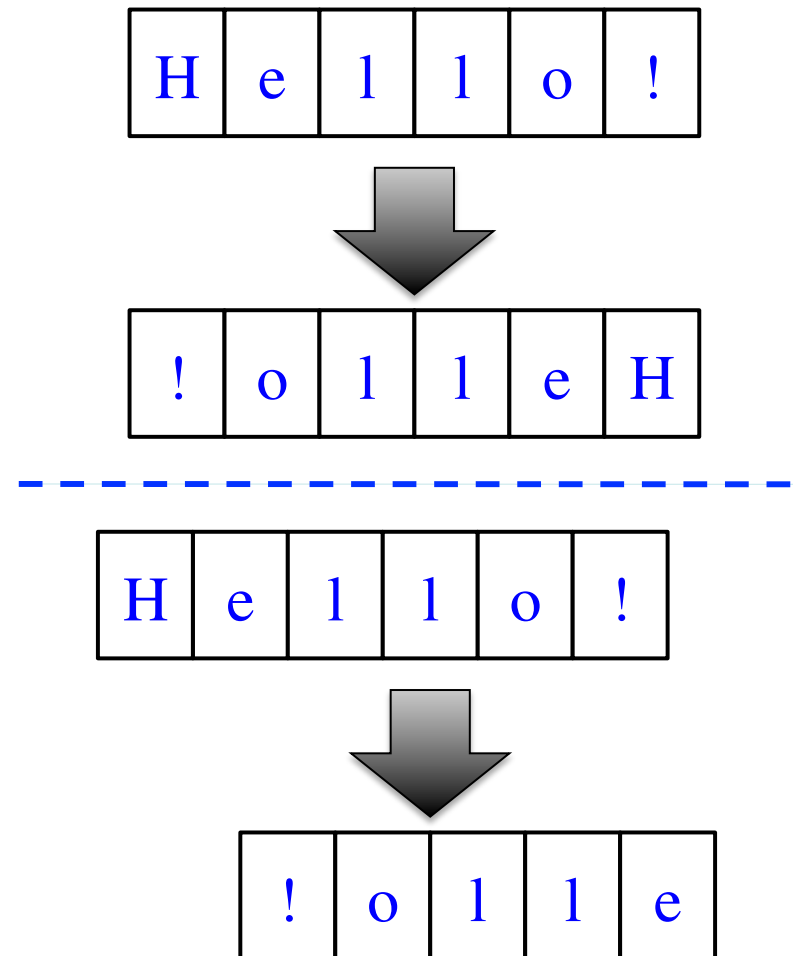
- Want to solve a difficult problem
- Solve a simpler problem instead

- **Goal of Recursion:**

Solve original problem with help of simpler solution

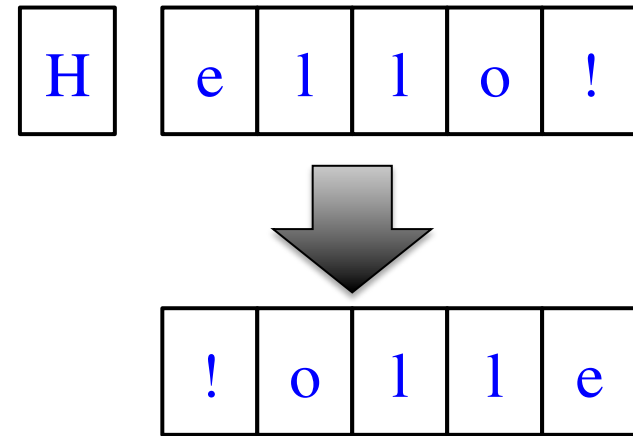
# Example: Reversing a String

- **Precise Specification:**
  - Yield: reverse of String s
- Solving with recursion
  - Suppose we could reverse a smaller string (e.g. less one character)
  - Can we use that solution to reverse whole string?
- Often easy to understand first without Java
  - Then sit down and code



# Example: Reversing a String

```
/** Yields: reverse of string s */  
public static String reverse(String s) {  
    if (s.length() == 0) {  
        return s;  
    }  
  
    // {s is not empty}  
    // (reverse of s[1..])+s[0]  
    return reverse(s.substring(1)) +  
        s.charAt(0);  
}
```



- ✓ 1. Precise specification?
- ✓ 2. Base case: correct?
- ✓ 3. Recursive case:  
progress to termination?
- ✓ 4. Recursive case: correct?

## Example: Palindromes

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- String with  $\geq 2$  characters is a palindrome if:
  - its first and last characters are equal, and
  - the rest of the characters form a palindrome

- **Example:**

have to be the same

AMANAPLANACANALPANAMA

has to be a palindrome

- **Precise Specification:**

`/** Yields: “s is a palindrome” */`

`public static boolean isPalindrome(String s)`

# Example: Palindromes

---

- String with  $\geq 2$  characters is a palindrome if:
  - its first and last characters are equal, and
  - the rest of the characters form a palindrome

- **Recursive Method:**

```
/** Yields: "s is a palindrome" */
```

```
public static boolean isPalindrome(String s) {  
    if (s.length() <= 1) { return true; }  
    // { s has at least two characters }  
    return s.charAt(0) == s.charAt(s.length()-1) &&  
           isPalindrome(s.substring(1, s.length()-1));  
}
```

Recursive  
Definition

Base case

Recursive case

# Example: Palindromes

---

- String with  $\geq 2$  characters is a palindrome if:
  - its first and last characters are equal
  - the rest of the characters form a palindrome

1. Precise specification?
2. Base case: correct?
3. Recursive case:  
progress to termination?
4. Recursive case: correct?

- **Recursive Method:**

```
/** Yields: "s is a palindrome" */  
public static boolean isPalindrome(String s) {  
    if (s.length() <= 1) { return true; }  
    // { s has at least two characters }  
    return s.charAt(0) == s.charAt(s.length()-1) &&  
        isPalindrome(s.substring(1, s.length()-1));  
}
```



# Example: More Palindromes

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```
/** Yields: “s is a palindrome”. Case of characters is ignored. */  
public static boolean isPalindrome2(String s) {  
    if (s.length() <= 1) { return true; }  
  
    // { s has at least two characters }  
    return equalsIgnoreCase(s.charAt(0),s.charAt(s.length()-1)) &&  
        isPalindrome(s.substring(1, s.length()-1));  
}
```

Precise Specification

```
/** Yields: “c and d are same ignoring case” */  
public static boolean equalsIgnoreCase(char a, char b) {  
    return Character.toUpperCase(a) == Character.toUpperCase(b);  
}
```

# Example: More Palindromes

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```
/** Yields: “s is a palindrome”.
```

```
* Case of characters and non-letters ignored. */
```

```
public static boolean isPalindrome3(String s) {  
    return isPalindrome2(depunct(s));  
}
```

```
/** Yields: s with non-letters removed */
```

```
public static String depunct(String s) {  
    if (s.length() == 0) { return s; }  
    // {s is not empty}  
    if (!Character.isLetter(s.charAt(0))) { return depunct(s.substring(1)); }  
    // {s is not empty and s[0] is a letter}  
    return s.charAt(0) + depunct (s.substring(1));  
}
```

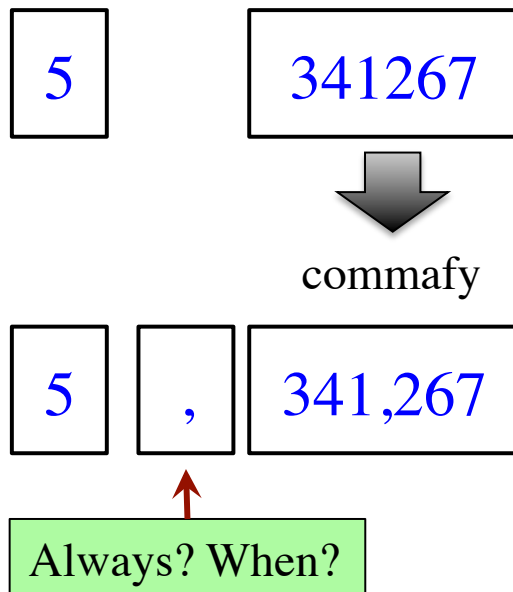
Use helper methods!

- Often easy to break a problem into two
- Can use recursion more than once to solve

# How to Break Up a Recursive Method?

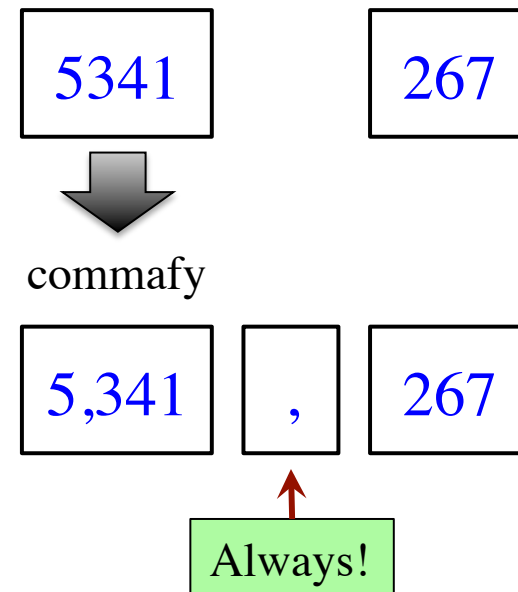
```
/** Yields: String with commas every 3 digits
 * Precondition: s represents a non-negative int
 * e.g. commafy("5341267") = "5,341,267" */
public static String commafy(String s)
```

## Approach 1



3/6/12

## Approach 2



More Recursion

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# How to Break Up a Recursive Solution?

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```
/** Yields: String with commas every 3 digits
 *   Precondition: s represents a non-negative int
 *   e.g. commafy("5341267") = "5,341,267" */
```

```
public static String commafy(String s) {
```

```
    // No commas if too few digits.
```

```
    if (s.length() <= 3) { return s; }
```

**Base case**

```
    // Add the comma before last 3 digits
```

```
    return commafy(s.substring(0,s.length()-3)) + “,” +
```

```
        s.substring(s.length()-3);
```

**Recursive case**

```
}
```

# How to Break Up a Recursive Method?

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```
/** Yields: bc  
 * Precondition: c ≥ 0 */  
public static double exp(double b, int c)
```

## Approach 1

$$12^{256} = 12 \times (12^{255})$$

**Recursive**

$$b^c = b \times (b^{c-1})$$

## Approach 2

$$12^{256} = (12^{128}) \times (12^{128})$$

**Recursive**      **Recursive**

$$b^c = (b \times b)^{c/2} \text{ if } c \text{ even}$$

# Raising a Number to an Exponent

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## Approach 1

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```
/** Yields: bc
 * Precondition:  $c \geq 0$  */
public static double exp(double b, int c) {
    //  $b^0$  is 1
    if (c == 0) {
        return 1;
    }

    //  $b^c = b(b^c)$ 
    return b*exp(b,c-1);
}
```

## Approach 2

---

```
/** Yields: bc
 * Precondition:  $c \geq 0$  */
public static double exp(double b, int c) {
    //  $b^0$  is 1
    if (c == 0) { return 1; }

    //  $c > 0$ 
    if (c % 2 == 0) { return exp(b*b,c/2); }

    return b*exp(b,c/2);
}
```

# Raising a Number to an Exponent

```
/** Yields: bc
 * Precondition: c ≥ 0 */
public static double exp(double b, int c) {
    // b0 is 1
    if (c == 0) { return 1; }

    // c > 0
    if (c % 2 == 0) {
        return exp(b*b,c/2);
    }

    return b*exp(b,c/2);
}
```

| c              | # of calls |
|----------------|------------|
| 0              | 0          |
| 1              | 1          |
| 2              | 2          |
| 4              | 3          |
| 8              | 4          |
| 16             | 5          |
| 32             | 6          |
| 2 <sup>n</sup> | n + 1      |

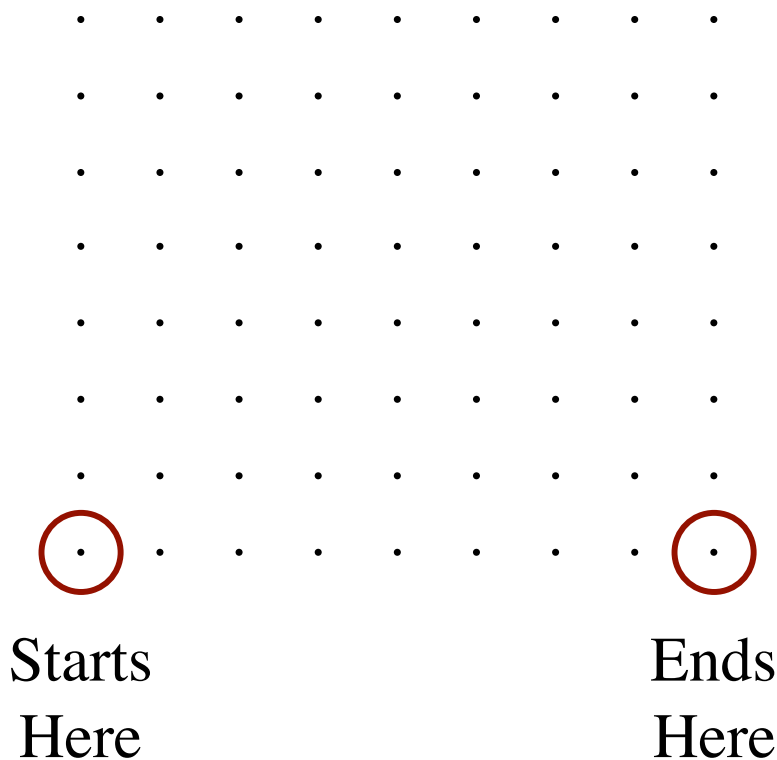
32768 is 2<sup>15</sup>  
b<sup>32768</sup> needs only 215 calls!

# Space Filling Curves

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## Challenge

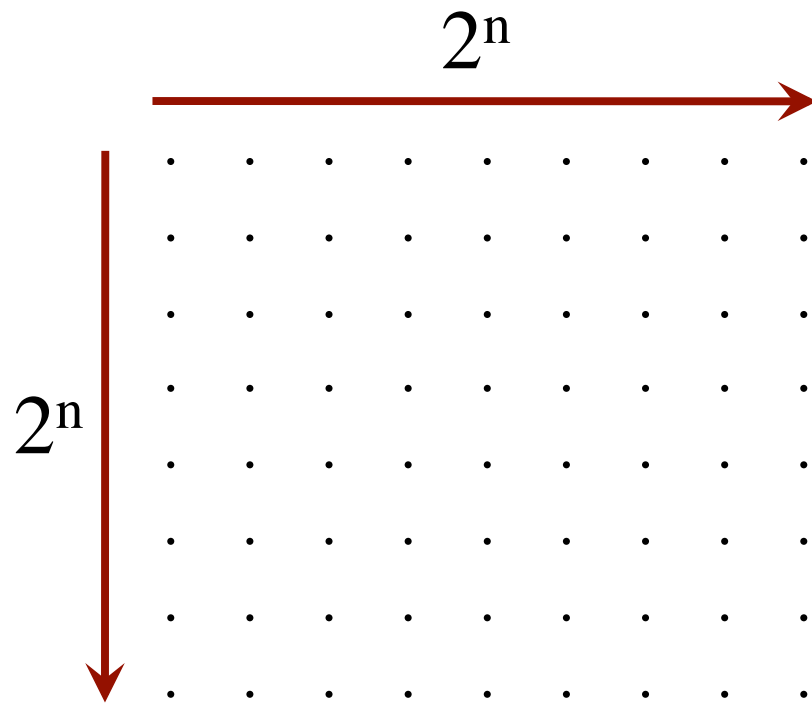
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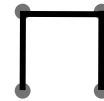
- Draw a curve that
  - Starts in the left corner
  - Ends in the right corner
  - Touches every grid point
  - Does not touch or cross itself anywhere
- Useful for analysis of 2-dimensional data



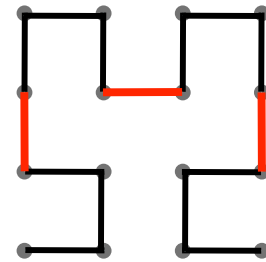
# Hilbert's Space Filling Curve



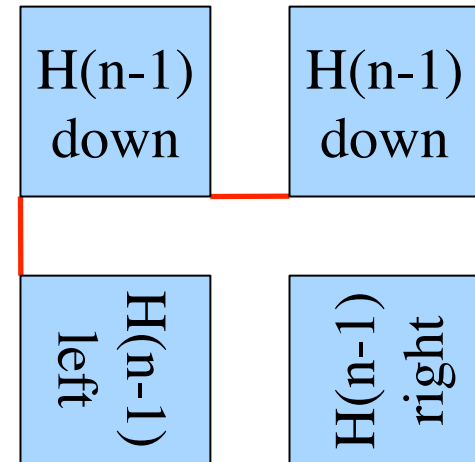
Hilbert(1):



Hilbert(2):



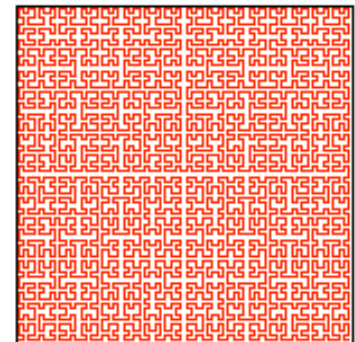
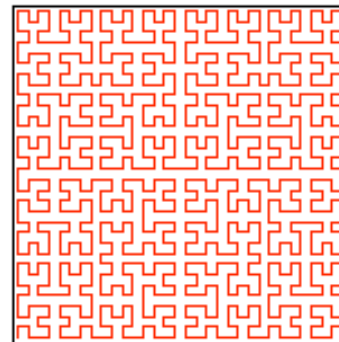
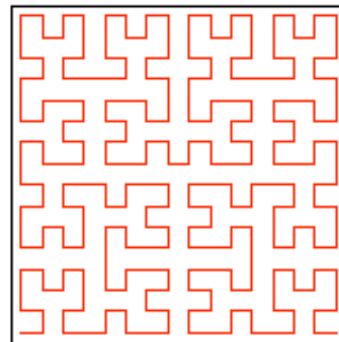
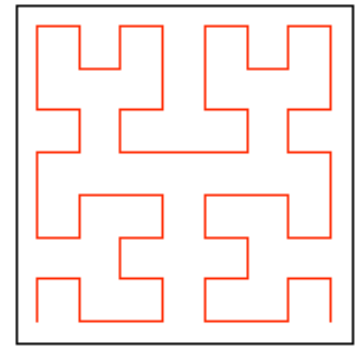
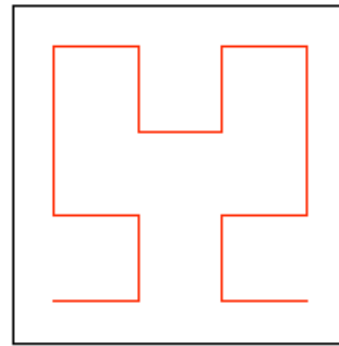
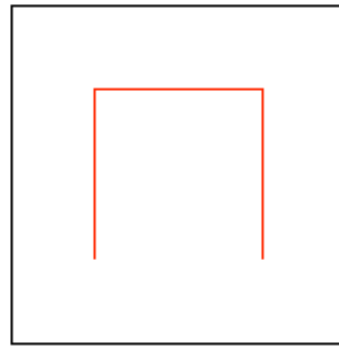
Hilbert(n):



# Hilbert's Space Filling Curve

## Basic Idea

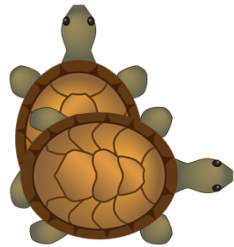
- Given a box
- Draw  $2^n \times 2^n$  grid in box
- Trace the curve
- As  $n$  goes to  $\infty$ , curve fills box



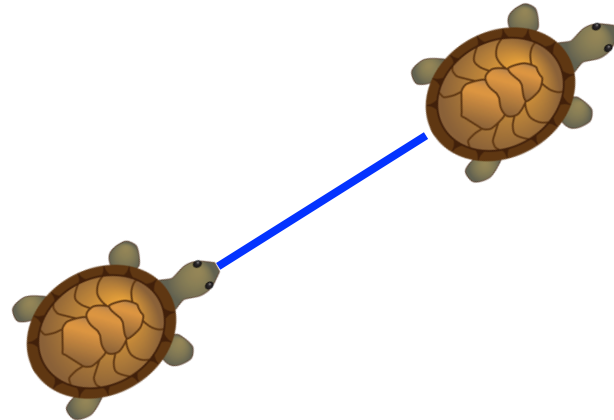
# “Turtle” Graphics: Assignment A5

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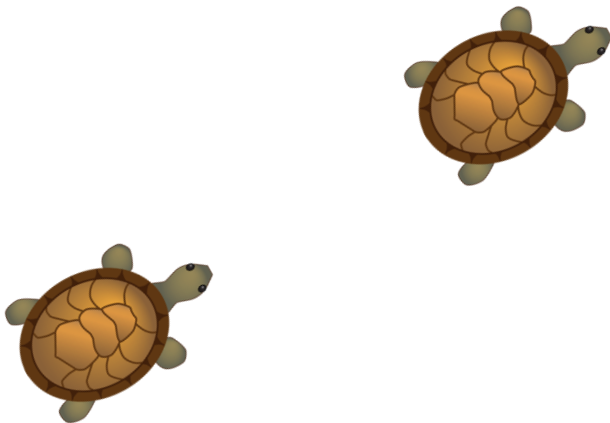
Turn



Draw Line



Move



Change Color

