Kernel

HW5 and P5 are released (due in one week)

Announcements

Objective today (and next Tuesday)



1. A new perspective on ridge linear regression

2. Feature mapping and Kernel

3. Kernel trick and demo of kernel regression

Outline

Linear regression revisited

Dataset $\mathcal{D} = \{\mathbf{x}\}$

Ridge Linear regression solves the following problem:



Closed-form solution exists, i.e.,

$$\{x_i, y_i\}, \mathbf{x}_i \in \mathbb{R}^d, y_i \in \mathbb{R}^d$$

$$v^{\mathsf{T}} \mathbf{x}_i - y_i)^2 + \lambda \|w\|_2^2$$

 $\hat{w} = (XX^{\mathsf{T}} + \lambda I)^{-1}XY$

Linear regression revisited

Claim: $\hat{w} = (XX^{\top})$

An intuitive proof: GD (or SGD)

$$w_0 = 0, w^{t+1} = w^t - 1$$

$$(+\lambda I)^{-1}XY \in \text{Span}(X)$$



A new perspective of linear regression

Since we know optimal solution lives in span(X), we can re-parameterize



$$\arg\min_{w} \sum_{i=1}^{n} \| X^{\mathsf{T}}w - Y \|_{2}^{2} + \lambda \|w\|_{2}^{2}$$

Original formulation

 $w = \sum_{i=1}^{n} \alpha_i \mathbf{x}_i = X\alpha, \ \alpha_i \in \mathbb{R}, \forall i$

$\arg\min \left\| X^{\mathsf{T}}X\alpha - Y \right\|_{2}^{2} + \|X\alpha\|_{2}^{2}$

New formulation w/ α as our variables

A new perspective of linear regression

 $\arg\min \| X^{\mathsf{T}} X \|$ α

 $X^{\mathsf{T}}X \in \mathbb{R}^{n \times n}, (X^{\mathsf{T}}X)_{i,i} = \mathbf{x}_i^{\mathsf{T}}\mathbf{x}_i = \langle \mathbf{x}_i, \mathbf{x}_i \rangle$

$$X\alpha - Y \Big\|_{2}^{2} + \lambda \|X\alpha\|_{2}^{2}$$

Solution:

 $\alpha = \left(X^{\mathsf{T}}X + \lambda I\right)^{-1} Y \in \mathbb{R}^n$

A new perspective of linear regression

When we make prediction on a test example $\mathbf{x} \in \mathbb{R}^d$, we have:

$$\hat{w}^{\mathsf{T}}\mathbf{x} = (\sum_{i=1}^{n} \alpha_i \mathbf{x}_i)^{\mathsf{T}}\mathbf{x} = \sum_{i=1}^{n} \alpha_i \cdot \langle \mathbf{x}_i, \mathbf{x} \rangle$$

Notice a theme here:

Linear regression can be done by just using inner product of features $\langle \mathbf{x}, \mathbf{z} \rangle, \mathbf{x} \in \mathbb{R}^d, \mathbf{z} \in \mathbb{R}^d$

1. A new perspective on ridge linear regression

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Outline

Feature mapping

- Define $\phi(\mathbf{x}) \in \mathbb{R}^m$ as a feature mapping (often m > d)
 - Ex 1: $\mathbf{x} \in \mathbb{R}, \, \phi(\mathbf{x}) = [x, x^2]^\top \in \mathbb{R}^2$



Feature mapping

- Define $\phi(\mathbf{x}) \in \mathbb{R}^m$ as a feature mapping (often m > d)
 - Ex 2: quadratic feature mapping ϕ
 - $\mathbf{x} = [x_1, x_2]^\top,$
 - $\phi(\mathbf{x}) = [1, x_1, x_2, x_1^2, x_2^2, x_1 x_2]^{\mathsf{T}}$

Feature mapping

Ex 2: cubic feature mapping ϕ

$$\mathbf{x} = [x_1, x_2]^\top,$$

 $\phi(\mathbf{x}) = [1, x_1, x_2, x_1^2, x_2^2, x_1x_2, x_1^3, x_2^3, x_1x_2^2, x_1^2x_2]^{\mathsf{T}}$

Define $\phi(\mathbf{x}) \in \mathbb{R}^m$ as a feature mapping (often m > d)

Q: in general, for $\mathbf{x} \in \mathbb{R}^d$, and a p-th order polynomial feature ϕ , what's the dimension of $\phi(\mathbf{x})$?

at least
$$\begin{pmatrix} d \\ p \end{pmatrix}$$

Dim of $\phi(\mathbf{x})$ can be very large!

Fit linear functions in the high-dim feature space

The feature mapping $\phi(\mathbf{x}) \in \mathbb{R}^m$ allows us to perform linear regression in the ϕ space

- **Ex**: cubic feature mapping ϕ
- $\mathbf{x} = [x_1, x_2]^{\mathsf{T}}, \ \phi(\mathbf{x}) = [1, x_1, x_2, x_1^2, x_2^2, x_1x_2, x_1^3, x_2^3, x_1x_2^2, x_1^2x_2]^{\mathsf{T}}$
 - $w^{\top}\phi(\mathbf{x})$ now can represent a 3-order polynomials!

To fit a 3-order polynomial in **x**, we can instead do linear regression in $\phi(\mathbf{x})$



Fit linear functions in the high-dim feature space



Perform linear regression in ϕ space, i.e.,

$$b(\mathbf{x}_i) - y_i)^2 + \lambda ||w||_2^2$$

- Linear in ϕ , but high-order poly in **x**
- What is the potential problem of doing this?

This is where the new perspective of linear regression and kernels come to rescue!



A valid kernel is a kernel such that $\exists \phi, k(\mathbf{x}, \mathbf{z}) = \phi(\mathbf{x})^{\top} \phi(\mathbf{z}), \forall \mathbf{x}, \mathbf{z}$

Ex: quadratic kernel

$$k(\mathbf{x}, \mathbf{z}) = (\mathbf{x}^{\mathsf{T}}\mathbf{z} + 1)^2$$

$\phi(\mathbf{x}) = [1, \sqrt{2}x_1, \sqrt{2}x_2, x_1^2, x_2^2, \sqrt{2}x_1x_2]^{\mathsf{T}}$

Q: what's the computation of $k(\mathbf{x}, \mathbf{z})$?

Q: what's the computation of $\phi(\mathbf{x})^{\dagger}\phi(\mathbf{z})$?

Kernel

Kernel $k(\mathbf{x}, \mathbf{z})$

Ex: cubic feature mapping ϕ $k(\mathbf{x}, \mathbf{z}) = (\mathbf{x}^{\mathsf{T}}\mathbf{z} + 1)^3$

Generalizing to p-th order polynomials: $k(\mathbf{x}, \mathbf{z}) = (\mathbf{x}^{\mathsf{T}}\mathbf{z} + 1)^p$



Gaussian Kernel: $k(\mathbf{x},$

The mapping $\phi(\mathbf{x})$ is infinite-dimensional



Kernel

$$\mathbf{z}) = \exp\left(-\|\mathbf{x} - \mathbf{z}\|_2^2 / \sigma^2\right)$$

Ex: $\mathbf{x} \in \mathbb{R}$, the mapping $\phi(\mathbf{x})$:

$$\exp\left(-\frac{x^2}{2\sigma^2}\right)x^i,\dots\right]^{\top} \in \mathbb{R}^{\infty}$$



Gaussian Kernel: $k(\mathbf{x},$

Why? ϕ contains all polynomials, and f can be written as an infinite Taylor series...

Kernel

$$\mathbf{z}) = \exp\left(-\|\mathbf{x} - \mathbf{z}\|_2^2 / \sigma^2\right)$$

2. Linear function $w^{\top}\phi(\mathbf{x})$ can model any indefinitely differentiable function f

Summary so far

1. Feature mapping $\phi(\mathbf{x})$ lifts \mathbf{x} into high-dimensional space (e.g., high-order polynomials)

- 3. Kernel allows us to compute $\langle \phi(\mathbf{x}), \phi(\mathbf{z}) \rangle$ without ever explicitly computing ϕ $(k(\mathbf{x}, \mathbf{z}) \text{ is easy to compute but } \langle \phi(\mathbf{x}), \phi(\mathbf{z}) \rangle$ is hard to compute)
- 2. A kernel $k(\mathbf{x}, \mathbf{z})$ is a symmetric function, such that there exists a ϕ , so that $k(\mathbf{x}, \mathbf{z}) = \phi(\mathbf{x})^{\mathsf{T}} \phi(\mathbf{z})$



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Outline

Kernel Trick

Recall linear regression can be done by just using inner product of two features!

We wanted to do linear regression in the new features $\phi(\mathbf{x_1}), \ldots, \phi(\mathbf{x_n}),$

- **BUT**, $\phi(\mathbf{x})$ can be very high-dim or even infinite-dim....



The kernel trick

- A recipe:
- 1. Write the learning algorithm in terms of $\langle \mathbf{x}_i, \mathbf{x}_j \rangle$
- 2. Define a kernel $k(\mathbf{x}, \mathbf{z})$ (e.g., Gaussian kernel, poly kernel)

3. Replace all $\langle \mathbf{x}, \mathbf{z} \rangle$ operation by $k(\mathbf{x}, \mathbf{z})$

Kernel ridge regression

- 1. Recall linear regression can be done via just using inner product:
 - $\alpha = \left(X^{\mathsf{T}} X + \lambda I \right)^{-1} Y \in \mathbb{R}^{n}$
 - 2. Define a kernel, e.g., $k(\mathbf{x}, \mathbf{z}) = \exp(-\|\mathbf{x} \mathbf{z}\|_2^2 / \sigma^2)$
 - 3. Replace $X^T X$ by a kernel matrix K
 - $K \in \mathbb{R}^{n \times n}, K_{i,j} = k(\mathbf{x}_i, \mathbf{x}_j)$

Kernel ridge regression

In test time, recall linear regression makes prediction at **x**:



Replace it w/ $k(\mathbf{x}_i, \mathbf{x})$:

$$\hat{y} = \sum_{i=1}^{n} \alpha_i \cdot k(\mathbf{x}_i, \mathbf{x})$$

take-home message

Kernel trick enables to do LR in $\phi(\mathbf{x})$ space (possibly infinite dim) without ever explicitly computing $\phi(\mathbf{x})$!