

# SUPERCLOUD: GOING BEYOND FEDERATED CLOUDS

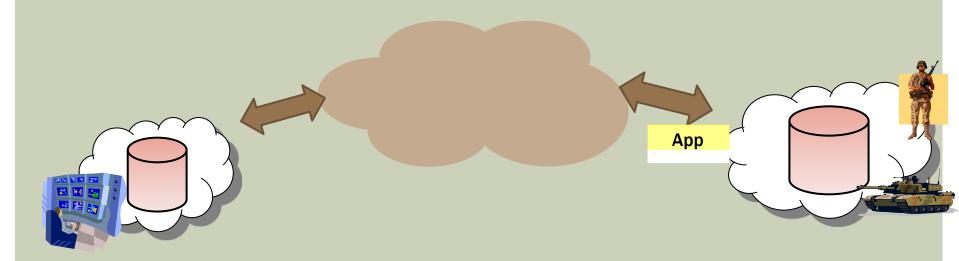
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# CONTROLLING HIGH ASSURANCE CLOUD COMPUTATION

- Should we migrate critical data to computation
- or vice versa?
  - E.g. app needs to import or export data





# CONTROLLING HIGH ASSURANCE CLOUD COMPUTATION

- Should we migrate critical data to computation
- or vice versa?
  - E.g. app needs to import or export data
- Challenges
  - Limited bandwidth tactical networks
  - Interoperability
  - Secure sharing



How can we securely and efficiently migration computation across the cloud?



#### INFRASTRUCTURE AS A SERVICE

- Offer on-demand virtual machines
- Charge according to used hours
- Multiple data center locations











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#### PROBLEM - SINGLE CLOUD

- Vendor lock-in
  - Latency limitation
  - No control of price
  - Availability limitation



Which one?
Price?
Migration?
Availability?









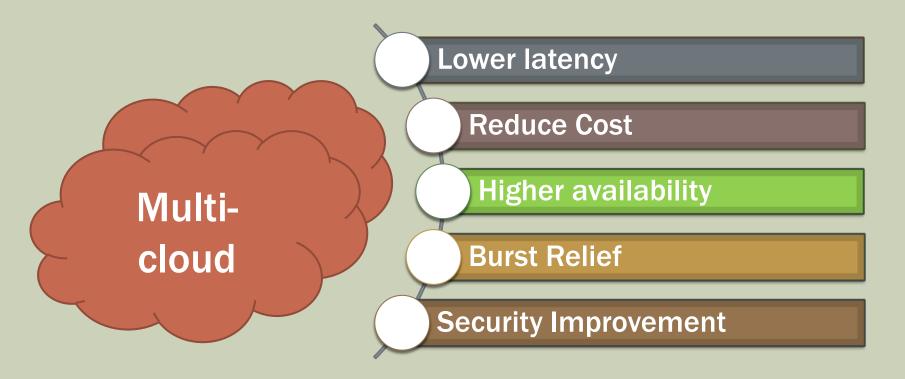


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#### BENEFITS OF MULTIPLE CLOUDS

#### Provide power, control and flexibility to user





#### SUPERCLOUD

- The Supercloud goes beyond a Federated Cloud in that it
  - supports user-level migration between autonomous clouds;
  - Permits environment to include "stubs" for resources that actually are tied to specific places, making them seem to be available from anywhere;
  - supports a variety of underlying virtual machine monitors;
  - supports a shared but decentralized storage system and a novel virtualized network that can migrate with the app;
  - supports system-wide pub/sub for event notification.

# Unshackle the Cloud: xClouds



Bring extensibility into IaaS clouds

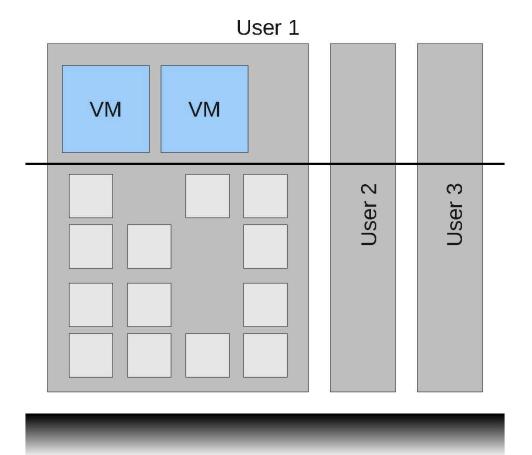
 Allow users to run or implement their own hypervisor-level services

Avoid lock-in with user-centric homogenization

# How to Build xClouds



- Users are isolated
- VMM composed of modules

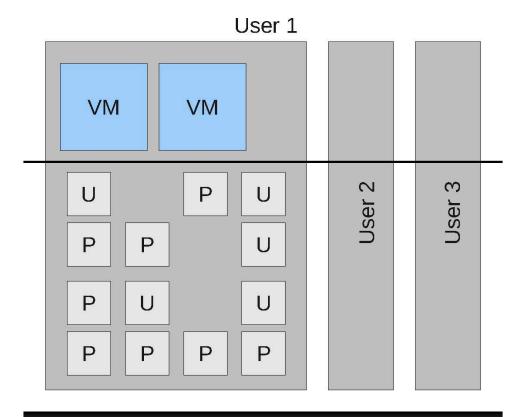


# How to Build xClouds



- Users are isolated
- VMM composed of modules
  - User / Provider

( U / P )

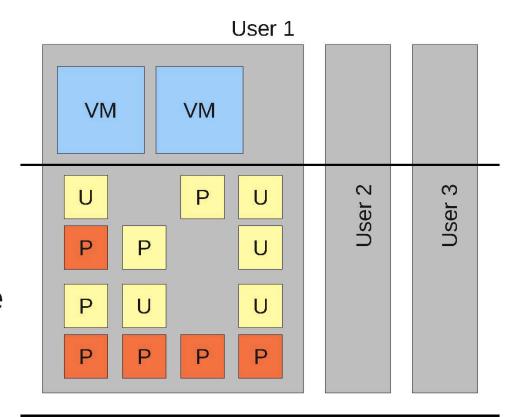


# How to Build xClouds



- Users are isolated
- VMM composed of modules
  - User / Provider

Mutable / Immutable( / / )



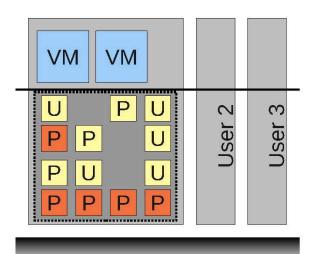
# **How to Build xClouds: Alternatives**



# Download VMM Extensions

e.g SPIN, VINO

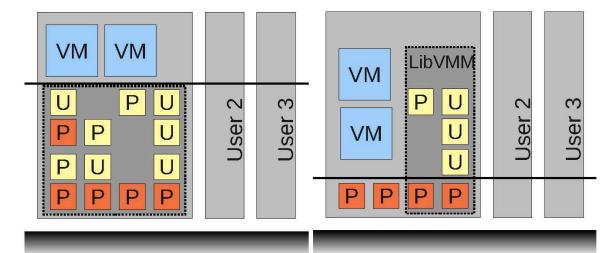
Providers must adopt new VMM



# **How to Build xClouds: Alternatives**



Download VMM Extensions	Expose Hardware Through VMM
e.g SPIN, VINO	e.g. Exokernel
Providers must adopt new VMM	Providers must adopt new VMM

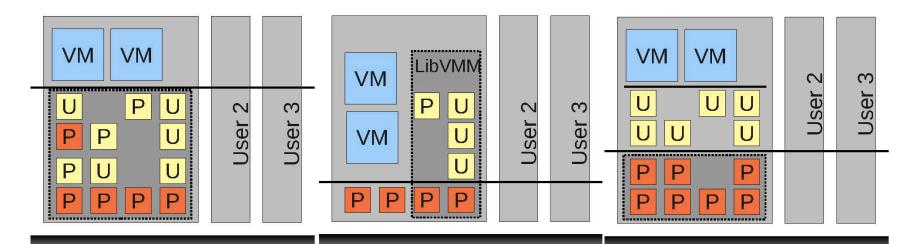


Hardware

# **How to Build xClouds: Alternatives**



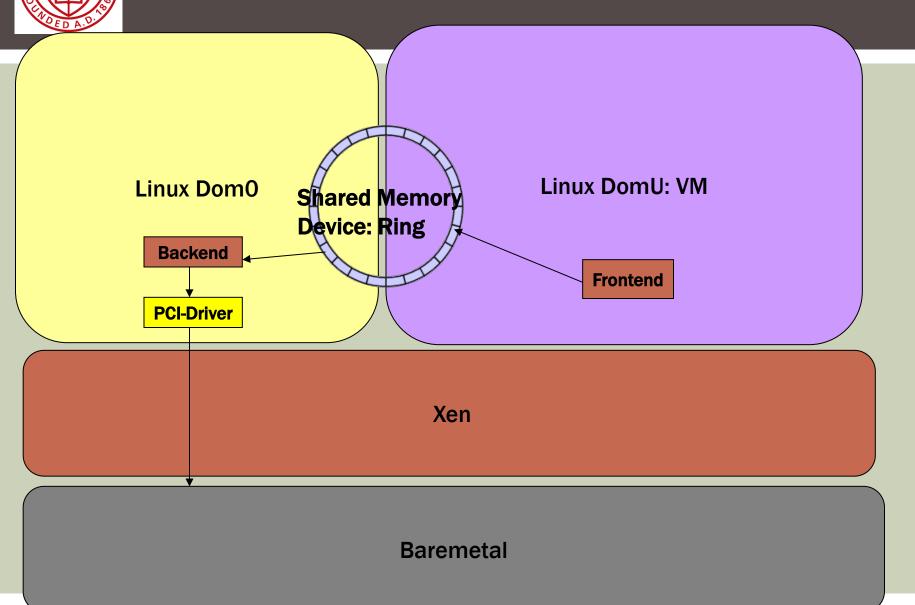
Download VMM Extensions	Expose Hardware Through VMM	Add Another VMM
e.g SPIN, VINO	e.g. Exokernel	e.g. Turtles Project
Providers must adopt new VMM	Providers must adopt new VMM	Turtles needs VMM support, but



Hardware Hardware Hardware

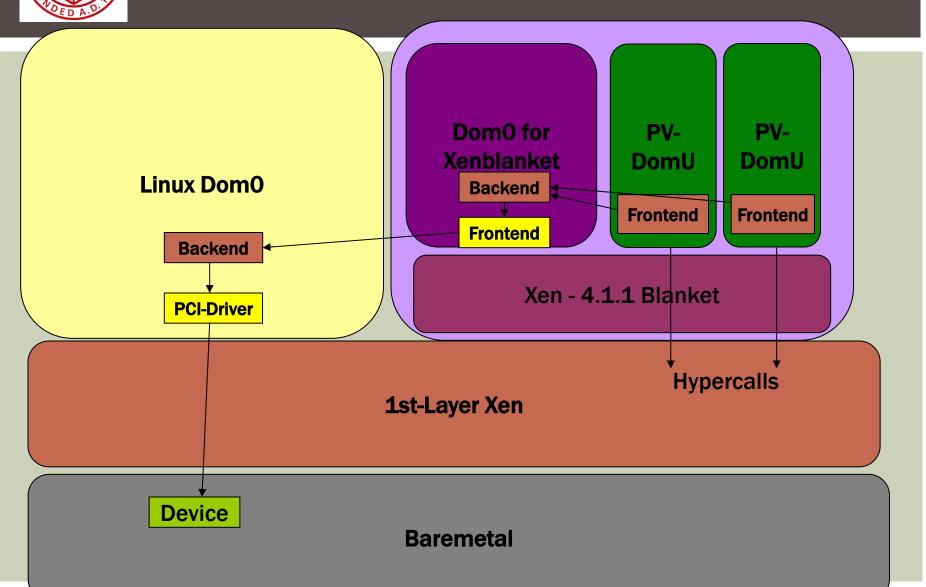


# W TO BUILD XCLOUDS: ANOTHER LAYER





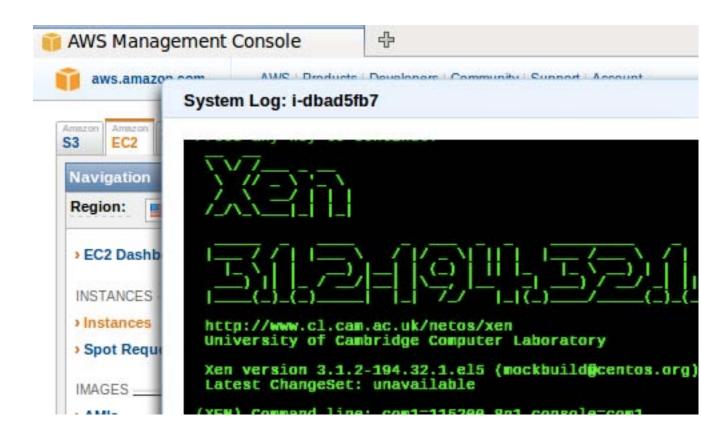
#### W TO BUILD XCLOUDS: ANOTHER LAYER



# xClouds works Today!

TO THE DAY OF

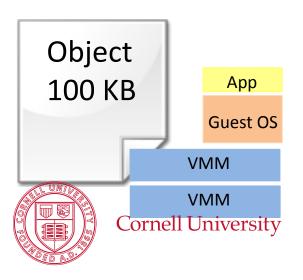
- Nested paravirtual device drivers
- Xen on EC2



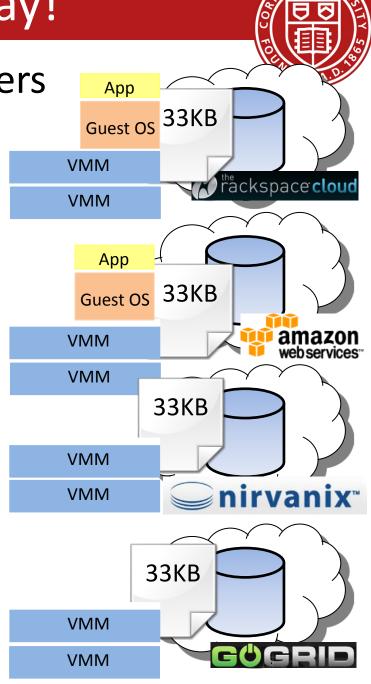
# xClouds works Today!

Nested paravirtual device drivers

Xen on EC2



Can create your own
 Cloud-within-a-Cloud





# HOW TO BUILD XCLOUDS: ANOTHER LAYER

- Event-Channel Drivers for virtual interrupts
  - One for Receive Event from 1st-Layer Xen: virtual interrupts
  - One for multiplexing to nested DomU
- Grant Page Table Drivers for shared memory
  - One for Shared Ring buffer with 1st-Layer Dom0
  - One for sharing memory with/or between nested DomUs
- Two Xenbus drivers
  - One for connect to 1st-Layer shared memory devices
  - One for nested DomUs to connect to nested shared memory devices
- Block and Net Frontend Drivers
  - For virtual disk and network devices of nested Dom0



#### HYPERCALL PASSTHROUGH

- Need Hypercall Passthrough
  - Nested Dom0 must be able to get information about shared memory devices from 1st Layer-Xen
  - Nested Dom0 can only issue hypercall to Nested Xen
    - So, nested Xen should help passthrough related hypercalls



# KILLER APPS FOR THE SUPERCLOUD

- Sensitive Resource
- Follow the sun
- Geographic proximity
- Spot Instances
- Dynamic Resource Scaling
- Bursting



#### KILLER APPS FOR THE SUPERCLOUD

- Sensitive resource
  - Some provider has a special device, or special data
  - Supercloud allows you to add a "stub" for it to your environment. Looks like a normal local device or local data file / database
- If you access the resource, SuperCloud migrates your VM to where it resides
  - Moving computation to data on demand avoids locking app to the place where that resource resides



#### SUPERCLOUD CHALLENGES

#### **Uniform VM image?**

- using nested virtualization

#### **Cross-cloud migration?**

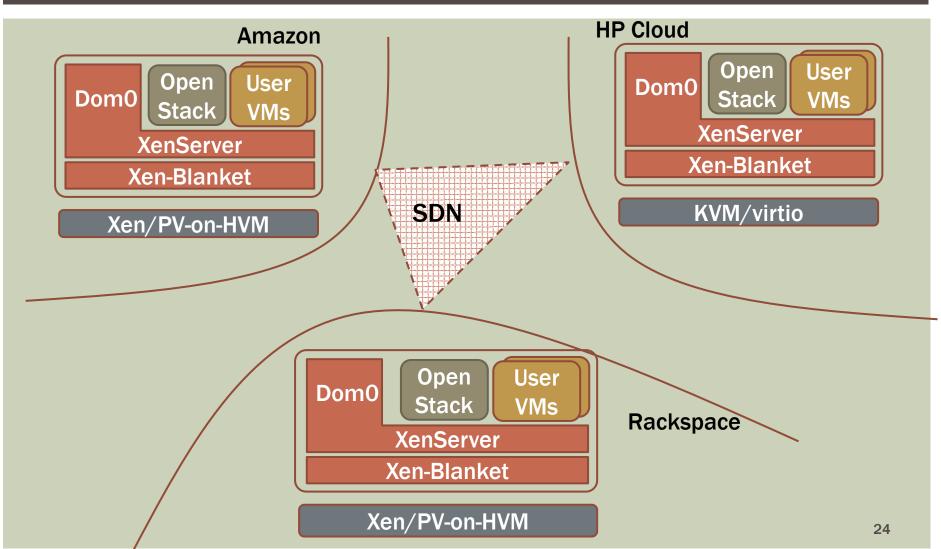
- developed a new image storage facility

#### **Transparent networking?**

- based on SDN: Open vSwitch and VXLAN



## SUPERCLOUD ARCHITECTURE



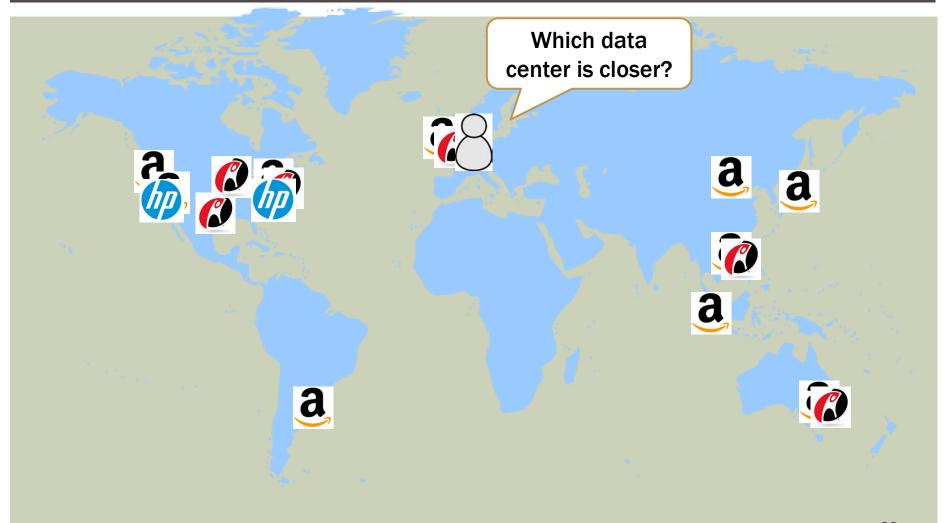


#### BENEFITS OF MULTIPLE CLOUDS

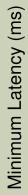
#### Provide power, control and flexibility to user

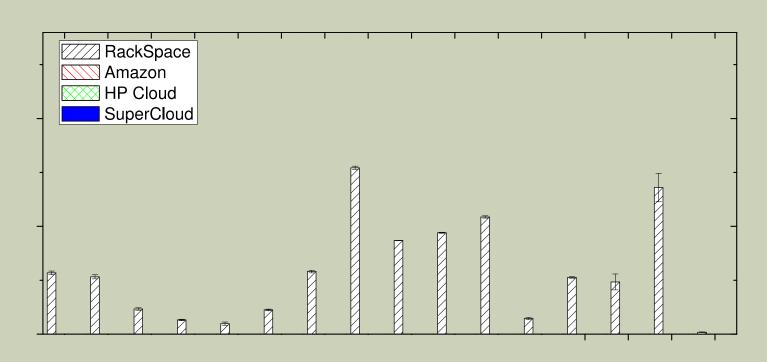




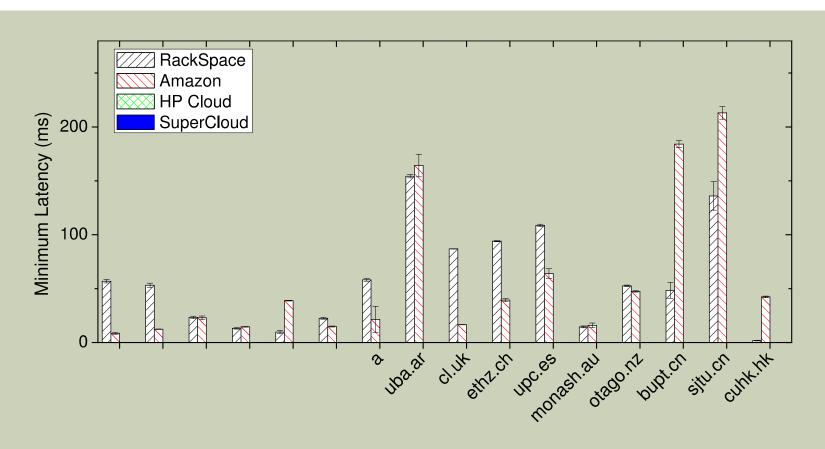




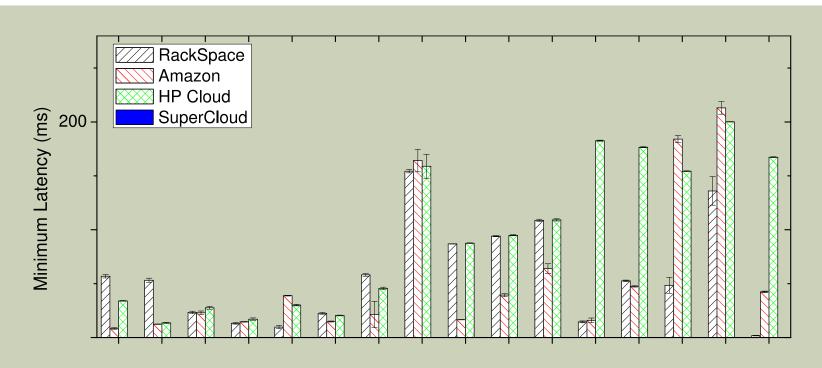




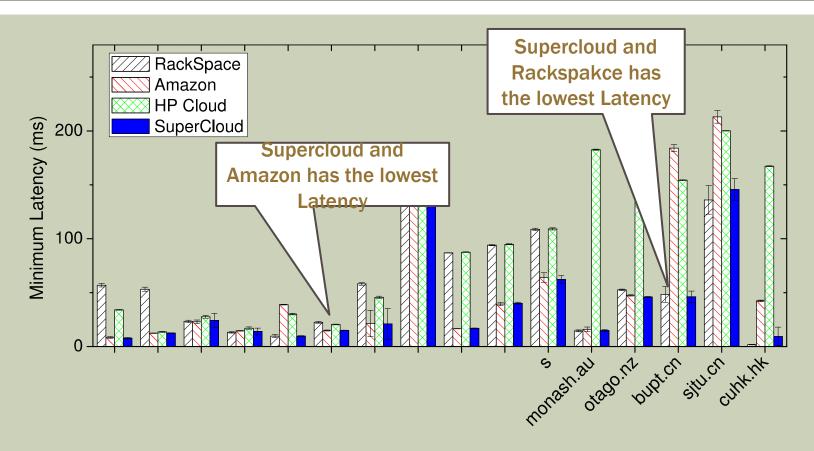




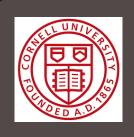








SuperCloud is closer to the clients



#### BENEFITS OF MULTIPLE CLOUDS

#### Provide power, control and flexibility to user





#### **SPOT INSTANCE**

- Amazon Spot Instance
  - Dramatic Price Change
  - Usually Cheap
  - Charges hourly
  - Ready to be terminated

Can't save money when prices goes high

Only stateless jobs!

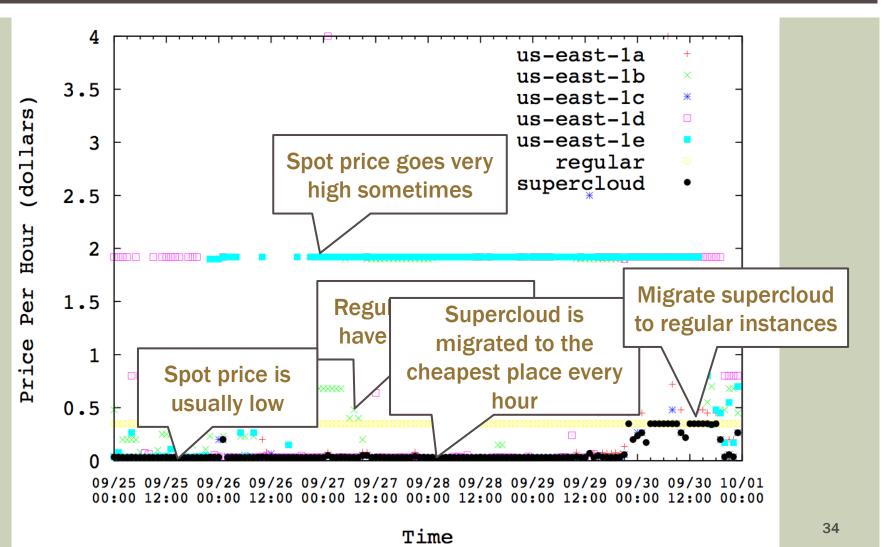


#### **SMART SPOT INSTANCE**

- SuperCloud on Spot Instances
  - Migrate out to other places when instances being terminated
  - Migrate to the cheapest place when starting new billing hours
- Benefits
  - No termination
  - Lower budget

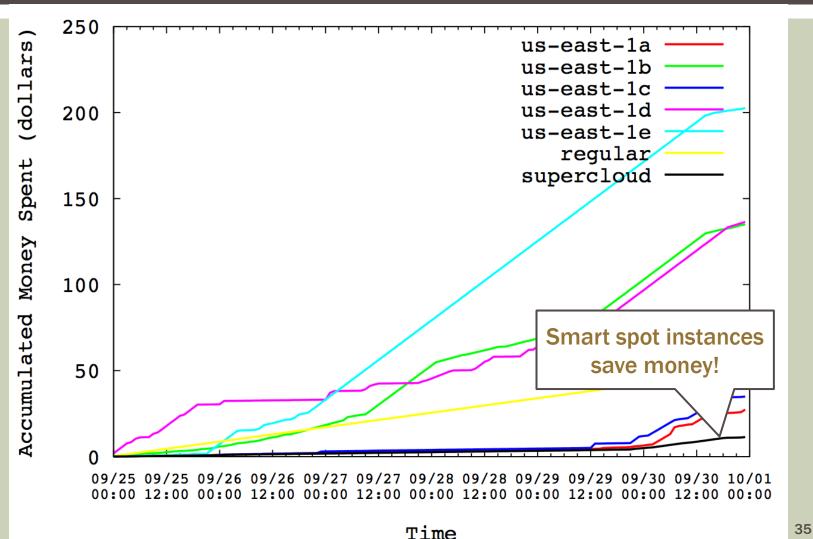


#### SPOT INSTANCE PRICE HISTORY





#### **ACCUMULATED PRICE**



#### SUMMARY

- SuperCloud uses Xen on Xen virtualization
  - Has some extra overheads, obviously
  - But enables migration of the entire VM and its runtime environment
- SuperCloud is able to...
  - Moves computation to data if data is big, sensitive, special device on a special host, etc
  - Can also migrate to chase lowest-priced resources
- Transparent to the application: standard OS APIs