# Impossibility of Distributed Consensus with One Faulty Process

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Consensus

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Goal of the Consensus protocols:

- Safety
  - (i) All process should decide the same value.
  - (ii) Processes do not decide an initial fixed value. Thus, there are should be runs of the protocol that decide different values.
- Liveness

The protocol should always make a decision.

• Asynchronous Network:

Messages can take arbitrarily long to arrive.

• Reliable Network:

Messages are neither lost nor duplicated.

• Failures:

There can be at most one crash failure amongst the processes.

## Consensus State Machine Model

### • State Machine Model:

- States  $(x_p, y_p) \in \{0, 1, b\}^2$
- Initial States should restrict  $y_p$  to b.
- You should consider  $y_b$  as a write-once variable.
- Transitions from state  $C_i$  to  $C_{i+1}$  according to the event processed.
- Network
  - Messages are modelled as e = (p, m).

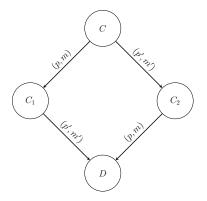
Let *C* be a state.

- *C* is **bivalent** if there exists run  $s_0$  from *C* that decides 0 and run  $s_1$  from *C* that decides 1.
- *C* is **univalent** if all the runs of the protocol decide only one value.
  - 0-valent if they decide 0.
  - I-valent if they decide 1.

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## Commutativity

Let us suppose  $p \neq p'$ .



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### Theorem

No consensus protocol is totally correct in spite of one fault.

More specifically, it is proved that there can be infinite runs of any correct consensus protocol.

# **Bivalent Initial State**

#### Lemma

Every correct consensus protocol P has an initial bivalent state.

### Proof.

Let us suppose this is not true.

- 1. *P* should have both 0-valent and 1-valent initial states.
- 2. There exist two initial states  $C_0$  (0-valent) and  $C_1$  (1-valent) s.t. they differ only in the state of one process  $p(x_p)$ .
- 3. Suppose p fails from the beginning and thus,  $C_0$  and  $C_1$  are indistinguishable for protocol P.
- 4. On the same run *s* of the protocol they decide the same value (contradiction).

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## **Bivalent Intermediate State**

- *C* is an initial bivalent state
- e = (p, m) is an arbitrary event that is applicable to C
- $\mathbb{K}$  is the set of states reachable by *C* without applying *e*
- L be the set of states that are produced after applying *e* to all the states in K.

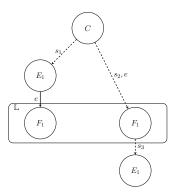
#### Lemma

 $\mathbb{L}$  contains a bivalent state

Let us assume that all the states in  $\mathbb{K}$  are univalent.

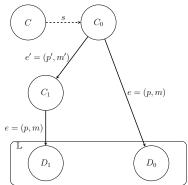
## **0-valent Assumption**

- 1. Let us assume that  $\mathbb{L}$  contains only 0-valent states.
- 2. Then since *C* is bivalent there exists a reachable state  $E_1$  which is 1-valent.



## Univalent Assumption

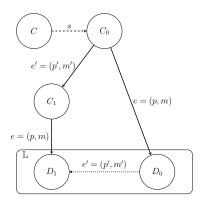
- 1. There exist both 0-valent and 1-valent states in  $\mathbb{L}$ .
- 2. There exists reachable state  $C_0$  from *C* such that:



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## **Univalent Assumption**

Case 1:  $p \neq p'$ 



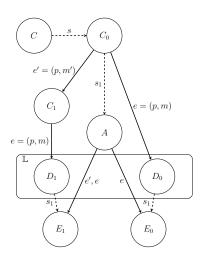
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## **Univalent Assumption**

Case 2: p = p'



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# Proof of Theorem

#### Lemma

Every correct consensus protocol P has an initial bivalent state.

### Lemma

For any event e the corresponding  $\mathbb{L}$  contains a bivalent state.

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### Theorem

No consensus protocol is totally correct in spite of one fault.

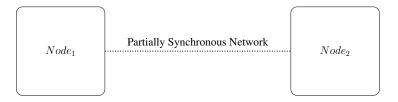
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## Discussion

- Are the assumptions reasonable?
- Is this really an impossibility result?
  - Paxos
  - Virtual Synchrony
- How possible is the scenario where the system does not reach consensus?
- What is the minimum relaxation we can do in order to make consensus possible?

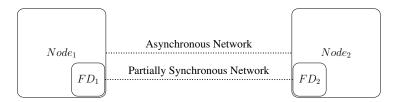
# Partially Synchronous Network

- **Problem:** Consensus is impossible because of the asynchronous network!!!
- Solution: Relax the assumptions about the asynchronous network.



## **Failure Detectors**

- **Problem:** Consensus is impossible because we cannot separate a faulty process from a slow one!!!
- **Solution:** Assume that there exists a failure detector that is not limited by the asynchronous environment.



The weakest failure detector *W* for which we can achieve Consensus has the following properties:

- i) There is a time after which every process that crashes is always suspected by some correct process.
- ii) There is a time after which some correct process is never suspected by any correct process.

Another failure detector *B* for which we can achieve Consensus has the following properties:

- i) There is a time after which every process that crashes is always suspected by all correct processes (stronger).
- ii) There is a time after which some correct process is never suspected by a majority of the processes (weaker).

Actually, B can be transformed into W, if the majority of processes is non-faulty. Thus, B is at least as strong as W.

- Every failure detector *B* that can be used in order to achieve Consensus can be reduced to *W*.
- Therefore, *W* is indeed the weakest failure detector that can be used to solve Consensus in asynchronous systems with *n* > 2*f*.
- Furthermore, if n ≤ 2f, any failure detector that can be used to solve Consensus must be strictly stronger than W.

# Questions

