

# CS 5154: Software Testing

## Automated Test Generation

Instructor: Owolabi Legunsen

Fall 2021

# Review of the six CS5154 themes

1. How to automate the execution of tests? ✓
2. How to design and write high-quality tests? ✓
3. How to measure the quality of tests? ✓
4. How to automate the generation of tests? ←
5. How to reduce the costs of running existing tests?
6. How to deal with bugs that tests reveal? [??]

# Why care about automated test generation?

- You learned how to design and write high-quality tests
  - **Hypothetical task**: test a project with 80k lines of code in one week
- Test suites can have more lines than code under test, e.g., hw0, hw1, hw2



{ 84,377 lines of **source code**  
86,924 lines of **unit-test code**

**How would you proceed?**

# On automated test suite generation

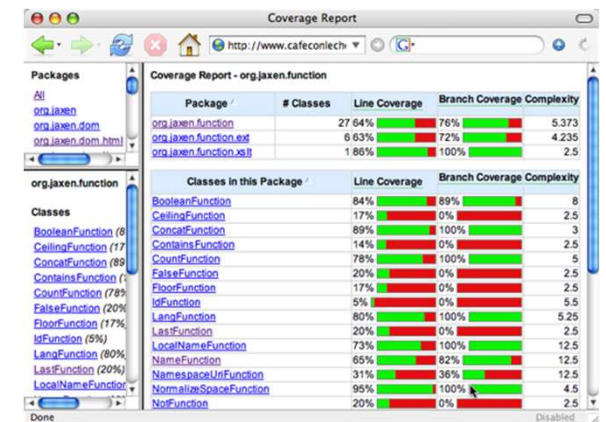
- Today: fundamental concepts, alternative approaches
- Next: hands-on demo

# Testing: review of basic testing concepts

- **Test case:**
- **Test oracle:**
- **Test suite:**
- **Test adequacy:**

# Testing: basic concepts

- **Test case** (or, **test**): executes the code under test and includes
  - Input values
  - execution steps (most times)
  - Expected outputs
- **Test oracle**: compares observed and expected outputs
- **Test suite**: a finite set of tests
  - Usually, can be run together in sequence
- **Test adequacy**: a measurement of test quality
  - e.g., code coverage



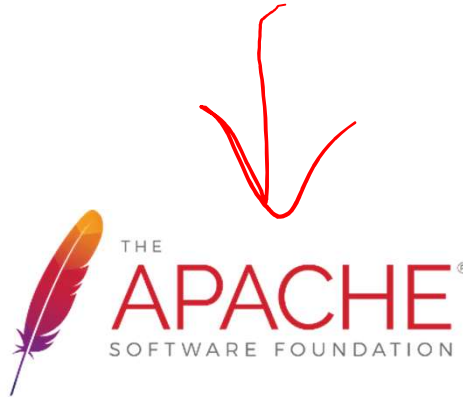
# automated test generation

Different approaches target these concepts

- Input value generation, e.g., fuzzing, symbolic execution
- Test suite generation, e.g., Randoop, EvoSuite
- Test oracle generation is very hard
- Test Adequacy: used to evaluate automated tests

# Who is using automated test generation

- Randoop:



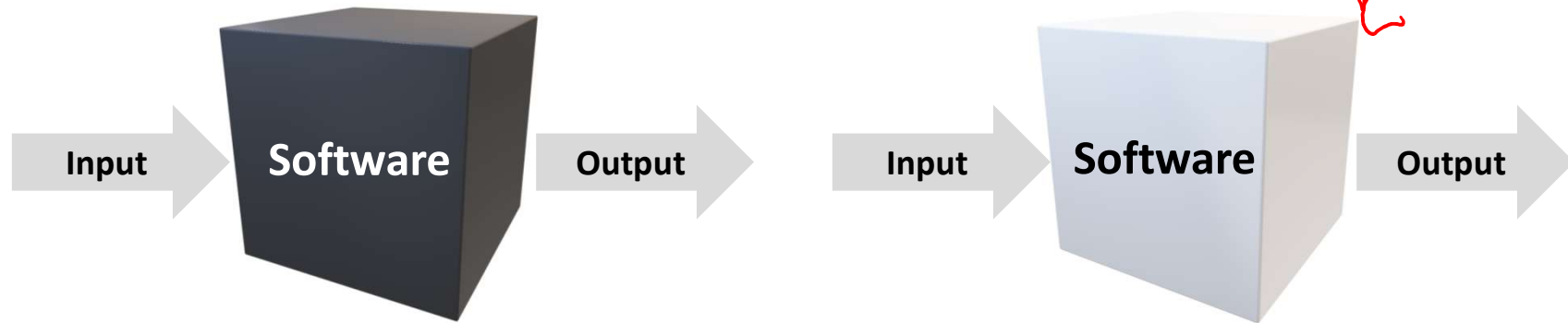


# Who is using automated test generation? (2)

- Type in your favorite search engine:
  - “fuzzing at Google”
  - “fuzzing at Microsoft”
  - “fuzzing at Facebook”
  - “fuzzing at X”

# Classes of test generation approaches

- Functional vs. structural test generation



- **Functional test generation** is based on the functionality of the code
- **Structural test generation** is based on the structure of the code

# Structural generation granularity

- Projects providing public APIs for external use
  - **Method-level test generation**: consider various method invocation sequences to expose possible faults
- Projects usually used as a whole
  - **Path-level generation**: consider all the execution paths to cover most code elements

*random*  
**Guided unit test generation** (this lecture and the next)

**Whole-suite test generation** (not covered this semester)

# Thought experiment

- How would you go about automatically creating a test suite for class C?

```
public class HashSet extends Set{  
    public boolean add(Object o){...}  
    public boolean remove(Object o){...}  
    public boolean isEmpty(){...}  
    public boolean equals(Object o){...}  
    ...  
}
```

- Alternatively, what are the pieces that you need to create a test suite for C?

Your thoughts

# Recall: the components of a unit test

## Program under test:

```
public class Math{  
    static int sum(int a, int b){  
        return a+b;  
    }  
    ...  
}
```

## Example JUnit test:

```
public class MathTest{  
    @Test  
    public void testSum (){  
        int a=1;  
        int b=1;  
        int c=Math.sum(a, b);  
        assertEquals(2,c);  
    }  
    ...  
}
```

Input values

Execution steps

Test oracle

# How to do random structural test generation?

## Program under test

```
public class HashSet extends Set{  
    public boolean add(Object o){...}  
    public boolean remove(Object o){...}  
    public boolean isEmpty(){...}  
    public boolean equals(Object o){...}  
    ...  
}
```

Generation

## Generated test *t1*

```
Set s = new HashSet();  
s.add("hi");
```

## Generated test *t2*

```
Set s = new HashSet();  
s.add("hi");  
s.remove(null);
```

## Generated test *t3*

```
Set s = new HashSet();  
s.isEmpty();  
s.remove("no");  
s.isEmpty();  
s.add("no");  
s.isEmpty();  
s.isEmpty();  
...
```

- Needed: generate a random sequence of invocations, each of which has

- A random method
- Some random parameters
- A random receiver object
  - Not required for static methods

...

# Your turn...

- What are some limitations of random method-sequence generation?



# Random method-sequence generation: limitations

- Does not have test oracles
  - E.g., an ideal test oracle for the test below: **assertEquals(1, s.size())**
- Harder to generate complex tests
  - E.g., the parameters of some method invocations can only be generated by other method invocations
- Can have many redundant or illegal tests

A random test

```
Set s = new HashSet();  
s.isEmpty();  
s.remove("no");  
s.isEmpty();  
s.add("no");  
s.isEmpty();  
s.isEmpty();
```

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# Random method-sequence generation: redundant and illegal tests

## 1. Useful test:

```
Set s = new HashSet();  
s.add("hi");
```

## 3. Redundant test:

```
Set s = new HashSet();  
s.add("hi");
```

Should not output

## 2. Useful test:

```
Date d = new Date(2006, 2, 14);
```

## 4. Illegal test:

```
Date d = new Date(2006, 2, 14);  
d.setMonth(-1); // pre: argument >= 0
```

Should not output

## 5. Illegal test:

```
Date d = new Date(2006, 2, 14);  
d.setMonth(-1); // pre: argument >= 0  
d.setDay(5);
```

Should not even generate

# We need something more than random

- **Randoop: Feedback-directed Random Test Generation (ICSE'07)**
  - The intuitions
  - The tool
  - Read the paper for more details!

## **Feedback-directed Random Test Generation**

Carlos Pacheco<sup>1</sup>, Shuvendu K. Lahiri<sup>2</sup>, Michael D. Ernst<sup>1</sup>, and Thomas Ball<sup>2</sup>

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# Randoop: feedback-directed random test generation

- Use code contracts as test oracles
- Build tests incrementally
  - new tests extend previous ones
  - in this context, a test is a method sequence
- As soon as a test is created, use its execution results to guide generation
  - away from redundant or illegal method sequences
  - towards sequences that create new object states

# Randoop: inputs and output

- **Inputs:** Classes under test, time limit, set of contracts
  - Method contracts (e.g. “o.hashCode() throws no exception”)
  - Object invariants (e.g. “o.equals(o) == true”)
  - User-written contracts
- **Output:** contract-violating or contract-preserving unit tests

```
HashMap h = new HashMap();  
Collection c = h.values();  
Object[] a = c.toArray();  
LinkedList l = new LinkedList();  
l.addFirst(a);  
TreeSet t = new TreeSet(l);  
Set u = Collections.unmodifiableSet(t);  
assertTrue(u.equals(u));
```



fails on Sun's JDK  
1.5/1.6 when  
executed

## Some contracts that Randoop uses

- **`o.equals(o)==true`**
- **`o.equals(o)`** throws no exception
- **`o.hashCode()`** throws no exception
- **`o.toString()`** throws no exception
- No null inputs and No NPEs

# Randoop: algorithm

1. Seed value pool for various types
  - pool = { **0**, **1**, **true**, **false**, **“hi”**, **null** ... }
2. Do until time limit expires:
  - a. Create a new sequence
    - i. Randomly pick a method call  $\mathbf{m}(\mathbf{T}_1 \dots \mathbf{T}_k) / \mathbf{T}_{\text{ret}}$
    - ii. For each input parameter of type  $\mathbf{T}_i$ , randomly pick a sequence  $\mathbf{S}_i$  from the value pool that constructs an object  $\mathbf{v}_i$  of type  $\mathbf{T}_i$
    - iii. Create new sequence  $\mathbf{S}_{\text{new}} = \mathbf{S}_1; \dots; \mathbf{S}_k; \mathbf{T}_{\text{ret}} \mathbf{v}_{\text{new}} = \mathbf{m}(\mathbf{v}_1 \dots \mathbf{v}_k);$
    - iv. If  $\mathbf{S}_{\text{new}}$  was previously created (lexically), go to step i
  - b. Classify new sequence  $\mathbf{S}_{\text{new}}$ : discard, output, or add to pool



- - - -> Method
- - - -> Parameter
- - - -> Receiver object

# Randoop: example

## Program under test:

```
public class A{  
    public A() {...}  
    public B m1(A a1) {...}  
}  
public class B{  
    public B(int i) {...}  
    public void m2(B b, A a) {...}  
}
```

## Test1:

```
B b1=new B(0);
```

## Value pool:

```
S1: B b1=new B(0);
```

```
{0, -1, null, "hi", ...}
```

- - - -> Method
- - - -> Parameter
- - - -> Receiver object

# Randoop: example

## Program under test:

```
public class A{  
    public A() {...}  
    public B m1(A a1) {...}  
}  
public class B{  
    public B(int i) {...}  
    public void m2(B b, A a) {...}  
}
```

## Test1:

```
B b1=new B(0);
```

## Test2:

```
A a1=new A();
```

## Value pool:

```
S2: A a1=new A();
```

```
S1: B b1=new B(0);
```

```
{0, 1, null, "hi", ...}
```

- - - -> Method
- - - -> Parameter
- - - -> Receiver object

# Randoop: example

## Program under test:

```
public class A{
    public A() {...}
    public B m1(A a1) {...}
}
public class B{
    public B(int i) {...}
    public void m2(B b, A a) {...}
}
```

## Test1:

```
B b1=new B(0);
```

## Test2:

```
A a1=new A();
```

## Test3:

```
A a1=new A(); //reused from s2
B b2=a1.m1(a1);
```

## Value pool:

```
S3: A a1=new A();
    B b2=a1.m1(a1);
```

```
S2: A a1=new A();
```

```
S1: B b1=new B(0);
```

```
{0, 1, null, "hi", ...}
```

- - - -> Method
- - - -> Parameter
- - - -> Receiver object

# Randoop: example

## Program under test:

```
public class A{
    public A() {...}
    public B m1(A a1) {...}
}
public class B{
    public B(int i) {...}
    public void m2(B b, A a) {...}
```

## Value pool:

S3: A a1=new A();  
B b2=a1.m1(a1);

S2: A a1=new A();

S1: B b1=new B(0);

{0, 1, null, "hi", ...}

S4: ...

## Test1:

B b1=new B(0);

## Test2:

A a1=new A();

## Test3:

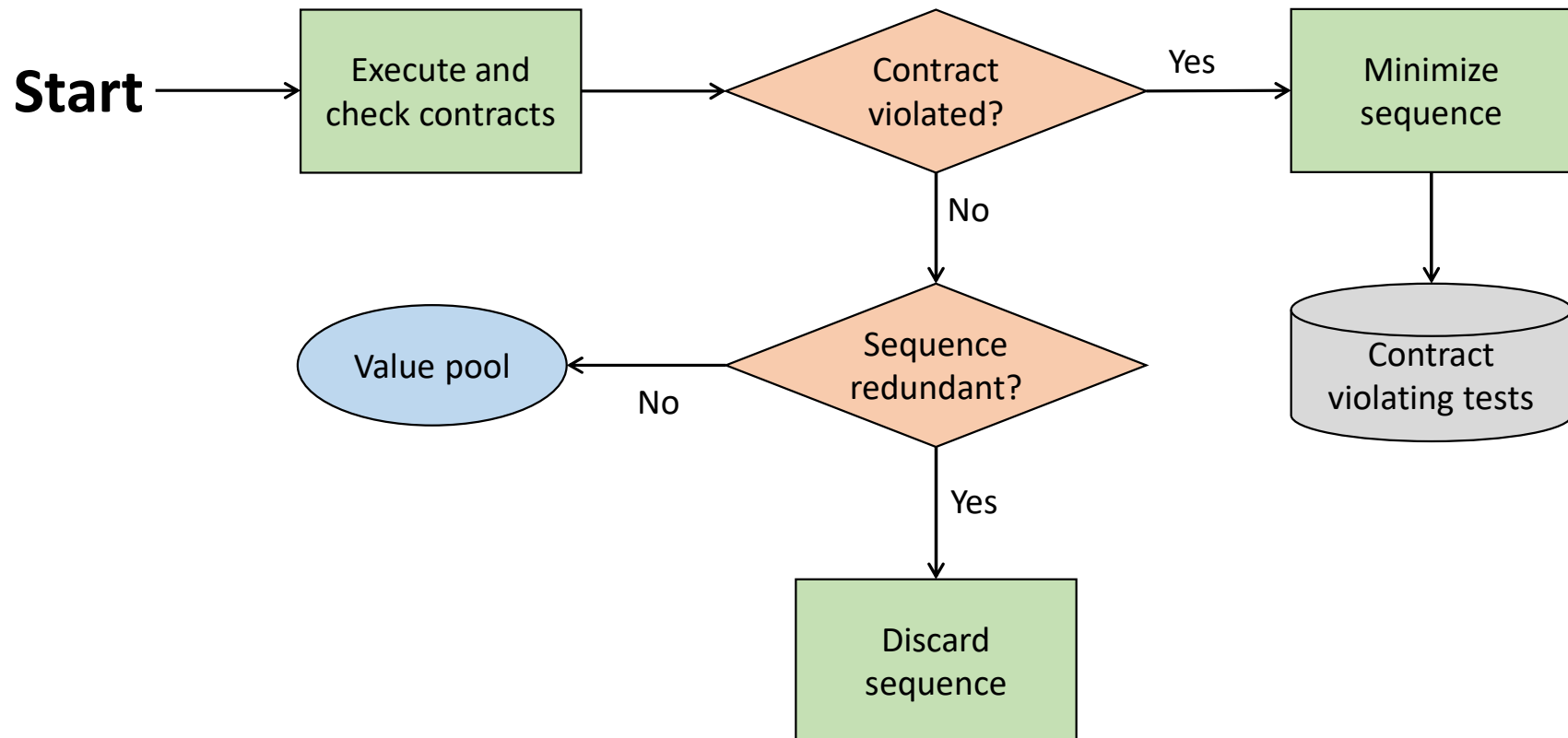
A a1=new A();  
B b2=a1.m1(a1);

## Test4:

B b1=new B(0); //reused from s1  
A a1=new A(); //reused from s3  
B b2=a1.m1(a1); //reused from s3  
b1.m2(b2, a1);

...

# Classifying a sequence



# Redundant sequences

1. During generation, maintain a set of all objects created
2. A sequence is redundant if all the objects created during its execution are members of the set in 1 (using *equals* to compare)
  - One can also use more sophisticated state equivalence methods to compare, e.g., heap canonicalization

# Randoop outputs oracles

- Oracle for contract-violating tests:

```
Object o = new Object();  
LinkedList l = new LinkedList();  
l.addFirst(o);  
TreeSet t = new TreeSet(l);  
Set u = Collections.unmodifiableSet(t);  
assertTrue(u.equals(u)); // assertion fails
```

Find **current** bugs

- Oracle for normal-behavior tests (regression tests):

```
Object o = new Object();  
LinkedList l = new LinkedList();  
l.addFirst(o);  
l.add(o);  
assertEquals(2, l.size()); // expected to pass  
assertEquals(false, l.isEmpty()); // expected to pass
```

Find **future** bugs

# Tool support

- **Input:**
  - An assembly (for .NET) or a list of classes (for Java)
  - Generation time limit
  - Optional: a set of contracts to augment default contracts
- **Output:** a test suite (JUnit or NUnit) containing
  - Contract-violating test cases
  - Normal-behavior test cases



Tool demo



# Randoop

Automatic unit test generation