

Problem: Produce a Negative


## What We Need...

1. A function that computes the median value in a 2 dimensional array $C$ :

$$
m=\operatorname{medVal}(C)
$$

2. A function that builds the filtered image using median values of radius $r$ neighborhoods:

$$
B=\text { medFilter }(A, r)
$$

| Median of a 2D Array <br> function med $=$ medVal $(C)$ <br> $\%$ Return the median value in the $2 D$ array $C$. <br> \% Assemble C's entries into a 1-dim array and sort <br> $[p, q]=\operatorname{size}(C)$; <br> $n=p^{*} q$; <br> $v=C(1: n) ; \quad$ Can access 2D-array with 1D subscripts <br> $\mathrm{v}=\operatorname{sort}(\mathrm{v})$; <br> \% Compute median of $v$ and assign to med |
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## Filtering by Median

function $B=$ MedianFilter ( $A, r$ )
$\% B$ is a uint8 array obtained from $A$ by median filtering
$\%$ with radius $r$ neighborhoods.
$[m, n]=\operatorname{size}(A)$;
$B=$ uint8(zeros(m,n));
for $\mathrm{i}=1: \mathrm{m}$
for $j=1: n$
$C=$ pixel $(i, j)$ neighborhood
$B(i, j)=$ med $\operatorname{Val}(C)$;
end
end

The Pixel (i,j) Neighborhood
iMin $=\max (1, i-r)$
iMax $=\min (m, i+r)$
$j$ Min $=\max (1, j-r)$
$j \operatorname{Max}=\min (n, j+r)$
c = A(iMin:iMax, jMin:jMax)


## What is an Edge?

Near an edge, grayness values change abruptly.

| 200 | 200 | 200 | 200 | 200 | 200 |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 200 | 200 | 200 | 200 | 200 | 100 |
| 200 | 200 | 200 | 200 | 100 | 100 |
| 200 | 200 | 200 | 100 | 100 | 100 |
| 200 | 200 | 100 | 100 | 100 | 100 |
| 200 | 100 | 100 | 100 | 100 | 100 |



