

# **K-nearest Neighbor**

# **Announcement:**

1. HW1 will be out today / early tomorrow and Due Sep 13

# Recap

# Outline for Today

1. The K-NN Algorithm
2. Why/When does K-NN work
3. Curse of dimensionality (i.e., when it can fail)

# The K-NN Algorithm

**Input:** classification training **dataset**  $\{x_i, y_i\}_{i=1}^n$ , and parameter  $K \in \mathbb{N}^+$ ,  
and a **distance metric**  $d(x, x')$  (e.g.,  $\|x - x'\|_2$  euclidean distance)

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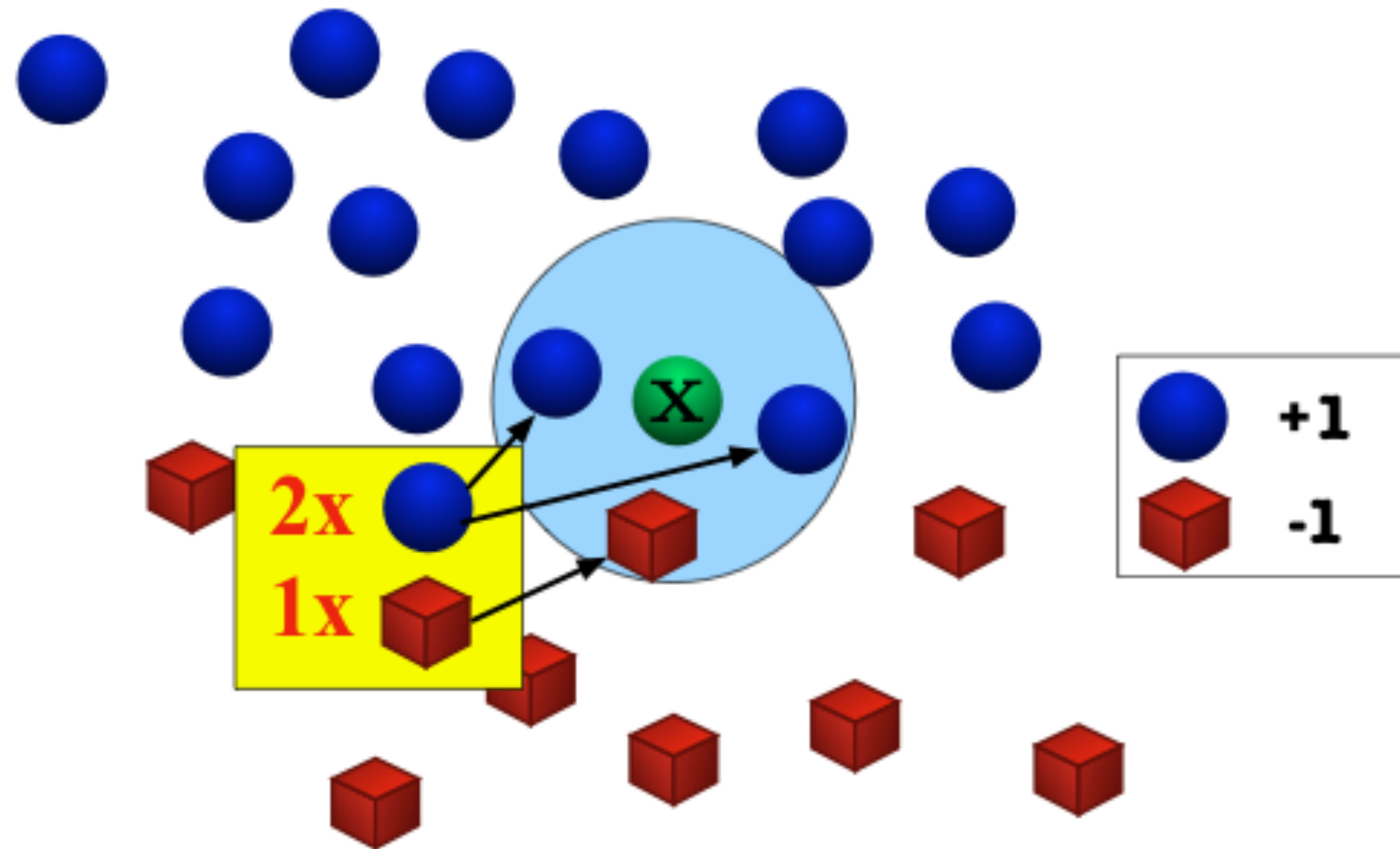
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(If for regression, return the average value of the K neighbors)

# The K-NN Algorithm

Example: 3-NN for binary classification using Euclidean distance



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**Another example: Manhattan distance ( $\ell_1$ )**

$$d(x, x') = \sum_{j=1}^d |x[j] - x'[j]|$$

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(What about the training error when  $K = 1$ ?)

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2. Why/When does K-NN work

3. Curse of dimensionality (i.e., why it can fail in high-dimension data)

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Assume our data is collected in an i.i.d fashion, i.e.,  $(x, y) \sim P$  (say  $y \in \{-1, 1\}$ )

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$$\epsilon_{opt} = 1 - P(y_b | x) = 0.2$$

# Guarantee of KNN when $K = 1$ and $n \rightarrow \infty$

Assume  $x \in [-1, 1]^2$ ,  $P(x)$  has support everywhere  $P(x) > 0, \forall x \in [-1, 1]^2$

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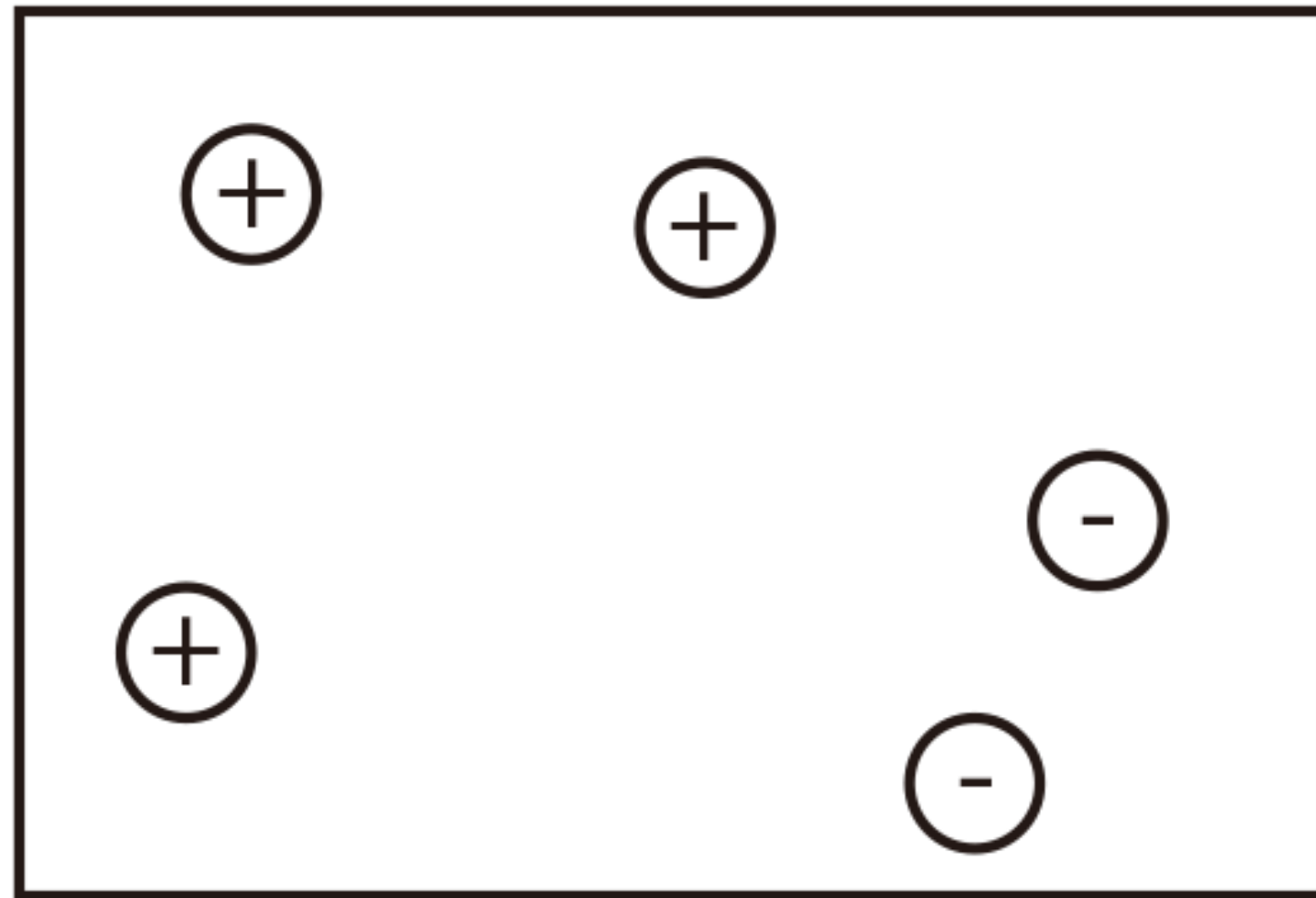
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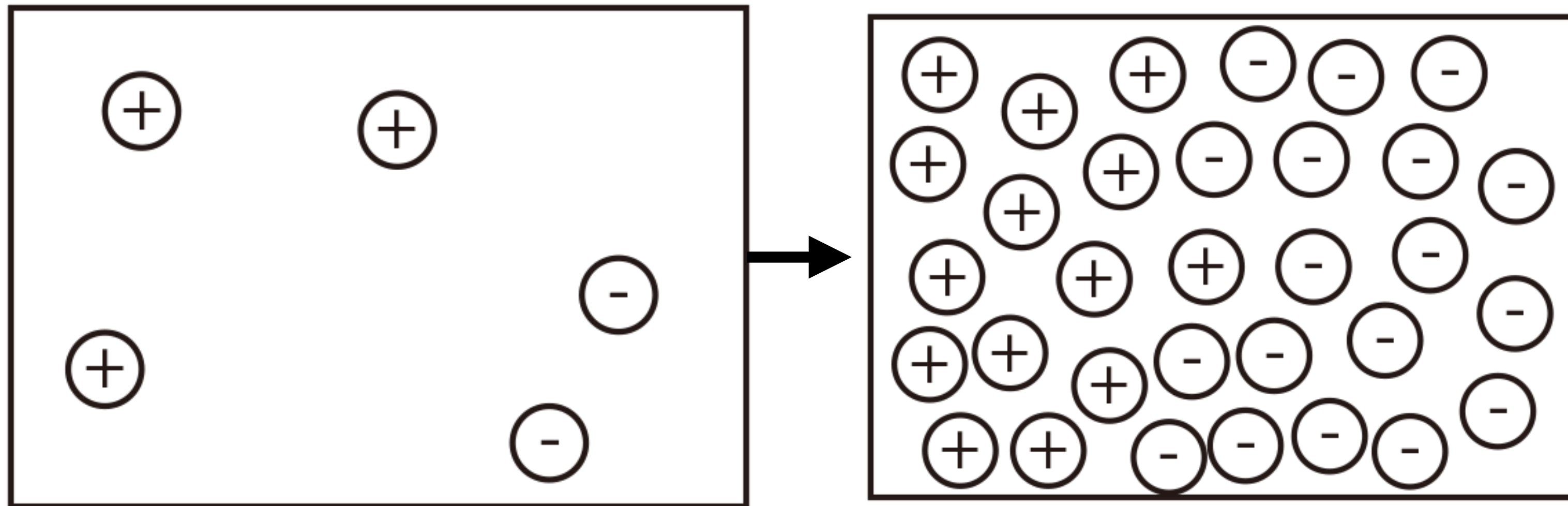
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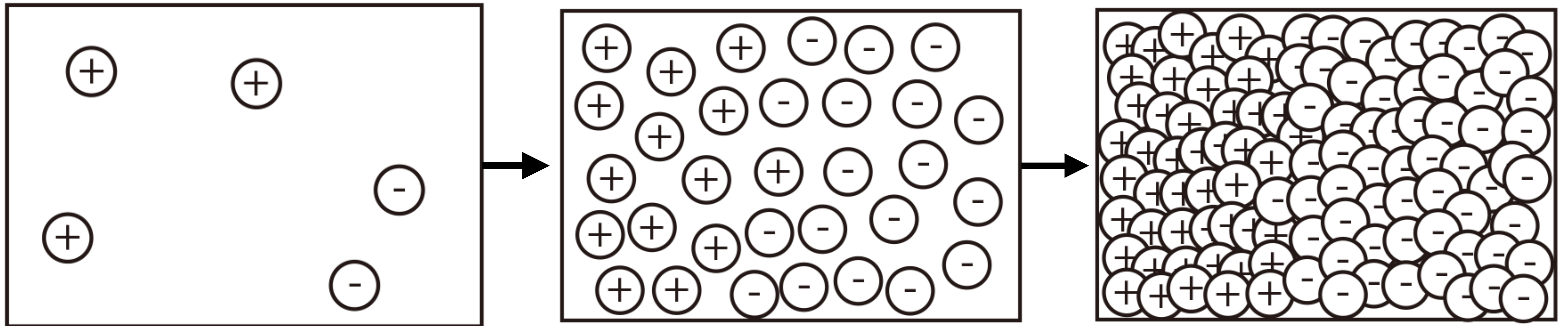
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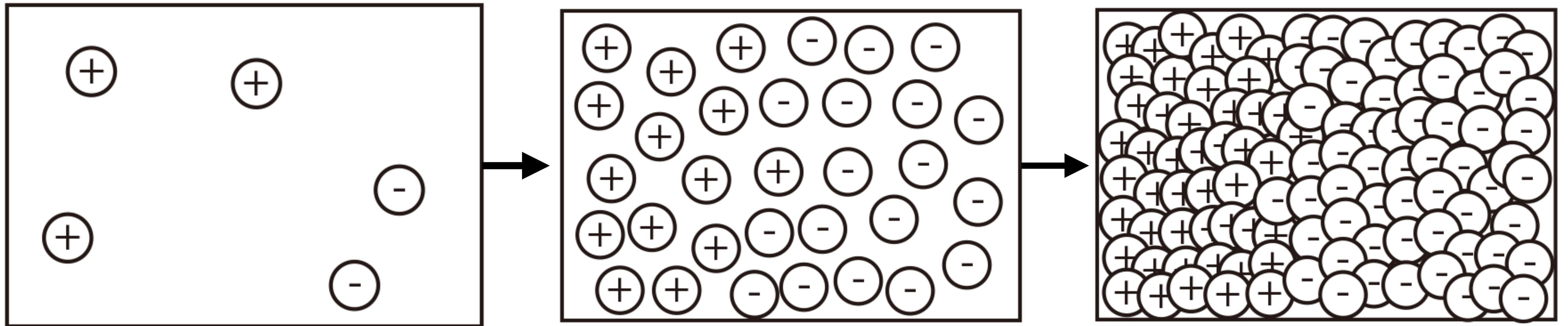




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Given test  $x$ , as  $n \rightarrow \infty$ , its nearest neighbor  $x_{NN}$  is super close, i.e.,  $d(x, x_{NN}) \rightarrow 0!$

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Theorem: as  $n \rightarrow \infty$ , 1-NN prediction error is **no more than twice** of the error of the Bayes optimal classifier

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$$P(1 | x)(1 - P(y_b | x)) + P(-1 | x)P(y_b | x) \leq (1 - P(y_b | x)) + (1 - P(y_b | x)) = 2\epsilon_{opt}$$



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A: Given any  $x$ , the K-NN should return the  $y_b$  — the solution of the Bayes optimal

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2. Why/When does K-NN work 

3. Curse of dimensionality (i.e., why it can fail in high-dimension data)

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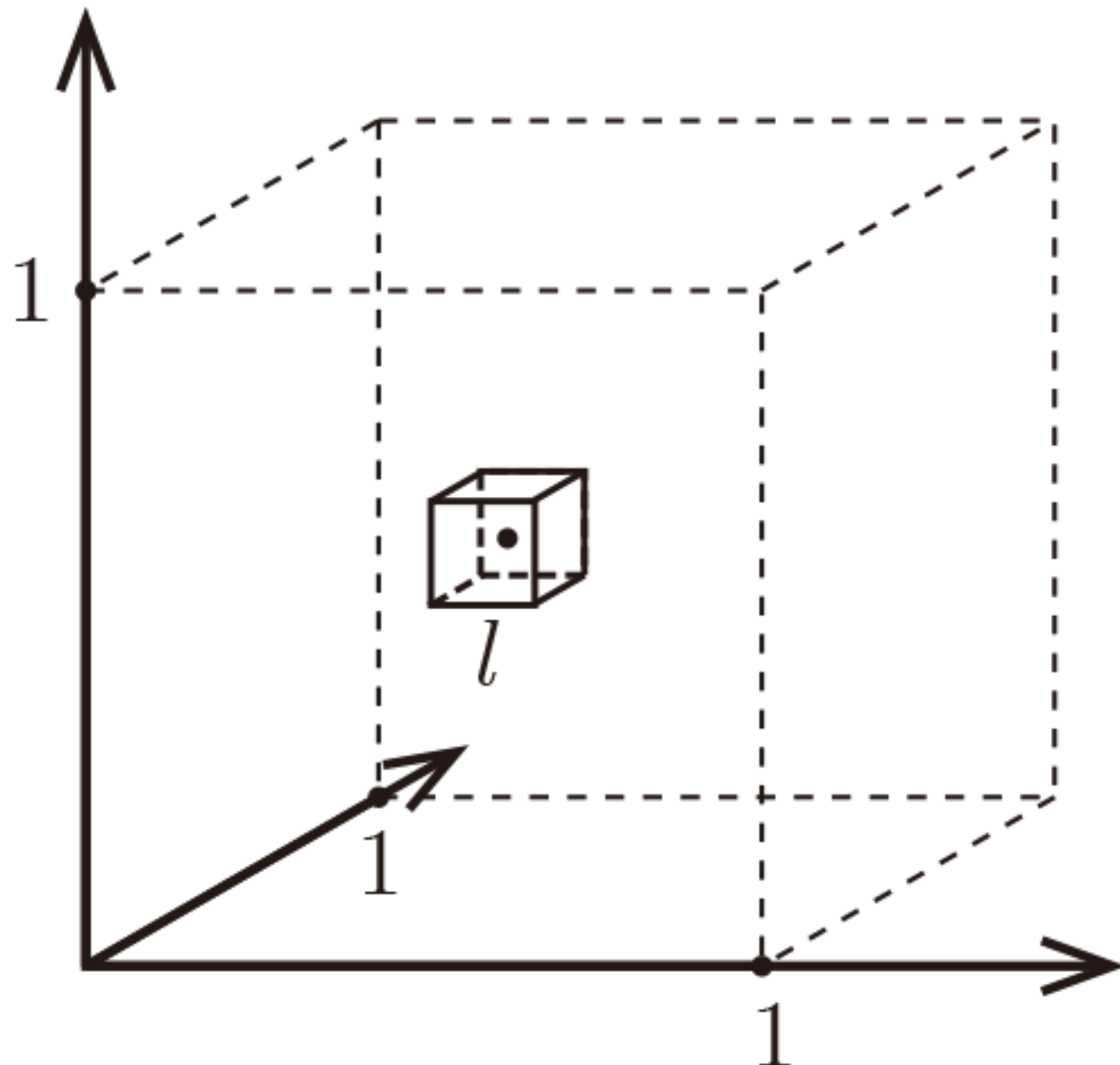
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**Curse of dimensionality!**

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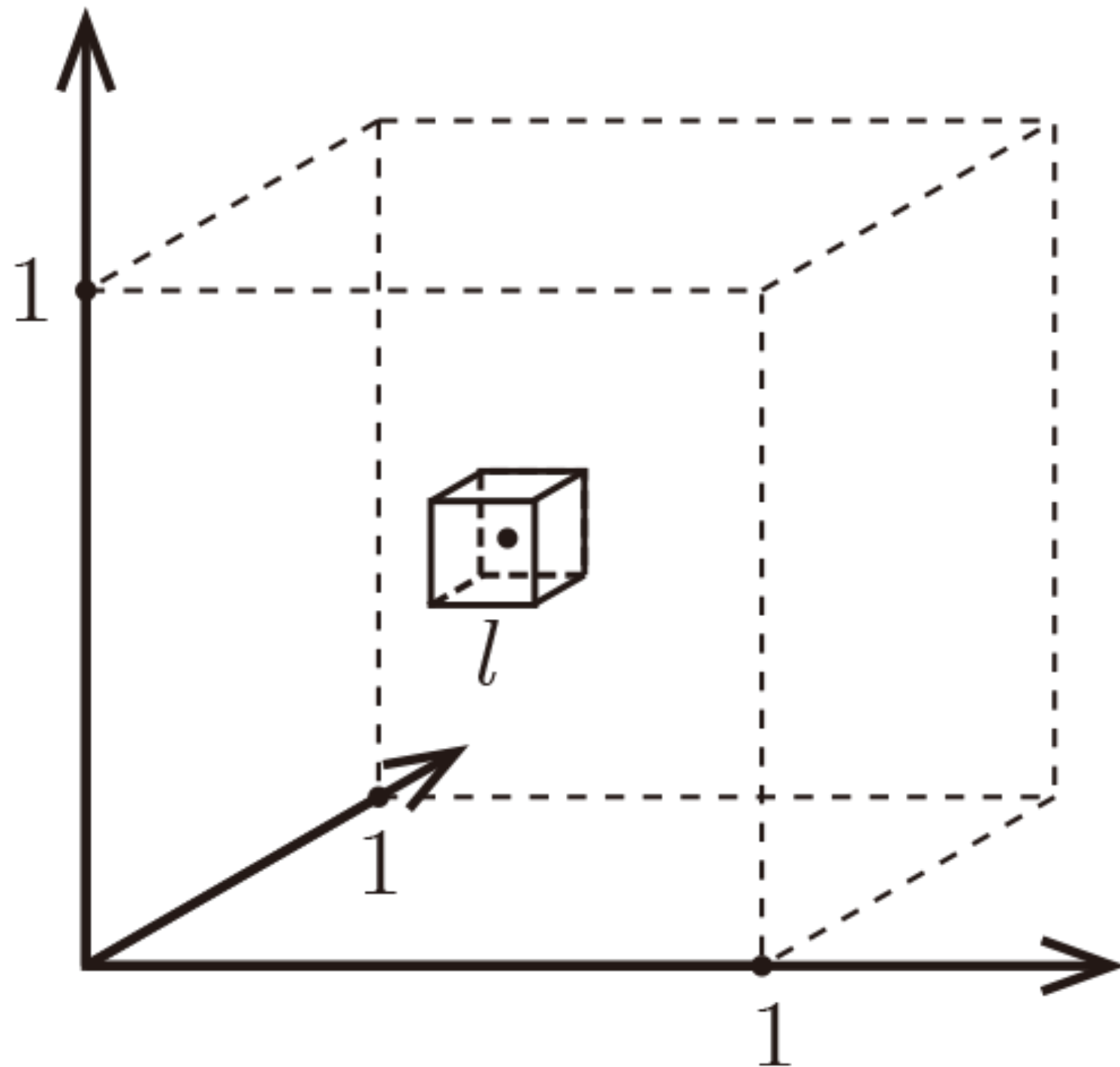
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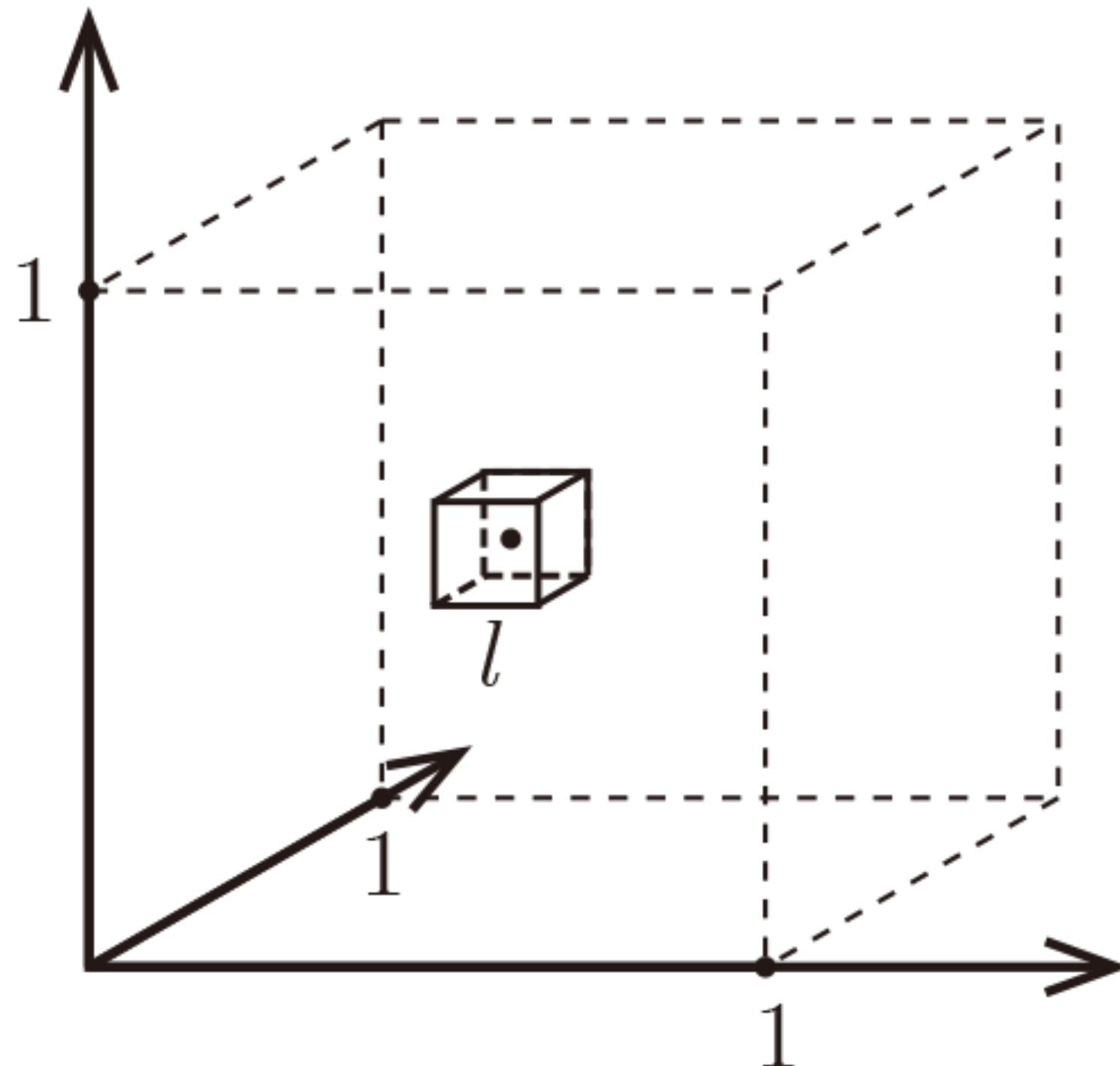
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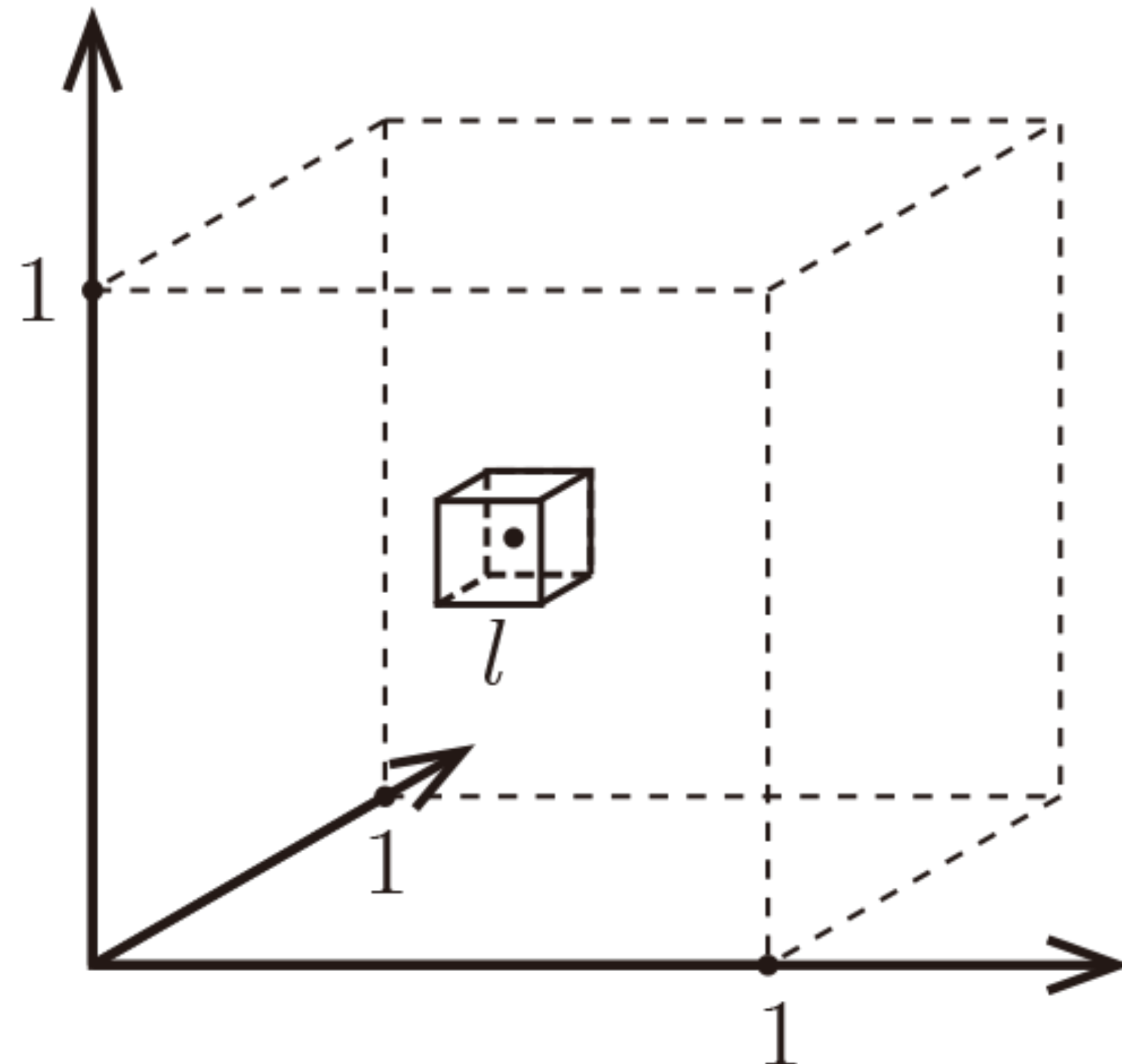


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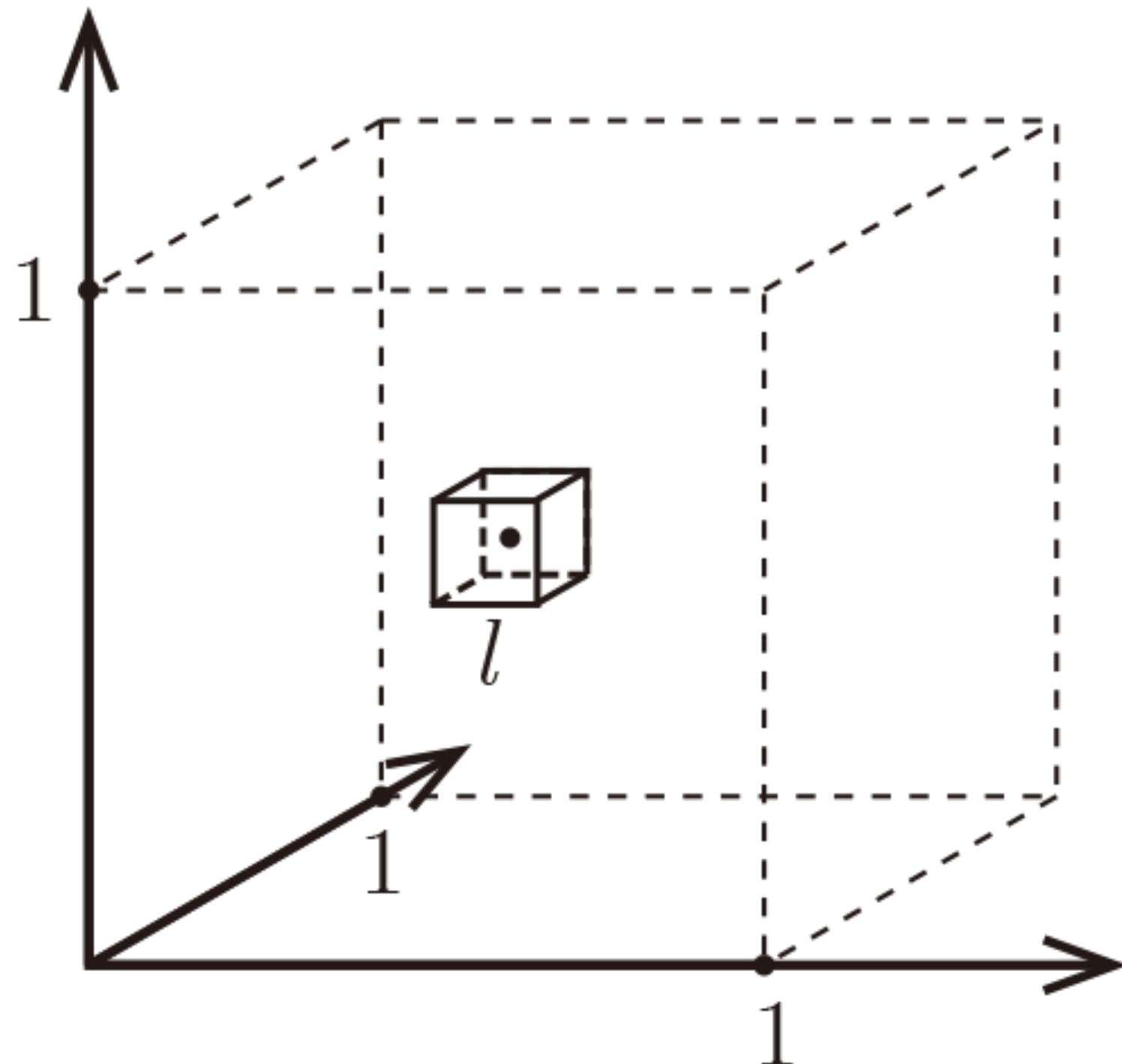
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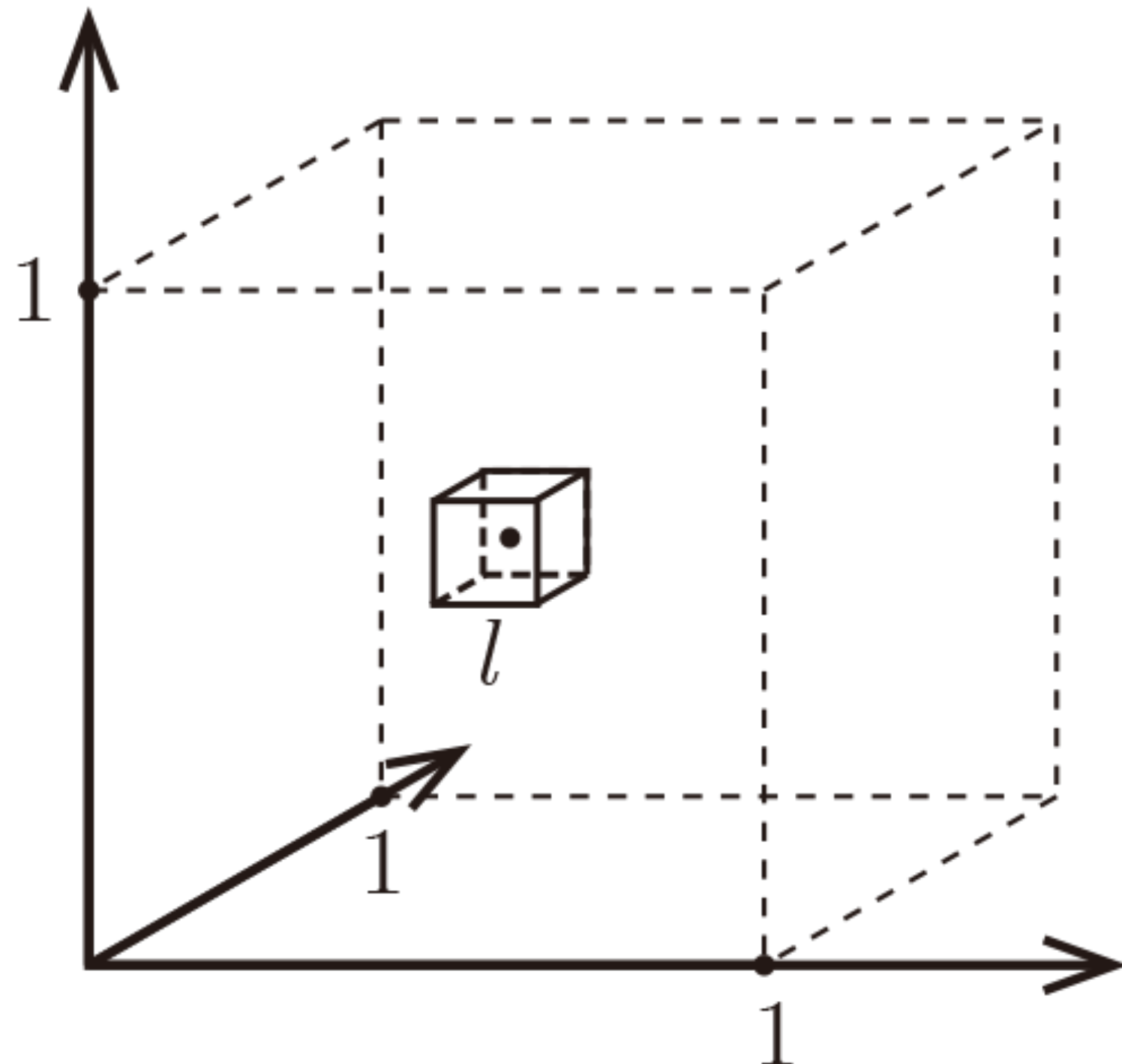
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Now assume we sample  $n$  points uniform randomly, and we observe  $K$  points fall inside the small cube

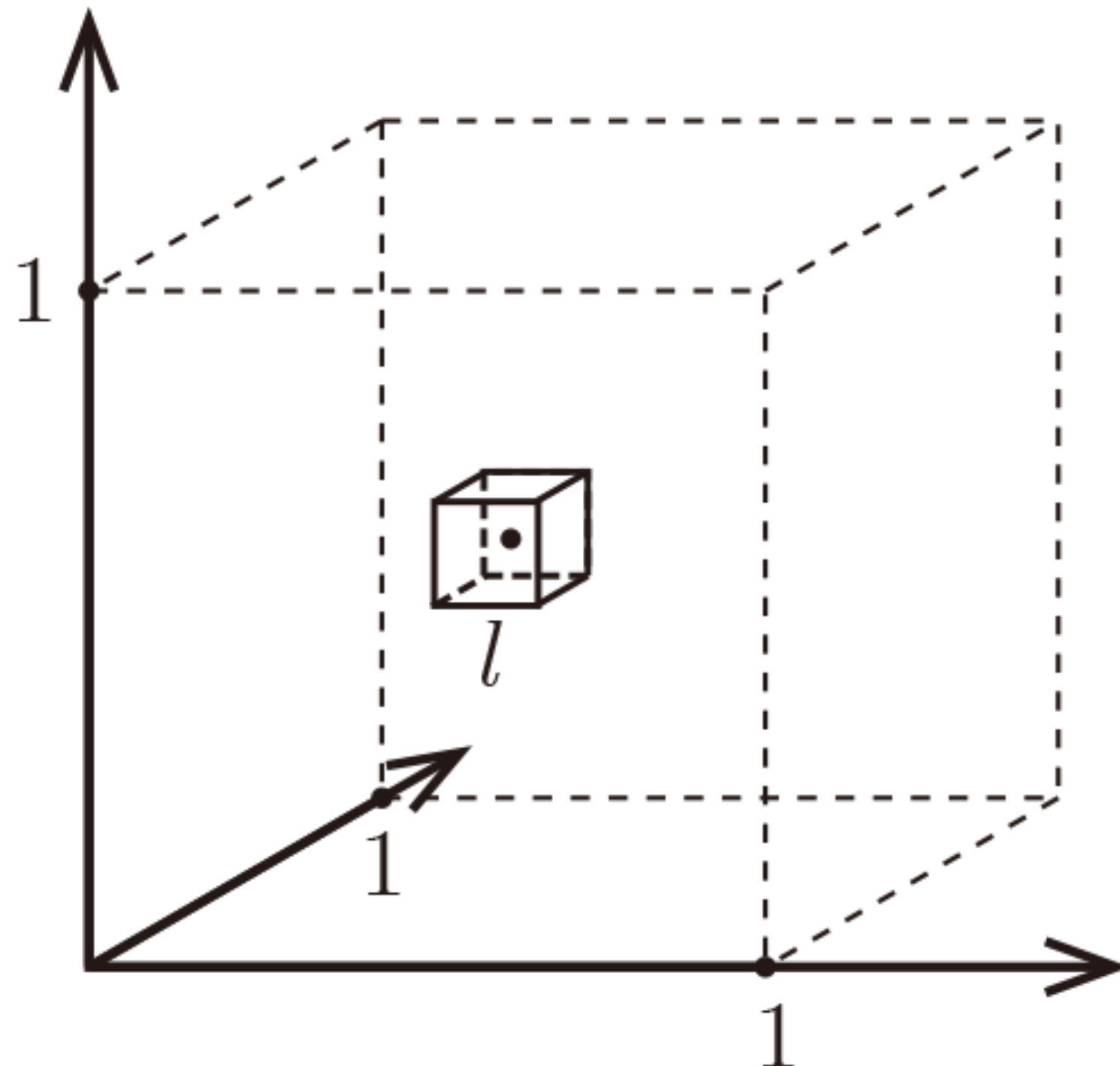


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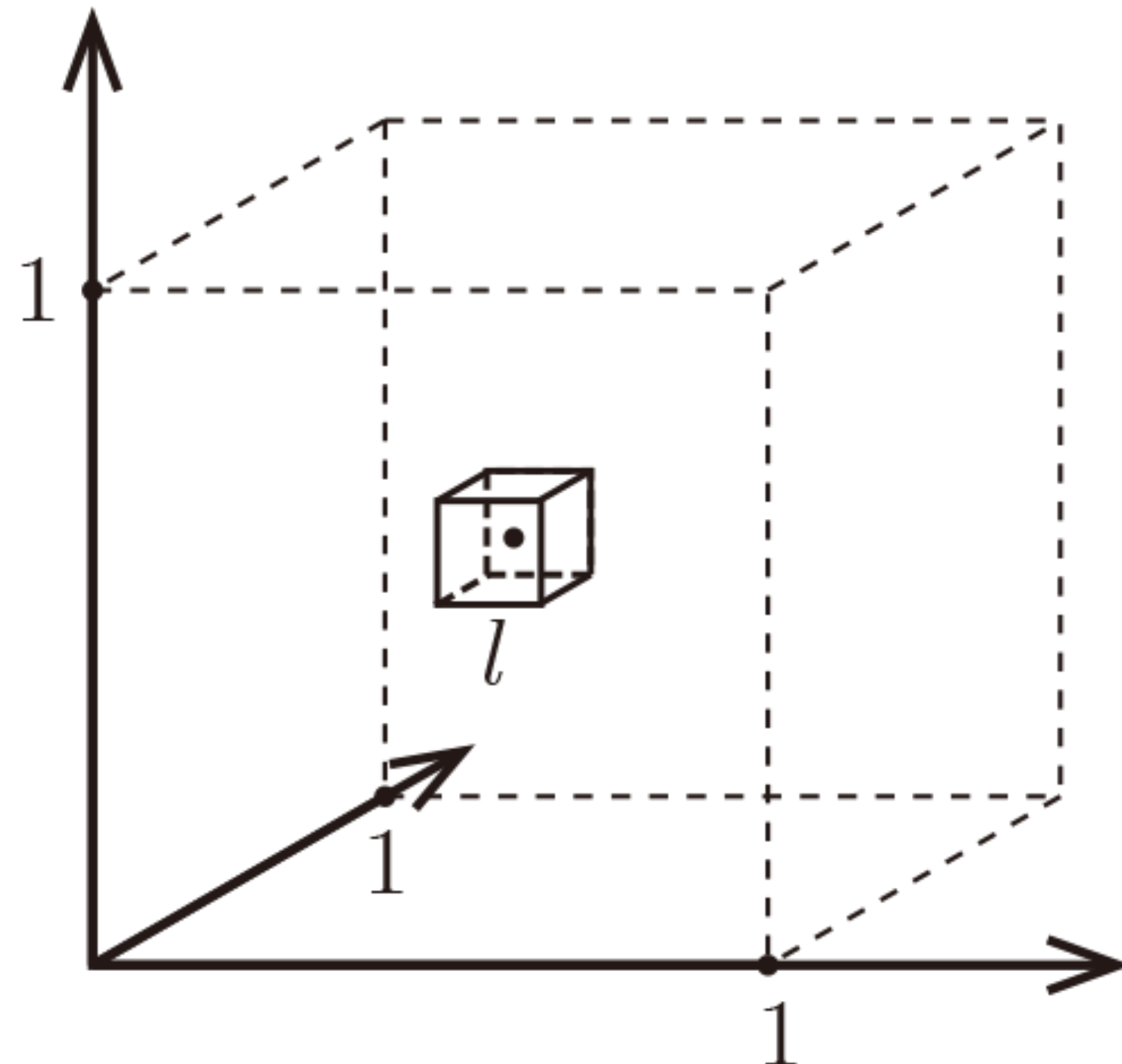


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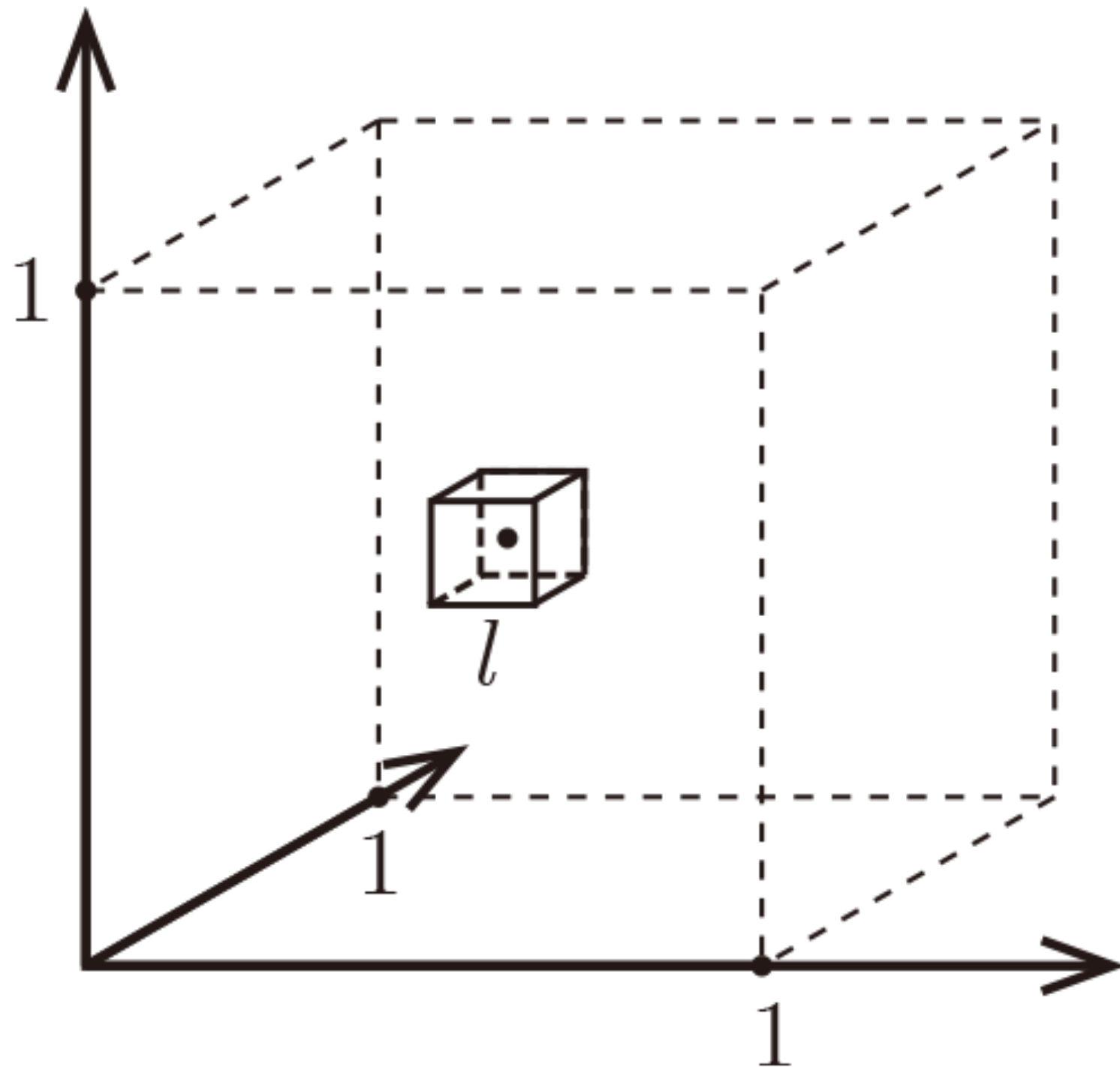


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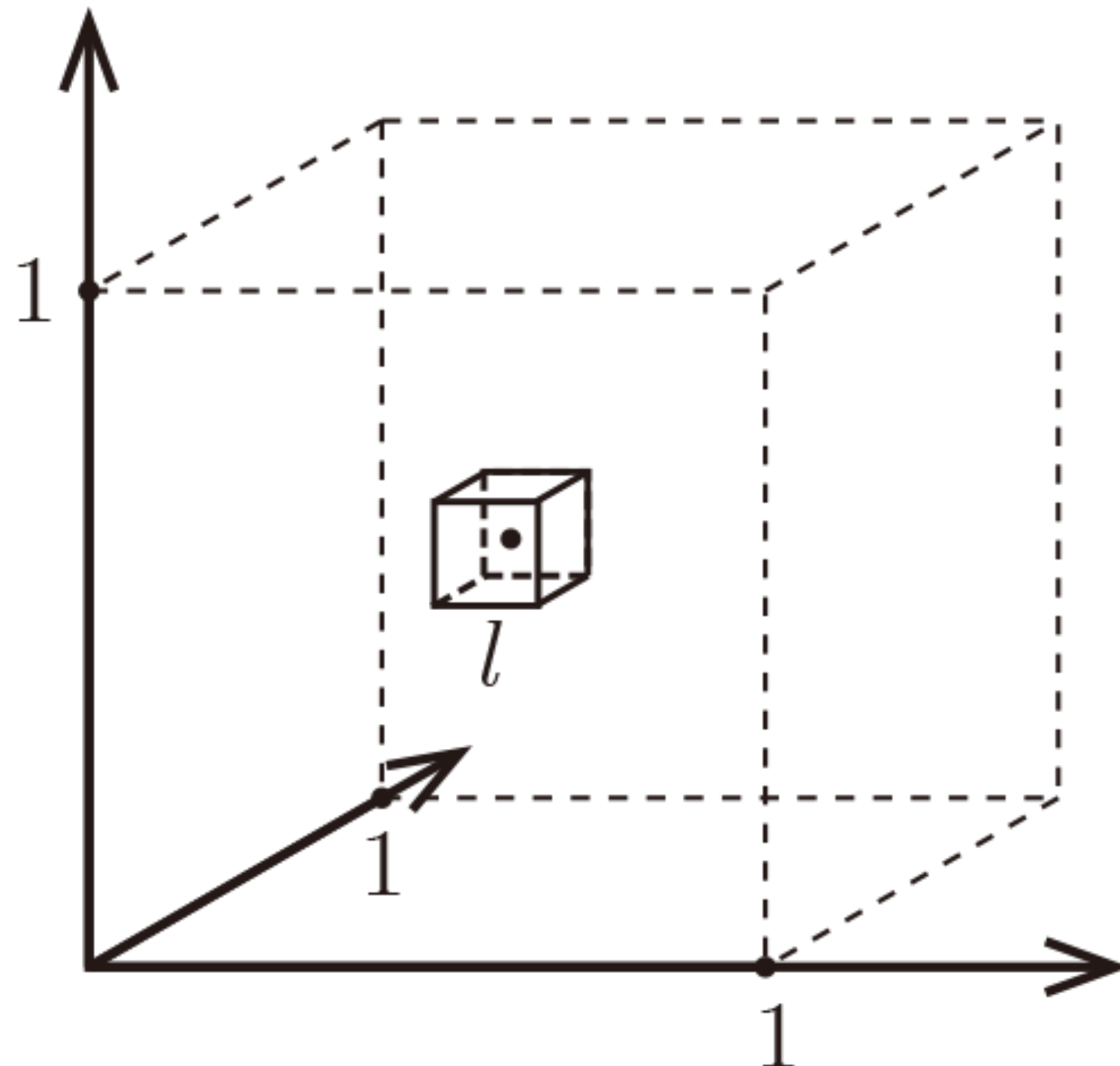


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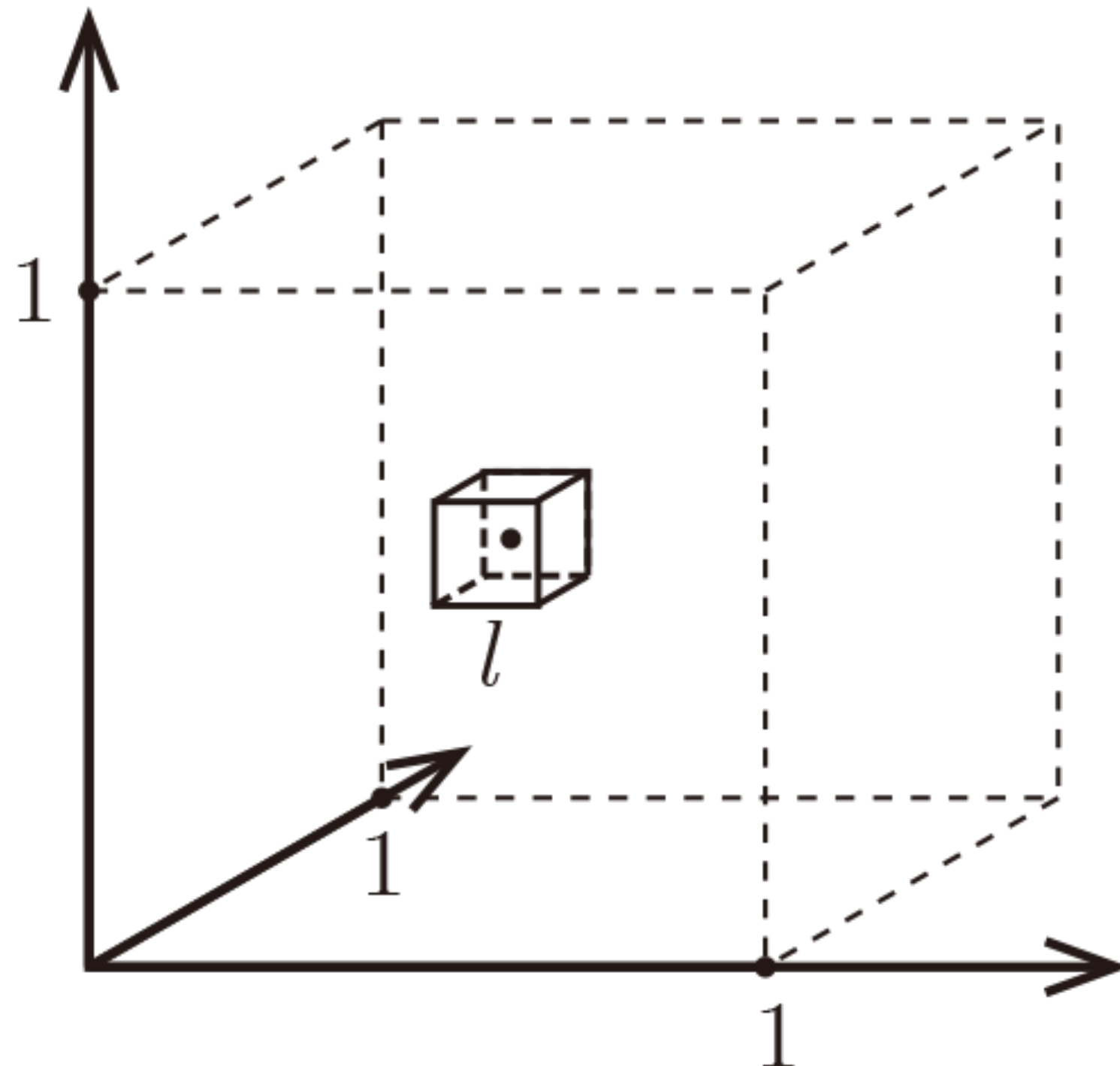
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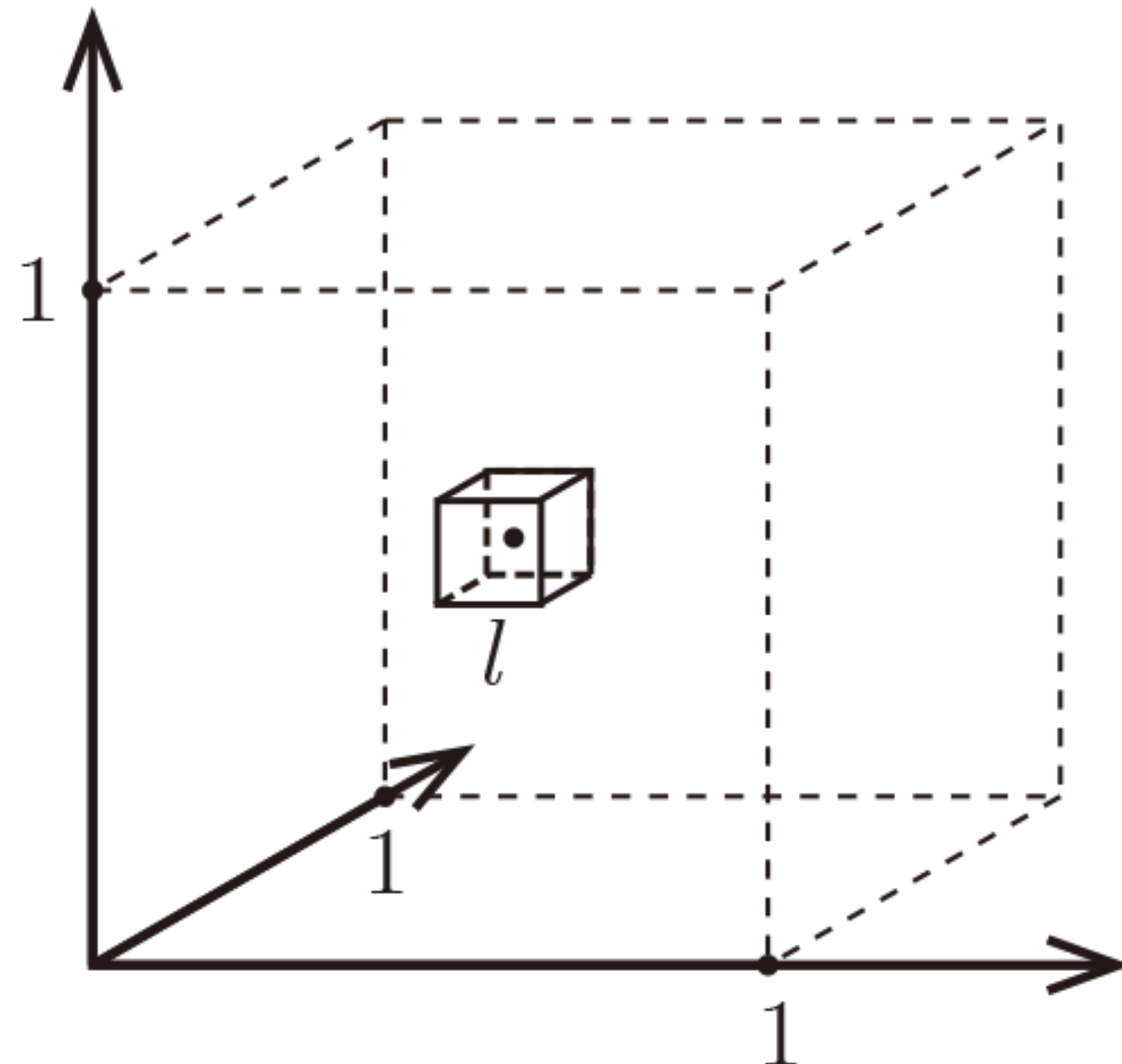


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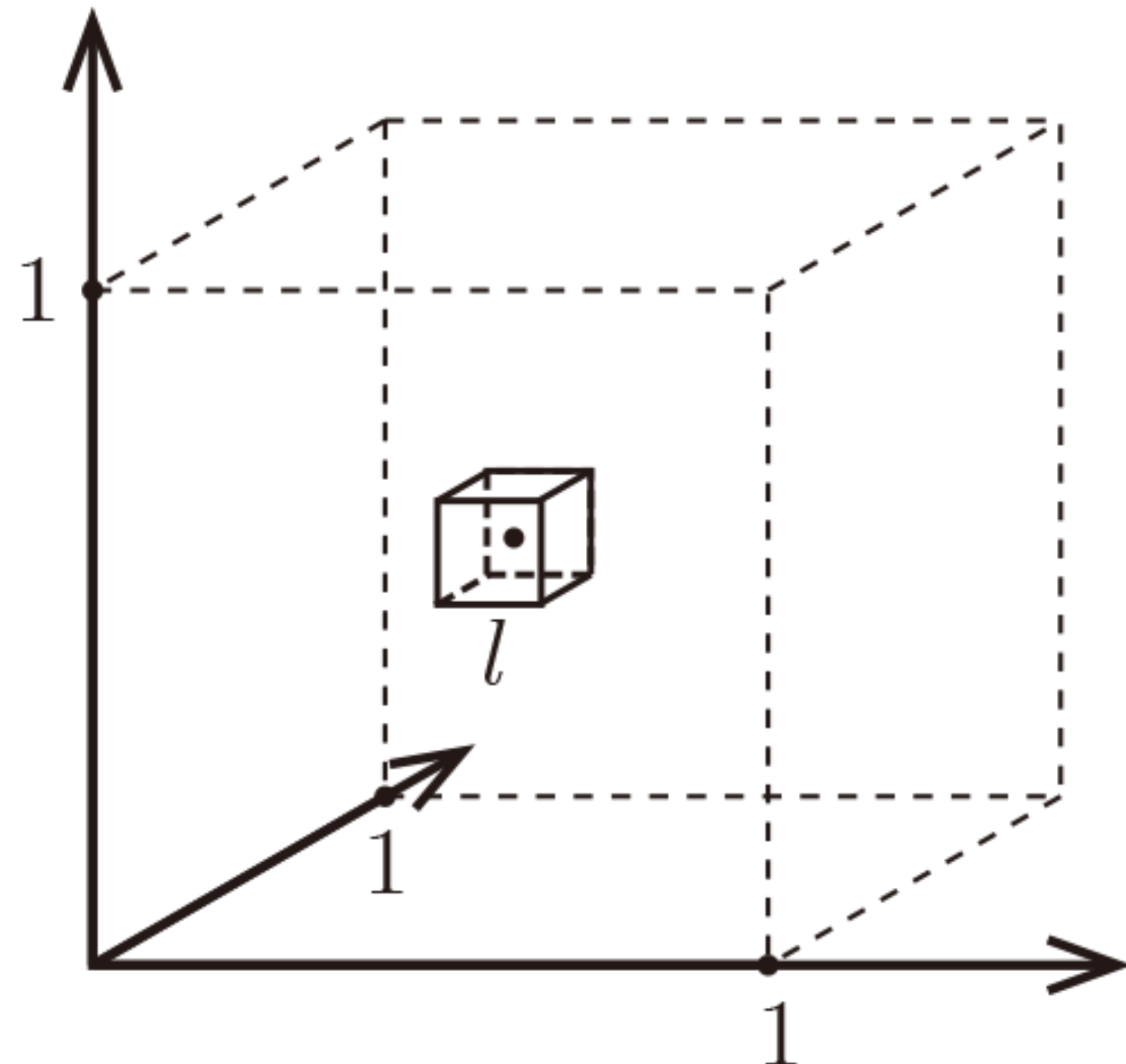
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Bad news: when  $d \rightarrow \infty$ , the  $K$  nearest neighbors will be all over the place!  
(Cannot trust them, as they are not nearby points anymore!)

**The distance between two sampled points increases as  $d$  grows**

# The distance between two sampled points increases as $d$ grows

In  $[0,1]^d$ , we uniformly  
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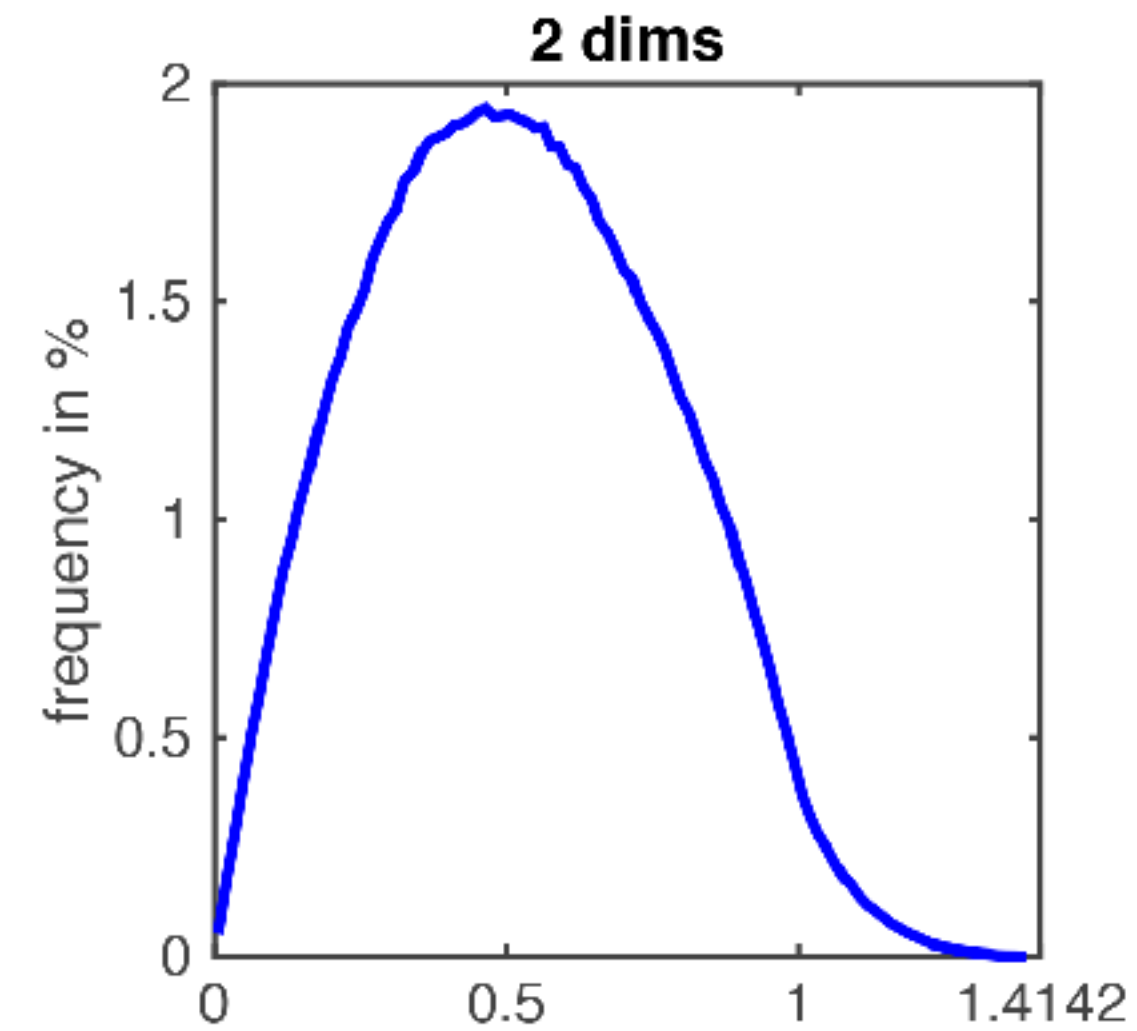
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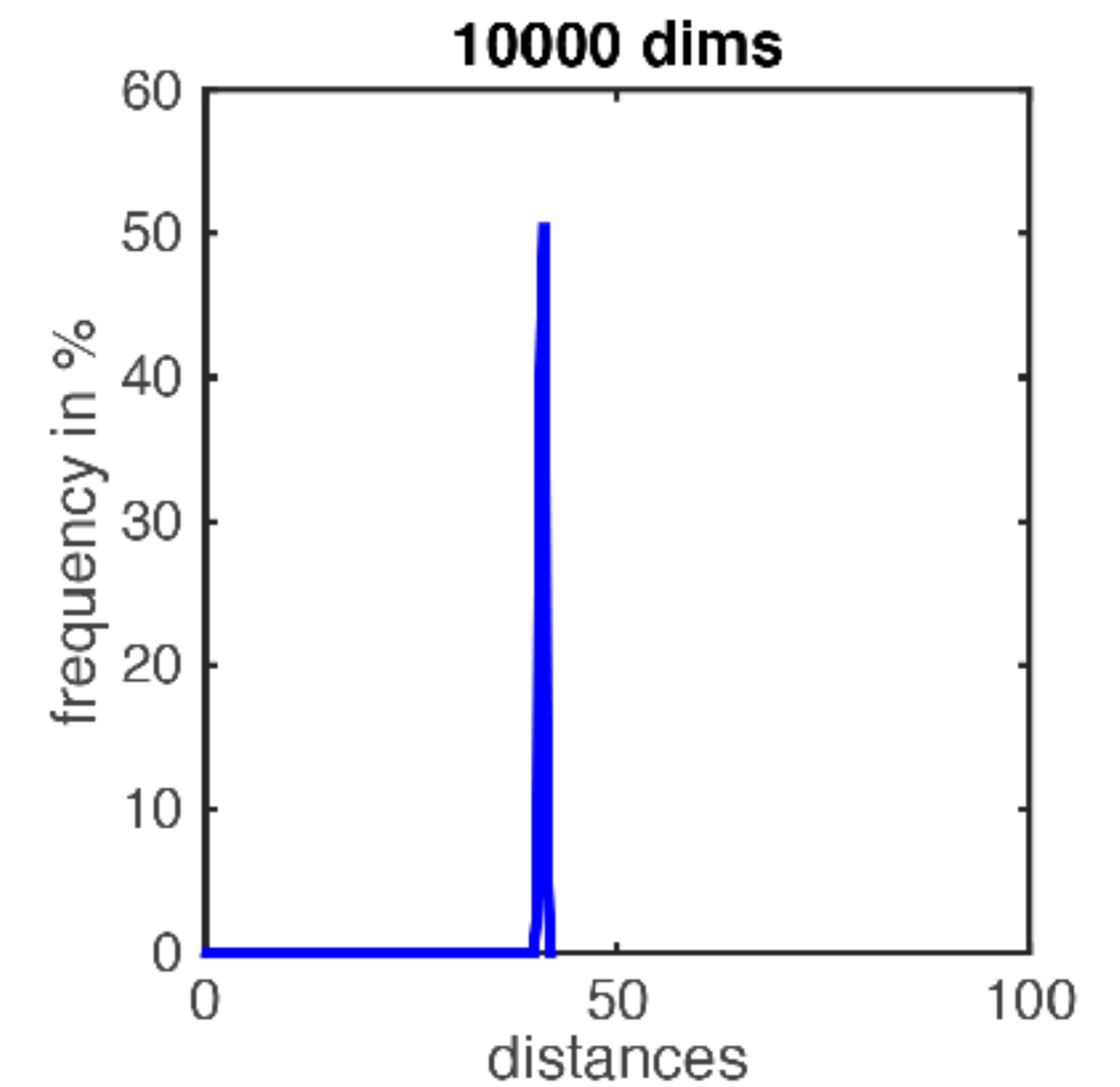
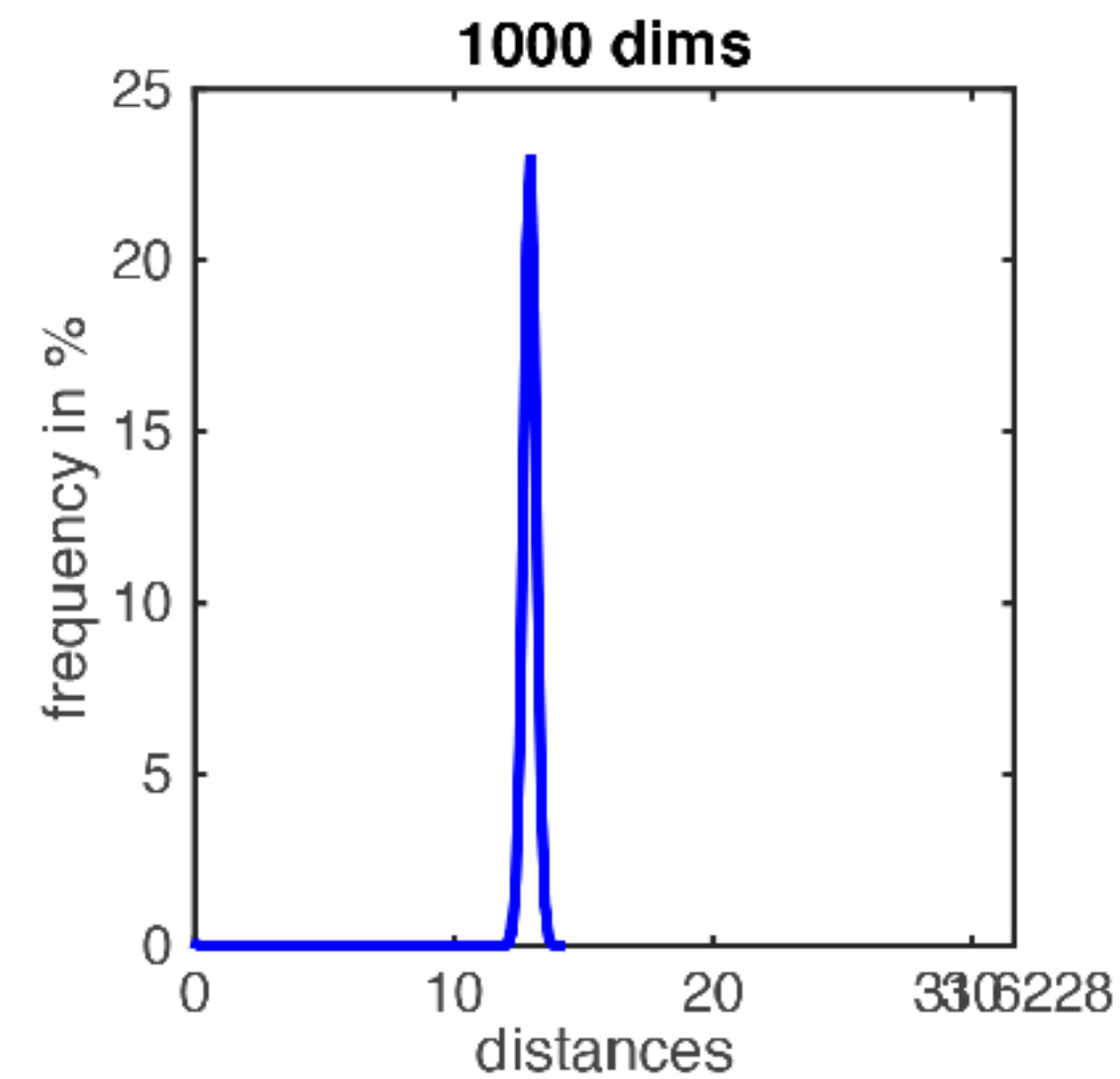
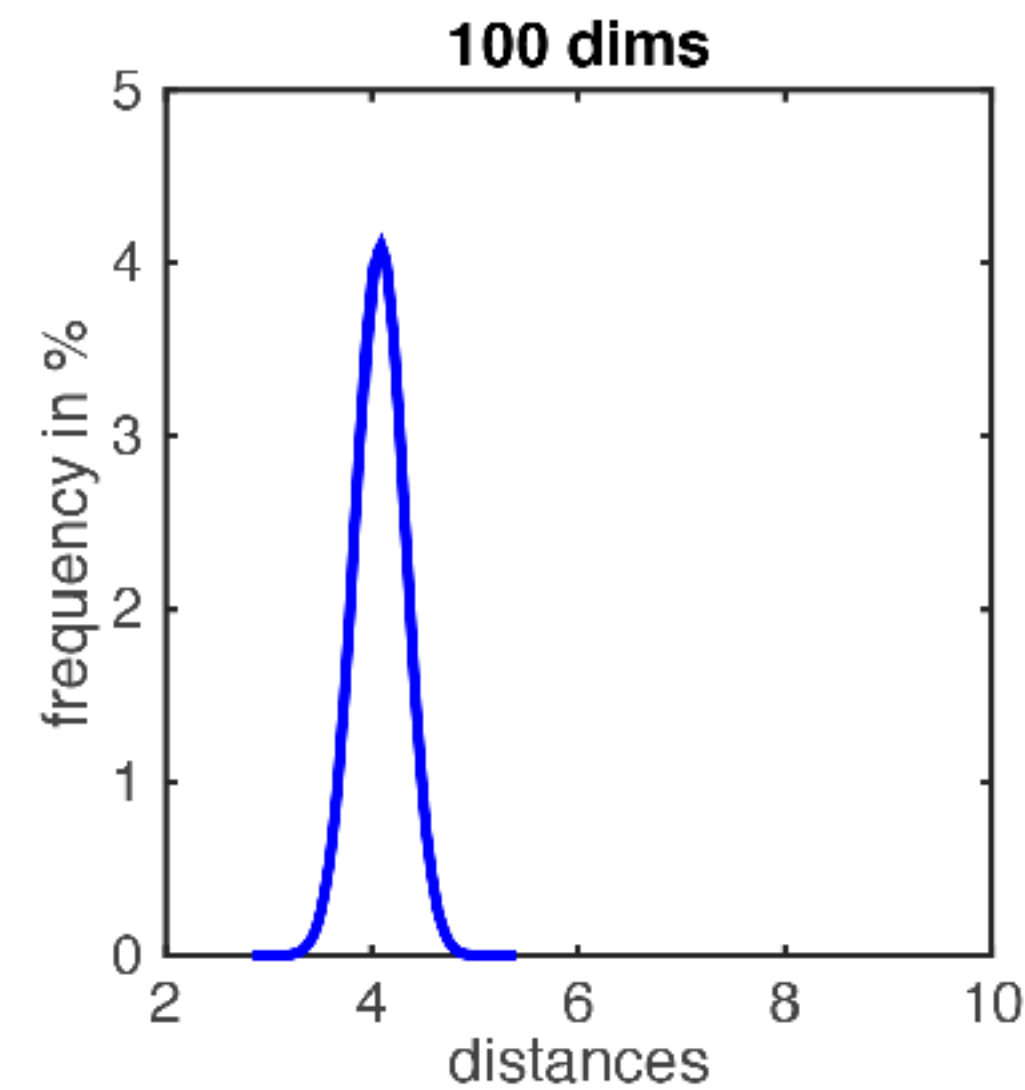
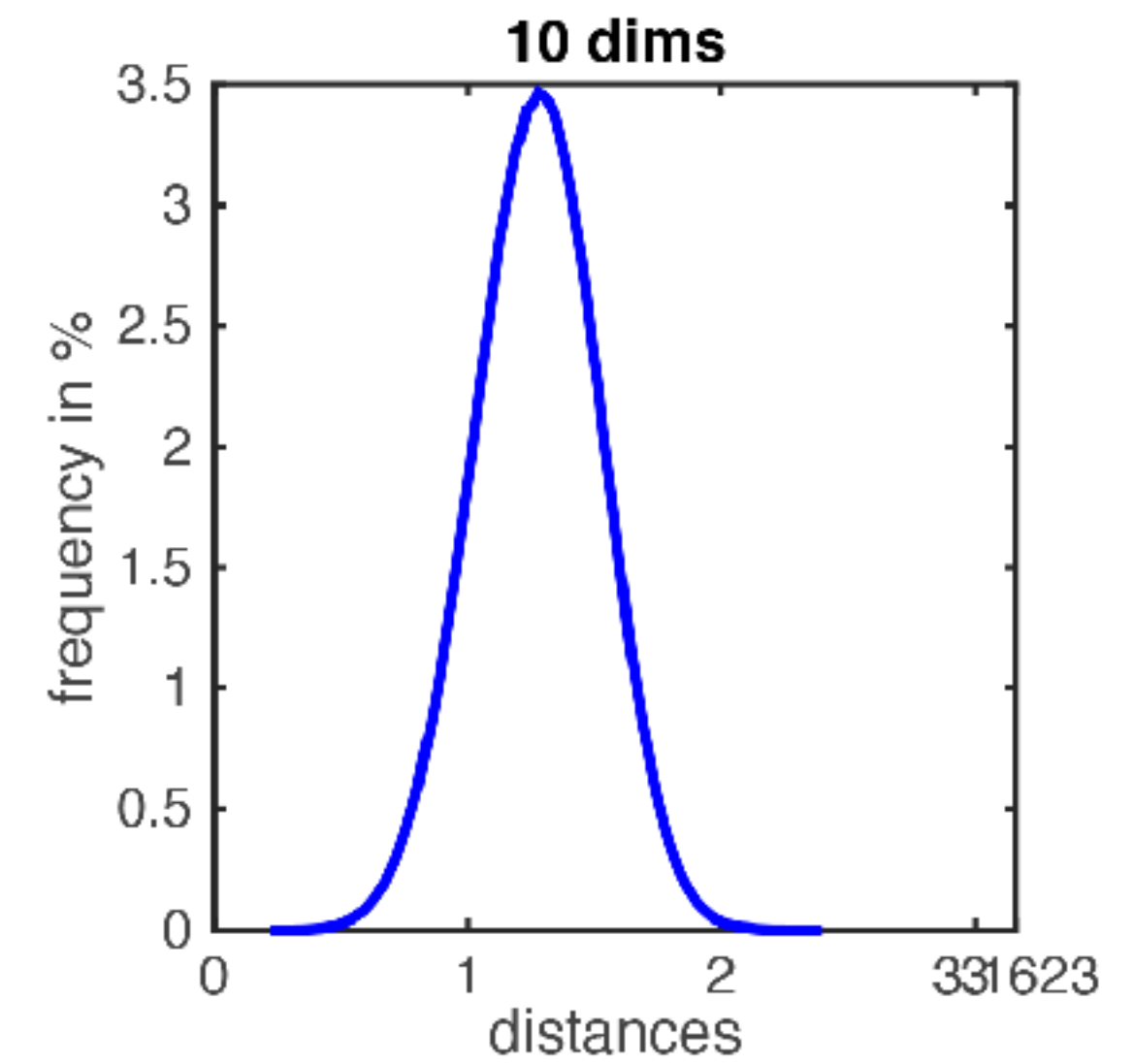
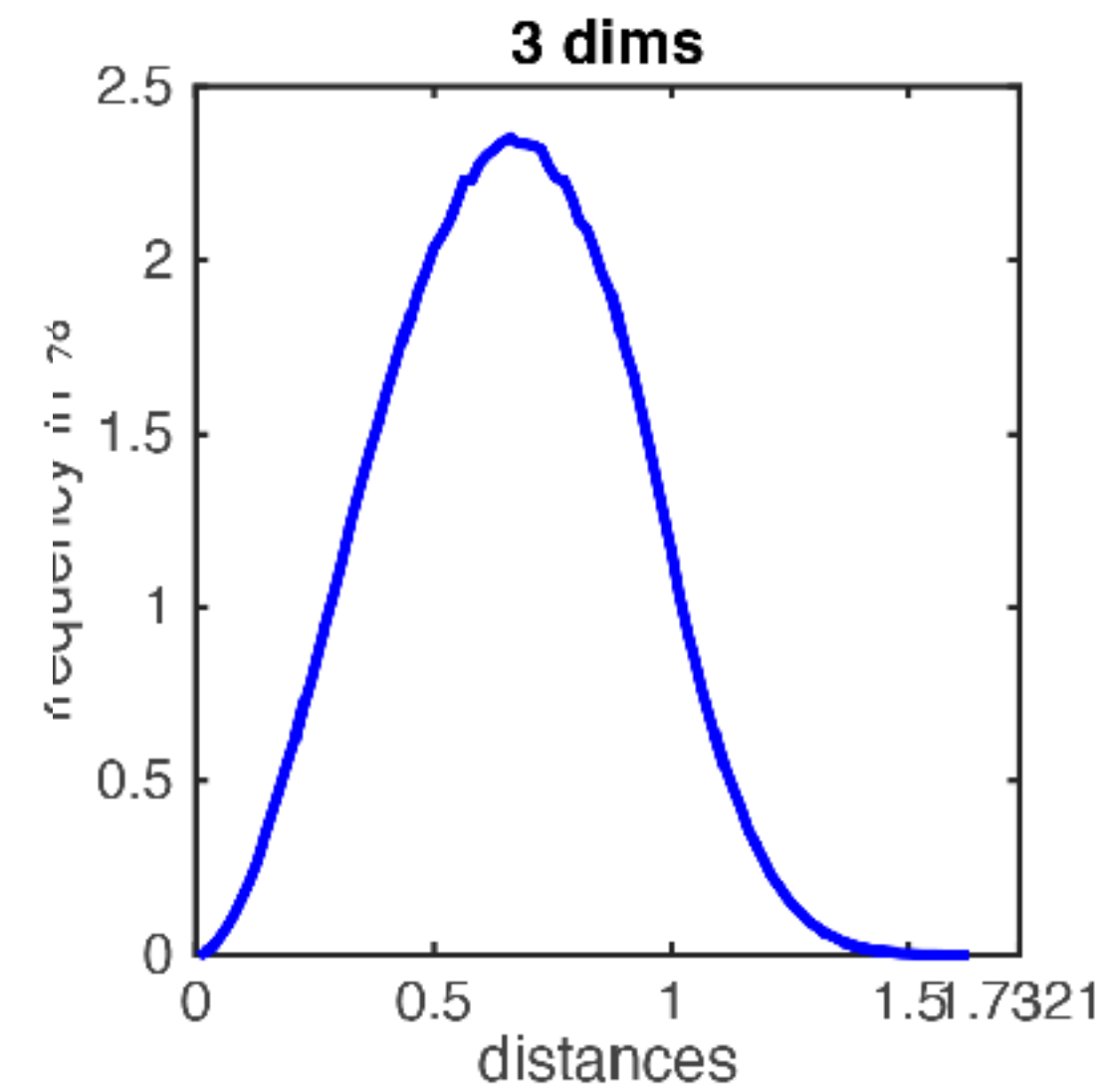
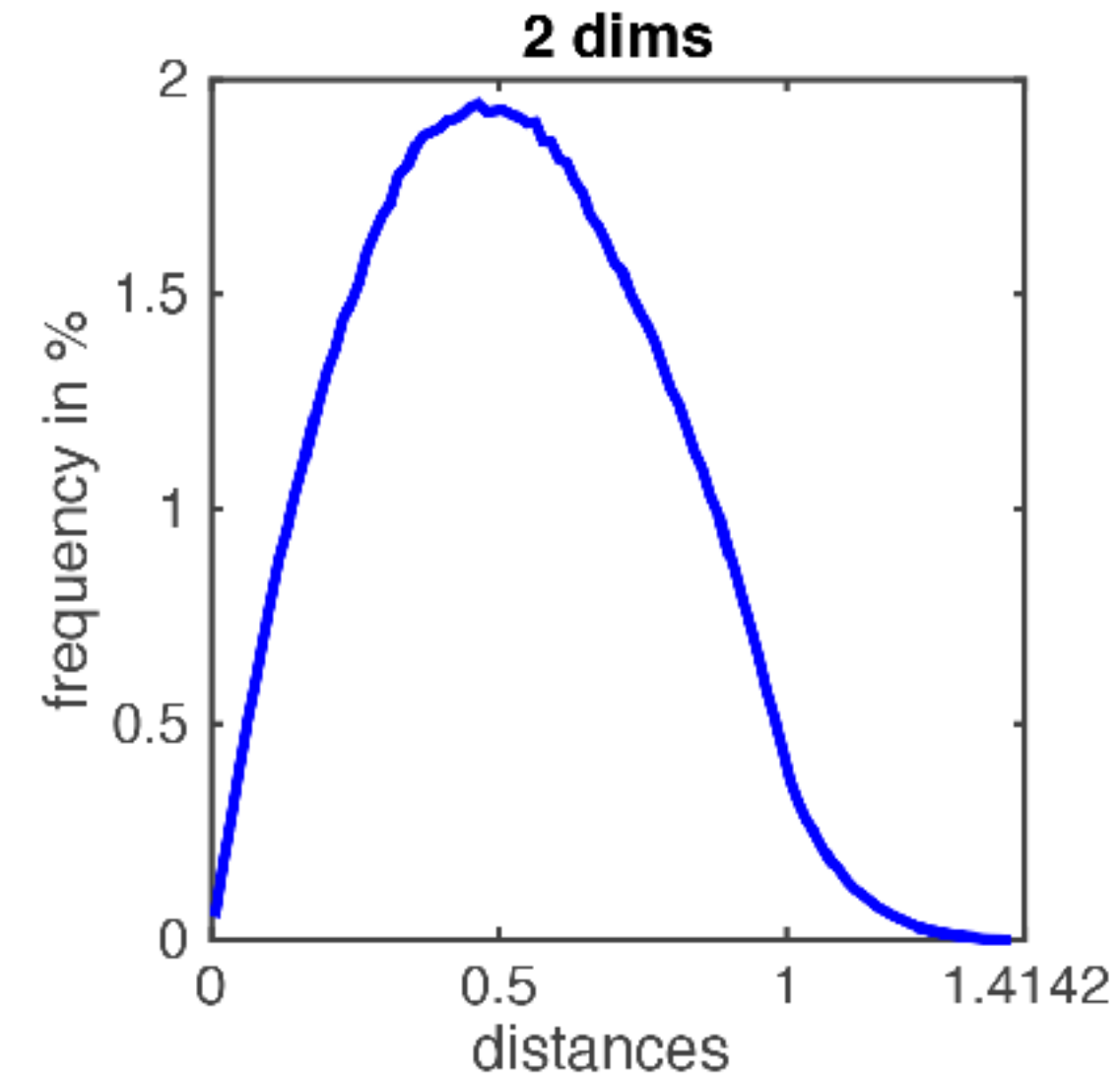


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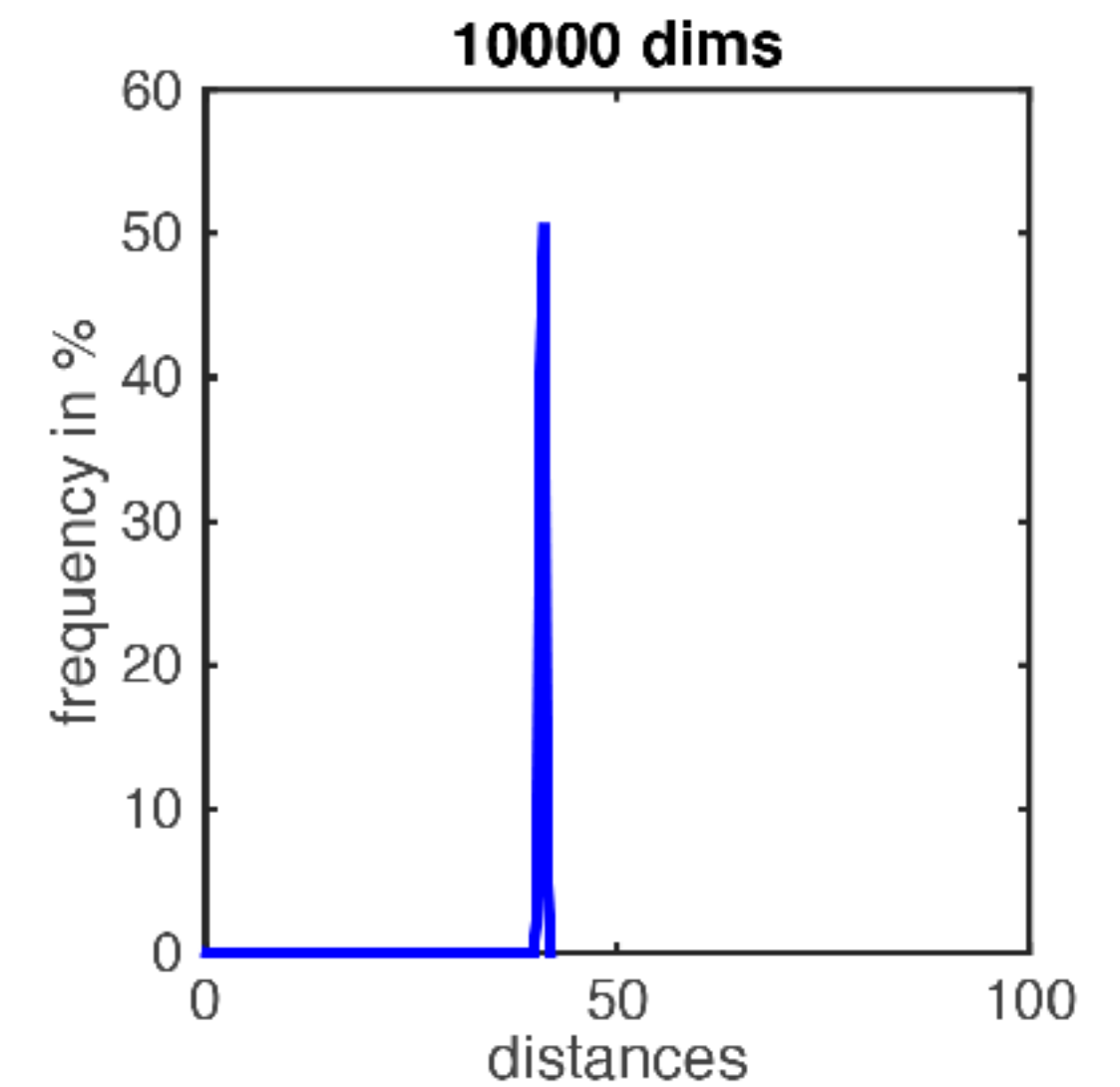
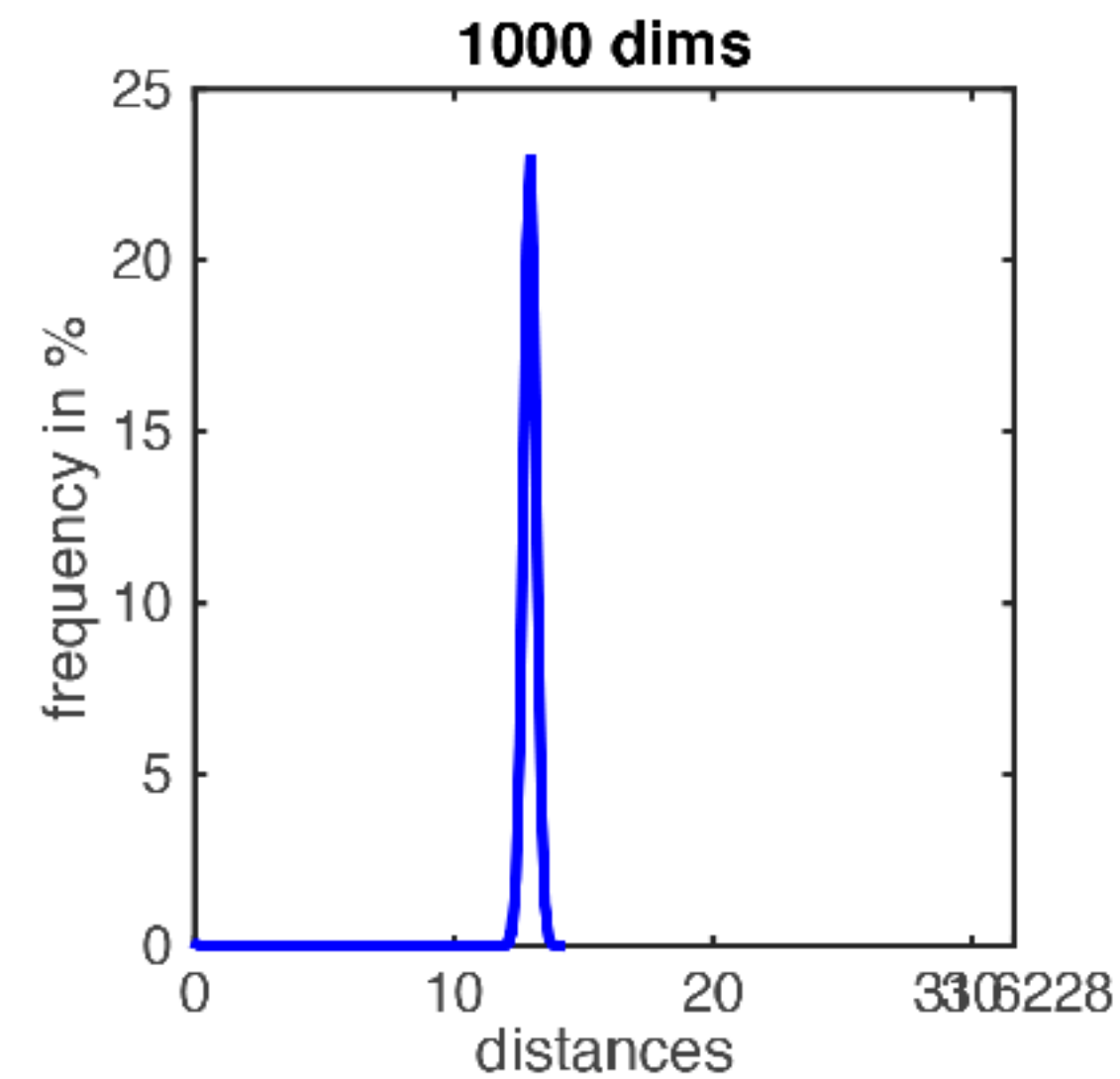
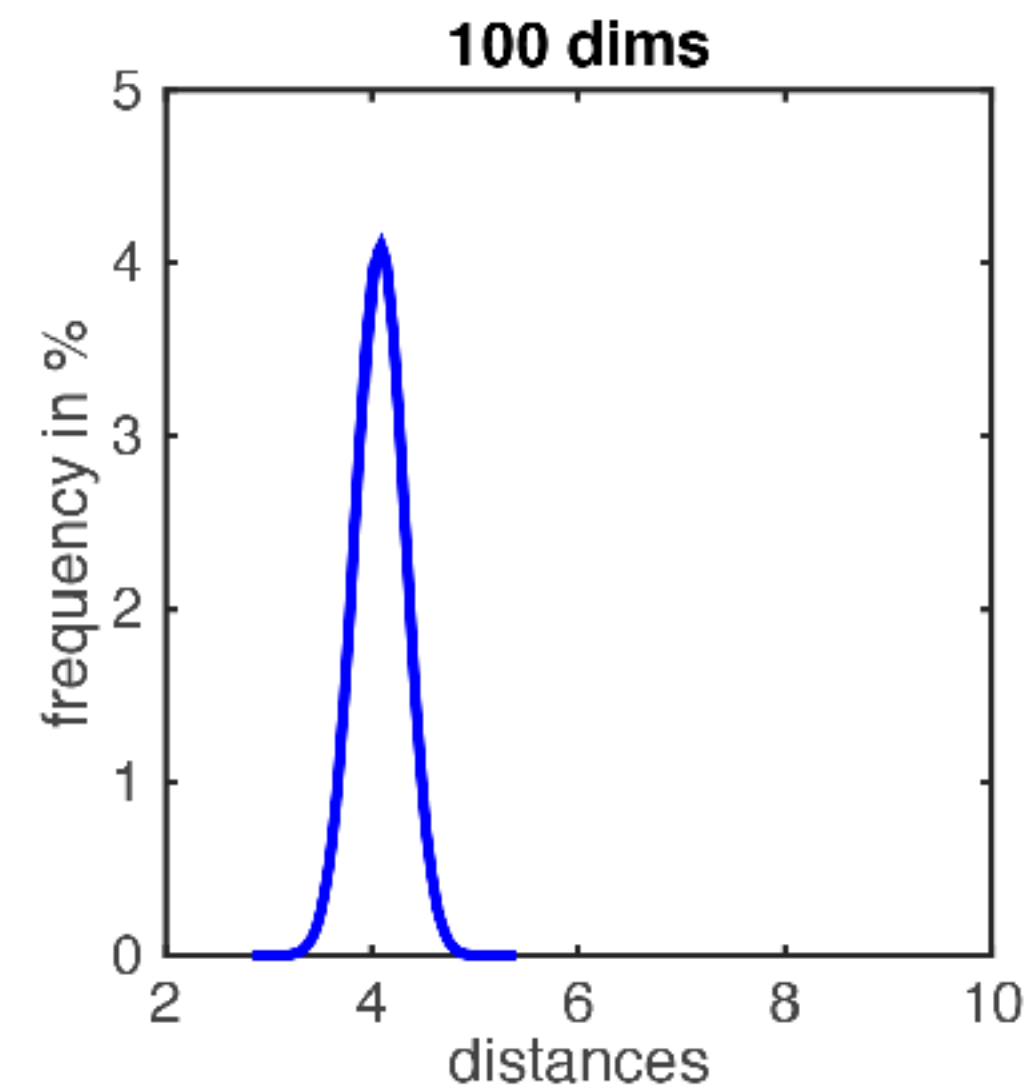
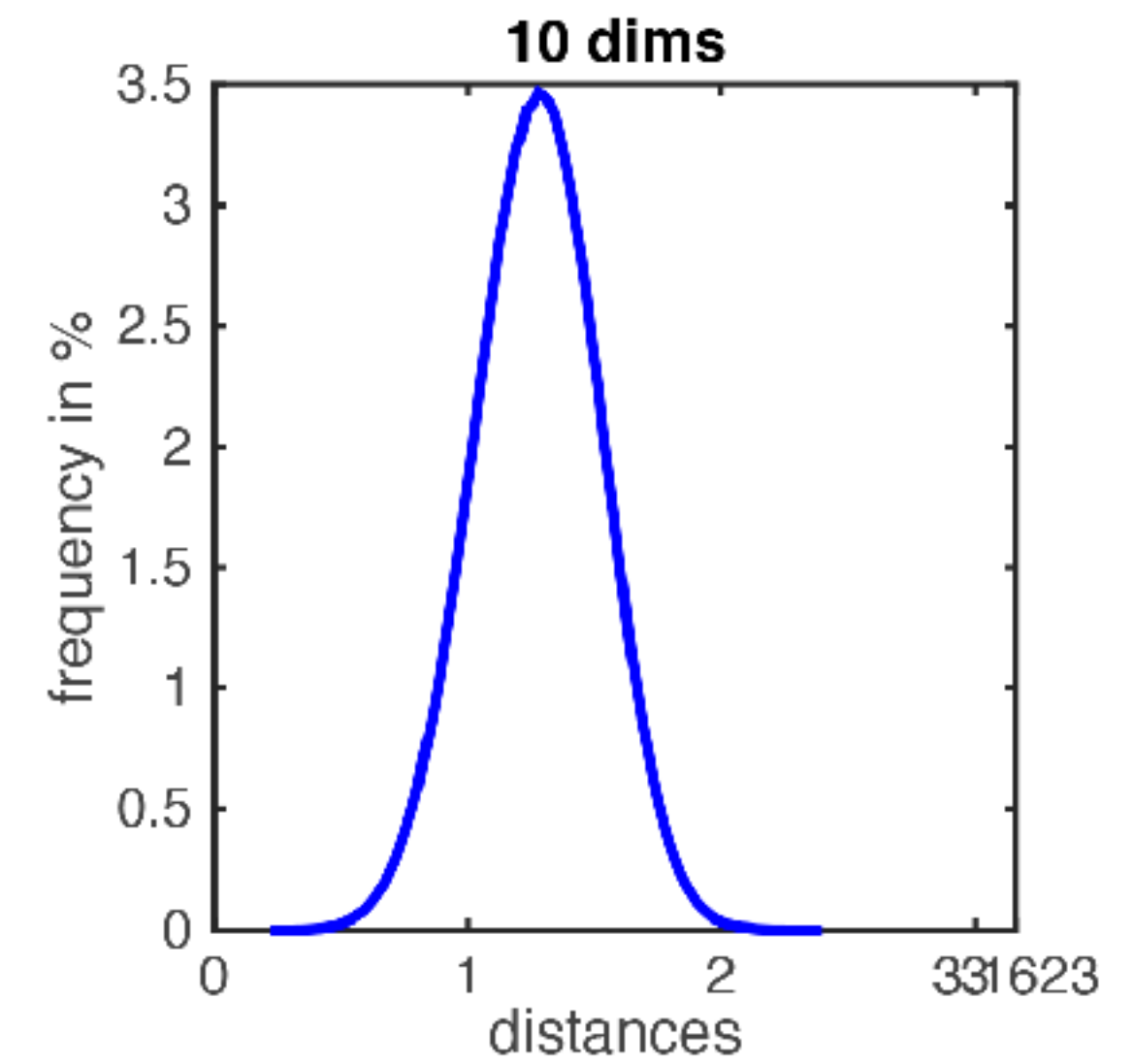
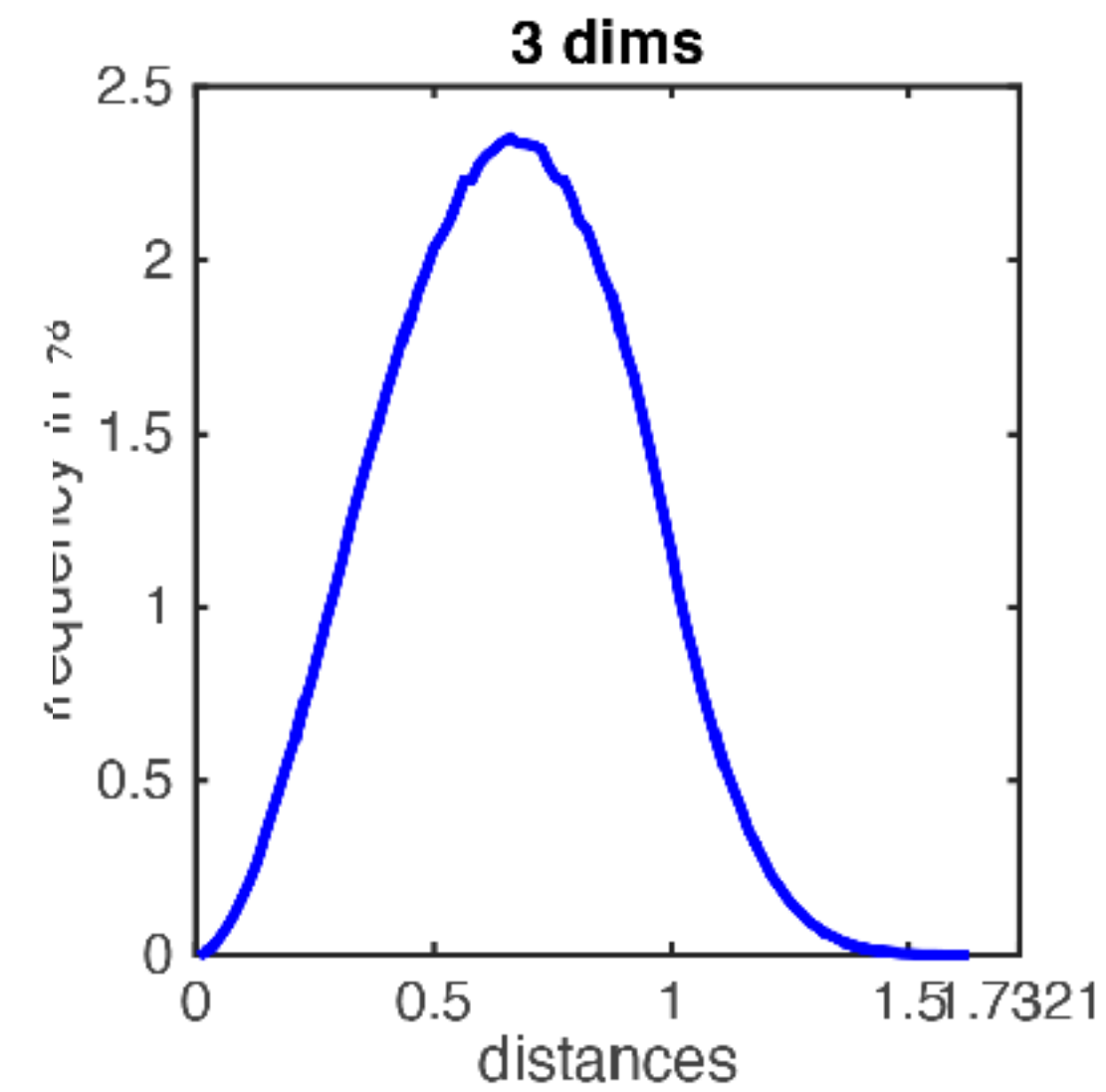
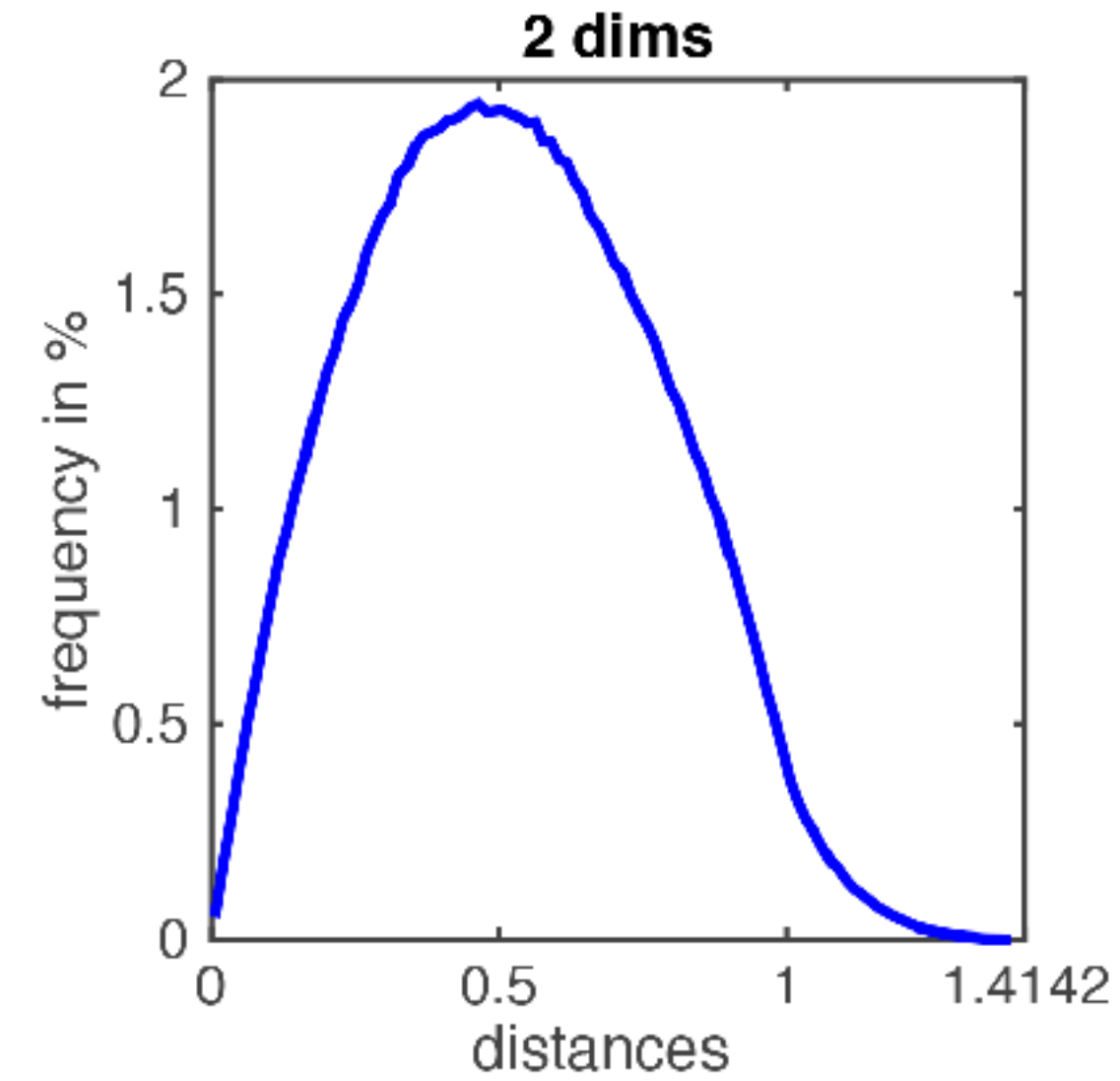


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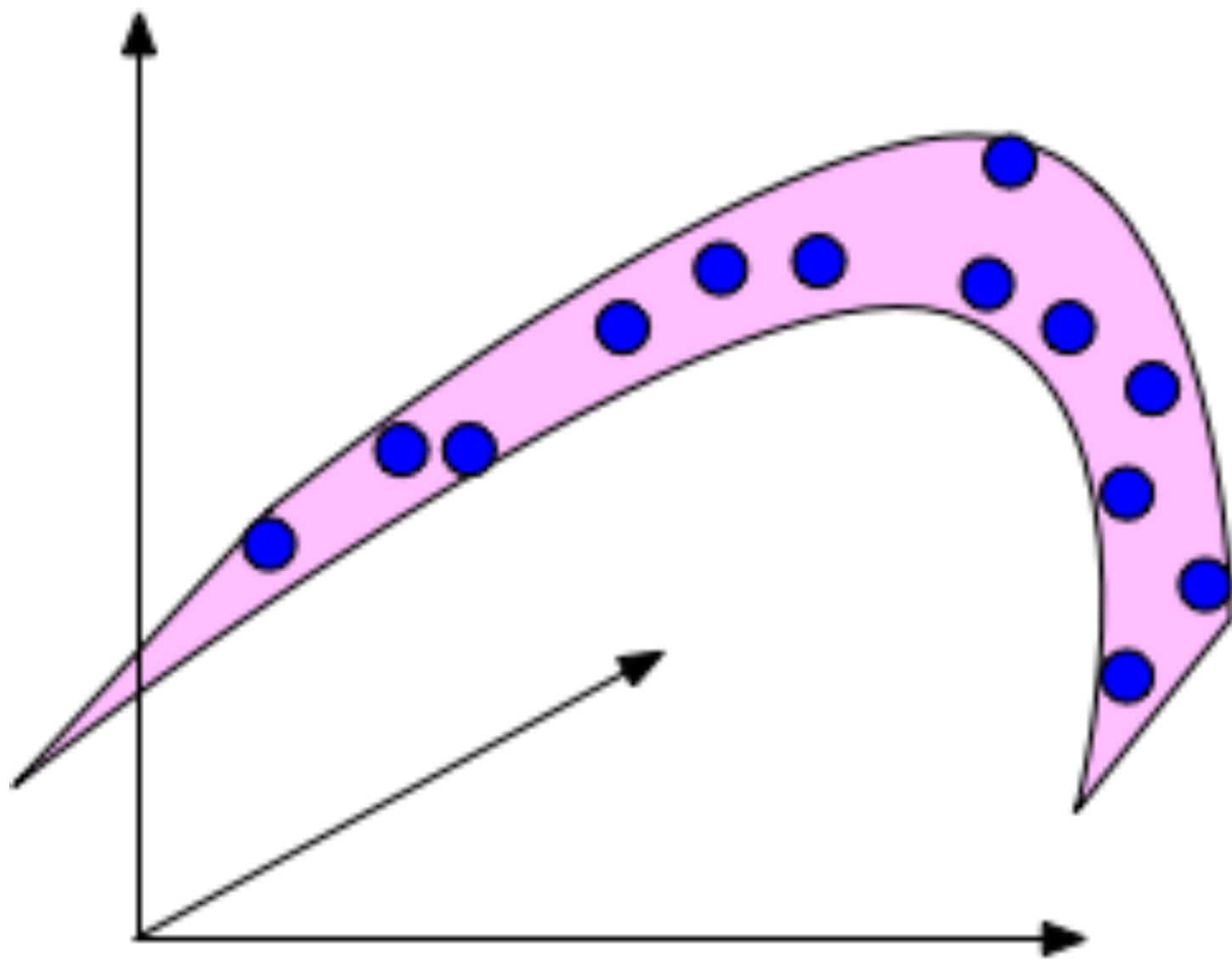
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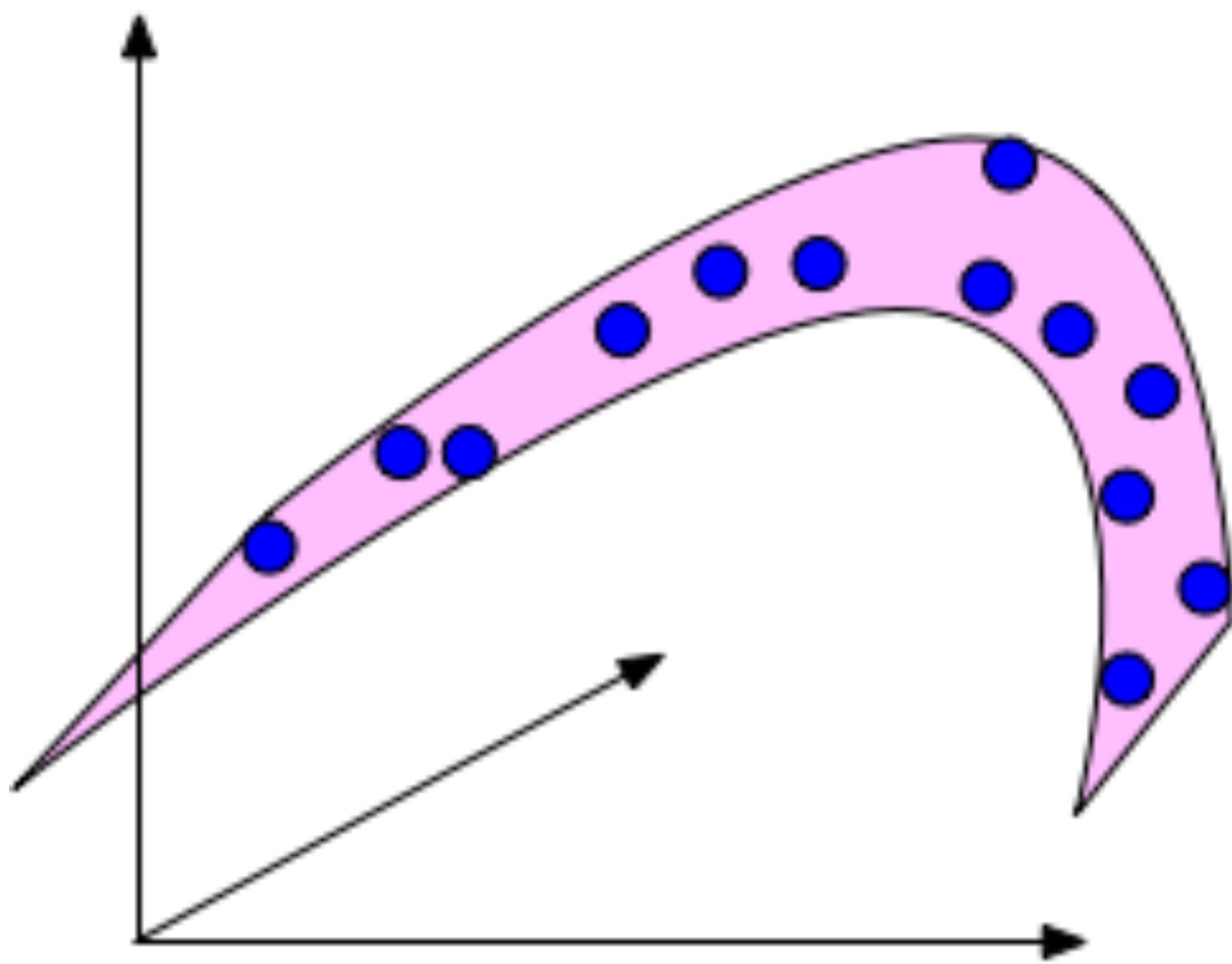
**Luckily, real world data often has low-dimensional structure!**



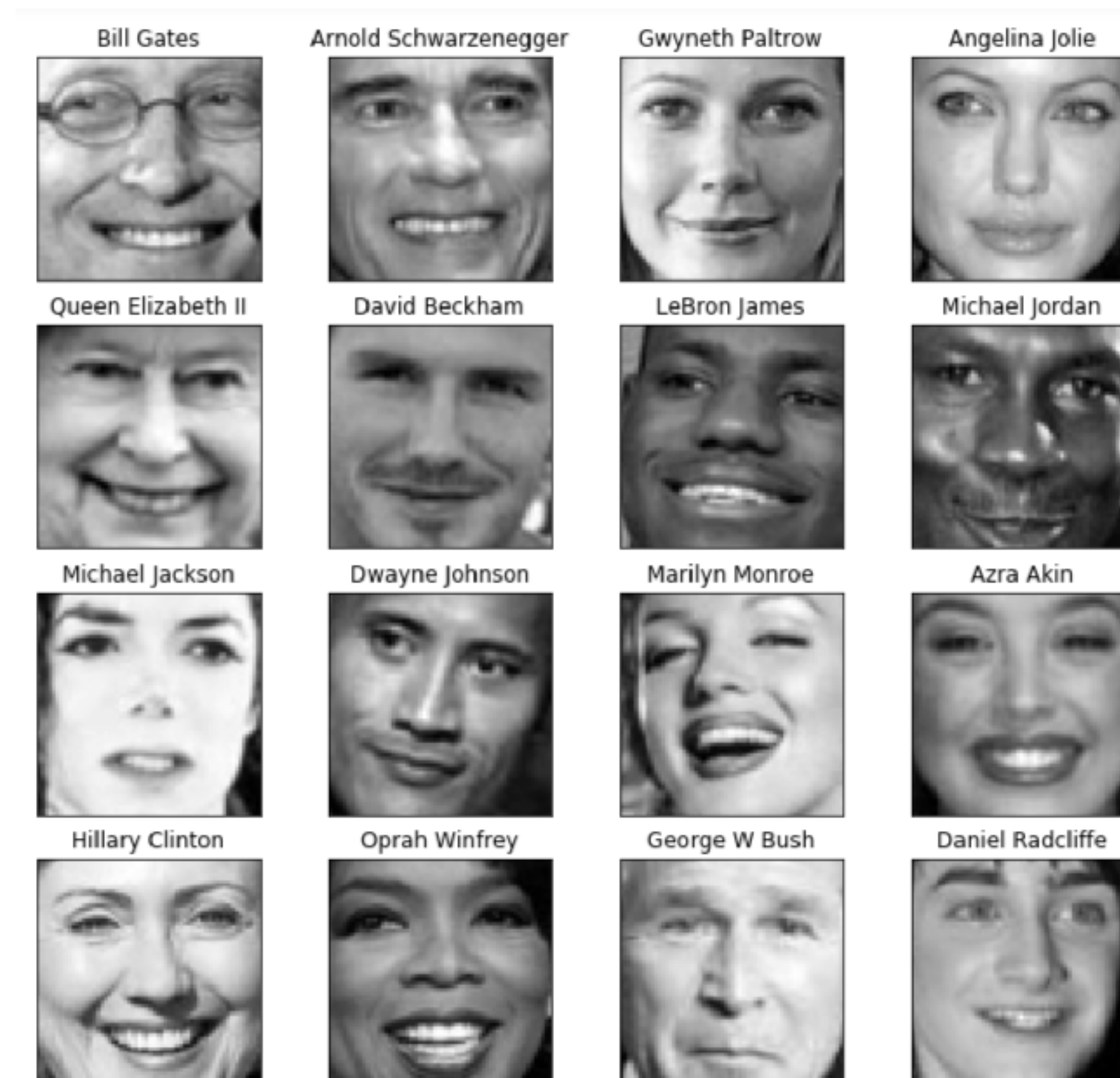
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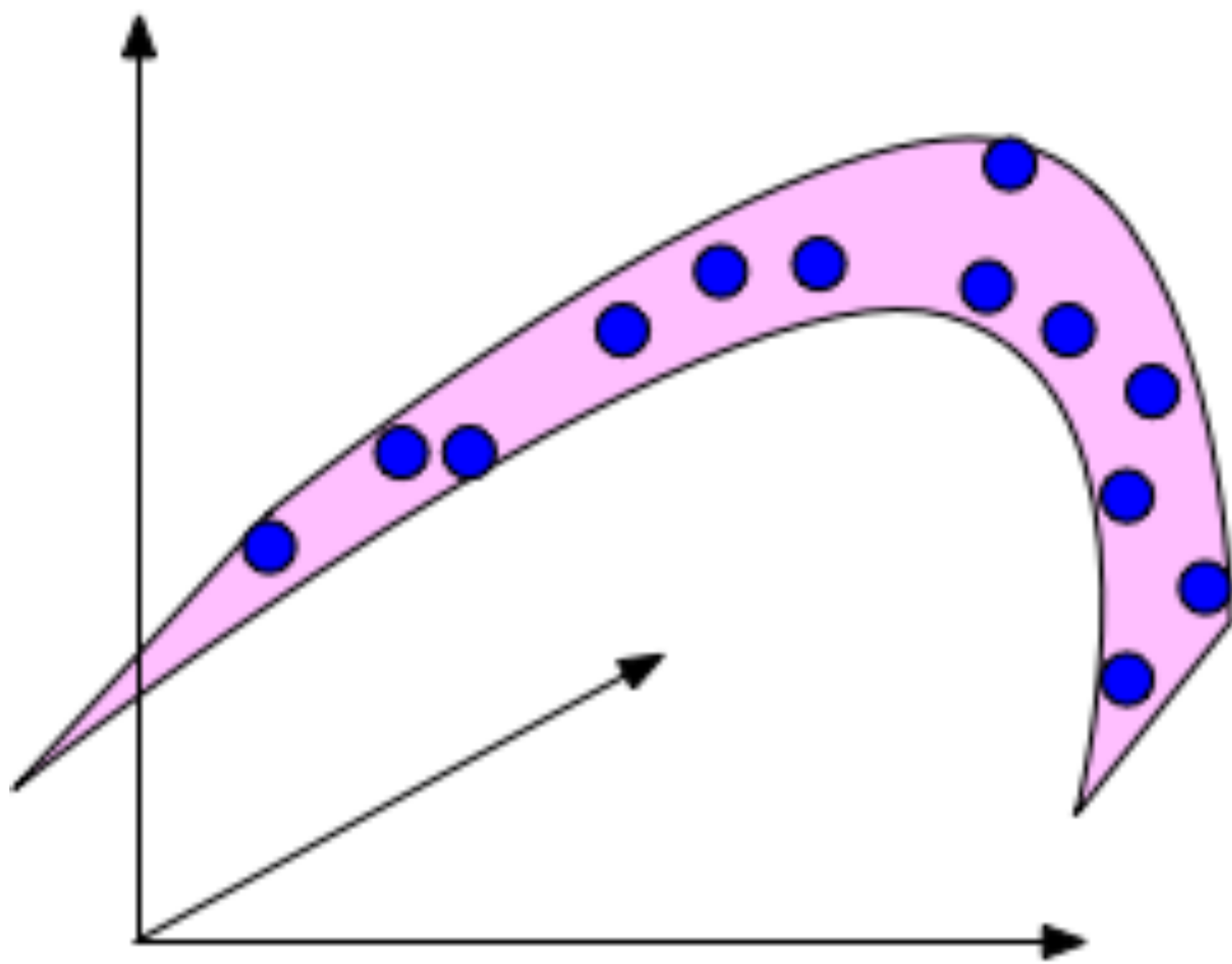


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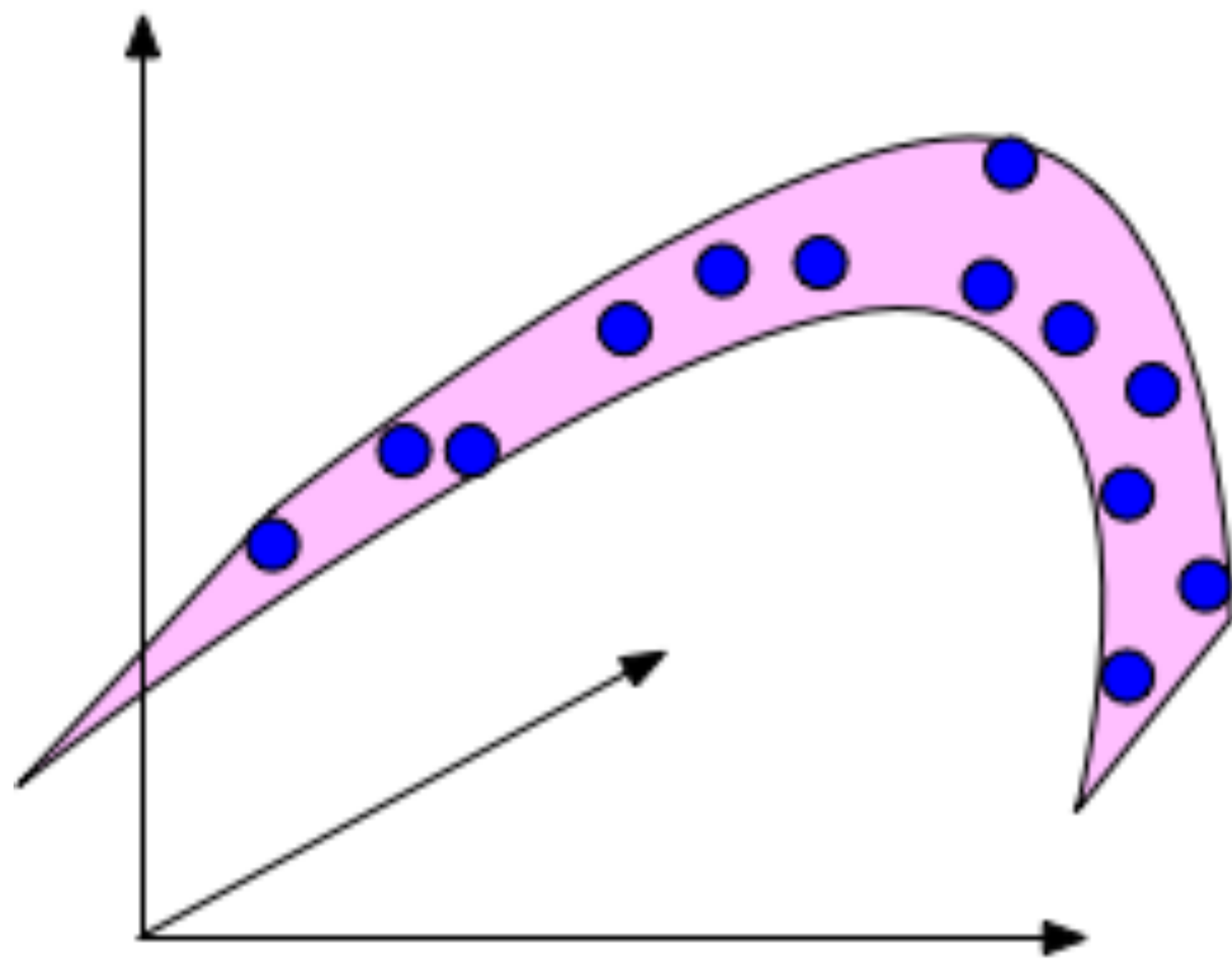
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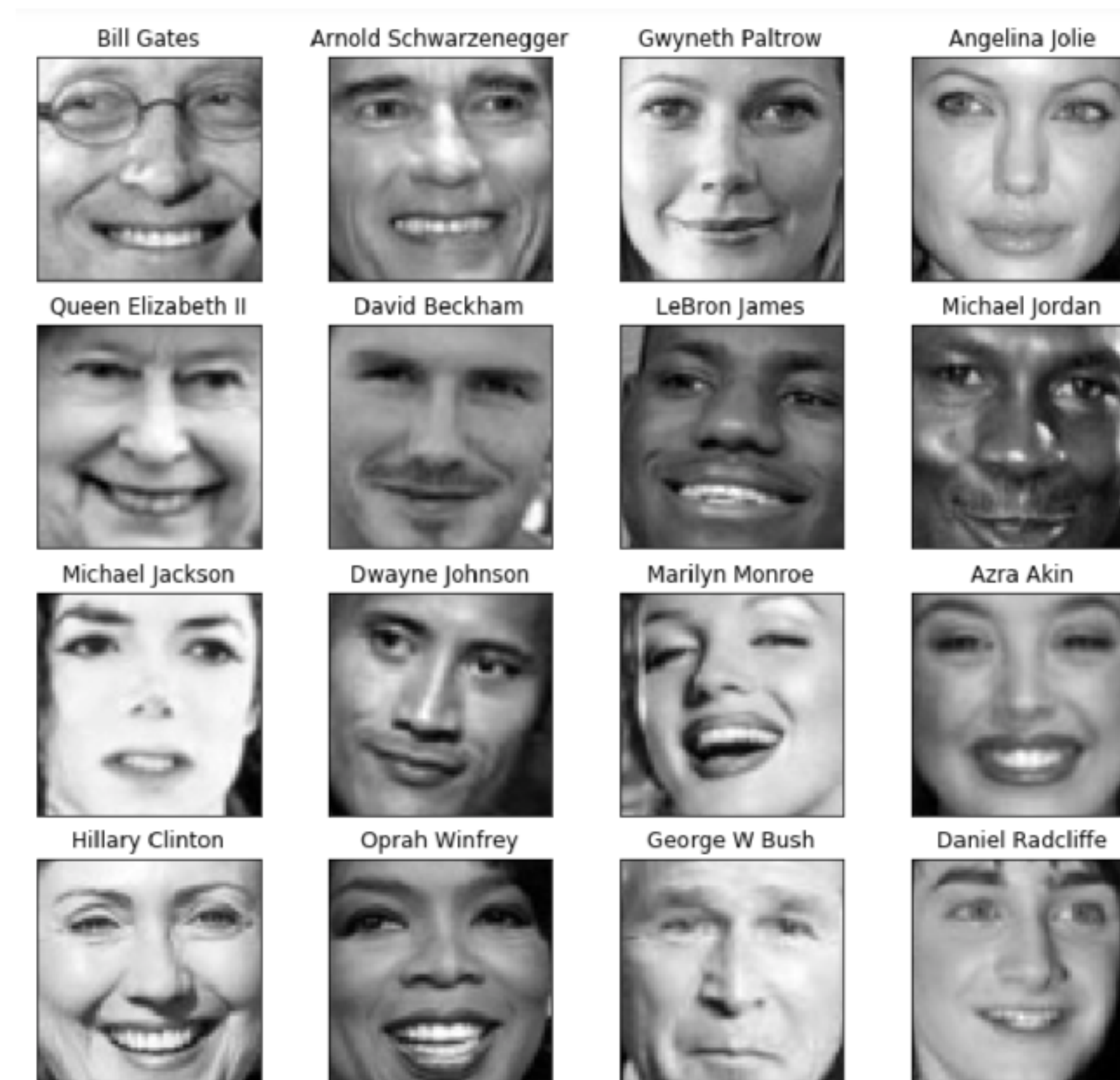
Original image:  $\mathbb{R}^{64^2}$

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Next week: we will see that these faces approximately live in 100-d space!



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  2. Works well when data is low-dimensional (e.g., can compare against the Bayes optimal)
  3. Suffer when data is high-dimensional, due to the fact that in high-dimension space, data tends to spread far away from each other