## CS1110 5 March 2009

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Read: Sec. 2.3.8 and chapter 7 on loops. The lectures on the ProgramLive CD can be a big help.
1. Prelim 2 next Thursday evening, 12 March, 7:30PM, Uris Auditorium. For-loops are not on this prelim.
Conflict? Email Maria Witlox, mwitlox@cs.cornell.edu, by this evening.
One handout is the prelim study guide.
Review session 1-3pm Sunday March 8 in Phillips 101.
2. Please complete an online questionnaire concerning your TA. http://www.engineering.cornell.edu/TAEval/menu.cfm
This is a midterm evaluation. It is important because your constructive comments are used to help the TA improve, which may help you in this course.
3. Assignment 5 "due" Sunday (although actually due Wed. March 11)
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## Assertions

Assertions are true-false statements (comments) asserting your beliefs about (the current state of) your program.
$/ / x$ is the sum of $1 . . n<-$ asserts a specific relationship between x and n

Assertions help prevent bugs by helping you keep track of what you're doing.
$\ldots$ and they help track down bugs by making it easier to check belief/code mismatches.

Assertions can help with loop bugs: initialization errors, termination errors, and processing errors.


## Invariants: another type of assertion

An invariant is an assertion about the variables that is true before and after each iteration (execution of the repetend).
for (int $i=2 ; i<=4 ; i=i+1)\{$
$\mathrm{x}=\mathrm{x}+\mathrm{i}{ }^{*} \mathrm{i} ;$
\}




## Methodology for developing a for-loop

1. Recognize that a range of integers b..c has to be processed
2. Write the command and equivalent postcondition.
3. Write the basic part of the for-loop.
4. Write loop invariant.
5. Figure out any initialization.
6. Implement the repetend (Process k ).
// Process b..c
Initialize variables (if necessary) to make invariant true.
// Invariant: range b..k-1 has been processed
for (int $\mathrm{k}=\mathrm{b} ; \mathrm{k}<=\mathrm{c} ; \mathrm{k}=\mathrm{k}+1$ ) \{
// Process k
\}
// Postcondition: range b..c has been processed

| Finding an invariant |  |
| :---: | :---: |
| // Store in double variable v the sum // $1 / 1+1 / 2+1 / 3+1 / 4+1 / 5+\ldots+1 / n$ | , |
|  | Command to do something and |
| $\mathrm{v}=0$ <br> // invariant: $\mathrm{v}=$ sum of $1 / \mathrm{i}$ for i in $1 . . \mathrm{k}-1$ |  |
| $\begin{aligned} & \text { for (int } \mathrm{k}=1 ; \mathrm{k}<=\mathrm{n} ; \mathrm{k}=\mathrm{k}+1)\{ \\ & \text { Process } \mathrm{k} ; \end{aligned}$ | equivalent postcondition |
| \}$/ / v=1 / 1+1 / 2+\ldots+1 / n$ |  |
|  |  |
| What is the invariant? $123 \ldots \mathrm{k}-1 \mathrm{k} \mathrm{k}+1 \ldots \mathrm{n}$ |  |
|  | 9 |




Although this invariant is "typical", the "typical" initialization
" $k=0 ; \mathrm{m}=\mathrm{v} . \mathrm{get}(0)$;" isn't appropriate:
An empty set (of Integers) has no maximum. Therefore,
be sure that $0 . . \mathrm{k}-1$ is not empty. Therefore, start with $\mathrm{k}=1$.

