

**CS1110 16 April 2009**  
**Applications and Applets**  
 Read Chapter 16 of the text

**We also look at html, since we need it to use applets.**

**Top finalists from a real-life "Dilbert quotes contest"**

As of tomorrow, employees will be able to access the building only using individual security cards. Pictures will be taken next Wednesday and employees will receive their cards in two weeks." (Fred Dales, Microsoft)

I need an exact list of specific unknown problems we might encounter. (Lykes Lines Shipping)

Email is not to be used to pass on information or data. It should be used only for company business. (Accounting manager, Electric Boat Company)

This project is so important, we can't let things that are more important interfere with it. (Advertising/Marketing manager, United Parcel Service)

Doing it right is no excuse for not meeting the schedule. (Plant manager, Delco Corporation)

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**Executing Java programs outside the Dr.Java Interactions pane.**

Every Java program is either an **application** or an **applet**.

```
public class C {
  ...
  public static void main(String[] args) {
  ...
  }
  ...
}
```

A Java application needs a class with a method **main** that is defined like this.

To start the application, method **main** is called.

The parameter, an array of Strings, can be used to pass information into the program.

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```
public class CLAS {
  ...
  public static void main(String[] args) {
  ...
  }
  ...
}
```

```
> cd
> dir
(list of files)
> java CLAS
```

Terminal window  
 (can type "java CLAS" in Dr.Java Interactions pane)

Causes method call **CLAS.main(null);** to be executed

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**jar file (Java Archive file)**  
 (like tar file (Tape Archive file))

Contains (among other things)

- (1) .class files
- (2) a "manifest", which says which class has method main

**Manifest:**  
 A list of passengers or an invoice of cargo for a vehicle (as a ship or plane).

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**Standalone Java programs**

Suppose **images.jar** contains a Java application  
 It has a class with a static procedure **main**, and its manifest names the class.

- Execute it by double clicking its icon in a directory.
- Execute it by typing

**java -jar images.jar**

in a terminal window (or DOS, or command-line window)

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**Creating a jar file**

1. Navigate to the directory that contains the .class files.
2. Create a text file x.mf that contains one line (with a line-feed):  
 Main-class: <name of class>
3. In the directory, type:

```
jar -cmf x.mf app.jar *.class
```

Create Manifest File      name of manifest file      name of file to create      expands to name all the .class files

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### Inspecting jar files

```

jar -tf images.jar

```

List the contents of jar file images.jar

type (list) → `-tf`  
File → `images.jar`  
name of jar file → `images.jar`

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### Applet: a java program that can be called from a web page (in your browser)

```

public class C {
    public static void main(String[] args)
    { ... }
}

```

application

```

import javax.swing.*;
public class A extends JApplet {
    public void init() { ... }
    public void start() { ... }
    public void stop() { ... }
    public void destroy() { ... }
}

```

applet

**Four inherited procedures:**

- called to initialize
- called to start processing
- called to stop processing
- called to destroy resources (just before killing the applet)

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```

public class Quizit extends JApplet {
    // = "started as an applet"
    private boolean isApplet= false;
    public Quizit() {}
    /** = "started as an applet" */
    public boolean isApplet()
    { return isApplet; }
    public static void main(
        String[] pars) {
        Quizit a= new Quizit();
        a.isApplet= false; ...
        a.readTopicsFile(br);
        a.gui= new A7GUI(
            a.fillItems(), a);
    }
}

```

**Quizit is both an applet and an application**

```

/** initialize applet */
public void init() {
    isApplet= true; ...
    readTopicsFile(br);
    gui= new A7GUI(
        fillItems(), this);
}

```

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### An html (HyperText Markup Language) file

```

<html>
<head> <title>Just a title</title> </head>
<body>
<p align="center"><B>Demo Links and Images</B></p>
<p>This is
<a href="http://www.cs.cornell.edu/courses/cs1110/2009sp/"> a link</a></p>
<p>This <a href="http://www.cs.cornell.edu/courses/cs1110/2009sp/"
target="_blank">link</a>
opens a new window</p>
<p>Below is an image </p>
<p>
</p>
</body>
</html>

```

tags

- <html>** start an html page
- <head>** start the "heading"
- <title>** the title for the page
- <body>** start the body, content, of the page
- <p>** begin a paragraph
- <a>** begin a link
- <img>** begin an image

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### An html (HyperText Markup Language) file

```

<html>
<head>
<title>FacultyApplet</title>
</head>
<body>
<p align="center"><B>This</B> is
an <i>Applet!</i>
</p>
<br><br>
<p><applet archive="AppletClasses.jar"
code="FacultyApplet.class"
width=800 height=550>
</applet>
</p>
</body>
</html>

```

tags

- <html>** start an html page
- <head>** start the "heading"
- <title>** the title for the page
- <body>** start the body, content, of the page
- <p>** begin a paragraph
- <b>** begin boldface
- <i>** begin italics
- <applet>** start a Java applet
- <br>** line break (no end tag)

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