

# CS6787: *Advanced Machine Learning Systems*

CS6787 Lecture 1 — Fall 2018

Fundamentals of  
Machine Learning



Machine Learning  
in Practice

this course

What's missing in the basic stuff?

**Efficiency!**

Motivation:

Machine learning applications  
involve large amounts of data

**More data → Better services**

**Better systems → More data**

**How do practitioners make  
their systems better?**

# How do we improve our systems?

## Course outline

- The use methods for accelerating convergence
  - Make ML algorithms converge in fewer iterations

### **Part 1**

- They use metaparameter optimization
  - How to set parameters of these techniques automatically

### **Part 2**

- They use techniques for improving runtime
  - Making each iteration of the algorithm run faster

### **Part 3**

- They use machine learning hardware and frameworks
  - Using specialized tools to get more performance from less effort

### **Part 4**

# Course Format

**One half**

Traditional lectures

Broad description of techniques

**One half**

Important papers

Presentations by **you**

In-class discussions

Reviews of each paper

# Prerequisites

- Basic ML knowledge (CS 4780)
- Math/statistics knowledge
  - At the level of the entrance exam for CS 4780



# Grading

- Paper presentations
- Discussion participation
- Paper reviews
- Final project

# Paper presentations

- Presenting in groups of two-to-three
- Papers listed on the website
- 25-minute presentation slot for each paper
- **Signups on Wednesday**

# Discussion and Paper Reviews

- Each paper presentation will be followed by questions and breakout discussion
- Please **read at least one of the papers** before coming to class
  - And at least skim the other paper, so you know what to expect
- For each class period, **submit a review** of one of the two papers
  - Detailed instructions are on the course webpage

# Final Project

- **Open-ended:** work on what you think is interesting!
- Groups of up to three
- Your proposed project must include:
  - The **implementation** of a machine learning system for some task
  - Exploring one or more of the **techniques discussed in the course**
  - To **empirically evaluate performance** and compare with a baseline.

# Late Policy

- This is a graduate level course
- Two free late days for each of the paper reviews
- No late days on the final project
  - To make things easy on the graders

Questions?

# Stochastic Gradient Descent: The Workhorse of Machine Learning

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# Optimization

- Much of machine learning can be written as an optimization problem

The diagram shows the mathematical expression for minimizing a loss function over a model parameter space. The expression is  $\min_x \sum_{i=1}^N f(x; y_i)$ . Three blue boxes with arrows point to parts of the expression: 'model' points to  $x$ , 'loss function' points to  $f(x; y_i)$ , and 'training examples' points to  $y_i$ .

$$\min_x \sum_{i=1}^N f(x; y_i)$$

- Example loss functions: logistic regression, linear regression, principle component analysis, neural network loss, empirical risk minimization



# Types of Optimization

- Convex optimization
  - The **easy case**
  - Includes logistic regression, linear regression, SVM
- Non-convex optimization
  - **NP-hard in general**
  - Includes deep learning

A good strategy:

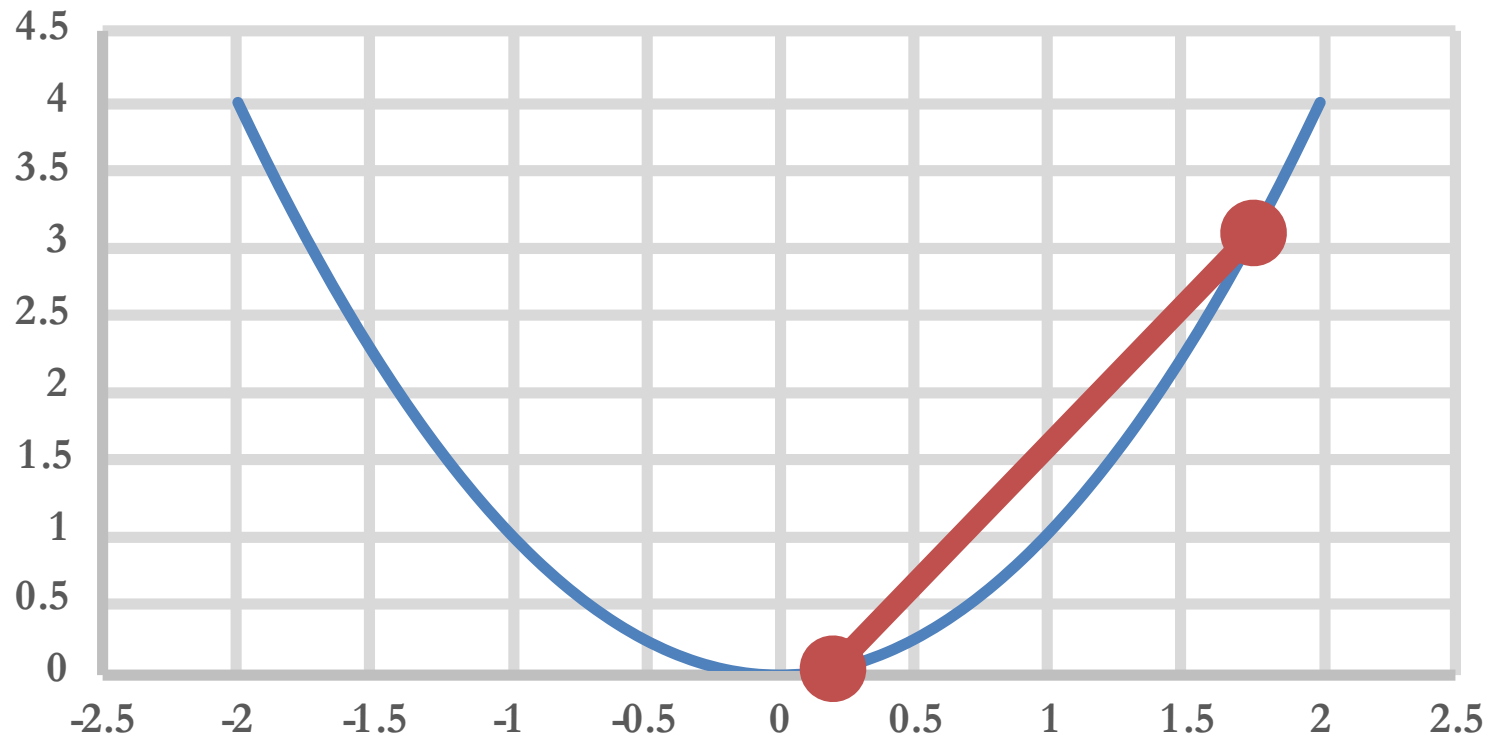
Build intuition about techniques from the convex case where we can prove things...

...and apply it to better understand more complicated systems.

An Abridged Introduction to  
Convex Functions

# Convex Functions

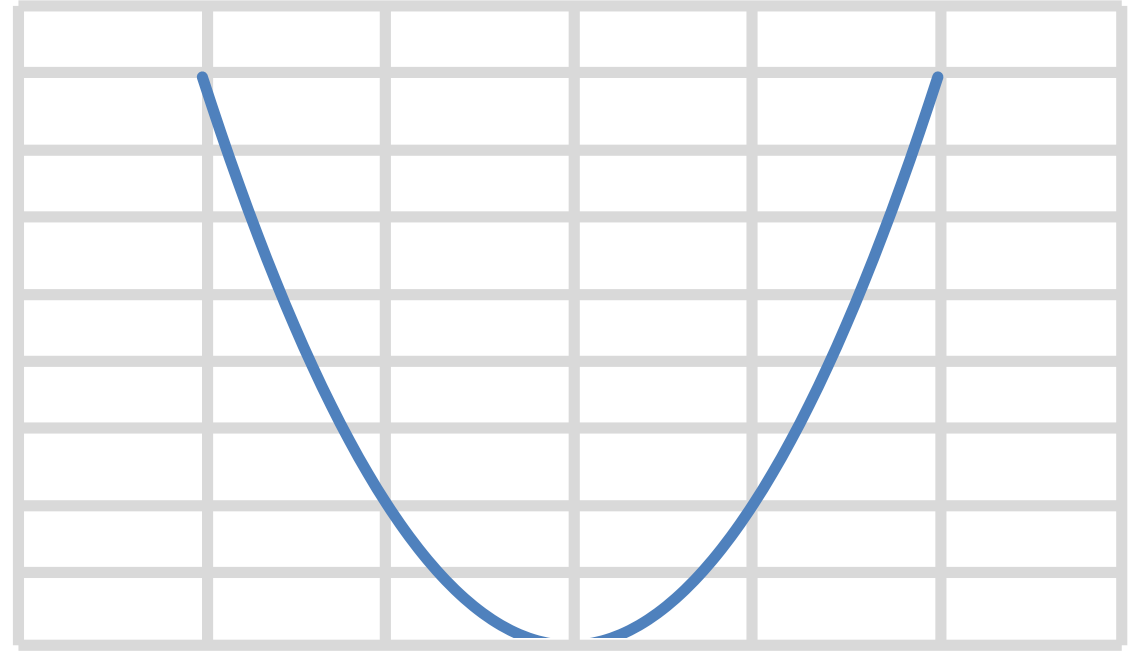
$$\forall \alpha \in [0, 1], f(\alpha x + (1 - \alpha)y) \leq \alpha f(x) + (1 - \alpha)f(y)$$



$$f(x) = x^2$$

# Example: Quadratic

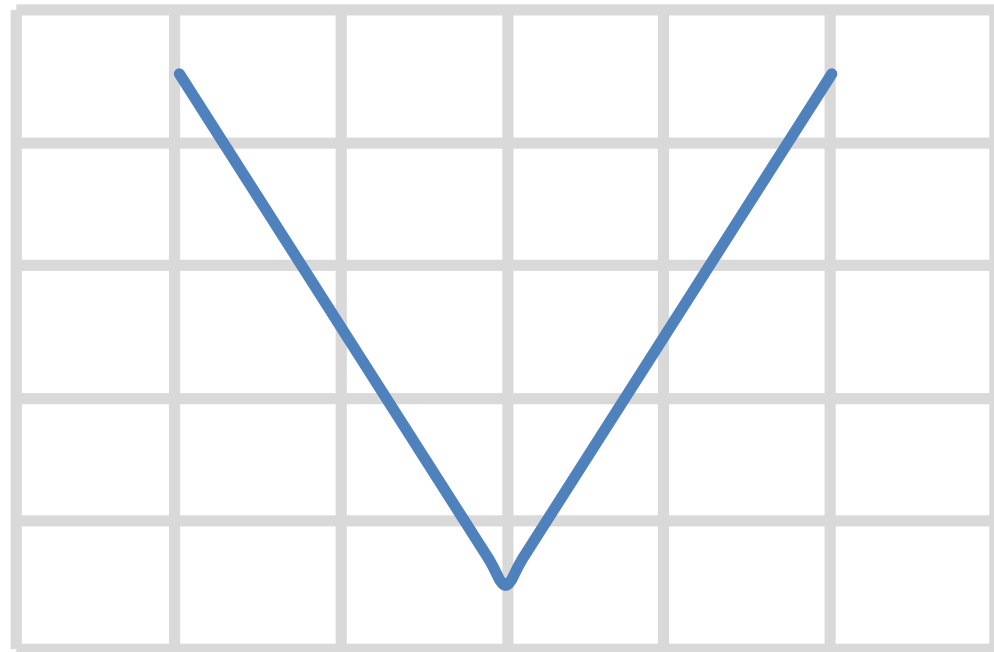
$$f(x) = x^2$$



$$\begin{aligned}(\alpha x + (1 - \alpha)y)^2 &= \alpha^2 x^2 + 2\alpha(1 - \alpha)xy + (1 - \alpha)^2 y^2 \\ &= \alpha x^2 + (1 - \alpha)y^2 - \alpha(1 - \alpha)(x^2 + 2xy + y^2) \\ &\leq \alpha x^2 + (1 - \alpha)y^2\end{aligned}$$

Example: Abs

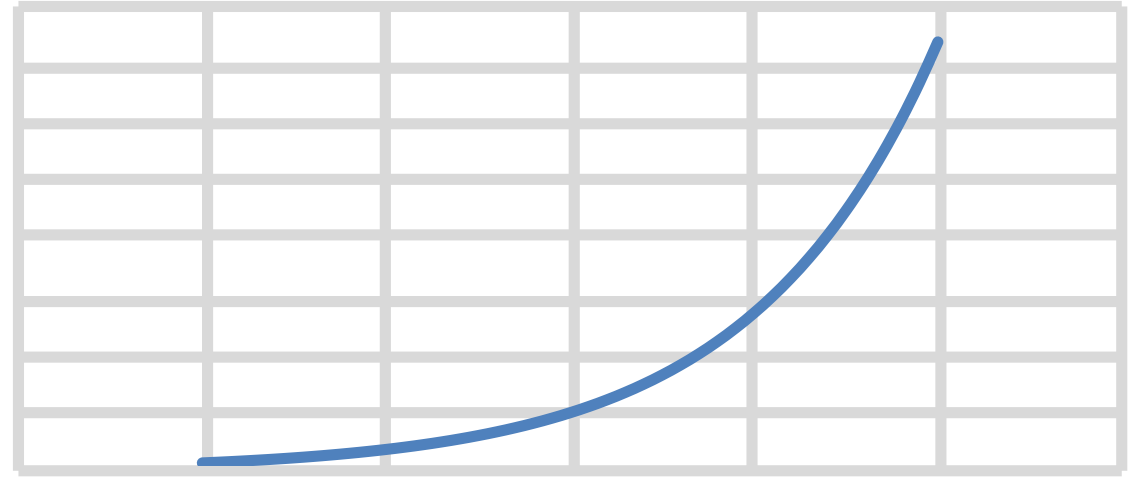
$$f(x) = |x|$$



$$\begin{aligned} |\alpha x + (1 - \alpha)y| &\leq |\alpha x| + |(1 - \alpha)y| \\ &= \alpha|x| + (1 - \alpha)|y| \end{aligned}$$

# Example: Exponential

$$f(x) = e^x$$



$$\begin{aligned} e^{\alpha x + (1-\alpha)y} &= e^y e^{\alpha(x-y)} = e^y \sum_{n=0}^{\infty} \frac{1}{n!} \alpha^n (x-y)^n \\ &\leq e^y \left( 1 + \alpha \sum_{n=1}^{\infty} \frac{1}{n!} (x-y)^n \right) \quad (\text{if } x > y) \\ &= e^y \left( (1-\alpha) + \alpha e^{x-y} \right) \\ &= (1-\alpha)e^y + \alpha e^x \end{aligned}$$

# Properties of convex functions

- Any line segment we draw between two points lies above the curve
- Corollary: every local minimum is a global minimum
  - Why?
- This is what makes convex optimization easy
  - It suffices to find a local minimum, because we know it will be global

# Properties of convex functions (continued)

- Non-negative combinations of convex functions are convex

$$h(x) = af(x) + bg(x)$$

- Affine scalings of convex functions are convex

$$h(x) = f(Ax + b)$$

- Compositions of convex functions are **NOT** generally convex
  - Neural nets are like this

$$h(x) = f(g(x))$$



# Convex Functions: Alternative Definitions

- First-order condition

$$\langle x - y, \nabla f(x) - \nabla f(y) \rangle \geq 0$$

- Second-order condition

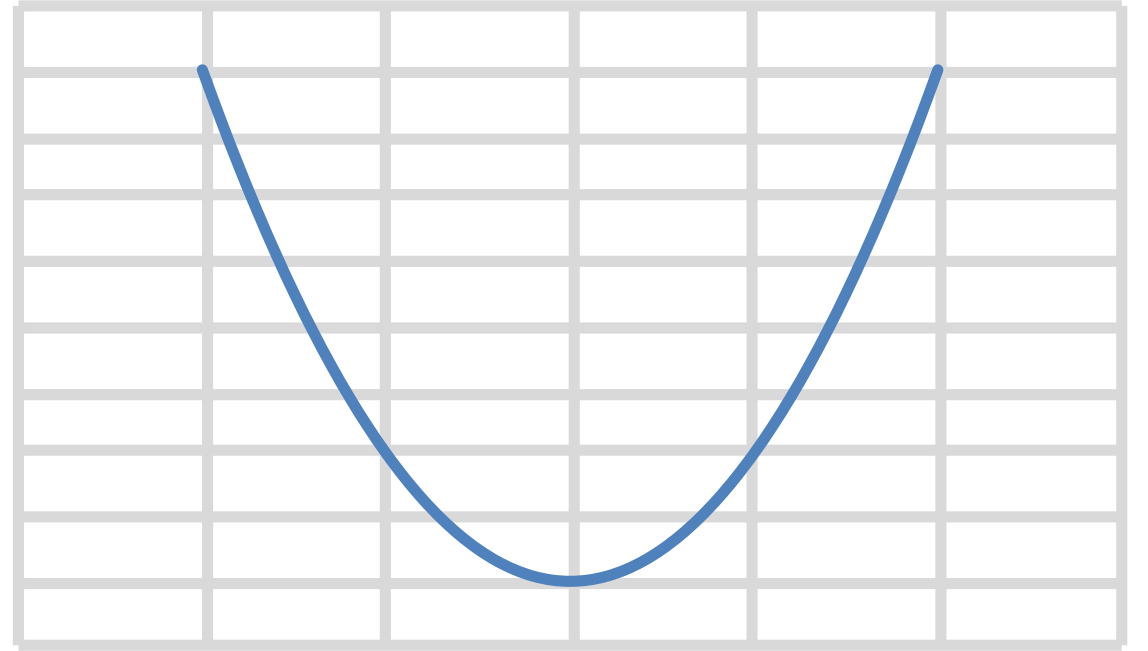
$$\nabla^2 f(x) \succeq 0$$

- This means that the matrix of second derivatives is positive semidefinite

$$A \succeq 0 \Leftrightarrow \forall x, \langle x, Ax \rangle \geq 0$$

Example: Quadratic

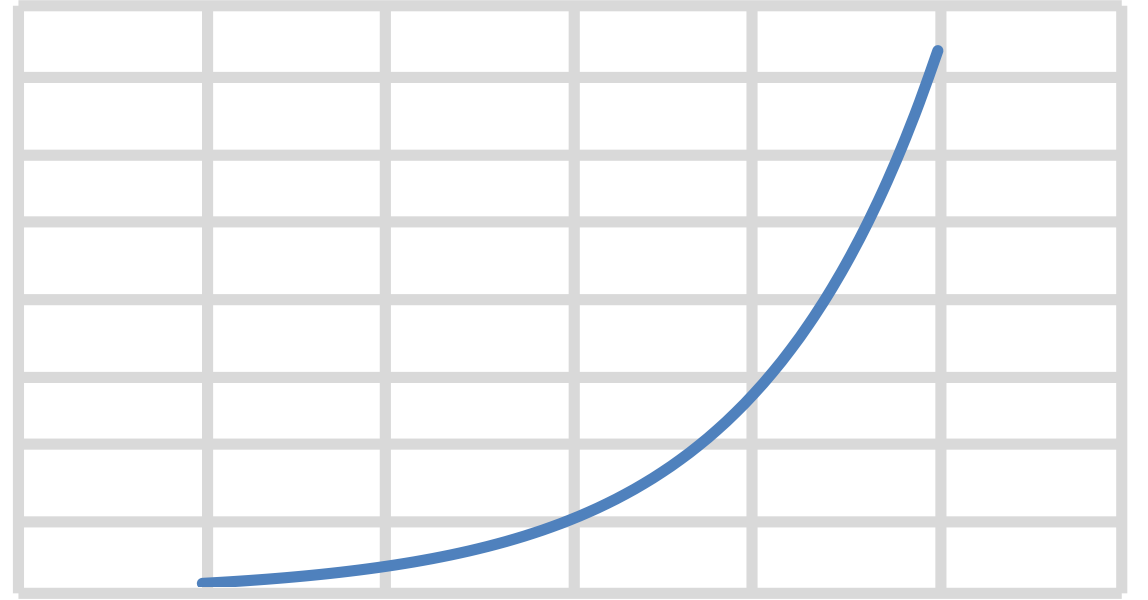
$$f(x) = x^2$$



$$f''(x) = 2 \geq 0$$

Example: Exponential

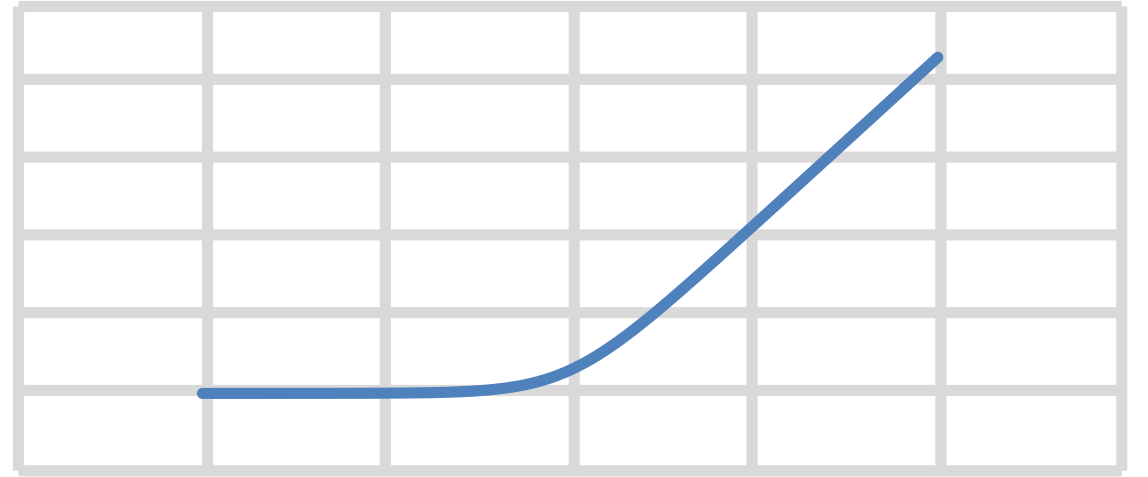
$$f(x) = e^x$$



$$f''(x) = e^x \geq 0$$

# Example: Logistic Loss

$$f(x) = \log(1 + e^x)$$



$$f'(x) = \frac{e^x}{1 + e^x} = \frac{1}{1 + e^{-x}}$$

$$f''(x) = -\frac{-e^{-x}}{(1 + e^{-x})^2} = \frac{1}{(1 + e^x)(1 + e^{-x})} \geq 0.$$

# Strongly Convex Functions

- Basically the easiest class of functions for optimization

- First-order condition:

$$\langle x - y, \nabla f(x) - \nabla f(y) \rangle \geq \mu \|x - y\|^2$$

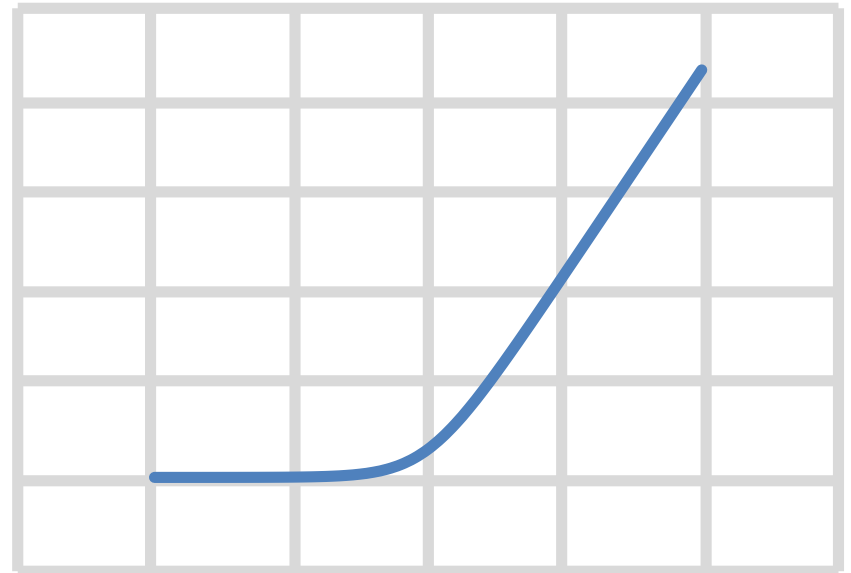
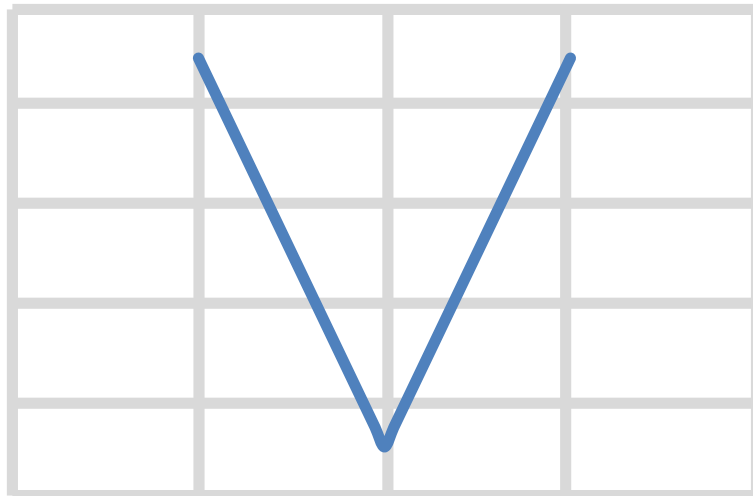
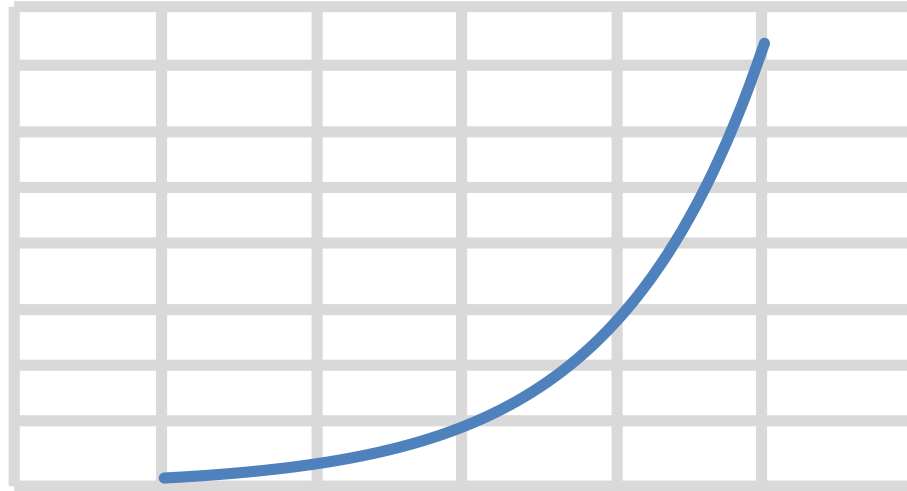
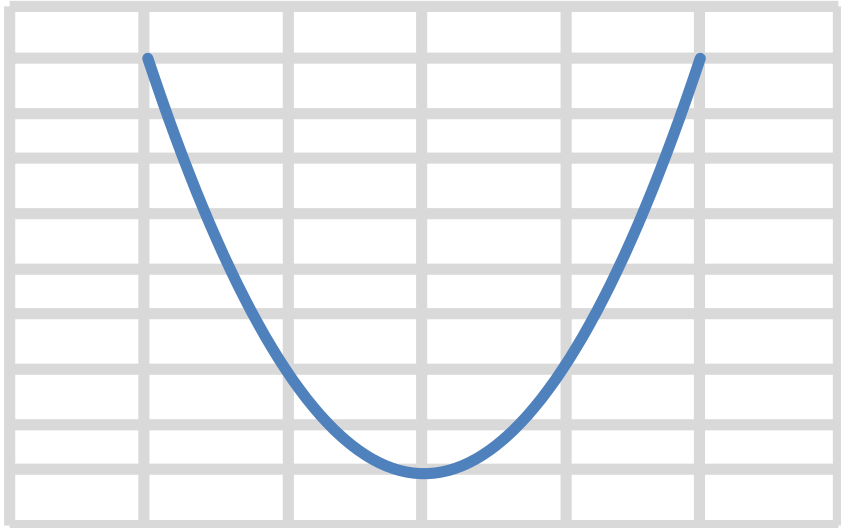
- Second-order condition:

$$\nabla^2 f(x) \succeq \mu I$$

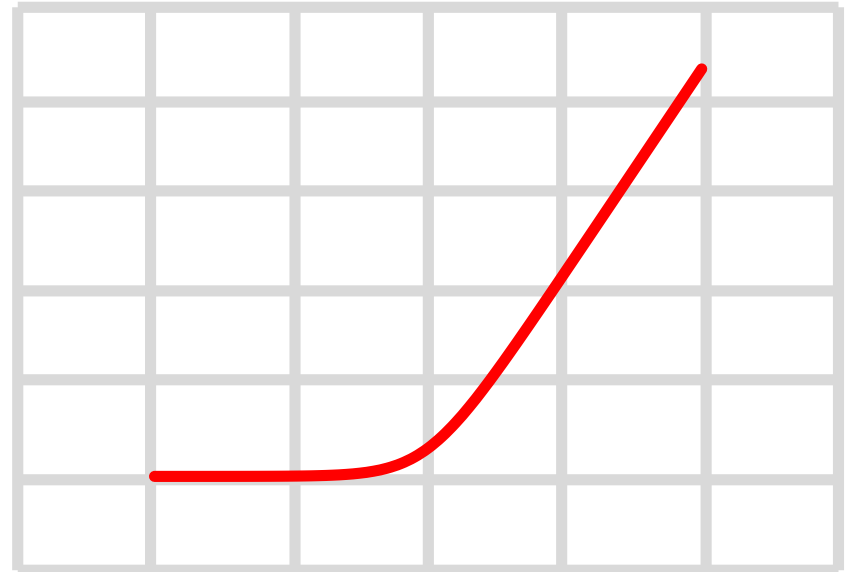
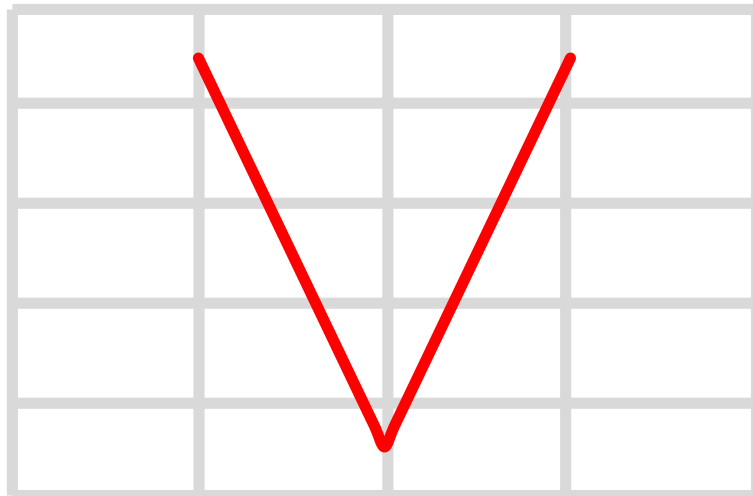
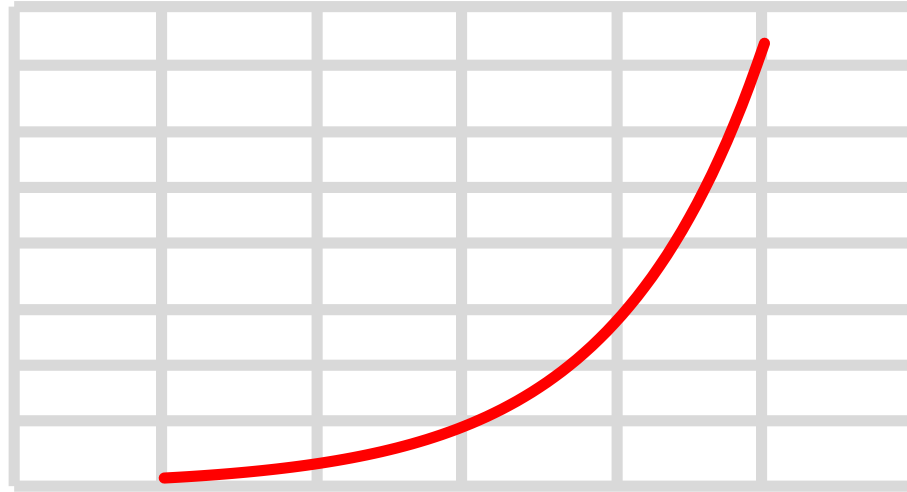
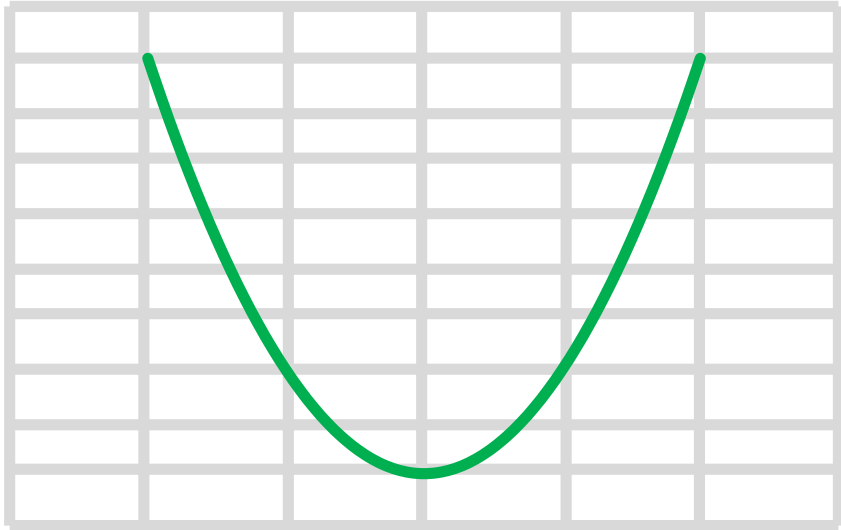
- Equivalently:

$$h(x) = f(x) - \frac{\mu}{2} \|x\|^2 \text{ is convex}$$

Which of the functions we've looked at are strongly convex?



Which of the functions we've looked at are strongly convex?



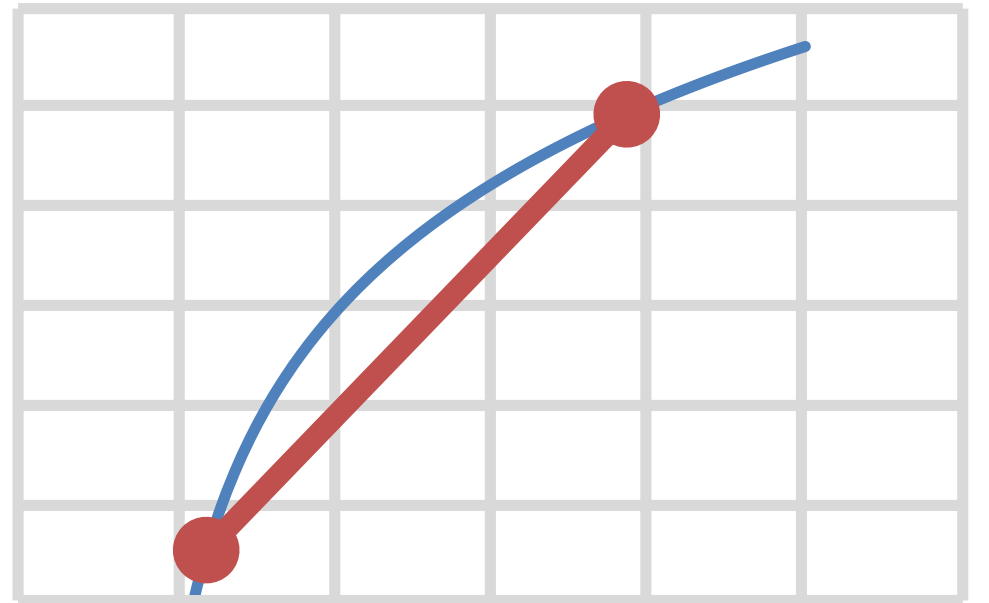
# Concave functions

- A function is concave if its negation is convex

$$f \text{ is convex} \Leftrightarrow h(x) = -f(x) \text{ is concave}$$

- Example:  $f(x) = \log(x)$

$$f''(x) = -\frac{1}{x^2} \leq 0$$

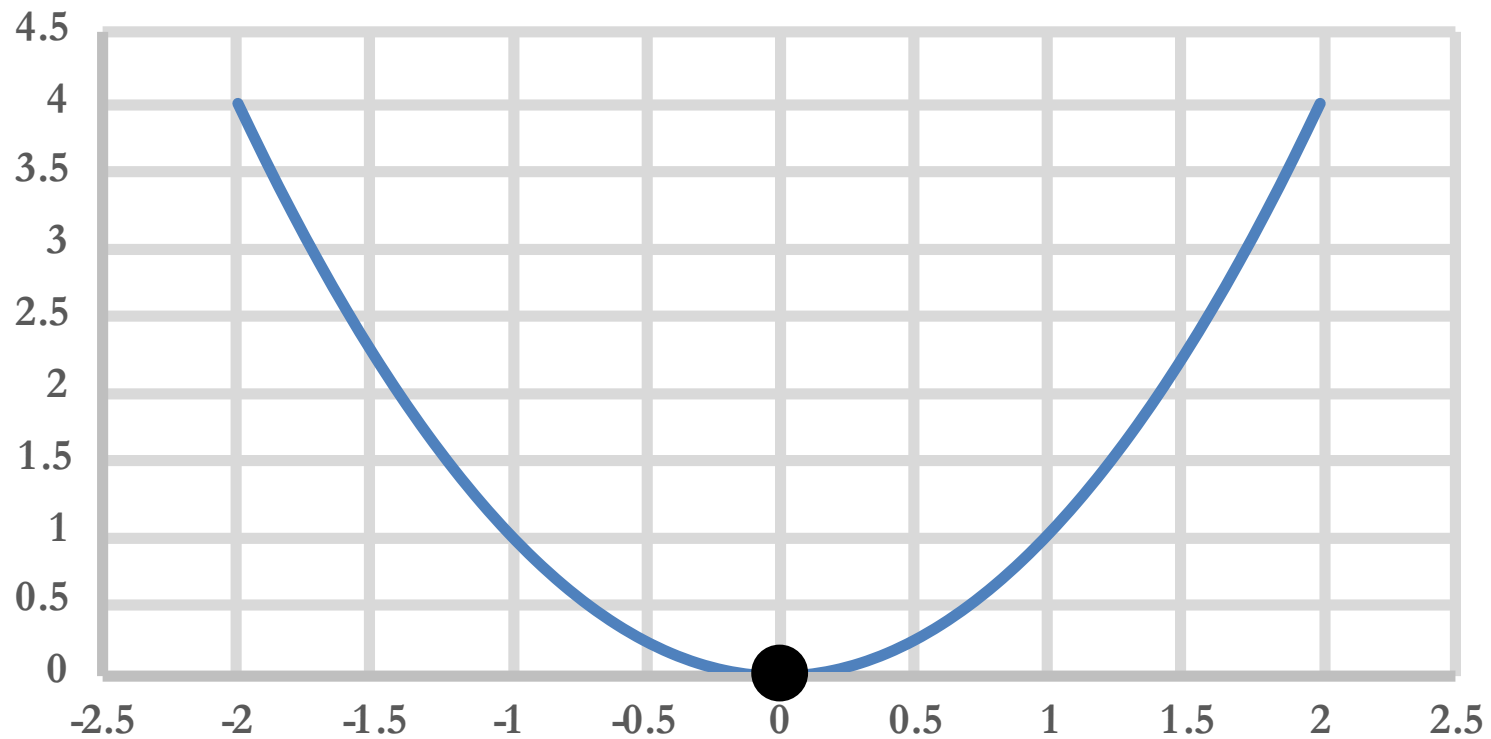




Why care about convex functions?

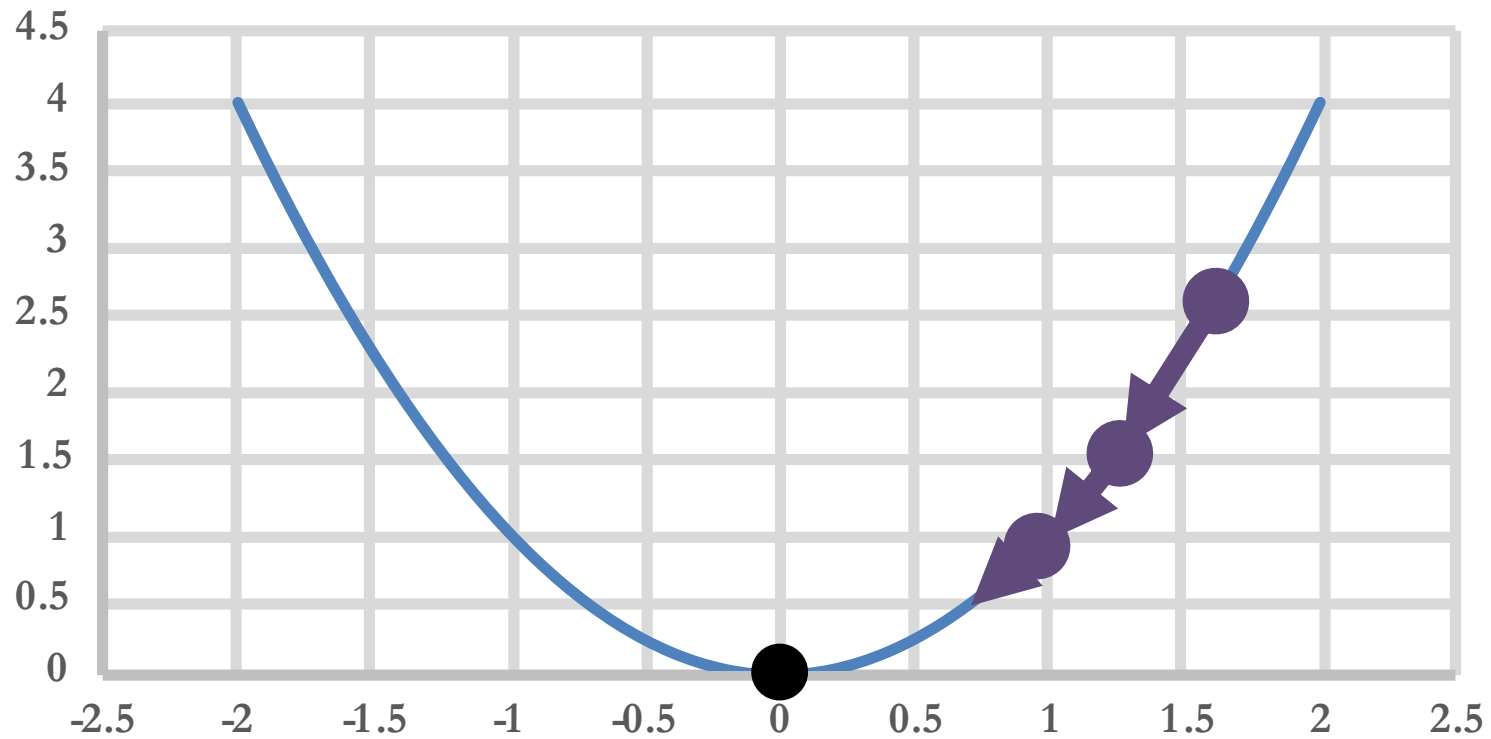
# Convex Optimization

- Goal is to minimize a convex function



# Gradient Descent

$$x \leftarrow x - \alpha \nabla f(x)$$



# Gradient Descent Converges

- Iterative definition of gradient descent

$$x_{t+1} = x_t - \alpha \nabla f(x_t)$$

- Assumptions/terminology:

Global optimum is  $x^*$

Bounded second derivative  $\mu I \preceq \nabla^2 f(x) \preceq LI$

# Gradient Descent Converges (continued)

$$\begin{aligned}x_{t+1} - x^* &= x_t - x^* - \alpha(\nabla f(x_t) - \nabla f(x^*)) \\ &= x_t - x^* - \alpha \nabla^2 f(z_t)(x_t - x^*) \\ &= (I - \alpha \nabla^2 f(z_t))(x_t - x^*).\end{aligned}$$

- Taking the norm

$$\begin{aligned}\|x_{t+1} - x^*\| &\leq \|I - \alpha \nabla^2 f(z_t)\| \|x_t - x^*\| \\ &\leq \max(|1 - \alpha\mu|, |1 - \alpha L|) \|x_t - x^*\|\end{aligned}$$

# Gradient Descent Converges (continued)

- So if we set  $\alpha = 2/(L + \mu)$  then

$$\|x_{t+1} - x^*\| \leq \frac{L - \mu}{L + \mu} \|x_t - x^*\|$$

- And recursively

$$\|x_T - x^*\| \leq \left( \frac{L - \mu}{L + \mu} \right)^T \|x_0 - x^*\|$$

- Called **convergence at a linear rate** or sometimes (confusingly) exponential rate

# The Problem with Gradient Descent

- Large-scale optimization

$$h(x) = \frac{1}{N} \sum_{i=1}^N f(x; y_i)$$

- Computing the gradient takes  $O(N)$  time

$$\nabla h(x) = \frac{1}{N} \sum_{i=1}^N \nabla f(x; y_i)$$

# Gradient Descent with More Data

- Suppose we add more examples to our training set
  - For simplicity, imagine we just add an extra copy of every training example

$$\nabla h(x) = \frac{1}{2N} \sum_{i=1}^N \nabla f(x; y_i) + \frac{1}{2N} \sum_{i=1}^N \nabla f(x; y_i)$$

- **Same objective function**
  - But gradients take **2x the time to compute** (unless we cheat)
- We want to **scale up to huge datasets**, so how can we do this?



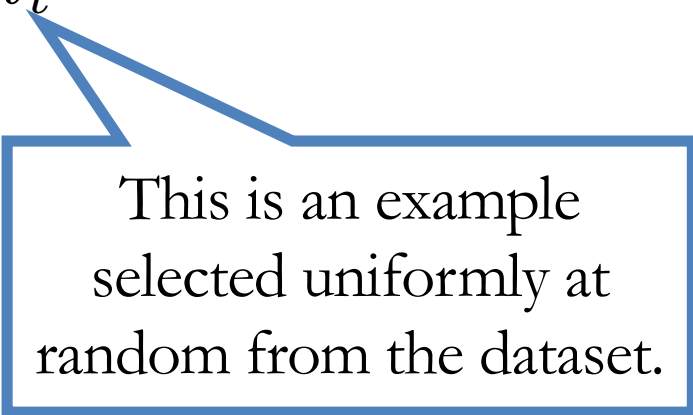
# Stochastic Gradient Descent

- Idea: rather than using the full gradient, just use one training example
  - Super fast to compute

$$x_{t+1} = x_t - \alpha \nabla f(x_t; y_{\tilde{i}_t})$$

- In expectation, it's just gradient descent:

$$\begin{aligned} \mathbf{E}[x_{t+1}] &= \mathbf{E}[x_t] - \alpha \mathbf{E}[\nabla f(x_t; y_{i_t})] \\ &= \mathbf{E}[x_t] - \alpha \frac{1}{N} \sum_{i=1}^N \nabla f(x_t; y_i) \end{aligned}$$



This is an example selected uniformly at random from the dataset.

# Stochastic Gradient Descent Convergence

- Can SGD converge using just one example to estimate the gradient?

$$\begin{aligned}x_{t+1} - x^* &= x_t - x^* - \alpha (\nabla h(x_t) - \nabla h(x^*)) - \alpha (\nabla f(x_t; y_{i_t}) - \nabla h(x_t)) \\ &= (I - \alpha \nabla^2 h(z_t)) (x_t - x^*) - \alpha (\nabla f(x_t; y_{i_t}) - \nabla h(x_t))\end{aligned}$$

- How do we handle this extra noise term?
- **Answer: bound it using the second moment!**

# Stochastic Gradient Descent Convergence

$$\begin{aligned}\mathbf{E} [\|x_{t+1} - x^*\|^2] &= \mathbf{E} [\|(I - \alpha \nabla^2 h(z_t))(x_t - x^*) - \alpha(\nabla f(x_t; y_{i,t}) - \nabla h(x_t))\|^2] \\ &= \mathbf{E} \left[ \|(I - \alpha \nabla^2 h(z_t))(x_t - x^*)\|^2 \right. \\ &\quad \left. - 2\alpha(\nabla f(x_t; y_{i,t}) - \nabla h(x_t))^T (I - \alpha \nabla^2 h(z_t))(x_t - x^*) \right. \\ &\quad \left. + \alpha^2 \|\nabla f(x_t; y_{i,t}) - \nabla h(x_t)\|^2 \right] \\ &= \mathbf{E} \left[ \|(I - \alpha \nabla^2 h(z_t))(x_t - x^*)\|^2 + \alpha^2 \|\nabla f(x_t; y_{i,t}) - \nabla h(x_t)\|^2 \right] \\ &\leq (1 - \alpha\mu)^2 \mathbf{E} [\|(x_t - x^*)\|^2] + \alpha^2 M\end{aligned}$$

assuming the upper bound  $\mathbf{E} [\|\nabla f(x; y) - \nabla h(x)\|^2] \leq M$

# Stochastic Gradient Descent Convergence

- Already we can see that this converges to a fixed point of

$$\mathbf{E} \left[ \|x_{t+1} - x^*\|^2 \right] = \frac{\alpha M}{2\mu - \alpha\mu^2}$$

- This phenomenon is called converging to a **noise ball**
  - Rather than approaching the optimum, SGD (with a constant step size) converges to a region of low variance around the optimum
  - This is okay for a lot of applications that **only need approximate solutions**

Demo

**Stochastic gradient descent  
is super popular.**

# What Does SGD Power?

- Everything!



theano

Caffe



KeystoneML

But how SGD is implemented in practice is not exactly what I've just shown you...

...and we'll see how it's different in the upcoming lectures.



# Questions?

- Upcoming things
  - Paper presentation signups **on Wednesday**