CS 5154: Software Testing

Regression Testing

Instructor: Owolabi Legunsen

Fall 2021

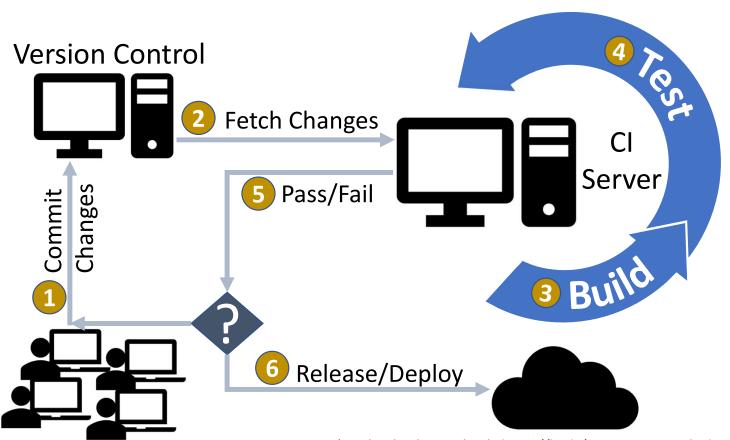
Review of the six CS5154 themes

- 1. How to automate the execution of tests? ✓
- 2. How to design and write high-quality tests? ✓
- 3. How to measure the quality of tests? ✓
- 4. How to automate the generation of tests? ✓
- 5. How to reduce the costs of running existing tests? ←
- 6. How to deal with bugs that tests reveal? [??]

What is regression testing?

Re-running tests to check that code changes do not break previously working functionality.

A common setting for regression testing: Cl



Developers

Builds per day:

Facebook: 60K*

Google: 17K

HERE: 100K

Microsoft: 30K

 Single open-source projects: up to 80

Releases per day

• Etsy: 50

* Android only; Facebook: https://bit.ly/2CAPvN9; Google: https://bit.ly/2TOEyeK; Microsoft: https://bit.ly/2HgjUpw; Etsy: https://bit.ly/2IiSOJP;

What we'll talk about today

Problem: Regression testing can be very slow

Solution: Techniques to speed up regression testing



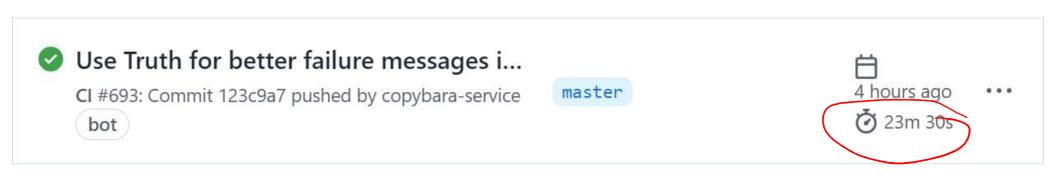
Regression testing can be very slow

	test execution time	number of tests	
<apache ant=""></apache>	~5min	1667	each day
guava-libraries Guava: Google Core Libraries for Java 1.6+	~10min	641534	ach
jetty://	~45min	1296	
continuum	~45min	361	tim
	~45min	631	many times
Apache Camel	~4h	4975	Re-run
hedoop (C)	~17h	8663	Re

The cost of regression testing is growing!

• Today:

• 2015: ~10min 641,534 tests



Testing Google Guava locally: ~1/2 of lecture time

Why is the cost of regression testing growing?

- Number of changes per day is growing linearly
- Number of tests that are being run is growing linearly
- So, test execution time is growing quadratically



In 2011,

- 75+ million tests run per day
- 20+ revisions per minute

What are your ideas for speeding up testing?

- don't test all voisons - Oscalize testos to modulos that charged -vefrets kode to allow localization - priotitize what modules to test - jarelehyd T - apprende tests accords module - calche me veuse Altest 18 Mts

Last semester's ideas for speeding up testing

_ pormallelize - mn lest effected by changes VRTS

write fewer tests that satisfy stonger criteria

pick and chosse fest based how long they take and prioritization - v un fest outside mik hours - designate core fests and vandom fraction of others

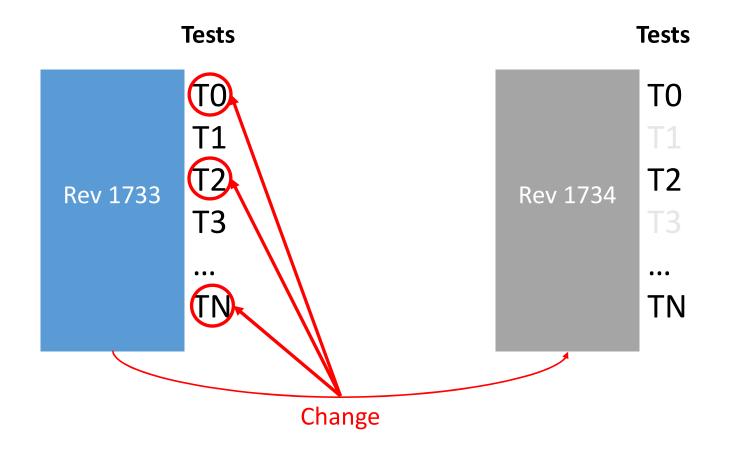
Goals for a regression testing technique

- 1. Detect regression faults as soon as possible
- 2. Reduce costs of testing
 - a. Costs in machine time to run tests
 - b. Costs in in developer time to wait for test results

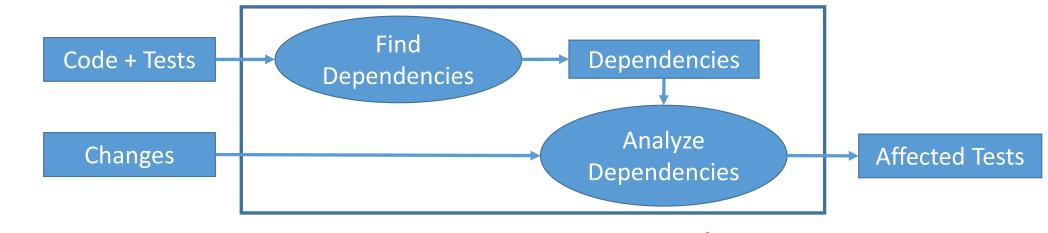
Some regression testing techniques

- RetestAll: Re-run all tests after a change
- Regression Test Selection (RTS): Re-run subset of tests that are "affected" by code changes
- Test-Suite Reduction (Minimization): Remove redundant tests
- Test-Case Prioritization: Order tests so that those that are "more important" are run first

Regression Test Selection (RTS)



How RTS works



- An **affected test** can behave differently due to code changes
- A test is affected if any of its dependencies changed

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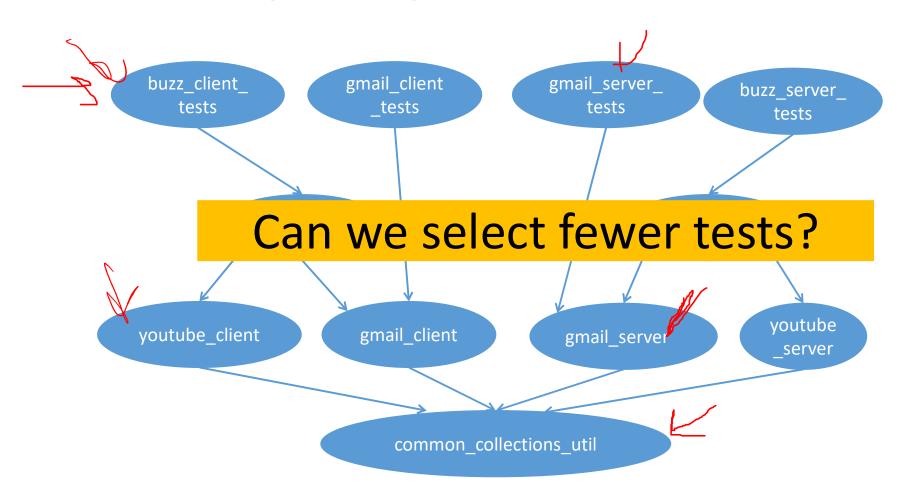
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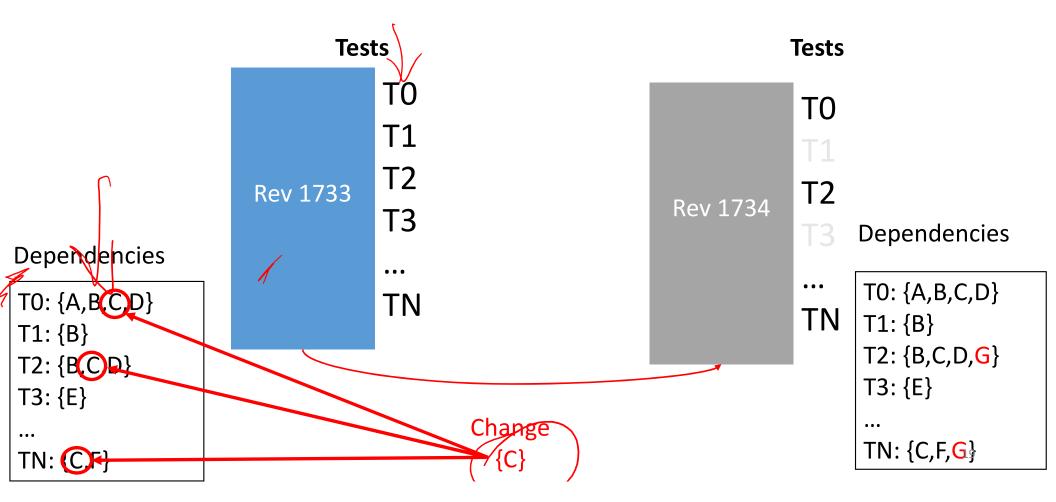
RTS at Google (Target/Module Level)



Class-level RTS

- Track dependencies between classes (in Java)
 - Collect changes at class level
 - Connect related classes
 - Select test classes (run all test methods in selected test class)
- How do we track test dependencies?
- How do we track changes?

Class-level Dynamic RTS (Ekstazi¹)



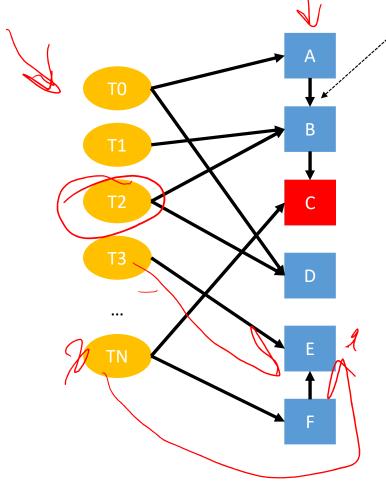
How Ekstazi works



- Find Dependencies: dynamically track classes used while running each test class
 - Instrument classes to figure out which classes are used/loaded when running tests in some test class
- Changes: classes whose .class (bytecode) files differ
- Analyze Dependencies: select test classes for which any of its dependencies changed
 - Maintain dependencies between versions

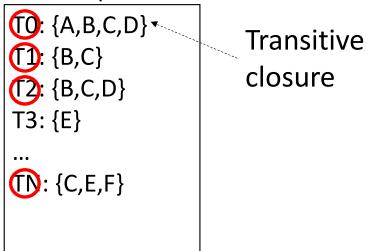
egunsen et al., An Extensive Study of Static Regression Test Selection in Modern Software Evolution. FSE 2016, https://github.com/TestingResearchIllinois/starts

Class-level STAtic RTS (STARTS¹)



Use edge or inheritance edge

STARTS Dependencies



Is the transitive closure sufficient?

reflexive (145 mg

How STARTS works

- First, build a class dependency graph at compile time
 - Each class has an edge to direct superclass/interface and referenced classes
- Find Dependencies: classes reachable from each test class in the graph
- Changes: computed in same way as Ekstazi
- Analyze Dependencies: select test classes that reach a changed class in the graph

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A conversation from the last lecture

Owolabi: For an RTS technique to be useful, the end-to-end time of finding dependencies, analyzing dependencies+changes, and rerunning affected tests must be less than the time to simply re-run all tests

Student: What if RTS selects all tests to be re-run?

Owolabi : 😂

For Ekstazi, includes time to run and collect dependencies

Run All Tests

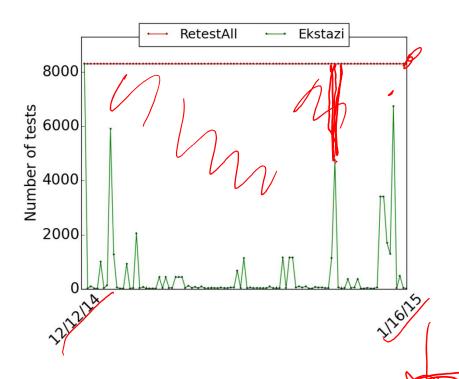
Find Dependencies Analyze Run Affected Tests

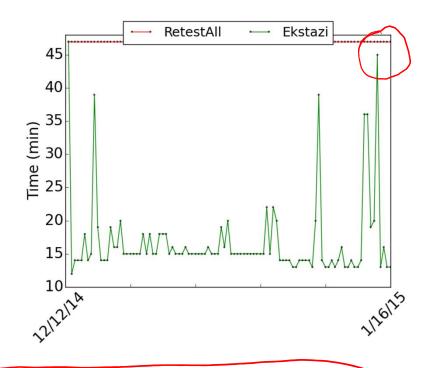
Time Savings

End-to-End Time for RTS

- End-to-end time for RTS must be less than time to run all tests
- RTS should be safe: it should select to rerun all affected tests
- RTS should be **precise**: it should select to rerun *only* affected tests

Benefit of RTS is measured across many versions





Reduces number of tests: ~15x (10%) more than dynamic method-level RTS)

Reduces test execution time: ~8x

Dynamic vs Static

- Dynamic:
 - Pro
 - Gets exactly what tests depends on
 - Con
 - Requires executing tests to collect dependencies (overhead)
- Static:
 - Pro
 - Quick analysis without needing to execute tests
 - Con
 - Can over-approximate affected tests due to static analysis
 - May miss dependencies (reflection!)

A conversation from last lecture

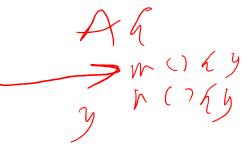
Owolabi: Module-level RTS saves costs but still runs too many tests because classes that changed may not be used by all modules that depend on changed module

Owolabi: So, we need to investigate class-level RTS

Student: But doesn't the same argument apply to class-level RTS?

Owolabi: ©

Finer Granularity?





- Why not go even finer granularity of dependencies?
 - Method-level?
 - Statement-level?
- Collecting such dependencies (correctly) is harder/costlier
- More time to collect dependencies
 - Is the extra time worth it?
- Can be unsafe!

Safety Example (1)

Revision 0

```
class A {
   A() {}
   public void m() { ... }
}
```

Revision 1

```
class A {
   A() {}
   public void m() { ... }
+ public void n() { ... }
}
```

```
Class Test {
    @Test test() {
        Method[] methods = A.class.getDeclaredMethods();
        assertEquals(1, methods.length);
    }
}
```

Safety Example (1) – Dynamic Class-Level RTS

Revision 0

```
class A {
   A() {}
   public void m() { ... }
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Revision 1

```
class A {
   A() {}
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}
```

Would "Test" be selected?

Should "Test" be selected?

Safety Example (1) – Static Class-Level RTS

Revision 0

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class A {
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class A {
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Safety Example (1) – Dynamic Method-Level RTS

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Would "test" be selected?

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                                                 Should "test" be selected?
       test -> h Object-get De (aved Mothads ())
```

Safety Example (1) – Static Method-Level RTS

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}
```

Would "test" be selected?

```
@Test test() {
    Method[] methods = A.class.getDeclaredMethods();
    assertEquals(1, methods.length);
}
Should "test" be selected?
```

Safety Example (2)

Revision 0

```
class A {
   A() {}
   int m() { return 1; }
}

class B extends A {
   B() {} // calls A()
}
```

```
@Test test() {
   B b = new B();
   assertEquals(1, b.m());
}
```

Revision 1

```
class A {
   A() {}
   int m() { return 1; }
}

class B extends A {
   B() {} // calls A()
+ @Override
+ int m() { return 2; }
}
```

Safety Example (2) – Dynamic Class-Level RTS

Revision 0

```
class A {
   A() {}
   int m() { return 1; }
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class B extends A {
   B() {} // calls A()
}
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Revision 1

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class B extends A {
    B() {} // calls A()
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}
```

```
Class Test {
    @Test test() {
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}
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Would "Test" be selected?

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Safety Example (2) – Static Class-Level RTS

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O Class A {
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}
```

```
class A {
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}

class B extends A {
   B() {} // calls A()
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   + int m() { return 2; }
}
```

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Class Test {
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}
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Would "Test" be selected?

Should "Test" be selected?

Safety Example (2) – Dynamic Method-Level RTS

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Safety Example (2) – Static Method-Level RTS

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class B extends A {
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```

Would "test" be selected?

Should "test" be selected?

Class-level vs Target/Module-level

- Class-level test selection should be more precise than target/modulelevel test selection
 - Selects to run all tests in affected test class, not all tests in affected test target/module

• Why do companies not use class-level test selection?

Some RTS tools you can use today

- Built by researchers (click on links below)
 - STARTS
 - Ekstazi
- Built by industry (click on links below)
 - Microsoft Test Impact Analysis
 - OpenClover Test Optimization -
 - Ekstazi Gradle Plugin

Ekstazi "in the wild"



"Your tool is quite impressive; congratulations!" an Apache Commons Math developer



Hangout with Google managers and developers

Several feature requests from various (Apache) developers

STARTS "in the wild"

- At least 6 dissertations built on or used STARTS
 - UIUC
 - KTH in Sweden
 - Hacettepe University in Turkey
 - Colorado State University

Questions

