

Announcements

- Prelim 2 is tonight: Thursday, March 13
 - Time: 7:30-9:00 pm
 - Location: Last names starting with
 - A-F in Kimball B11
 - G-Le in Olin 255
 - Li-Q in Upson B17
 - R-Z in Phillips 101
 - Includes material through Wednesday, March 5
 - User-defined functions
 - One-dimensional arrays (vectors)
 - Characters and strings (a string is a vector of characters)
 - Vectorized code
 - There is an document on the website about *vectorized code*
 - Simple plotting
 - No matrices on prelim 2
- Project 4 is due soon after break
 - Will be online Friday before break

Data

- Cost array

C:

10	36	22	15	62
12	35	20	12	66
13	37	21	16	59

- Inventory array

Inv:

38	5	99	34	42
82	19	83	12	42
51	29	21	56	87

- Purchase Order

PO:

1	0	12	29	5
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A Note on "inf"

A special value that can be regarded as + infinity

`x = 10/0` assigns inf to x
`y = 1+x` assigns inf to y
`z = 1/x` assigns zero to z
`w < inf` is always true if w is numeric

Encapsulate...

```
function B = iCanDo(i,Inv,PO)
% B is true if factory i can fill
% the purchase order. Otherwise, false
nProd = length(PO);
B = true;
for j = 1:nProd
    B = B && ( Inv(i,j) >= PO(j) );
end
```

Back To Finding the Cheapest

```
iBest = 0; minBill = inf;
for i=1:nFact
    iBill = iCost(i,C,PO);
    if iBill < minBill && iCanDo(i, Inv, PO)
        % Found an Improvement
        iBest = i; minBill = iBill;
    end
end
```

Pictures as Arrays

A black and white picture can be encoded as a 2D Array

Typical:

0 <= A(i,j) <= 255
(black) (white)

Values in between correspond to different levels of grayness

A Color Picture is Represented by 3 Arrays

Stack them in a single 3D array

Typical:

```
0 <= A(i,j,1) <= 255 (red)
0 <= A(i,j,2) <= 255 (green)
0 <= A(i,j,3) <= 255 (blue)
```



Note 3rd Subscript

Solution Framework

1. Read LawSchool.jpg from memory and convert it into an array
2. Manipulate the Array
3. Convert the array to a jpg file and write it to memory

imread

% Read image and convert to a 3D array...

```
>> A = imread('LawSchool.jpg');
>> [m,n,p] = size(A)
```

```
m = 1458 ← rows
n = 2084 ← columns
p = 3 ← layers
```

Code for Left-Right Mirror Image

```
for j=1:n
    B(:,j,1) = A(:,n+1-j,1)
    B(:,j,2) = A(:,n+1-j,2)
    B(:,j,3) = A(:,n+1-j,3)
end
```

```
B = A(:,n:-1:1,:);
```

Code for Upside Down Image

```
for i=1:n
    C(i,1) = A(m+1-i,1)
    C(i,2) = A(m+1-i,2)
    C(i,3) = A(m+1-i,3)
end
```

```
C = A(m:-1:1,:);
```

Black & White Images and Negatives

• rgb2gray

```
A = imread('LawSchool.jpg');
bwA = rgb2gray(A);
imwrite(bwA,'LawSchoolBW.jpg')
```

• Idea for producing a negative

If matrix A represents the image and

$$B(i,j) = 255 - A(i,j)$$

for all i and j, then B will represent the negative