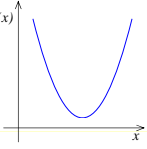


- Previous Lecture:
  - Variables & assignment
  - Input & output
  - Good programming style (meaningful variable names; use comments)
- Today's Lecture:
  - Branching (conditional statements)

- So far, all the statements in our scripts are executed in order
- We do not have a way to specify that some statements should be executed only under some condition
- We need a new language construct...

Consider the quadratic function

$$q(x) = x^2 + bx + c$$


on the interval  $[L, R]$ :

- Is the function strictly increasing in  $[L, R]$ ?
- Which is **smaller**,  $q(L)$  or  $q(R)$  ?
- What is the **minimum value** of  $q(x)$  in  $[L, R]$ ?

```

% Quadratic q(x) = x^2 + bx + c

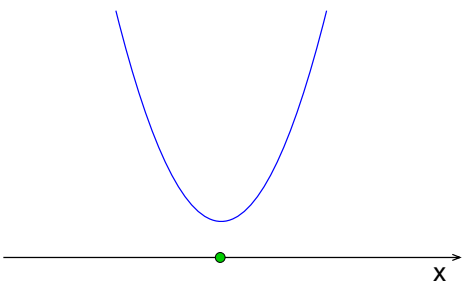
b = input('Enter b: ');
c = input('Enter c: ');
L = input('Enter L: ');
R = input('Enter R: ');

% Determine whether q increases
% across [L,R]
```

The Situation

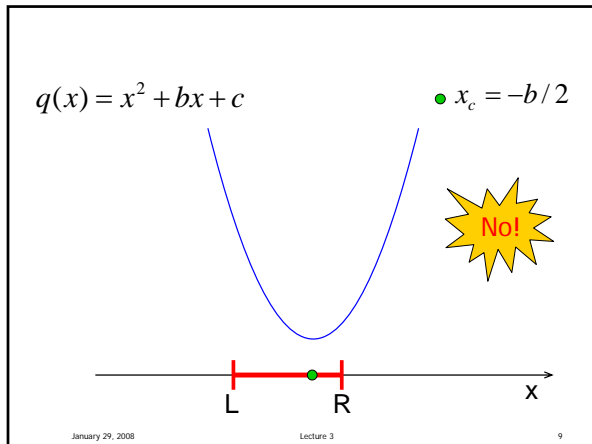
$$q(x) = x^2 + bx + c$$

●  $x_c = -b/2$



Problem 1

Write a code fragment that prints "yes" if  $q(x)$  increases across the interval and "no" if it does not.



So what is the requirement?

```

% Determine whether q increases
% across [L,R]
xc = -b/2;

if _____

    disp('Yes')
else
    disp('No')
end
    
```

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- ### Relational operators
- <    Less than
  - >    Greater than
  - <=    Less than or equal to
  - >=    Greater than or equal to
  - ==    Equal to
  - ~=    Not equal to
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So what is the requirement?

```

% Determine whether q increases
% across [L,R]
xc = -b/2;

if _____

    fprintf('Yes\n')
else
    disp('No')
end
    
```

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Consider the quadratic function

$$q(x) = x^2 + bx + c$$

on the interval  $[L, R]$ :

- Is the function strictly increasing in  $[L, R]$ ?
- Which is smaller,  $q(L)$  or  $q(R)$  ?
- What is the minimum value of  $q(x)$  in  $[L, R]$ ?

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Do these two fragments do the same thing?

```

% given x, y
if x>y
    disp('alpha')
else
    disp('beta')
end

% given x, y
if y>x
    disp('beta')
else
    disp('alpha')
end
    
```

A: yes      B: no

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Algorithm 1

```

Calculate q(L)
Calculate q(R)
If q(L) < q(R)
    print "q(L) less than q(R)"
Otherwise
    print "q(R) less than or equal to q(L)"
    
```

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Algorithm 2

```

Calculate q(L)
Calculate q(R)
If q(L) is equal to q(R)
    print "q(L) is equal to q(R)"
Otherwise, if q(L) < q(R)
    print "q(L) less than q(R)"
Otherwise
    print "q(R) less than q(L)"
    
```

% Fragment 1

```

qL= L*L + b*L + c; % q(L)
qR= R*R + b*R + c; % q(R)
if (qL < qR)
    disp('qL less than qR')
else
    disp('qR <= qL')
end
    
```

% Fragment 1.2

```

qL= L*L + b*L + c; % q(L)
qR= R*R + b*R + c; % q(R)
if (qL < qR)
    disp('qL less than qR')
    slope= 2*L + b;
else
    disp('qR <= qL')
    slope= 2*R + b;
end
    
```

Algorithm 2

```

Calculate q(L)
Calculate q(R)
If q(L) is equal to q(R)
    print "q(L) is equal to q(R)"
Otherwise, if q(L) < q(R)
    print "q(L) less than q(R)"
Otherwise
    print "q(R) less than q(L)"
    
```

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% Fragment 2

```

qL= L*L + b*L + c; % q(L)
qR= R*R + b*R + c; % q(R)
if (qL == qR)
    disp('qL and qR are the same')
elseif (qL < qR)
    disp('qL less than qR')
else
    disp('qR less than qL')
end
    
```

Consider the quadratic function

$$q(x) = x^2 + bx + c$$

on the interval  $[L, R]$ :

What if you only want to know if  $q(L)$  is close to  $q(R)$ ?

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**% Fragment 3**

```
tol= 1e-9;           % tolerance
qL= L*L + b*L + c   % q(L)
qR= R*R + b*R + c   % q(R)
if (abs(qL-qR) < tol)
    disp('qL is close to qR')
end
```

Do these two fragments do the same thing?

```
% given x, y
if x>y
    disp('alpha')
else
    disp('beta')
end
```

```
% given x, y
if x>y
    disp('alpha')
end
if y>=x
    disp('beta')
end
```

A: yes

B: no

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Simple **if** construct

```
if condition
    statements to execute if condition is true
else
    statements to execute if condition is false
end
```

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The even simpler **if** construct

```
if condition
    statements to execute if condition is true

end
```

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The general **if** construct

```
if condition1
    statements to execute if condition1 is true
elseif condition2
    statements to execute if condition1 is false
    but condition2 is true
:
else
    statements to execute if all previous conditions
    are false
end
```

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### Rules of the **if** construct

- \_\_\_\_\_ branch of statements is executed
- \_\_\_\_\_ **else** clause
- \_\_\_\_\_ **elseif** clauses

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Consider the quadratic function

$$q(x) = x^2 + bx + c$$

on the interval  $[L, R]$ :

- Is the function strictly increasing in  $[L, R]$ ?
- Which is **smaller**,  $q(L)$  or  $q(R)$ ?
- What is the **minimum value** of  $q(x)$  in  $[L, R]$ ?

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### Modified Problem 3

Write a code fragment that prints "yes" if  $xc$  is in the interval and "no" if it is not.

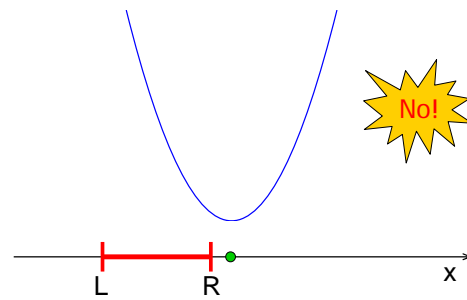
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$$q(x) = x^2 + bx + c$$

$$\bullet x_c = -b/2$$



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So what is the requirement?

```
% Determine whether xc is in
% [L,R]
xc = -b/2;

if _____

    disp('Yes')
else
    disp('No')
end
```

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Boolean Expressions

$$(L \leq xc) \ \&\& \ (xc \leq R)$$

Their value is **either** true or false.

Can be made up of other (simpler) **boolean** expressions that are connected by **boolean** operators:

**and, or, not**

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The logical AND operator: `&&`



---

F	F
F	T
T	F
T	T

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The logical OR operator: `||`



---

F	F
F	T
T	F
T	T

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The logical NOT operator: `~`



---

F
T

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