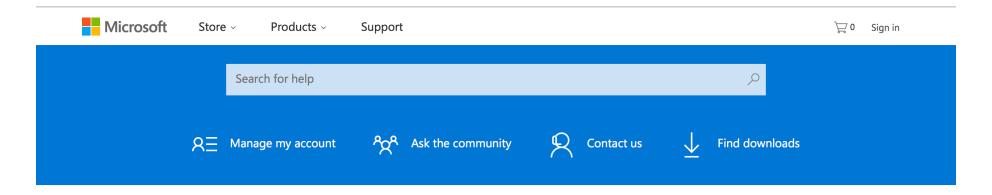
Lecture 4: Threats

CS 5430 2/5/2018

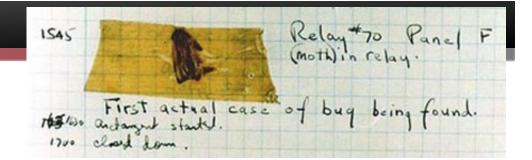
The Big Picture

```
Attacks
are perpetrated by
threats
that inflict
harm
by exploiting
vulnerabilities
which are controlled by
countermeasures.
```

Once Upon a Time...



MS08-067: Vulnerability in Server service could allow remote code execution



Bugs

"bug": suggests something just wandered in

[IEEE 729]

- Fault: result of human error in software system
 - E.g., implementation doesn't match design, or design doesn't match requirements
 - Might never appear to end user
- Failure: violation of requirement
 - Something goes wrong for end user

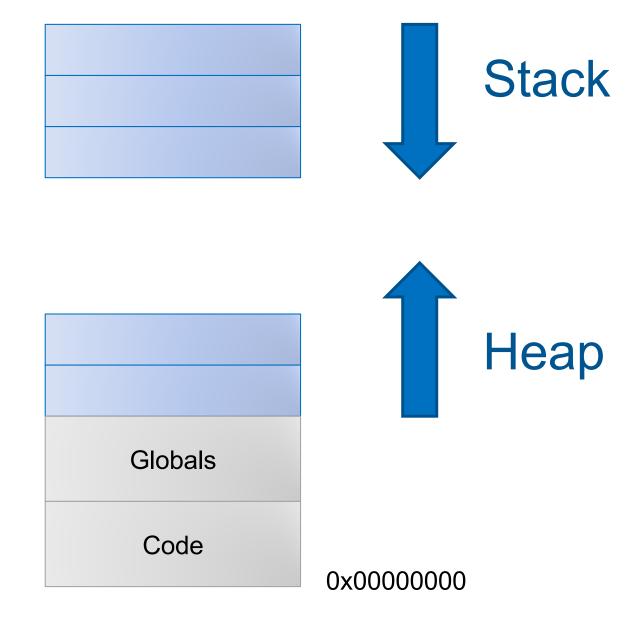
Vulnerability

An unintended aspect of a system (design, implementation, or configuration) that can cause the system to do something it shouldn't, or fail to do something it should

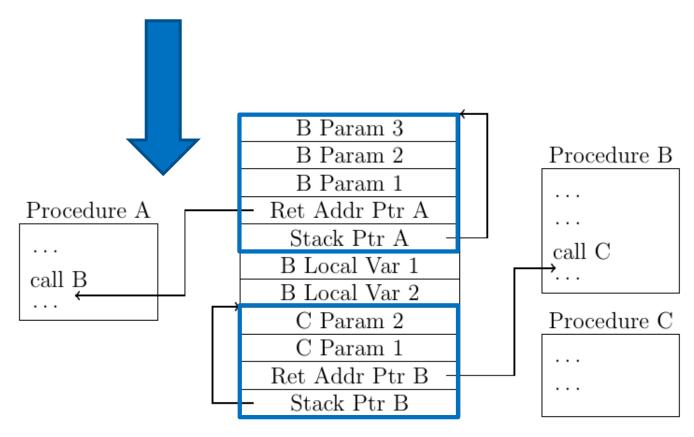
- E.g., buffer overflows, code injection, cross-site scripting, missing authentication or access control, misconfiguration
- National databases: <u>CVE</u>, <u>NVD</u>
- Ignoring vulnerabilities is risky
 - Too often: "no one would/could ever exploit that"
 - Weakest link phenomenon
 - Timing, failure modes, message delivery, input format, etc.



Memory: A Quick Review



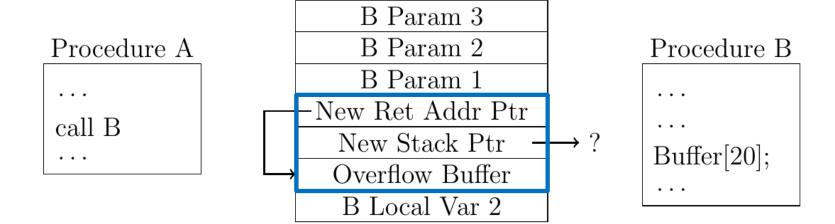
The Stack



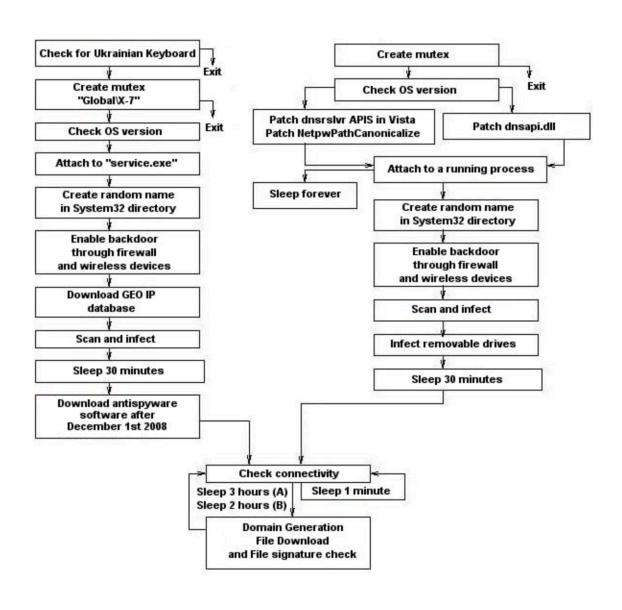
Buffer Overflows



Stack Smashing

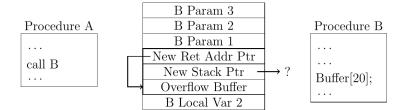


Conficker



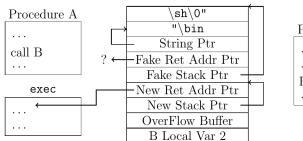
Standard Countermeasures

Attacks



```
INTERNAL_SIZE_T prev_size;  /* size of prev chunk (if free) */
INTERNAL_SIZE_T size;  /* size of chunk */

struct chunk * fd;  /* double links -- used only if free */
struct chunk * bw;
```



Procedure B Buffer[20]; ...

Defenses



x86

- Intel Instruction Set Architecture (ISA)
- Introduced 1978, still supported
- As of 2018, most common architecture on servers, PCs, and laptops
- dense instruction set
- variable length instructions
- not word aligned

Gadgets

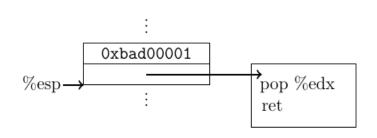
```
f7 c7 07 00 00 00
0f 95 45 c3
```

test \$0x00000007, %edi setnzb -61 (%ebp)

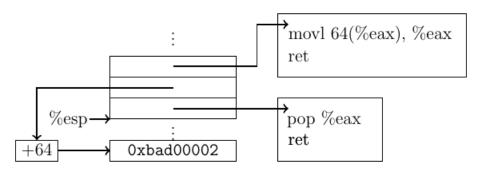
```
c7 07 00 00 00 0f
95
45
c3
```

movl \$0x0f0000000, (%edi) xchg %ebp, %eax inc %ebp ret

Gadgets



(a) Load constant gadget

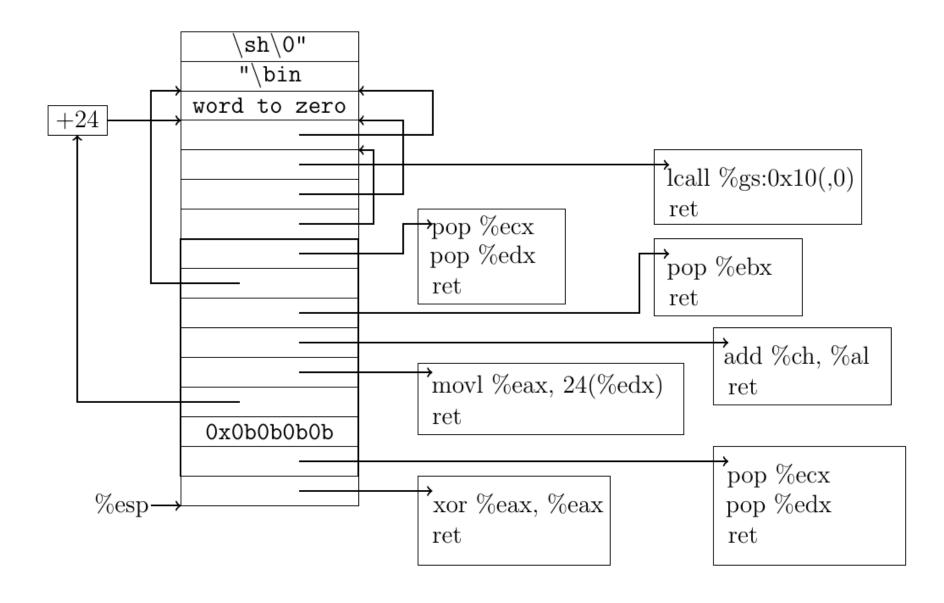


(b) Load from memory gadget

Return Oriented Programming



Return-Oriented Shellcode



Testing

- Goal is to expose existence of faults, so that they can be fixed
- Unit testing: isolated components
- Integration testing: combined components
- System testing: functionality, performance, acceptance

Testing

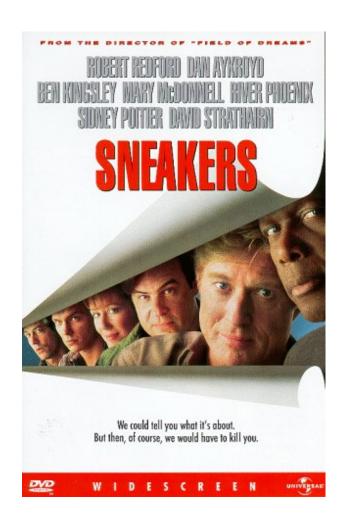
When do you stop testing?

- Bad answer: when time is up
- Bad answer: what all tests pass
- Fun fact: Pr[undetected faults] increases with # detected faults [Myers 1979, 2004]
- Better answer: when methodology is complete (code coverage, paths, boundary cases, etc.)
- Future answer: statistical estimation says Pr[undetected faults] is low enough (active research)

Testing for security?

Penetration testing

- Experts attempt to attack
 - Internal vs. external
 - Overt vs. covert
- Typical vulnerabilities exploited:
 - Passwords (cracking)
 - Buffer overflows
 - Bad input validation
 - Race conditions / TOCTOU
 - Filesystem misconfiguration
 - Kernel flaws



Fuzz testing

[Barton Miller, 1989, 2000, 2006]

- Generate random inputs and feed them to programs:
 - Crash? hang? terminate normally?
 - Of ~90 utilities in '89, crashed about 25-33% in various Unixes
 - Crash implies buffer overflow potential
- Since then, "fuzzing" has become a standard practice for security testing
- Results have been repeated for X-windows system,
 Windows NT, Mac OS X
 - Results keep getting worse in GUIs but better on command line

Fuzz testing

Testing strategy:

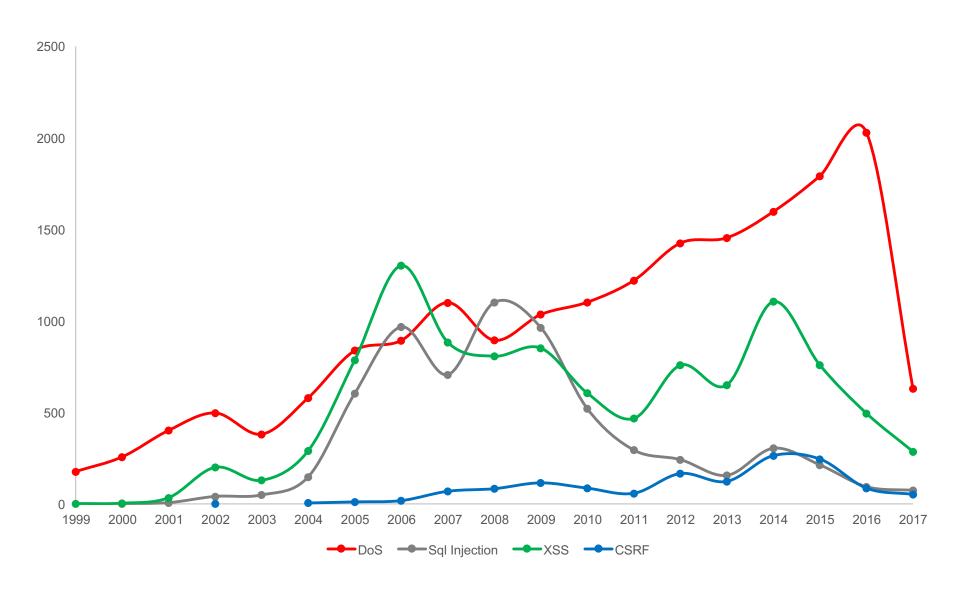
- Purely random no longer so good, just gets low-hanging fruit
- Better:
 - Use grammar to generate inputs
 - Or randomly mutate good inputs in small ways
 - especially for testing of network protocols
 - Research: use analysis of source code to guide mutation of inputs

FindBugs

- Looks for patterns in code that are likely faults and that are likely to cause failures
- Categorizes and prioritizes bugs for presentation to developer
- Watch video of Prof. Bill Pugh, developer of FindBugs, present it to a Google audience:

https://www.youtube.com/watch?v=8eZ8YWVI-2s

Web Vulnerabilities by Year



Threat Models



WHAT WOULD ACTUALLY HAPPEN: HIS LAPTOP'S ENCRYPTED. DRUG HIM AND HIT HIM WITH THIS \$5 WRENCH UNTIL HE TEUS US THE PASSWORD. GOT IT.

Threats

A principal that has potential to cause harm to assets

- Adversary or attacker: a human threat, motivated and capable
- Sometimes humans aren't malicious: accidents happen
- Sometimes non-humans cause harm: floods, earthquakes, power outage, hardware failure





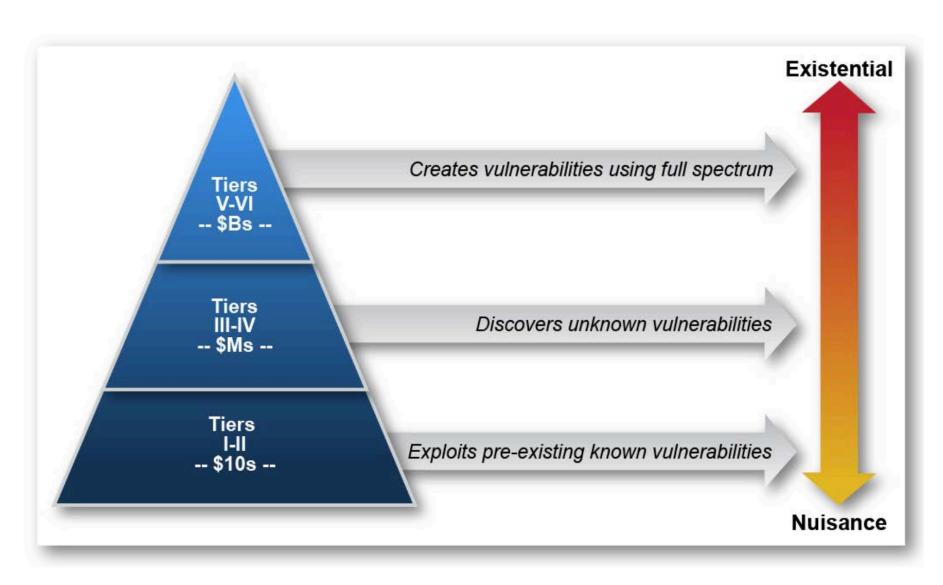
Threat Models

- Identify threats of concern to system
 - Especially malicious, human threats
 - What kinds of attackers will system resist?
 - What are their motivations, resources, and capabilities?
- Best if analysis is specific to system and its functionality
- Non threats?
 - Trusted hardware
 - Trusted environment
 - e.g., physically secured machine room reachable only by trustworthy system operators

Threats (DoD)

Tier	Description			
1	Practitioners who rely on others to develop the malicious code, delivery mechanisms, and execution strategy (use known exploits).			
II	Practitioners with a greater depth of experience, with the ability to develop their own tools (from publically known vulnerabilities).			
III	Practitioners who focus on the discovery and use of unknown malicious code, are adept at installing user and kernel mode root kits ¹⁰ , frequently use data mining tools, target corporate executives and key users (government and industry) for the purpose of stealing personal and corporate data with the expressed purpose of selling the information to other criminal elements.			
IV	Criminal or state actors who are organized, highly technical, proficient, well funded professionals working in teams to discover new vulnerabilities and develop exploits.			
V	State actors who create vulnerabilities through an active program to "influence" commercial products and services during design, development or manufacturing, or with the ability to impact products while in the supply chain to enable exploitation of networks and systems of interest.			
VI	States with the ability to successfully execute full spectrum (cyber capabilities in combination with all of their military and intelligence capabilities) operations to achieve a specific outcome in political, military, economic, etc. domains and apply at scale.			

Threats (DoD)



Classifying Threats

[S1, based on U.S. Defense Science Board]

- Inquisitive people, unintentional blunders
- Hackers driven by technical challenges
- Disgruntled employees or customers seeking revenge
- Criminals interested in personal financial gain, stealing services, or industrial espionage
- Organized crime with the intent of hiding something or financial gain
- Organized terrorist groups attempting to influence policy by isolated attacks
- Foreign espionage agents seeking to exploit information for economic, political, or military purposes
- Tactical countermeasures intended to disrupt specific weapons or command structures
- Multifaceted tactical information warfare applied in a broad orchestrated manner to disrupt a major military missions
- Large organized groups or nation-states intent on overthrowing a government

Threat Model = Capabilities

privilege levels



Threat Model = Capabilities

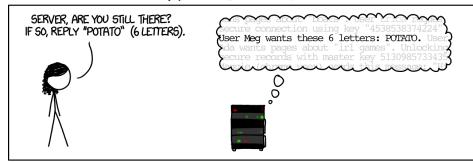
- privilege levels
- memory access

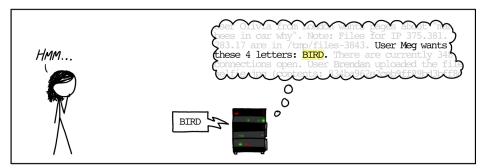
Heartbleed

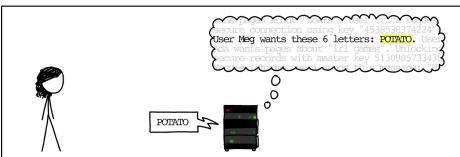


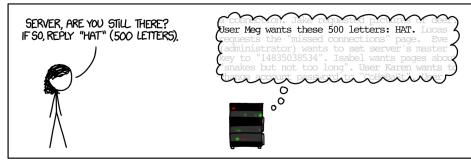
Heartbleed

HOW THE HEARTBLEED BUG WORKS:

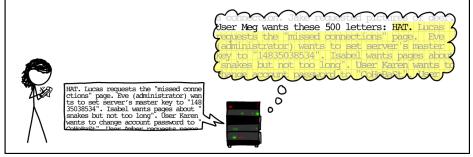


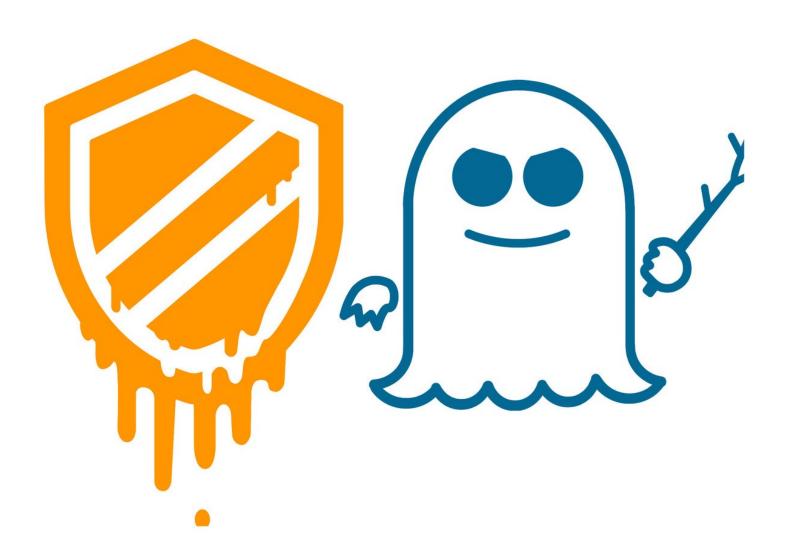






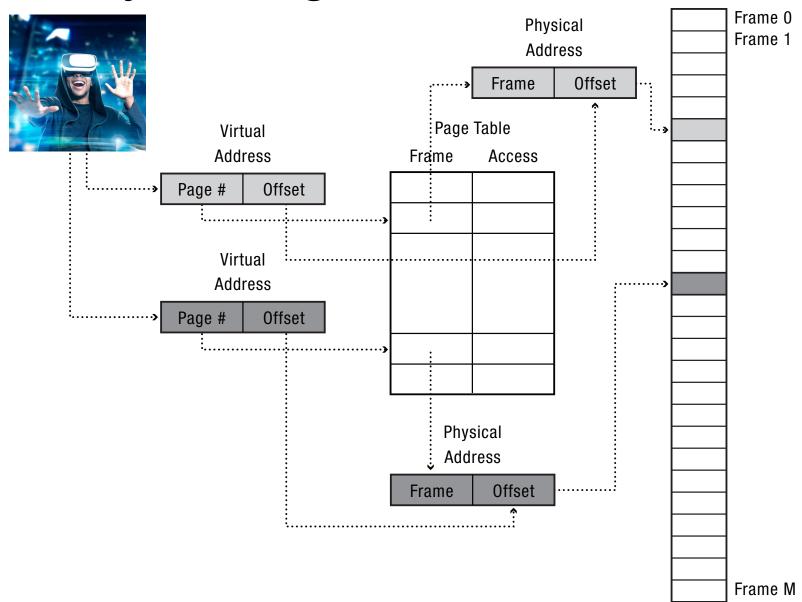






Memory Management

Physical Memory



Speculative Execution

```
int i1, i2;
boolean b1,b2;
boolean[] a1,a2;
if (i1 < a1.length()) {
    boolean bval= a1[i1];
    if(bval){i2= 1;} else{i2= 0;}
    if(i2 < a2.length()){
        b2 = a2[i2];
```

Timing



Threat Model = Capabilities

- privilege levels
- memory access
- physical access

Stuxnet



Threat Model = Capabilities

- privilege levels
- memory access
- physical access
- key access

FileVault



The iPhone Case



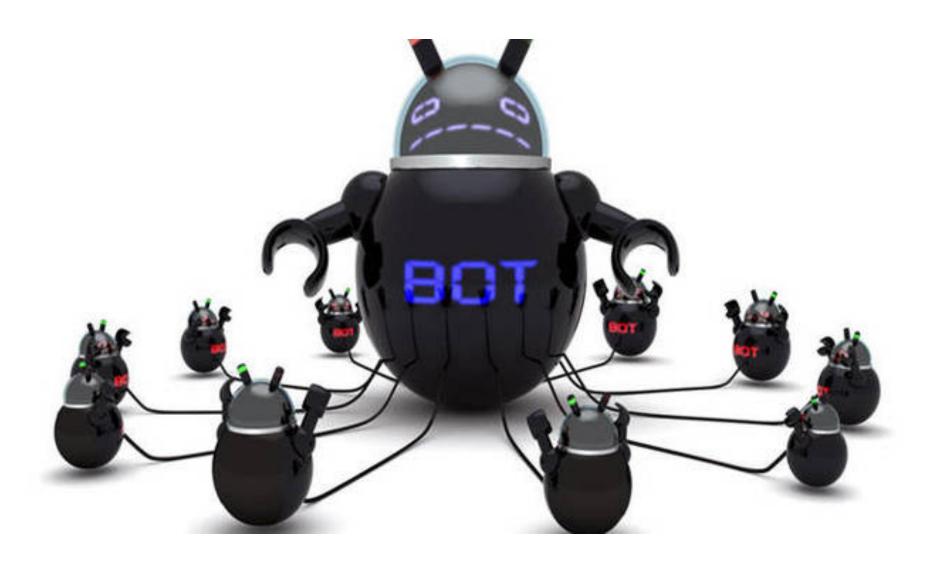
Threat Model = Capabilities

- privilege levels
- memory access
- physical access
- key access
- network access

Network Adversaries

Attacker Properties					
Membership	insider		outsider		
Method	active		passive		
Adaptability	dynamic		static		
Organization	coope	individual			
Scope	global	extended	local		
Motivation	malicious	rational	opportunistic		

Dyn DDoS



Threat Models

