
CS 5430

Key Establishment

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Review

- Secure channel:
 - Bidirectional, multi-message conversations
 - Confidentiality goal: The channel does not reveal anything about messages except for their timing and size
 - Integrity goal: If Alice sends a sequence of messages m_1, m_2, \dots then Bob receives a subsequence of that, and furthermore Bob knows which subsequence; and the same for Bob sending to Alice
- Cryptography employed:
 - Authenticated encryption to protect confidentiality and integrity
 - Message numbers to further protect integrity
 - Key derivation function to create many shared keys out of one session key
- Still need to share the session key!

Session key generation

Back to this assumption:

*For now, let's assume Alice and Bob already have a single shared **session key** k*

We need a means for Alice and Bob to generate that key...

Key establishment

Theorem [Boyd 1993]: impossible to establish secure channel between principals who do not already...

- share a key with each other, or
- separately share a key with a trusted third party, or
- have the means to ascertain a public key for each other

...i.e., you can't get something for nothing

Key establishment

Theorem [B
channel bet

- share a key
- separately
- have the other

YOU MEAN TO TELL ME

ish secure
eady...

d party, or
for each

**THERE'S NO FREE
LUNCH?**

for nothing



Key establishment

- Terminology:
 - **user** is a principal who will use the generated session key for further communication
 - other **principals** might be involved but won't learn or use the key
- **Key transport protocol**: session key is generated by one principal then transferred to all users
- **Key agreement protocol**: session key is generated as a function of inputs from all users and transferred to all users

KEY ESTABLISHMENT WITH TTP

Key establishment

Let's build something “really simple”...

- a key transport protocol
- with a trusted server
- who picks the session key

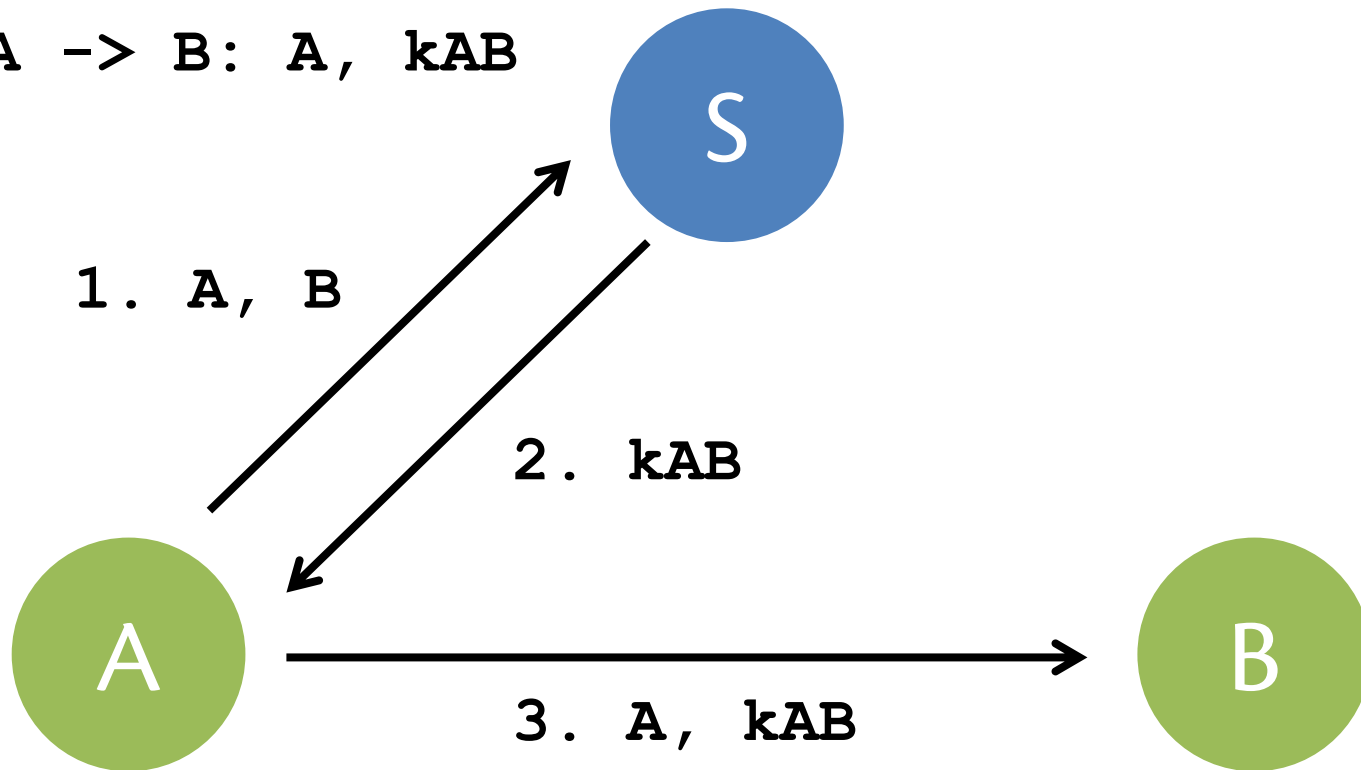
Transport protocol

- **Assume:** trusted server S with whom A and B already share a long-term key
 - A shares k_{AS} with S
 - B shares k_{BS} with S
- **Output:** new session key k_{AB} shared by A and B
 - S trusted to generate key (correctly, randomly)
 - S ought to immediately forget k_{AB}
- **Security goals:**
 1. only A and B (and S) know that key (confidentiality)
 2. (more to come...)

ATTEMPT #1

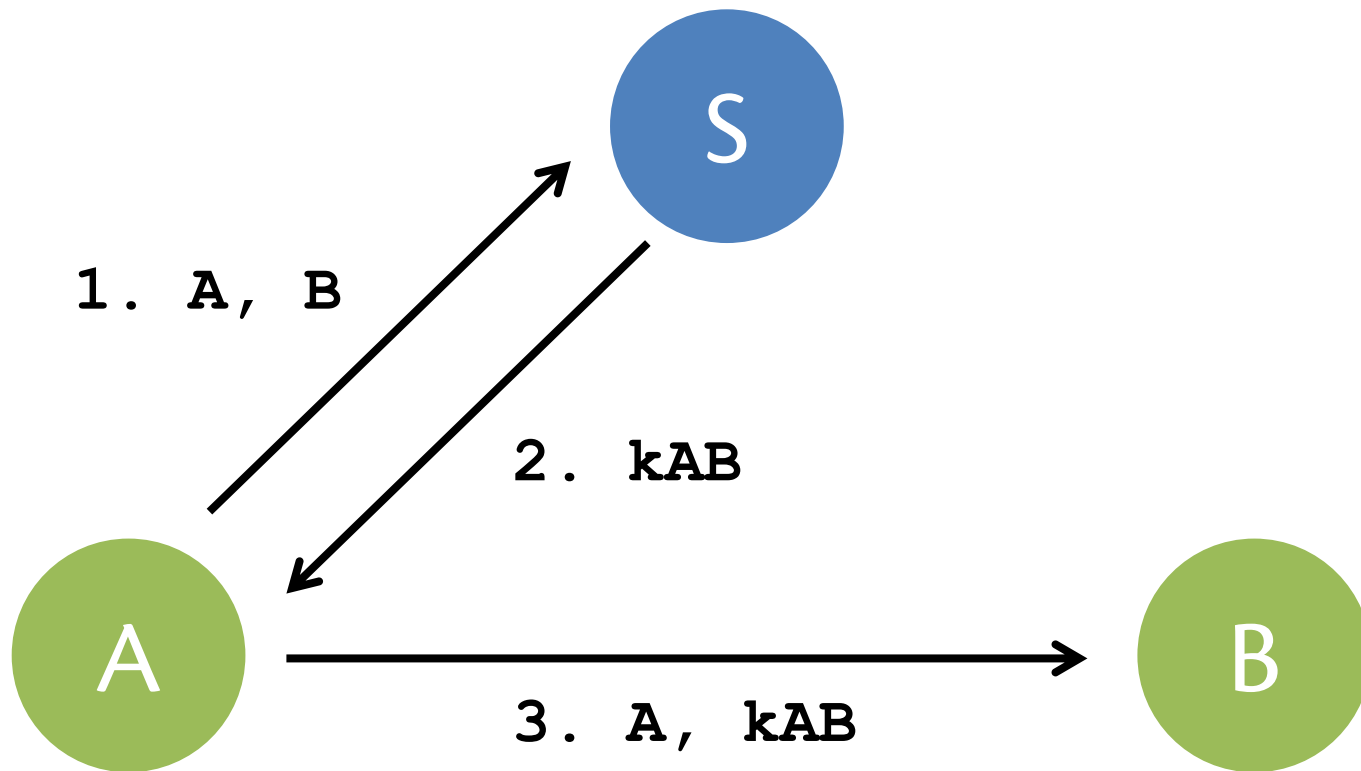
Naïve protocol

1. $A \rightarrow S: A, B$
2. $S \rightarrow A: k_{AB}$
3. $A \rightarrow B: A, k_{AB}$



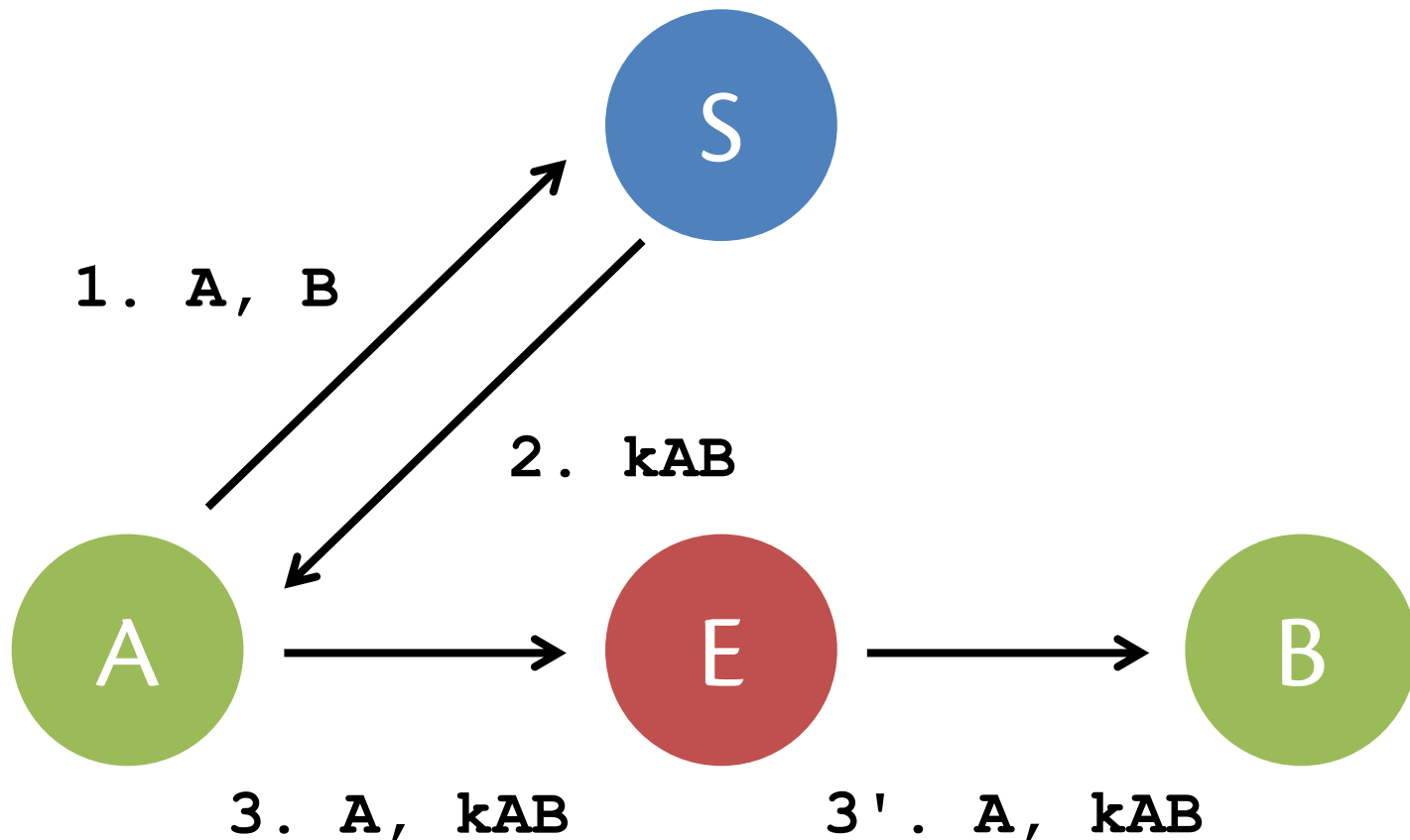
Naïve protocol

Can attacker violate conf. goal and learn k_{AB} ?



Eavesdropping attack

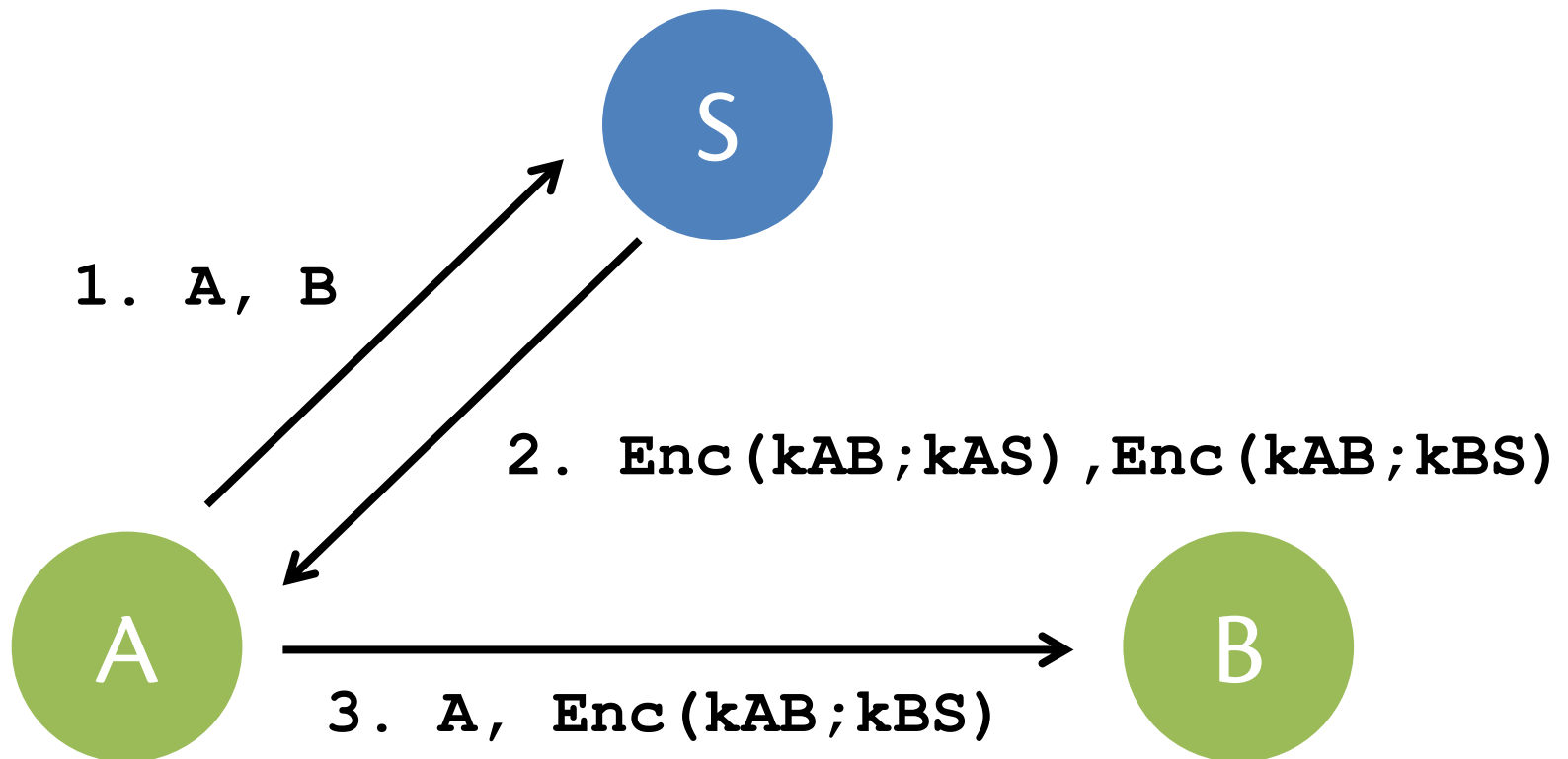
Can attacker violate conf. goal and learn k_{AB} ? Yes!



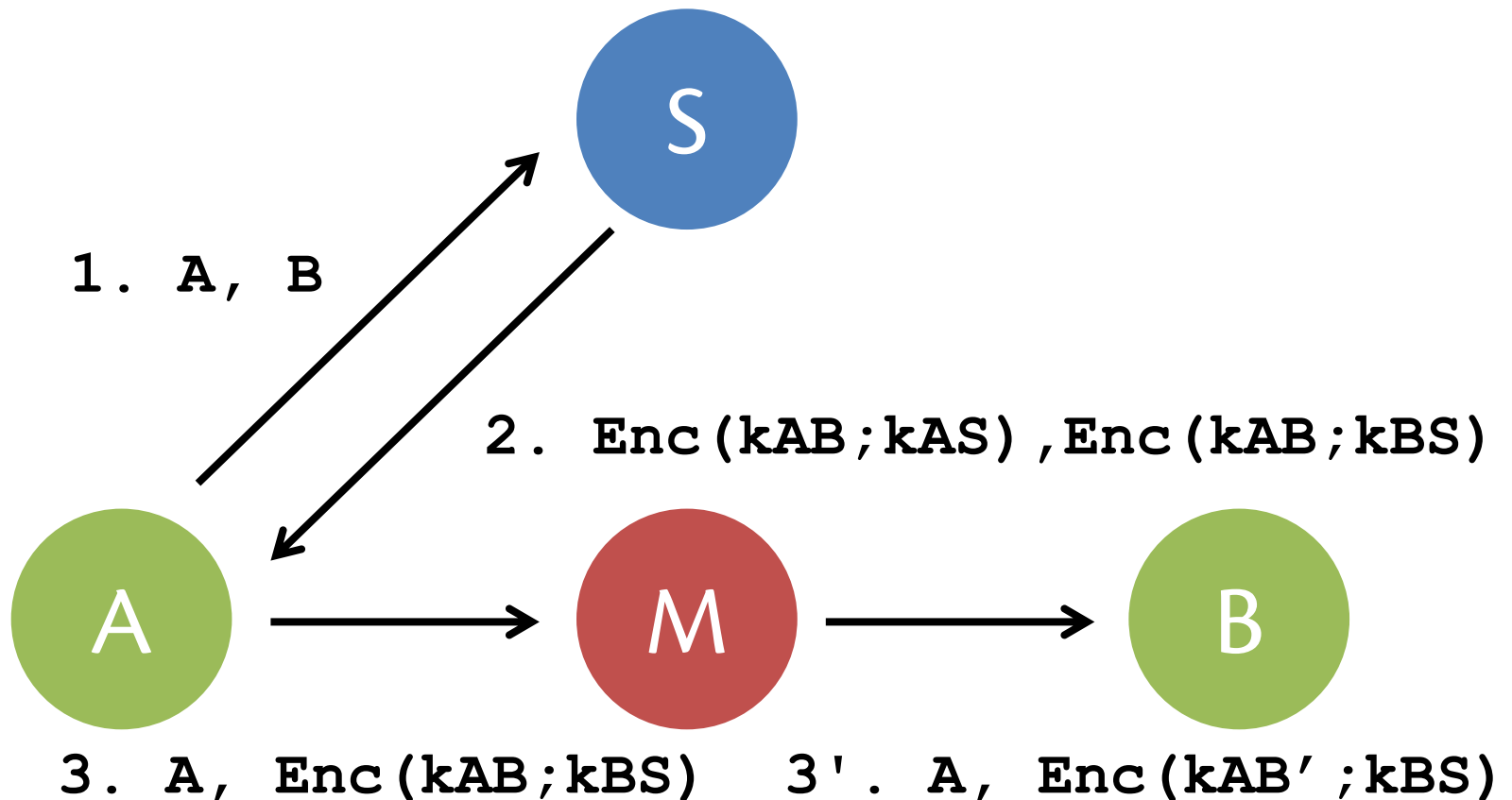
ATTEMPT #2

Countermeasure: Encryption

Key seems confidential... but do A and B understand its purpose?



Man in the middle attack



Countermeasure: Non-malleable encryption

- **Non-malleable:** Adversary cannot undetectably transform a ciphertext into a related ciphertext
- Degree of integrity is somewhere in-between plain-old encryption and authenticated encryption



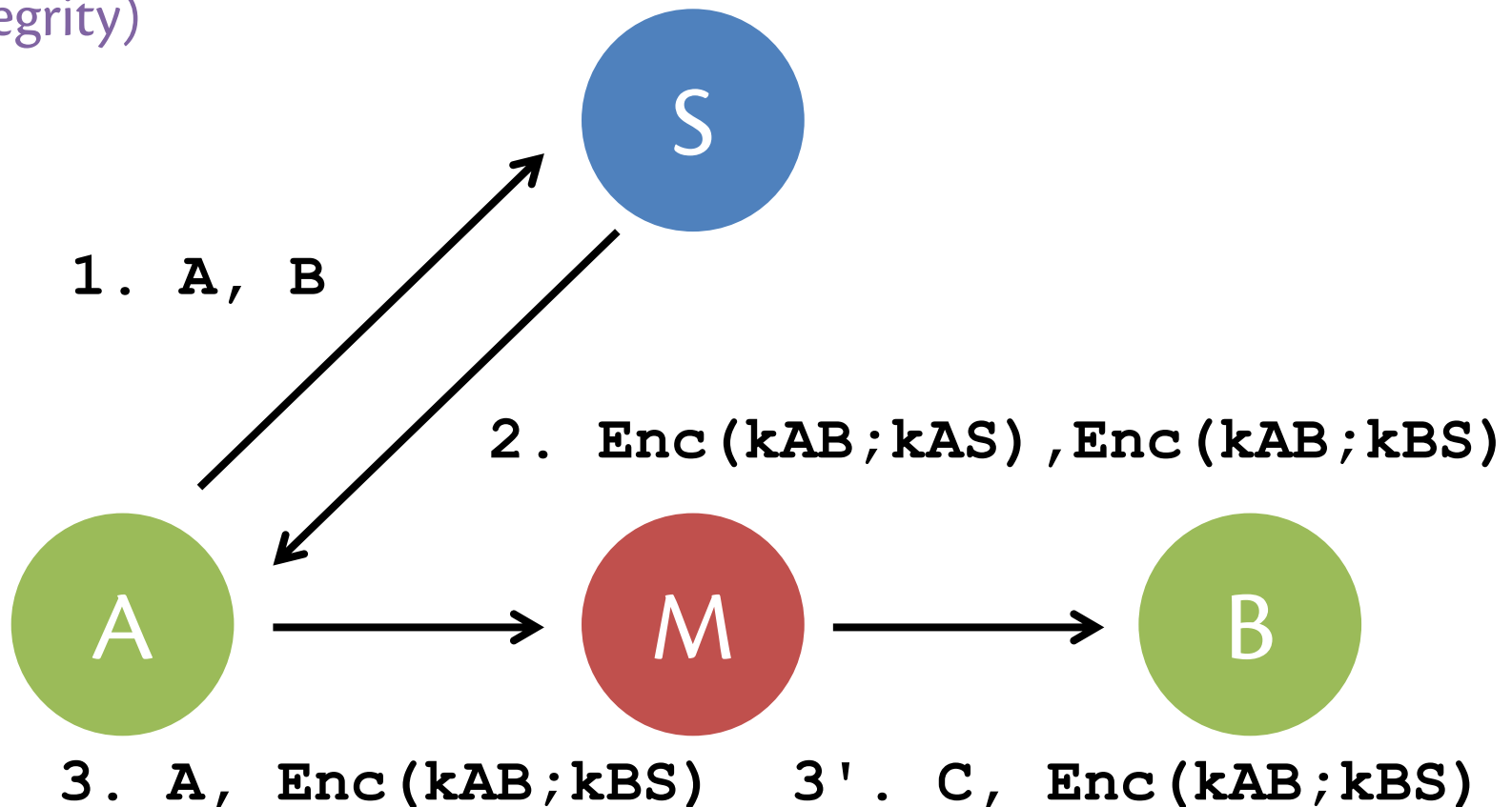
Countermeasure: Non-malleable encryption

- In the rest of this lecture, assume Enc is non-malleable
 - For symmetric schemes, the usual way to get non-malleability is with MACs, i.e., authenticated encryption
 - For asymmetric schemes, other methods possible that don't require digital signatures
 - RSA with OAEP
 - Cramer-Shoup extension of Elgamal

Another MITM attack

Key seems confidential... but do A and B understand its purpose? No!

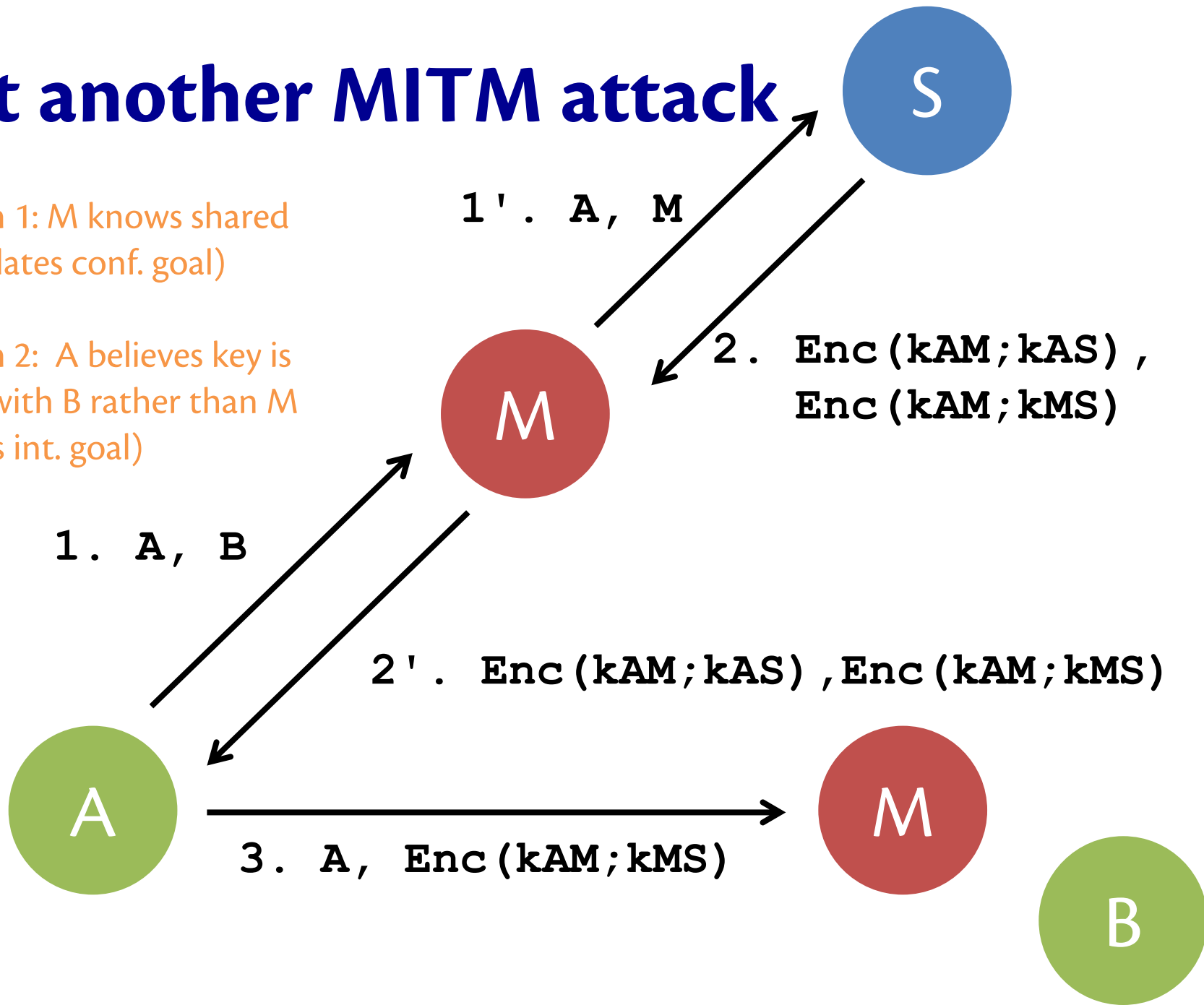
Goal: 2. Users associate correct key with correct principal identities (integrity)



Yet another MITM attack

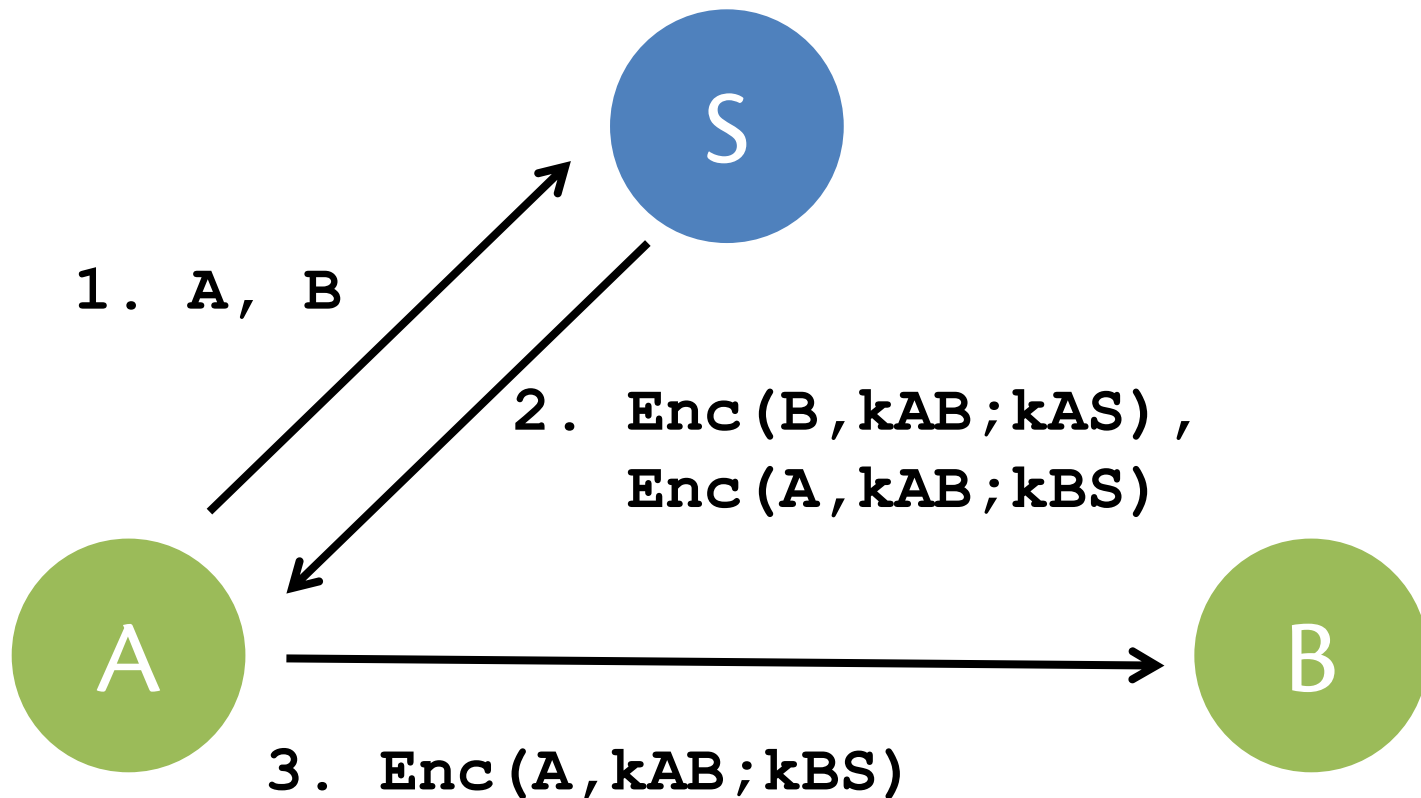
Problem 1: M knows shared key (violates conf. goal)

Problem 2: A believes key is shared with B rather than M (violates int. goal)



ATTEMPT #3

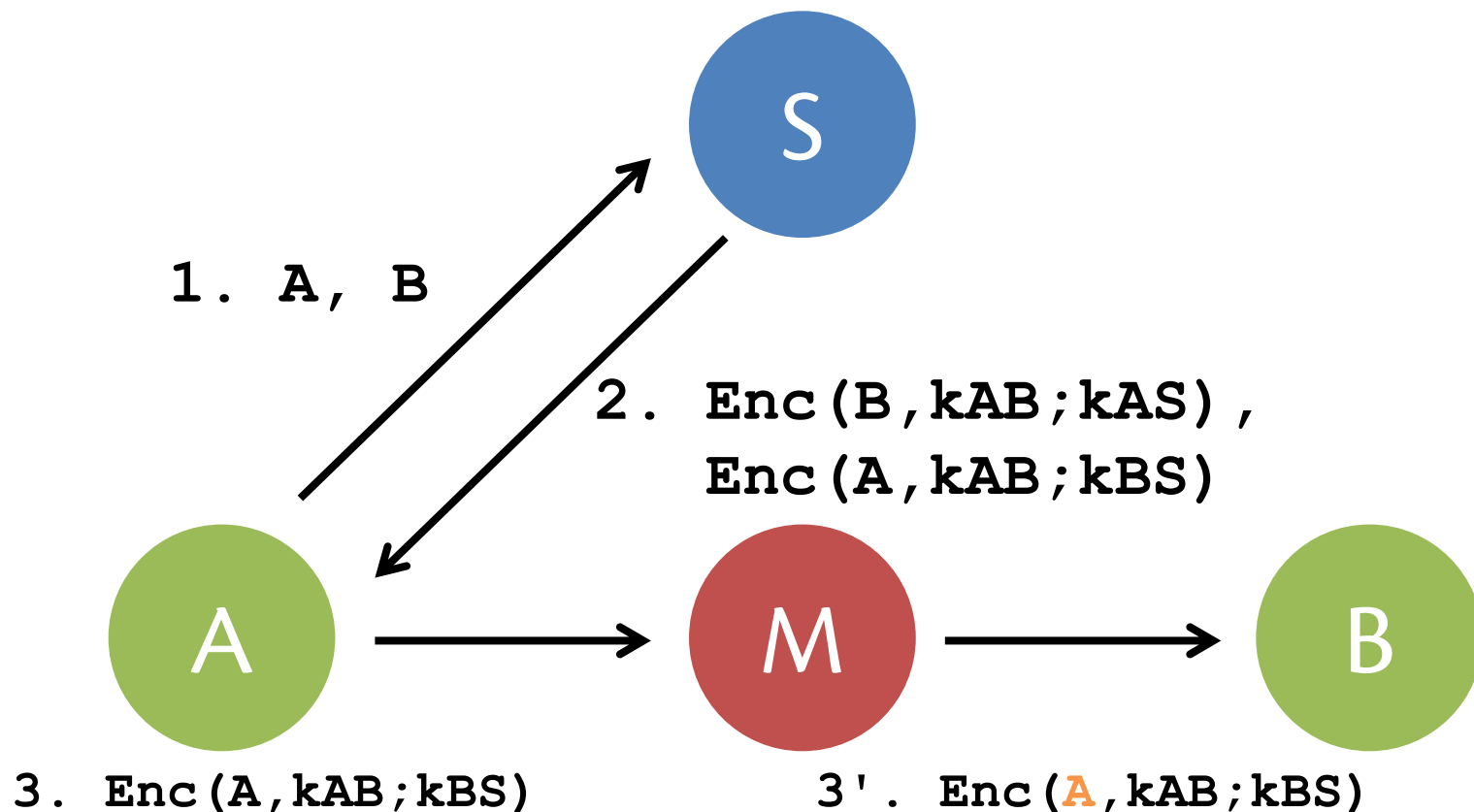
Countermeasure: Names



1st MITM attack blunted

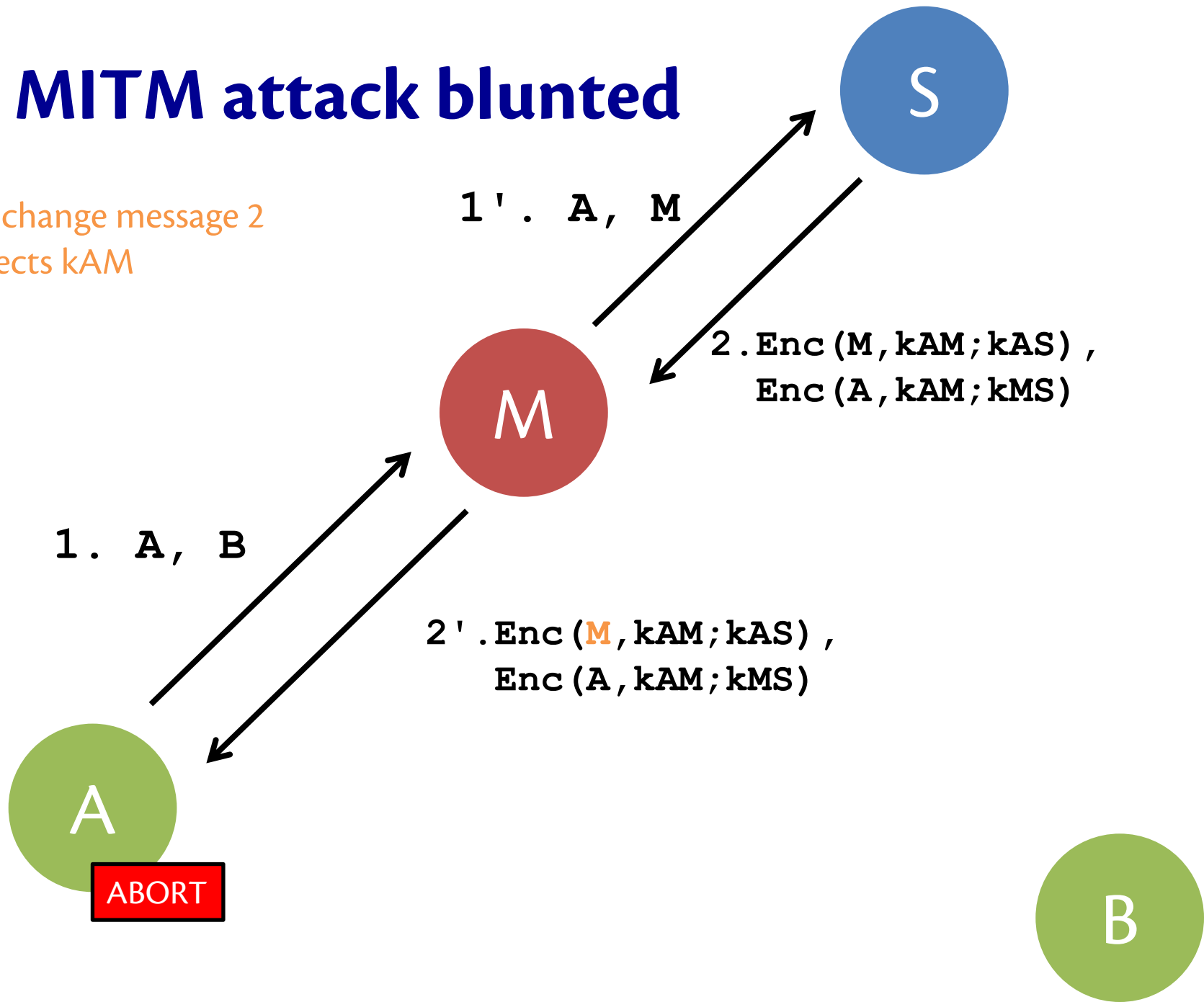
M can't change name in message 3

So B correctly believes key is shared with A



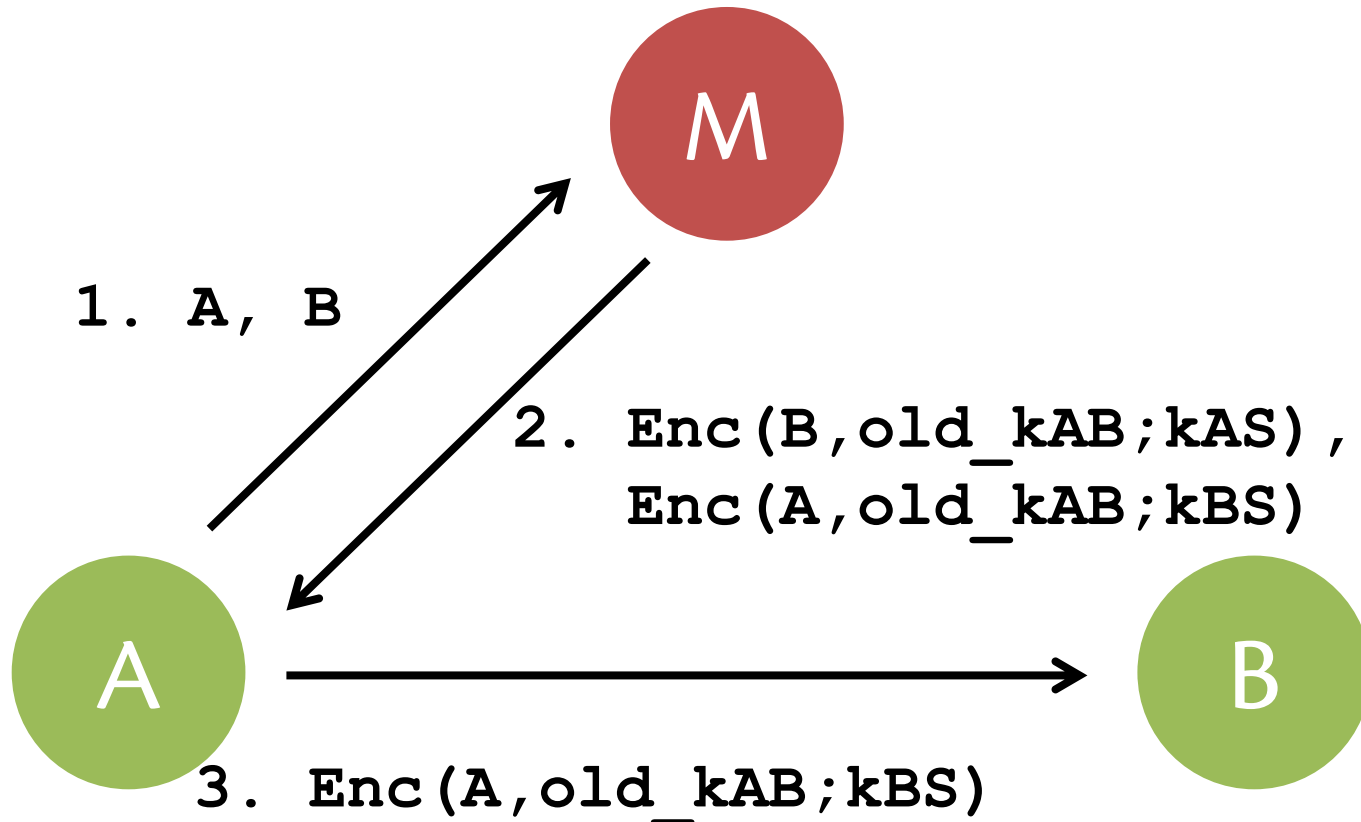
2nd MITM attack blunted

M can't change message 2
So A rejects kAM



Replay attack

Goal: 3. the session key is *fresh* (integrity)



Secrets do leak

- “Truth will out” –Shakespeare, *Merchant of Venice*
- “For nothing is hidden that will not be disclosed, nor is anything secret that will not become known and come to light.” –Luke 8:17
- **Goal 4:** protect new messages from disclosure if old session key does become known to adversary (conf.)
 - Old messages will be disclosed
 - New messages need not be
- Is it likely that adversary learns session key k_{AB} but not any long-term shared keys?
 - Session keys typically stored only in memory
 - Long-term keys might be stored elsewhere

Implementing key erasure

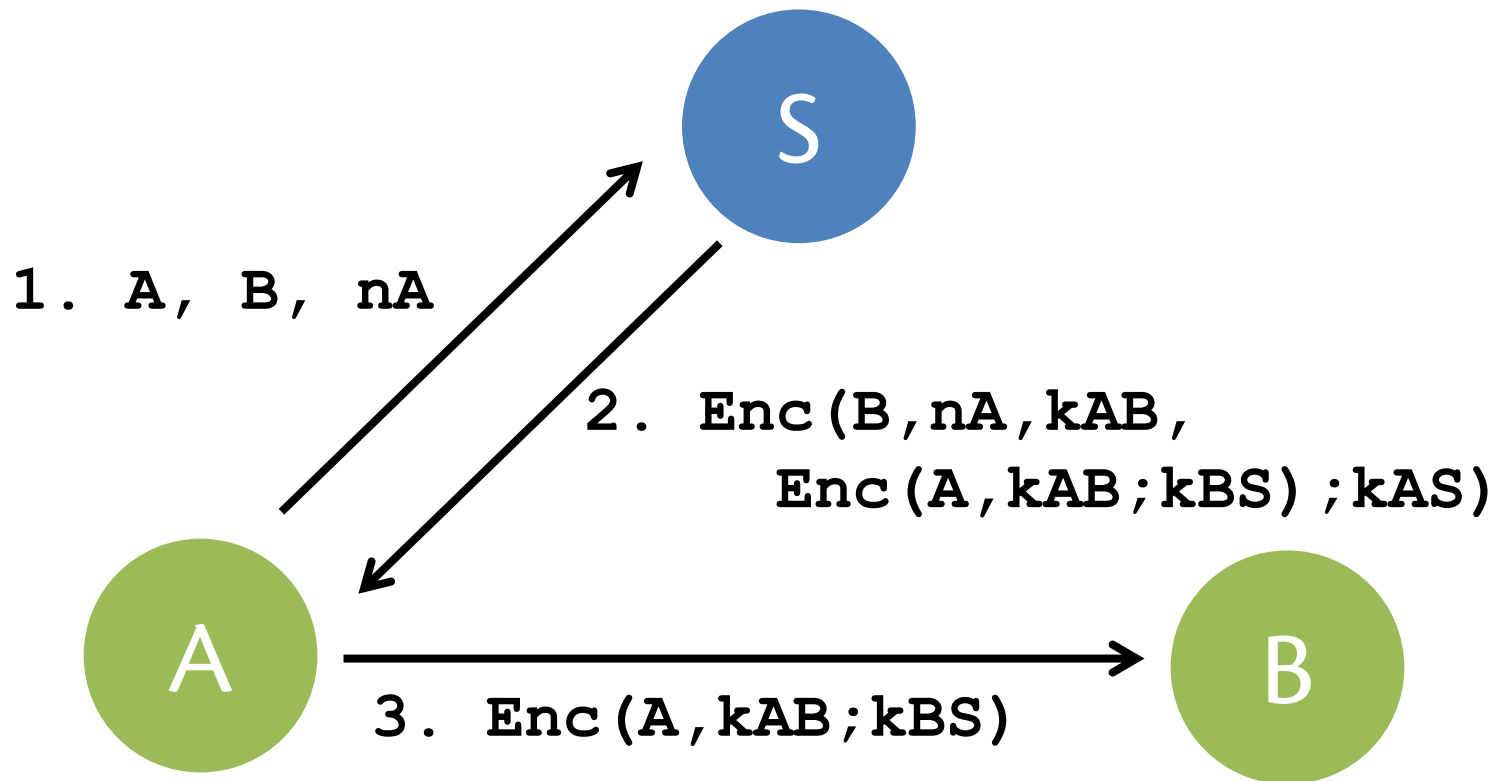
- Never assume that deallocation or garbage collector will make keys inaccessible
- Zero out arrays containing keys, passwords, other secrets; if you can!
 - High-level languages make it quite hard
 - Compilers might optimize away
 - Registers and memory can end up in swap files on disk
 - DRAM can be cooled, physically extracted, and read

Countermeasure: Challenge-Response

- (back to that replay attack with old keys)
- **Challenger** issues question
- **Responder** gives answer
- Example: *From Russia with Love*
 - Unfortunately, that *static challenge* can be replayed
- So crypto protocols use nonces
 - Principals contribute their own unique nonce to be convinced of *freshness*

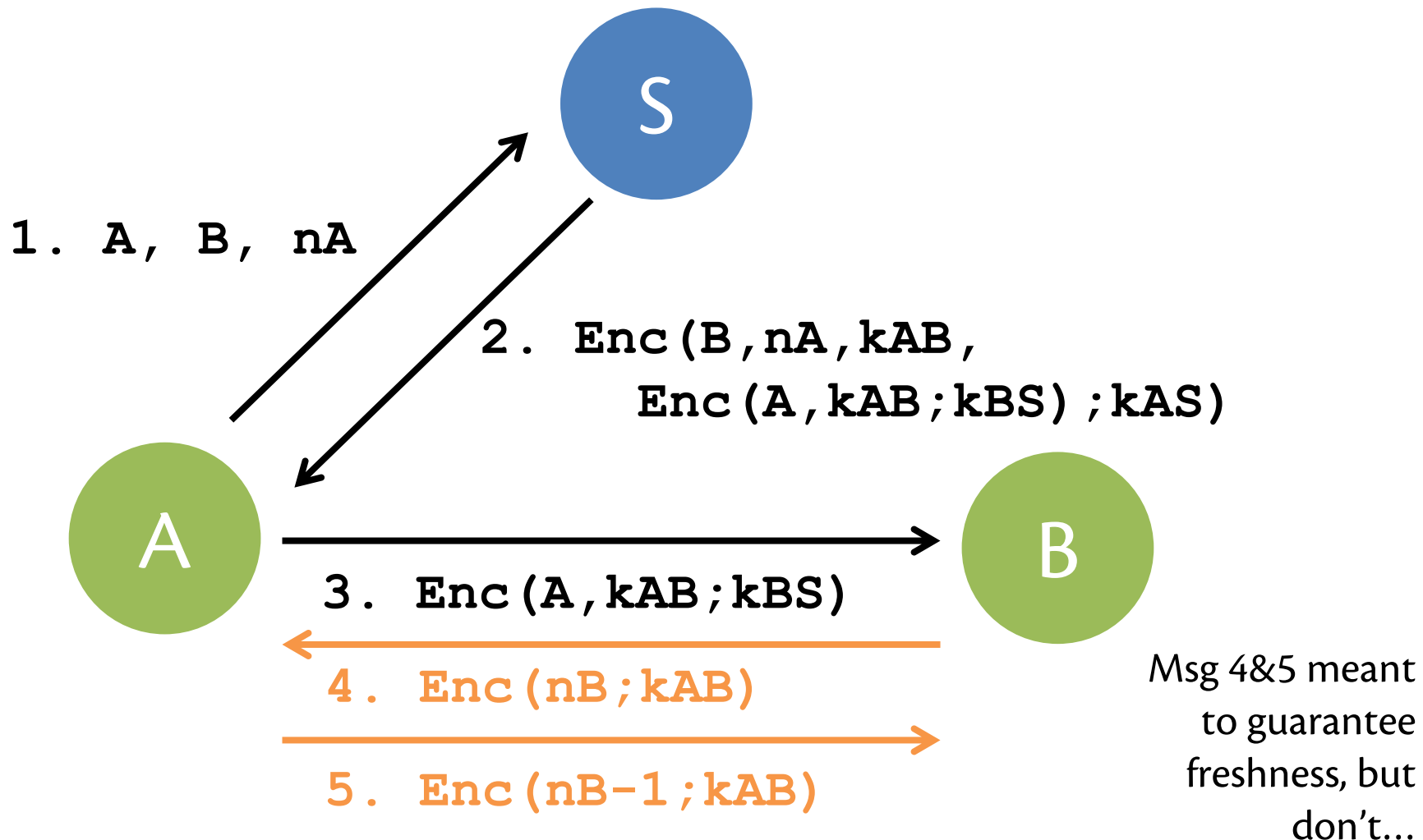
ATTEMPT #4

Countermeasure: Nonces



Convinces A that key is fresh, but not B...

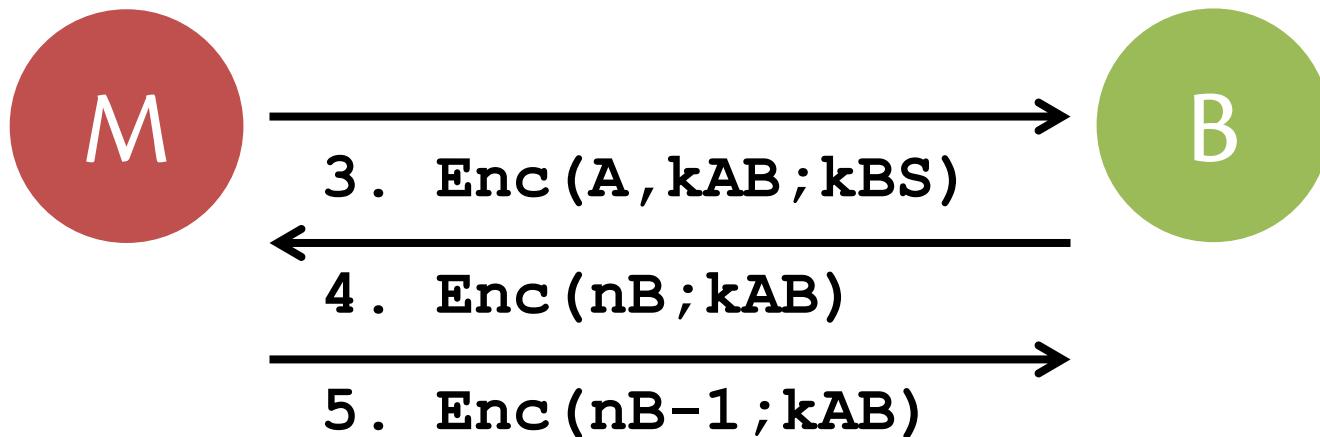
Needham & Schroeder 1978



Replay attack

Assume:

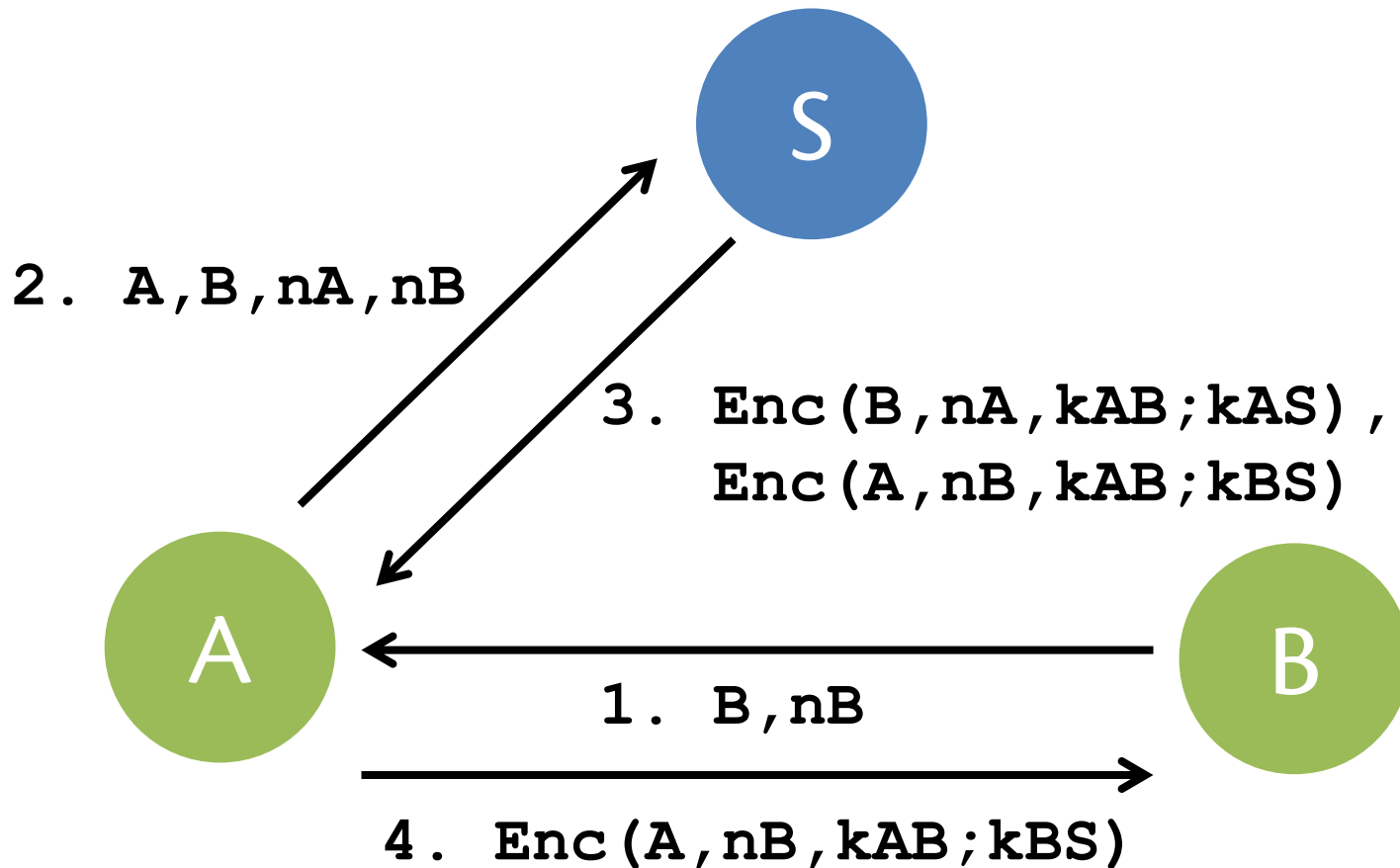
- M captures message 3, and
- M learns k_{AB}



FINAL ATTEMPTS

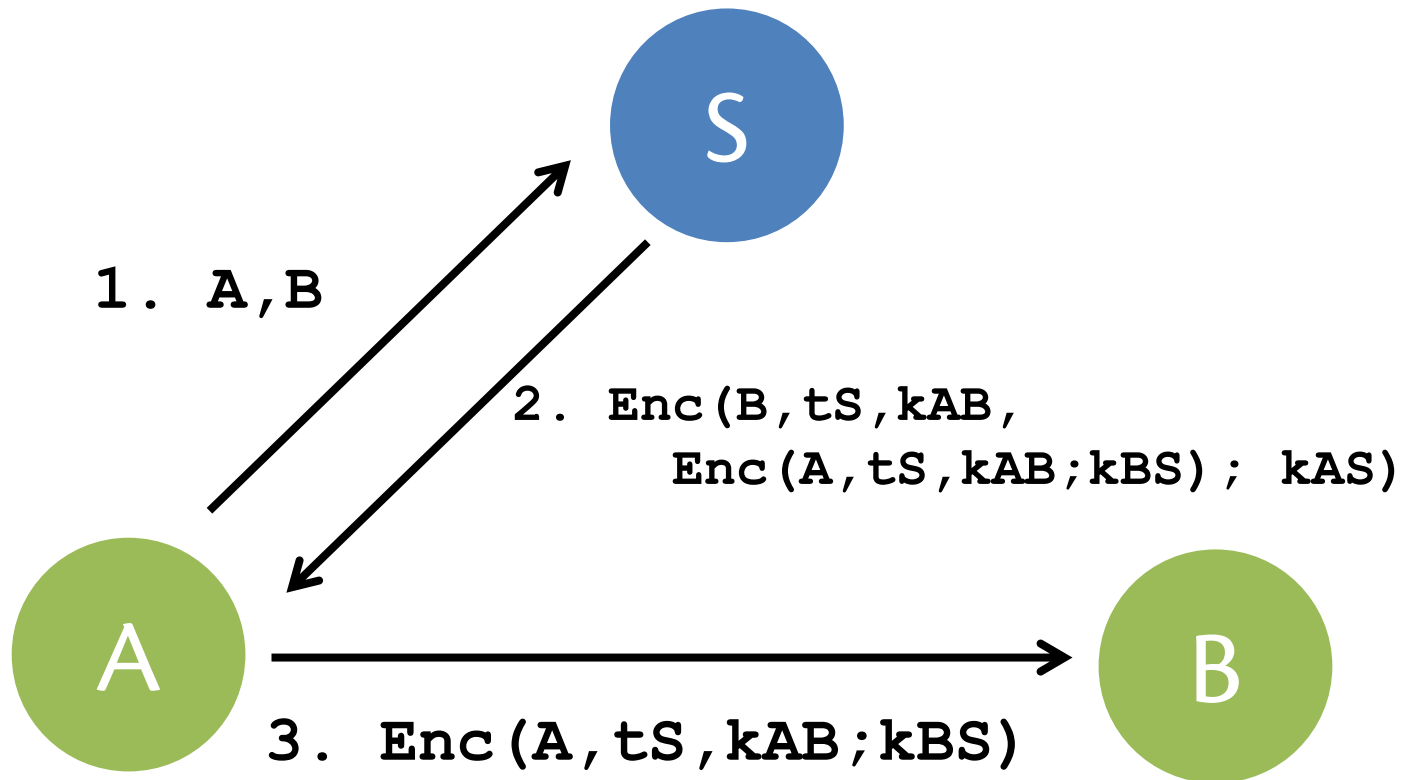
Bauer et al. 1983

Solution 1: submit nonces from both users to S



Denning & Saco 1981

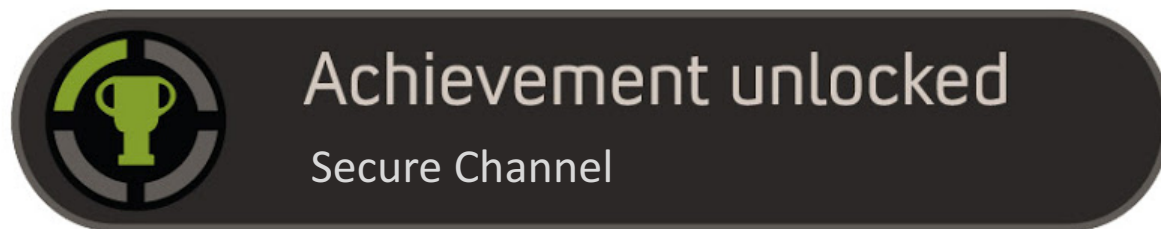
Solution 2: use synchronized clocks and timestamps as nonce



t_S is time at server S. A and B reject any message that is too old.

Wrapup: Secure channel

- Used authenticated encryption, message numbers, key derivation function, key establishment protocol
- Now we can have secure conversations!



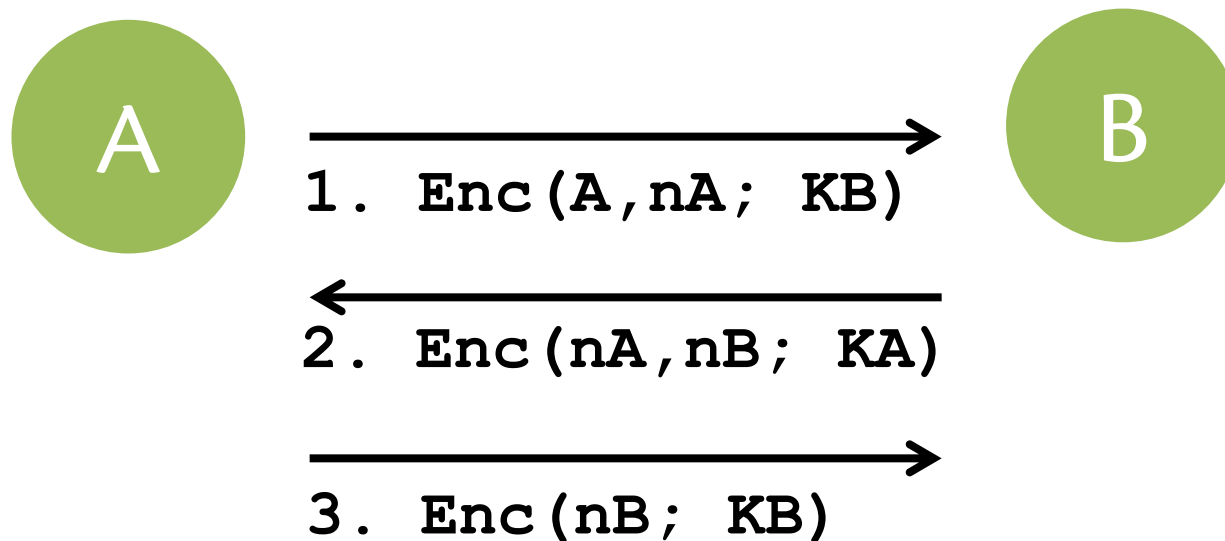
Lessons learned

- Designing simple cryptographic protocol is hard
 - Attacks aren't obvious
 - Published protocols later found to be flawed
- Goals aren't immediately obvious
 - We ended up with four
 - There are many more contemplated in literature

**KEY ESTABLISHMENT WITH PUBLIC
KEYS**

Needham & Schroeder 1978

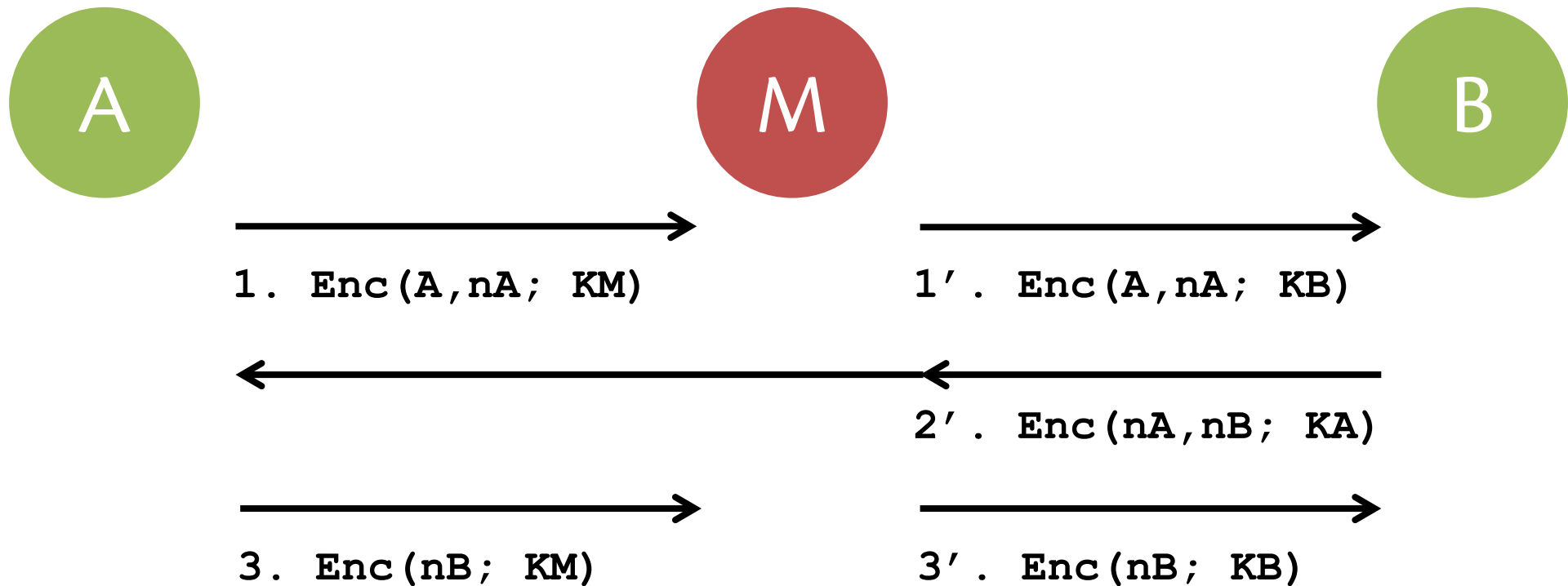
Assume: A and B already have key pairs (K_A, k_A) , (K_B, k_B) ,
And public keys are already known to both



From n_A and n_B derive a key, e.g., $H(n_A, n_B)$

* Still need non-malleable encryption not plain-old encryption

MITM attack



MITM attack



1' . $\text{Enc}(A, n_A; K_B)$



2' . $\text{Enc}(n_A, n_B; K_A)$



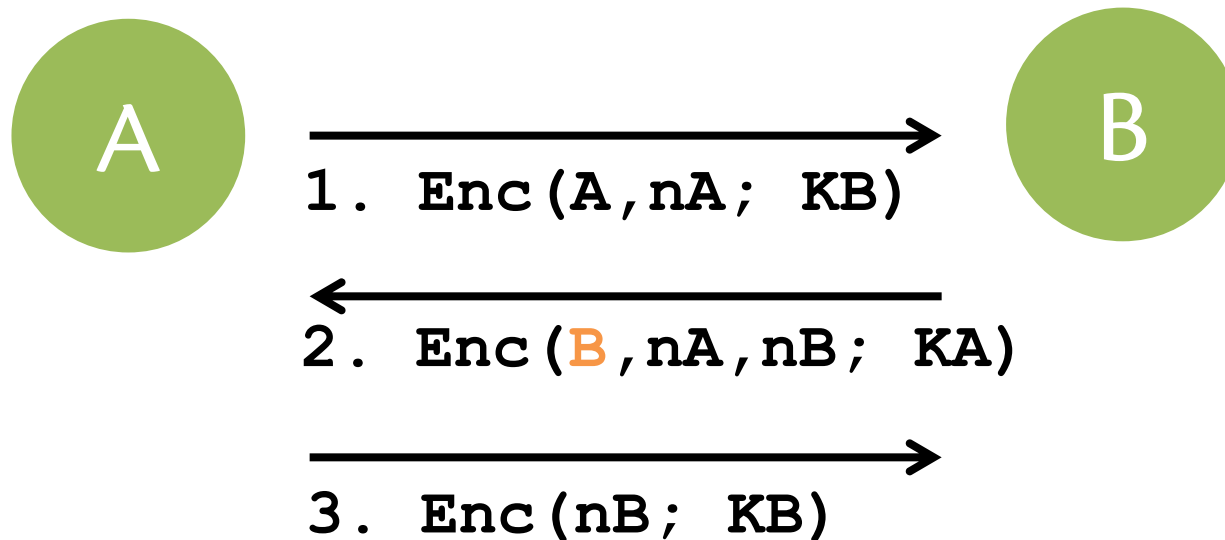
3' . $\text{Enc}(n_B; K_B)$

M just impersonated A!

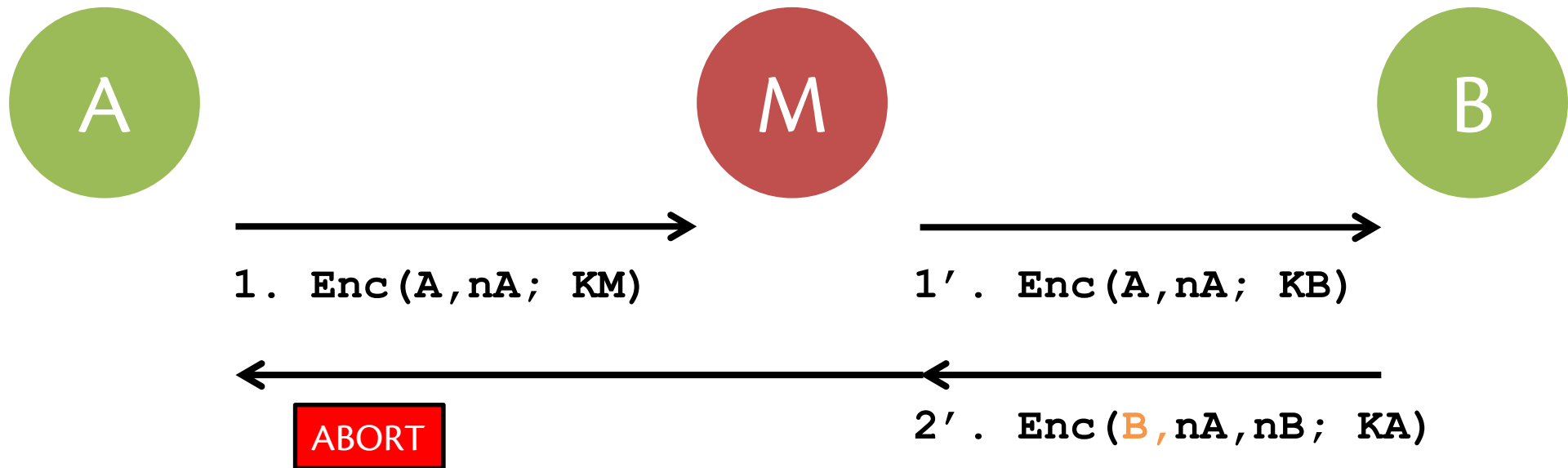
Countermeasure: Names

Attack and fix published in [Lowe 1996]

Fixed protocol known as Needham-Schroeder-Lowe



MITM attack blunted



**KEY ESTABLISHMENT FROM
NOTHING**

Diffie-Hellman(-Merkle)

- Key agreement protocol [1976]
 - Basis of many later protocols
 - Still available in SSL
 - No free lunch: establishes key but **without any authentication of principals**
 - Like having a secure telephone line to an unknown person
- Metaphor based on colors:

https://www.youtube.com/watch?v=YEBfamv-_do&feature=youtu.be&t=138

Whitfield Diffie and Martin Hellman

2015 Turing Award Winners



b. 1944



b. 1945

For critical contributions to modern cryptography.

*The ability for two parties to communicate privately over a **secure channel** is fundamental for billions of people around the world. On a daily basis, individuals establish secure online connections with banks, e-commerce sites, email servers and the cloud. Diffie and Hellman's groundbreaking 1976 paper, "New Directions in Cryptography," introduced the ideas of public-key cryptography and digital signatures, which are the foundation for most regularly-used security protocols on the Internet today.*

Upcoming events

- [today] A2 due, A3 out

*You can't always get what you want.
But...sometimes you get what you need.
–The Rolling Stones*