## Announcements

- Project 3
- Reminder: due Thursday, March 8, 6pm
- One of the files (integral.m) has been modified
- linspace $(a, b, n) \Rightarrow$ linspace $(a, b, n+1)$
- Please use the updated version as the basis for your own code
- Prelim II: Thursday, March 15
- Topics for today
- Reading: CFile 9, Section 9.2
- Vectorized code
- Pre-allocating arrays
- Logical arrays


## Vectorized Code

- Most Matlab operations are - Examples
designed to work on entire $\quad x=\left[\begin{array}{lll}10 & 20 & 30\end{array}\right]$
vectors or entire matrices $\quad y=1: 3$;
- This includes arithmetic, $\quad z=\left[\begin{array}{lll}2 & 1 & 2\end{array}\right]$; relational, and logical operations
- Also includes most built-in functions (e.g., $\sin , \cos$, mod, floor, exp, log, etc.)
- Code that operates on entire vectors (or matrices) instead of on scalars is said to be vectorized code
\% Addition, subtraction
$x+y \quad \%\left[\begin{array}{lll}11 & 22 & 33\end{array}\right]$
$x-y \quad \%\left[\begin{array}{lll}9 & 18 & 27\end{array}\right]$
\% Mult, division, power
\% Must include the DOT "."
$x$.* y $\%$ [10 40 90]
$x . / y \quad \%\left[\begin{array}{lll}10 & 10 & 10\end{array}\right]$
$x .^{\wedge} z \%[10020$ 900 $]$


## Dot-Operators

- Matlab is especially set up for Linear Algebra
- Thus, "*", "/", and "^" correspond to matrix operations
- Term-by-term operators use ".*", "./", and ".^"
- Matlab documentation calls these "array operations" (as opposed to "matrix operations")
- Why doesn't Matlab include operators ".+" and ".-"?


## Relational Operators

- Comparison operators (e.g., "く", ">", "==", etc.) also operate term-by-term, creating arrays of boolean values
- Examples
$a=\left[\begin{array}{lllll}7 & 0 & 5 & 2 & 4\end{array}\right]$
$b=1: 6$
$a<b \quad \%\left[\begin{array}{lllll}0 & 1 & 1 & 1 & 1\end{array}\right]$
$a==b \quad \%\left[\begin{array}{lllllll}0 & 0 & 0 & 0 & 0 & 1\end{array}\right]$
function $s=$ pairSum(v)
\% Return vector v's pair sums
$s=\mathrm{v}(1$ :end -1$)+\mathrm{v}(2$ :end);


## Shapes Must Match



- Scalars follow special rules
- "A scalar can operate into anything"

Scalar examples
$a+1 \quad \%\left[\begin{array}{lll}5 & 9 & 13\end{array}\right]$
\% [14 18 22]
a./ 2 \% [ 24 6]

24 ./a $\%\left[\begin{array}{lll}6 & 3 & 2\end{array}\right]$
a.^2 2 [16 64 144]

| Example: Pair-Sums |  |
| :---: | :---: |
| - Given a vector, report the vector of pair-sums (i.e., the sums of adjacent items) <br> - Example: The pair-sum for [7052] is [757] <br> - Function header function $s=$ pairSum( $v$ ) \% Return vector v's pair sums | - Iterative code <br> function $s=\operatorname{pairSum}(v)$ <br> \% Return vector v's pair sums $s=[] ;$ <br> for $k=1$ : length $(v)-1$ $s(k)=v(k)+v(k+1) ;$ <br> end <br> - Vectorized code function $s=\operatorname{pairSum}(v)$ \% Return vector v's pair sums $s=v(1:$ end -1$)+v(2$ :end $)$; |

## Logical Operators

- Logical operators (e.g., "\&", "|") also operate term-by-term, creating arrays of boolean values
" Recall: in Matlab, any nonzero value is considered to be "true"
- Examples
$a=\left[\begin{array}{lll}7 & 5 & 5 \\ 2 & 4\end{array}\right]$
$b=1: 6$
$a \& b \quad \%[101111]$
$a<b \& \bmod (b, 2)==0 \quad \%\left[\begin{array}{llllll}0 & 1 & 0 & 1 & 0 & 0\end{array}\right]$
$a<b \& \& \bmod (b, 2)==0 \quad$ \% Error


## Short-Circuit Logical Operators

- Why two versions ( \& \& \& ) of "and"?
- In <operand> \& <operand>, both operands are evaluated before the \&-operation is done
- In <operand> \&\& <operand>, the first operand is evaluated; if it's false then we don't bother evaluating the other operand
- Similar for the two versions $(|,| |)$ of "or"
- In <operand> || <operand>, the first operand is evaluated; if it's true then we don't bother evaluating the other operand
- Example use:
while ( $k>0$ \& \& $v(k)<100$ ) \% Without short-circuit, Error

\% Report \# of c's in string s
sum( $c=s$ )


## Testing Vectors of Logical Values

- Sometimes we must condense a vector of logical values into a single value, either true or false
- To use in an if-statement or a loop, for instance
- Matlab provides two functions for doing this: any and all
- Each of these functions takes a single vector (or matrix) as its argument
- Function any returns true if and only if there is some value in the vector that is true (nonzero)
- Function all returns true if and only if all values in the vector are true (nonzero)
- For example, to check if two strings are equal, we can use the following code
if length $(s \operatorname{tr} A)==$ length $(s t r B) \& \& \operatorname{all}(s \operatorname{tr} A==s \operatorname{tr} B)$
\% Code doing something with the strings
end

| Pre-allocating Arrays |  |
| :---: | :---: |
| - Recall the iterative version of the pair-sum example functions = pairSum(v) \% Return vector v's pair sums $s=[] ;$ <br> for $k=1$ : length $(v)-1$ $s(k)=v(k)+v(k+1) ;$ <br> end | - It will run faster if we preallocate the array s <br> function $s=\operatorname{pairSum}(v)$ <br> \% Return vector v's pair sums <br> $s=$ zeros(length $(v)-1)$; <br> for $k=1$ : length $(v)-1$ $s(k)=v(k)+v(k+1) ;$ <br> end |
| - Vector s grows as needed <br> - This works fine in Matlab, but... <br> - It's slow | - Note though that vectorized code is even faster! |

## Improving Efficiency

- For efficiency
- Use vectorized code if possible
- If you must use a loop, pre-allocate any arrays
- We can write a program to test these ideas
- Matlab provides built-in functions "tic" (start timer) and "toc" (report time elapsed since tic)

