

Oct 5, 2020 LLS:  $\hat{x} = \arg \min_x \|Ax - b\|_2^2$   $A = QR$   $\hat{x} = R^{-1}Q^T b$

LU derivation

$$A = \begin{pmatrix} x & x & x \\ x & x & x \\ x & x & x \end{pmatrix} \xrightarrow{L_1 A} \begin{pmatrix} x & x & x \\ 0 & x & x \\ 0 & x & x \end{pmatrix} \xrightarrow{L_2 L_1 A} \begin{pmatrix} x & x & x \\ 0 & x & x \\ 0 & 0 & x \end{pmatrix} = U$$

$$L_2 L_1 A = U \Rightarrow A = (L_1^{-1} L_2^{-1}) U = LU$$

Now for QR today:

$$A = \begin{pmatrix} x & x \\ x & x \\ x & x \end{pmatrix} \xrightarrow{Q_1 A} \begin{pmatrix} x & x \\ 0 & x \\ 0 & x \end{pmatrix} \xrightarrow{Q_2 Q_1 A} \begin{pmatrix} x & x \\ 0 & x \\ 0 & 0 \end{pmatrix}$$

$Q_i$  are  $m \times m$

$$Q_2 Q_1 A = \begin{pmatrix} R \\ 0 \end{pmatrix} \Rightarrow A = Q_1^T Q_2^T \begin{pmatrix} R \\ 0 \end{pmatrix} = \begin{matrix} m & n \\ \boxed{Q} & \begin{matrix} \boxed{R} \\ 0 \end{matrix} \end{matrix}$$

Things to worry about:

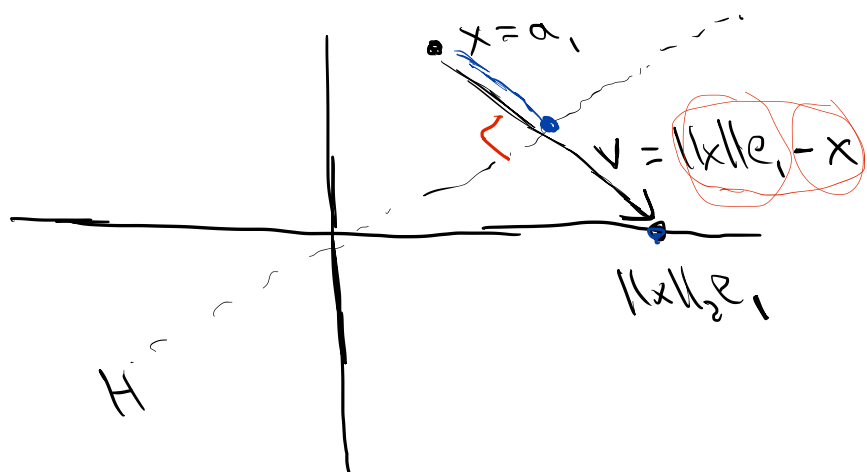
✓ ① multiply by  $m \times m$  matrices. expensive?

✓ ② form  $Q$  efficiently?

✓ ③  $m \begin{bmatrix} A \end{bmatrix} = m \begin{bmatrix} Q \end{bmatrix} m \begin{bmatrix} R \end{bmatrix}$   $Q^T Q = I$   $R$  upper tri.

# Householder reflectors

$$A = \begin{pmatrix} x & x \\ x & x \\ x & x \end{pmatrix} \xrightarrow{Q, A} \begin{pmatrix} x & x \\ 0 & x \\ 0 & x \end{pmatrix}$$



$$Q, a_1 = \begin{pmatrix} x \\ 0 \\ 0 \end{pmatrix} = \|a_1\|_2 e_1$$

$$\|Q, a_1\|_2 = \|a_1\|_2 \Rightarrow Q, a_1 = \|a_1\|_2 e_1$$

Project onto  $e_1$  orthogonally to  $v$

Ortho project onto  $v$ :  $vv^T / \|v\|_2^2$

Complementary proj:  $I - vv^T / \|v\|_2^2$

Onto proj. onto  $H$ :  $I - \frac{vv^T}{v^T v}$  for reflection, need  $I - 2 \frac{vv^T}{v^T v}$

$$(I - 2 \frac{vv^T}{v^T v}) x = x - 2 \underbrace{(\|x\|_2^2 x_1 - \|x\|_2^2)}_{\text{first entry of } x = e_1^T x} (\|x\|_2 e_1 - x)$$

$$\begin{aligned} & \|x\|_2^2 + \|x\|_2^2 - 2\|x\|_2 x_1 \\ &= x - (\|x\|_2 e_1 - x) \frac{2\|x\|_2 x_1 - 2\|x\|_2^2}{2\|x\|_2^2 - 2\|x\|_2 x_1} \\ &= x - (\|x\|_2 e_1 - x)(-1) = \|x\|_2 e_1 \end{aligned}$$

Note:  $\|x\|_2 e_1$  or  $-\|x\|_2 e_1$  ( $v' = -\|x\|_2 e_1 - x$ )

$$s = \pm 1 \quad s\|x\|_2 e_1 - x \quad x_1 > 0 \quad s = -1, \quad x_1 \leq 0 \quad s = +1$$

$$\begin{pmatrix} x & x \\ x & x \\ x & x \end{pmatrix} \xrightarrow{Q_1 A} \begin{pmatrix} x & x \\ 0 & x \\ 0 & x \end{pmatrix}$$

$$Q_1 A = \begin{bmatrix} x & \dots & x \\ \vdots & & \\ 0 & & \end{bmatrix} \begin{bmatrix} \bar{A}_2 \end{bmatrix}$$

$$^1 \begin{pmatrix} 1 & 0 \\ 0 & \bar{Q}_2 \end{pmatrix} \begin{bmatrix} x & \dots & x \\ \vdots & & \\ 0 & & \bar{A}_2 \end{bmatrix}$$

$\bar{Q}_2$  householder reflector for  $A_2(2:m, 1)$

## Householder QR

for  $j = 1:n$

$$x = A(j:m, j)$$

$$s = -\text{sign}(x_1)$$

$$v_j = s \|x\|_2 e_1 - x$$

$$v_j /= \|v_j\|_2$$

$$A(j:m, j:n) -=$$

$$2 v_j v_j^T A(j:m, j:n)$$

$$(I - \frac{v_j v_j^T}{v_j^T v_j}) A$$

Optimizations

$$A(j, j) = s \|x\|_2 = r_{jj}$$

$$A(j+1:m, j) = 0 \quad \text{don't store explicitly}$$

can overwrite  $A$  with  $v_j$   
(need extra entry)

$n$  iterations

$O(mn)$  flops

$O(mn^2)$

$$\text{LLS: } R\hat{x} = Q^T b$$

$$A = QR$$

$$Q_n \dots Q_1 A = R$$

$$Q^T A = Q^T Q R = R$$

$$Q^T b = Q_n \dots Q_1 b$$

$$Q_j = \begin{matrix} j-1 & m-j+1 \\ j & j \\ m-j+1 & \end{matrix} \begin{pmatrix} I & O \\ O & I - 2v_j v_j^T \end{pmatrix}$$

Update with  $Q_j$

$$b(j:m) \leftarrow$$

$$2v_j(v_j^T b(j:m))$$

$$\text{Flops: } \sum_{j=1}^n c(m-j+1)$$

$$= O(mn)$$

no need to form  $Q$ !

$$\text{Note: } Q_i = Q_i^T$$

$$Qb = Q_1 \dots Q_n b$$

can do same updating

If we want  $Q$ ?

$Qe_1 =$  first column of  $Q$

$$Q_1 \dots Q_n e_1 = Q_1 e_1$$

$$Q_1 \dots Q_n e_2 = Q_1 Q_2 e_2$$

$\vdots$

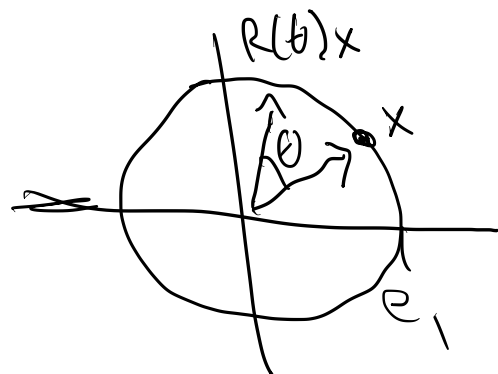
$$Q_1 \dots Q_n e_n$$

$$O(mn^2)$$

$$n \begin{bmatrix} m \\ Q \end{bmatrix}$$

# Givens rotations

$$R(\theta) = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$$



Idea: rotate to  $\|x\|_2 e_1$

$$\cos \theta = \frac{x_1}{\sqrt{x_1^2 + x_2^2}} \quad \sin \theta = \frac{-x_2}{\sqrt{x_1^2 + x_2^2}}$$

$$\begin{pmatrix} c & -s \\ s & c \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} \sqrt{x_1^2 + x_2^2} \\ 0 \end{pmatrix}$$

$$G = \begin{pmatrix} 1 & & & & \\ & \ddots & & & \\ & & 1 & & \\ & & & c & -s \\ & & & s & c \\ & & & & \ddots & \\ & & & & & 1 \end{pmatrix}$$

(Note: In the original image, the elements  $c$  and  $s$  in the  $i$ -th and  $j$ -th rows and columns are circled in red.)

$$A_{ik}, A_{jk} \Rightarrow G$$

$$(GA)_{jk} = 0 \quad (GA)_{ik} \neq 0$$

$$\text{if } A_{ik'}, A_{jk'} = 0$$

$$(GA)_{ik'} = (GA)_{jk'} = 0$$

if one is non-zero,  
can both fill in

A handwritten matrix with 5 rows and 5 columns, enclosed in large parentheses. The matrix contains 'X' and 'O' entries. Annotations include:

- A blue circle around the entry in row 3, column 3.
- A red circle around the entry in row 4, column 3.
- A green circle around the entry in row 4, column 4.
- A red 'O' below the entry in row 4, column 3.
- A red 'X' below the entry in row 4, column 4.
- A blue line connecting the blue circle to the entry in row 3, column 4.

X	O	O	O	O
X	X	O	O	O
X	X	X	X	X
X	X	X	X	X
X	X	X	X	X