

Lecture 2

# **Variables & Assignment**

# Announcements for Today

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## If Not Done Already

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- Enroll in Piazza
- Sign into CMS
  - Fill out the Survey
  - Complete AI Quiz
- (**Optional**) textbook
  - Chapter 1 (browse)
  - Chapter 2 (in detail)

## Lab 1

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- Please stay in your section
  - If you drop, you are **stuck**
  - E-mail conflicts to Jenna
  - [jls478@cornell.edu](mailto:jls478@cornell.edu)
  - Will review by next week
- Have one week to complete
  - Complete in online system
  - Show **at start** of next lab
- But finish Lab 0 **TODAY**

# Helping You Succeed in this Class

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- **Consultants.** ACCEL Lab Green Room
  - Daily office hours (see website) with consultants
  - Very useful when working on assignments
- **AEW Workshops.** Additional discussion course
  - Runs parallel to this class – completely optional
  - See website; talk to advisors in Olin 167.
- **Piazza.** Online forum to ask and answer questions
  - Go here first **before** sending question in e-mail
- **Office Hours.** Talk to the professor!
  - Available outside Call Auditorium between lectures

# Labs vs. Assignments

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## Labs

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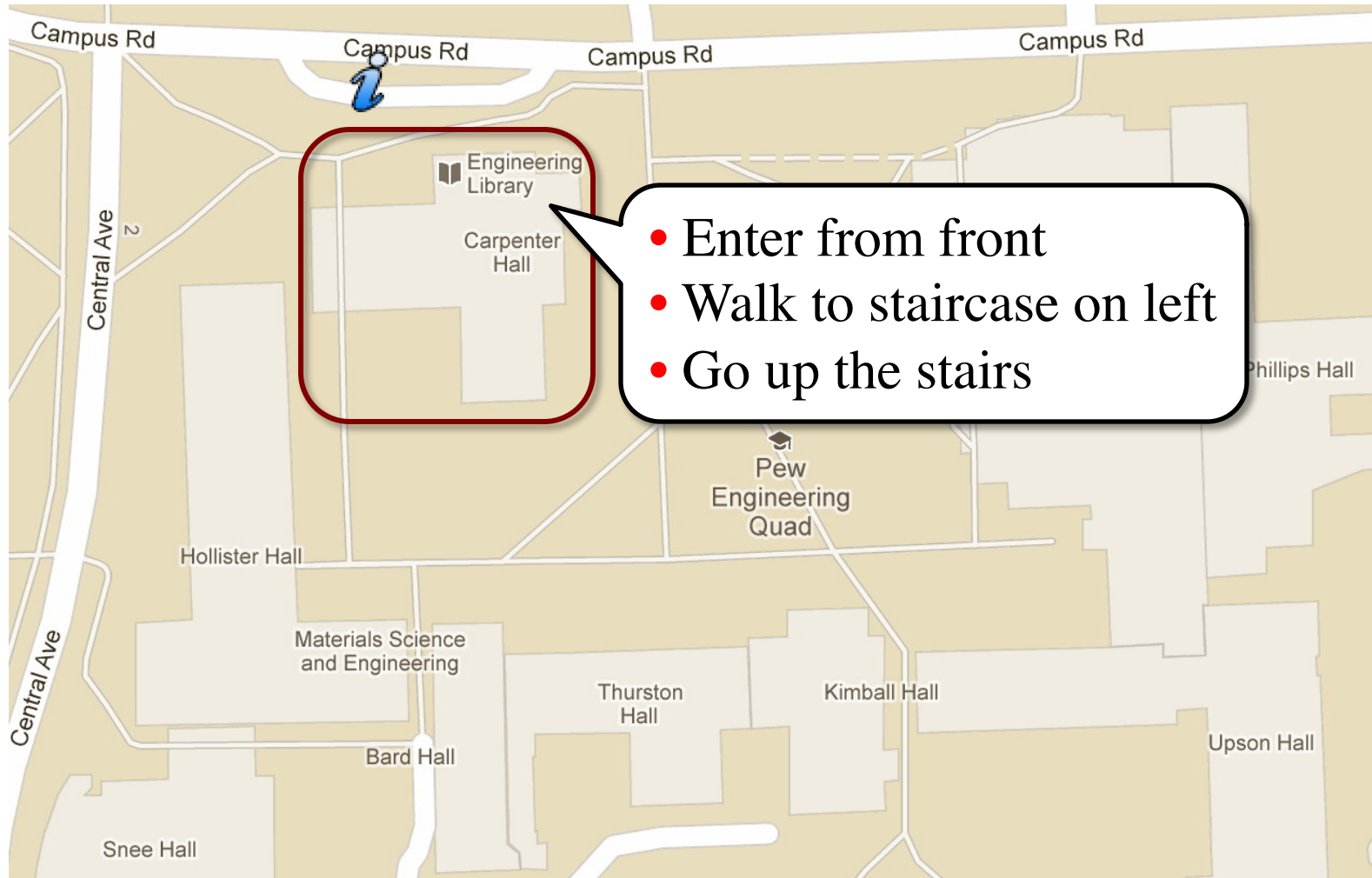
- Held every week
- Graded on **completeness**
  - Always S/U
  - Try again if not finished
- Indirect affect on grade
  - Can miss up to 2 labs
  - After that, grade reduced
- Similar to language drills
  - Simple, but take time

## Assignments

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- Every two weeks
  - First one due Sep. 18
- Graded on **correctness**
  - Assign points out of 100
- But **first** one is for *mastery*
  - Resubmit until perfect grade
- 40% of your final grade
- Designed to be more fun
  - Graphics, game design

# ACCEL Labs



# Academic Integrity

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- Every semester we have cases of *plagiarism*
  - Claiming the work of others as your own
  - This is an **Academic Integrity violation**
- The policy this year has changed!
  - Do not listen to (non-staff) upperclassmen
  - Look at the course website for the new details
- Complete **Academic Integrity Quiz** on CMS
  - Must complete successfully to stay in class

# iClickers

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- Have you registered your iclicker?
- If not, visit
  - <http://atcsupport.cit.cornell.edu/pollsrvc/>
- Instructions on iClickers can be found here:
  - <http://pollinghelp.cit.cornell.edu/iclicker-basics/>
  - Find these links on the course webpage
  - Click “Texts/iClickers”
  - Look under “iClickers”

# Warm-Up: Using Python

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- How do you plan to use Python?

- A. I want to work mainly in the ACCEL lab
- B. I want to use my own Windows computer
- C. I want to use my own Macintosh computer
- D. I want to use my own Linux computer
- E. I will use whatever I can get my hands on



# Type: Set of values and the operations on them

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- Type **int**:
  - **Values**: integers
  - **Ops**: +, −, \*, //, %, \*\*
- Type **float**:
  - **Values**: real numbers
  - **Ops**: +, −, \*, /, \*\*
- Type **bool**:
  - **Values**: **True** and **False**
  - **Ops**: not, and, or
- Type **str**:
  - **Values**: string literals
    - Double quotes: "abc"
    - Single quotes: 'abc'
  - **Ops**: + (concatenation)

Will see more types  
in a few weeks

# Converting Values Between Types

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- Basic form: *type(value)*
  - `float(2)` converts value 2 to type **float** (value now 2.0)
  - `int(2.6)` converts value 2.6 to type **int** (value now 2)
  - Explicit conversion is also called “casting”
- Narrow to wide: **bool**  $\Rightarrow$  **int**  $\Rightarrow$  **float**
  - *Widening*. Python does automatically if needed
    - **Example:** `1/2.0` evaluates to 0.5 (casts 1 to **float**)
  - *Narrowing*. Python *never* does this automatically
    - Narrowing conversions cause information to be lost
    - **Example:** `float(int(2.6))` evaluates to 2.0

# Operator Precedence

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- What is the difference between the following?
  - $2*(1+3)$
  - $2*1 + 3$
- Operations are performed in a set order
  - Parentheses make the order explicit
  - What happens when there are no parentheses?
- **Operator Precedence:** The *fixed* order Python processes operators in *absence* of parentheses

# Operator Precedence

---

- What is the difference between the following?
  - $2*(1+3)$                     **add, then multiply**
  - $2*1 + 3$                     **multiply, then add**
- Operations are performed in a set order
  - Parentheses make the order explicit
  - What happens when there are no parentheses?
- **Operator Precedence:** The *fixed* order Python processes operators in *absence* of parentheses

# Precedence of Python Operators

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- **Exponentiation:** \*\*
- **Unary operators:** + -
- **Binary arithmetic:** \* / %
- **Binary arithmetic:** + -
- **Comparisons:** < > <= >=
- **Equality relations:** == !=
- **Logical not**
- **Logical and**
- **Logical or**
- Precedence goes downwards
  - Parentheses highest
  - Logical ops lowest
- Same line = same precedence
  - Read “ties” left to right
  - Example: 1/2\*3 is (1/2)\*3

- Section 2.7 in your text
- See website for more info
- Was major portion of Lab 1

# Expressions vs Statements

## Expression

- **Represents** something
  - Python *evaluates it*
  - End result is a value

- Examples:

- 2.3

Value

- $(3+5)/4$

Complex Expression

## Statement

- **Does** something
  - Python *executes it*
  - Need not result in a value

- Examples:

- `print('Hello')`

- `import sys`

Will see later this is not a clear cut separation

# Variables (Section 2.1)

---

- A **variable**
  - is a **named** memory location (**box**)
  - contains a **value** (in the box)
  - can be used in expressions

- Examples:

Variable names must start with a letter (or \_).

x

5

Variable **x**, with value 5 (of type **int**)

area

20.1

Variable **area**, w/ value 20.1 (of type **float**)

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The type belongs to the *value*, not to the *variable*.

`1e2` is a **float**, but `e2` is a variable name

# Variables and Assignment Statements

---

- Variables are created by **assignment statements**
  - Create a new variable name and give it a value

$x = 5$

- This is a **statement**, not an **expression**
  - Tells the computer to DO something (not give a value)
  - Typing it into >>> gets no response (but it is working)
- Assignment statements can have expressions in them
  - These expressions can even have variables in them

$x = x + 2$

Two steps to execute an assignment:

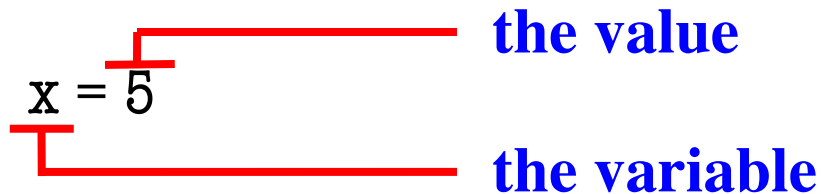
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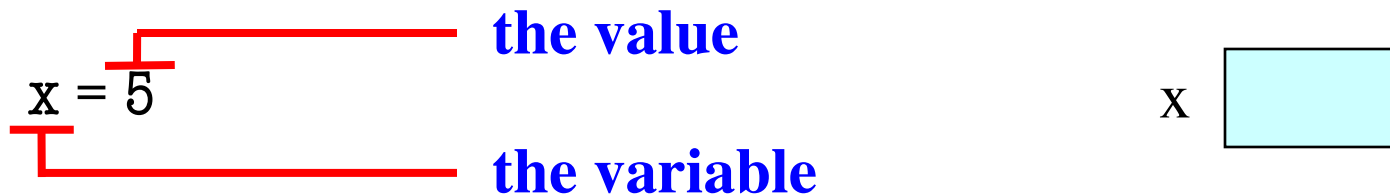
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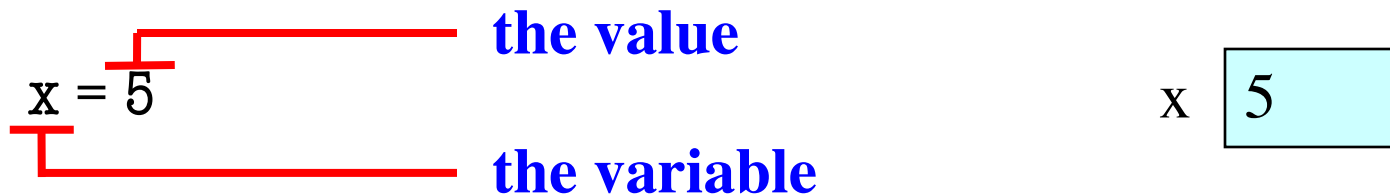
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the variable

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the variable

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“gets”

Create a new variable name and give it a value

$x = 5$   
the value  
the variable

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$x = x + 2$   
the expression  
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Two steps to execute an assignment:  
1. evaluate the expression on the right  
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# Execute the Statement: $x = x + 2$

---

- Draw variable  $x$  on piece of paper:

$x$  5

# Execute the Statement: $x = x + 2$

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- Draw variable  $x$  on piece of paper:

$x$  5

- Step 1: evaluate the expression  $x + 2$ 
  - For  $x$ , use the value in variable  $x$
  - Write the expression somewhere on your paper

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- Draw variable  $x$  on piece of paper:

$x$  5

- Step 1: evaluate the expression  $x + 2$ 
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- Step 2: Store the value of the expression in  $x$ 
  - Cross off the old value in the box
  - Write the new value in the box for  $x$

# Execute the Statement: $x = x + 2$

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- Step 1: evaluate the expression  $x + 2$ 
  - For  $x$ , use the value in variable  $x$
  - Write the expression somewhere on your paper
- Step 2: Store the value of the expression in  $x$ 
  - Cross off the old value in the box
  - Write the new value in the box for  $x$
- Check to see whether you did the same thing as your neighbor, discuss it if you did something different.

# Which One is Closest to Your Answer?

A:

x

B:

x

x

C:

x

x

D:

— \ \_ ( ツ ) \_ / —

# Which One is Closest to Your Answer?

A:

x  7



B:

x

x

C:

x

x

$$x = x + 2$$

# Execute the Statement: $x = 3.0 * x + 1.0$

---

- You have this:

x

# Execute the Statement: $x = 3.0 * x + 1.0$

---

- You have this:

x ~~5~~ 7

- Execute this command:
  - Step 1: **Evaluate** the expression  $3.0 * x + 1.0$
  - Step 2: **Store** its value in x



# Execute the Statement: $x = 3.0 * x + 1.0$

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- You have this:

x ~~5~~ 7

- Execute this command:
  - Step 1: **Evaluate** the expression  $3.0 * x + 1.0$
  - Step 2: **Store** its value in x
- Check to see whether you did the same thing as your neighbor, discuss it if you did something different.

# Which One is Closest to Your Answer?

A:

x

B:

x

x

C:

x

x

D:

# Which One is Closest to Your Answer?

A:

x



B:

x

x

C:

x

x

$$x = 3.0 * x + 1.0$$

# Execute the Statement: $x = 3.0 * x + 1.0$

---

- You now have this:

x ~~5~~ ~~7~~ 22.0

- The command:
  - Step 1: **Evaluate** the expression  $3.0 * x + 1.0$
  - Step 2: **Store** its value in x
- This is how you execute an assignment statement
  - Performing it is called **executing the command**
  - Command requires both **evaluate** AND **store** to be correct
  - Important *mental model* for understanding Python

# Exercise: Understanding Assignment

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- Add another variable, `interestRate`, to get this:

x ~~5~~ ~~7~~ 22.0    `interestRate` 4

- Execute this assignment:

```
interestRate = x / interestRate
```

- Check to see whether you did the same thing as your neighbor, discuss it if you did something different.

# Which One is Closest to Your Answer?

A:

x

interestRate

B:

x

interestRate

interestRate

C:

x

interestRate

D:

x

interestRate

# Which One is Closest to Your Answer?

A:

x

interestRate

B:

x

E:

~\\_ (ツ) \\_/

C:

x

interestRate

interestRate

# Which One is Closest to Your Answer?

$$\text{interestRate} = x / \text{interestRate}$$

B:

x

interestRate

interestRate

C:

x

interestRate



D:

x

interestRate



# Exercise: Understanding Assignment

---

- You now have this:

x ~~5~~ ~~7~~ 22.0    interestRate ~~4~~5.5

- Execute this assignment:

```
intrestRate = x + interestRate
```

- Check to see whether you did the same thing as your neighbor, discuss it if you did something different.

# Which One is Closest to Your Answer?

A:

x ~~5~~ ~~7~~ 22.0

interestRate ~~4~~ ~~5~~ 27.5

B:

x ~~5~~ ~~7~~ 22.0

interestRate ~~4~~ 5.5

intrestRate 27.5

C:

x ~~5~~ ~~7~~ ~~22~~ 0 27.5

interestRate ~~4~~ 5.5

D:

x ~~5~~ ~~7~~ 22.0

interestRate ~~4~~ ~~5~~ 5

intrestRate 27.5

# Which One is Closest to Your Answer?

A:

x ~~5~~ ~~7~~ 22.0

interestRate

~~4~~

B:

x ~~5~~ ~~7~~ 22.0

estRate

~~4~~ 5.5

E:

\_(ツ)\_

27.5

C:

x ~~5~~ ~~7~~ ~~22~~ ~~0~~ 2

interestRate

~~4~~ 5.5

interestRate

~~4~~ ~~5~~ ~~5~~

intrestRate

27.5

# Which One is Closest to Your Answer?

A:

x ~~5~~ ~~7~~ 22.0

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intrestRate = x + interestRate

^  
e

# Which One is Closest to Your Answer?

A:

x ~~5~~ ~~7~~ 22.0

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intrestRate 27.5

intrestRate = x + interestRate

^  
e

Spelling mistakes in  
Python are bad!!

# Dynamic Typing

- Python is a **dynamically typed language**
  - Variables can hold values of any type
  - Variables can hold different types at different times
  - Use `type(x)` to find out the type of the value in `x`
  - Use names of types for conversion, comparison
- The following is acceptable in Python:

```
>>> x = 1
>>> x = x / 2.0
```
- Alternative is a **statically typed language** (e.g. Java)
  - Each variable restricted to values of just one type

```
type(x) == int
x = float(x)
type(x) == float
```

# Dynamic Typing

- Python is a **dynamically typed language**
  - Variables can hold values of any type
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  - Use `type(x)` to find out the type of the value in `x`
  - Use names of types for conversion, comparison
- The following is acceptable in Python:

```
>>> x = 1          ← x contains an int value
>>> x = x / 2.0    ← x now contains a float value
```
- Alternative is a **statically typed language** (e.g. Java)
  - Each variable restricted to values of just one type

```
type(x) == int
x = float(x)
type(x) == float
```

# Dynamic Typing

---

- Often want to track the type in a variable
  - What is the result of evaluating  $x / y$ ?
  - Depends on whether  $x, y$  are **int** or **float** values
- Use expression `type(<expression>)` to get type
  - `type(2)` evaluates to `<type 'int'>`
  - `type(x)` evaluates to type of contents of  $x$
- Can use in a boolean expression to test type
  - `type('abc') == str` evaluates to **True**