Machine Learning for Intelligent Systems

Lecture 23: Online Learning

Reading: UML 21 and Blum&Mansour chapter

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Statistical Learning Recap

PAC learning:

- Data set S of m samples is drawn i.i.d. from distribution P.
- Using this data set we want to find h_S
- So, that $err_P(h_S) \leq \min_{h \in H} err_P(h) + \epsilon$
- It works if $m \geq \frac{c_0}{\epsilon^2}\left(VCDim(H) + \ln\left(\frac{1}{\delta}\right)\right)$.

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Online Learning

The data might not be coming from a distribution:

- Today's data can depend on yesterday's data and decision.
- Environment is evolving over time in an unpredictable way.
- We don't want to make any assumptions on how the data evolves.
- We want to make decisions on any instance as soon as it arrives.

Online Learning framework (realizable)

Sequence of data and learning tasks:

- On round t we are given x_t and unknown label $y_t = h^*(x_t)$ for a fixed $h^* \in H$.
- We predict $\hat{y}_t$, after the prediction we see if we made a mistake or not.
- Goal: Bound the number of mistakes we make.

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Recall: Online Perceptron

Theorem: Mistake Bound of Online Perceptron

Given a sequence of data $(\vec{x}_1, y_1), (\vec{x}_2, y_2), \dots, (\vec{x}_m, y_m)$ one by one, with radius R and margin $\gamma := \min_{i \in S} \frac{y_i(\vec{w}^* \cdot \vec{x}_i)}{\|\vec{w}^*\|}$ for some $\vec{w}^*$.

Online prediction: At each time use the current $\vec{w}$ to predict the label of incoming $(\vec{x}_i, y_i)$, update if needed.

Mistake Bound: The number of mistake that perceptron makes is at most R^2/γ^2.

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Mistake Bound Model

Mistake Bound

An algorithm Alg learns a hypothesis class H if Alg make no more than M mistakes on any sequence $\underbrace{(x_1, y_1), (x_2, y_2), (x_3, y_3), \dots}_{\text{Adversarial}}$ that is consistent with some $h^* \in H$.

Goal: Upper bounding the mistake bound.

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Example: 1-D thresholds (discrete)

Let $X = \{1, \dots, n\}$ be the instance space. Let $H = \{h_a | a \in \{1, \dots, n\}\}$ where $h_a(x) = 1(x \geq a)$.

- x^-: The *right-most* instance labeled -1
- x^+: The *left-most* instance labeled $+1$

Any Alg can be forced to make $\geq \log_2(n)$ mistakes.
→Mistake bound is **at least** $\log_2(n)$.

There is a strategy that makes no more than $\log_2(n)$ mistakes.

→Use the algorithm that at any time

- Predict using $h_a(.)$ for a halfway between x^- and x^+.

→On mistake: Distance between x^- and x^+ is halved (or smaller)

- No more mistakes can be made when $|x^- - x^+| = 1$.
- $\underbrace{n \to \frac{n}{2} \to \frac{n}{4} \to \dots \to 1}_{\log_2(n)}$.

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Halving: A generic Algorithm

Recall that the sequence is consistent with some $h^* \in H$. So, the version space will be non-empty.

Idea: Start with all consistent hypotheses. On mistake, make sure we can significantly narrow down the set of consistent hypotheses.

Halving Algorithm

Let $VS_1 = VS(H, \emptyset)$ // This is equal to H
For $t = 1, \dots, T$
- Receive x_t and predict the same label $\hat{y}_t$ as the majority of $h \in VS_t$.
- $VS_{t+1} = VS_t \setminus \{h: h(x_t) \neq y_t\}$ //Remove the wrong hypotheses

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Halving: A generic Algorithm

	h_1	h_2	h_3	h_4	h_5	h_6	h_7	Alg
Include at $t=1$?	✓	✓	✓	✓	✓	✓	✓	
Prediction $(x_1, -)$?	+	+	-	+	-	+	-	+, mistake
Include at $t=2$			✓		✓		✓	
Prediction $(x_2, +)$?			+		+		-	+, correct
Include at $t=3$			✓		✓			
Prediction $(x_3, -)$?			-		-			-, correct
Include at $t=4$			✓		✓			

Theorem: Mistake Bound of Halving

For any H, Halving's mistake bound is $\leq log_2(|H|)$.
Proof: If we make a mistake at time t, majority of VS_t were wrong → $|VS_{t+1}| \leq \frac{1}{2}|VS_t|$. After $\log_2(|H|)$ mistakes, only one hypothesis is left.

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No Consistent Hypothesis

If no consistent $h^* \in H$, we can make infinitely many mistakes.

Compare with the best (not necessarily consistent) $h^* \in H$.
- Each $h \in H$ is an "expert" that gives you advice.
- Want to do nearly as well as the best "expert", in hindsight.

Online algorithm that on sequence $(x_1, y_1), (x_2, y_2), \dots, (x_T, y_T)$ makes predictions $\hat{y}_1, \hat{y}_2, \dots, \hat{y}_T$,

Algorithm's # mistakes: $M = \sum_{t=1}^{T} 1(\hat{y}_t \neq y_t)$

Best Expert's # mistakes: $OPT = \min_{h^* \in H} \sum_{t=1}^{T} 1(h^*(x_t) \neq y_t)$

Is M close to OPT?

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Attempt 1: Weighted Majority

Halving Algorithm:
- A mistake completely disqualifies an expert h.
- Predict with the majority of the remaining experts.

Weighted Majority Algorithm:
- A mistake **lowers the weight** of an expert h.
- Predict with the **weighted** majority of the experts.

	h_1	h_2	h_3	h_4	h_5	h_6	h_7	Alg
Weight $t=1$?	1	1	1	1	1	1	1	
Prediction $(x_1, -)$?	+	+	-	+	-	+	-	+, mistake
Include at $t=2$	1/2	1/2	1	1/2	1	1/2	1	
Prediction $(x_2, +)$?	-	-	+	-	+	-	-	-, mistake
Include at $t=3$	1/4	1/4	1	1/4	1	1/4	1/2	

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Attempt 1: Weighted Majority

Halving Algorithm:
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Weighted Majority Algorithm:
- A mistake **lowers the weight** of an expert h.
- Predict with the **weighted** majority of the experts.

(Deterministic) Weighted Majority with parameter β

Initialize weights $w_h^{(1)} = 1$ for all $h \in H$.
For $t = 1, \dots T$
On x_t predict

$$\hat{y}_t = \text{argmax}_y \sum_{h \in H} w_h^{(t)} \times 1(h(x_t) = y)$$

For $h \in H$
If $h(x_t) \neq y_t$ then $w_h^{(t+1)} = w_h^{(t)} \beta$, else $w_h^{(t+1)} = w_h^{(t)}$.

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Weighted Majority Guarantees

Theorem: Guarantees of Weighted Majority $\beta = 0.5$

For M: Algorithms # mistakes and OPT: best expert's # mistakes, the (Deterministic) weighted majority algorithm with $\beta = 0.5$ gets
$M \leq 2.4(log_2(|H|) + OPT)$.

Proof Idea:
- Best h^* makes OPT mistakes, so $w_{h^*}^T = \left(\frac{1}{2}\right)^{OPT}$.
- The total weight at $t = 1$ of all experts is $W = |H|$
- On every mistake, half of the weight is on experts that made a mistake.
  → Their weight is cut by half. Total weight $W \leftarrow \frac{1}{2}W + \frac{1}{2}W(0.5) \Rightarrow \frac{3}{4}W$.
  → After M mistakes, $W \leq |H| \left(\frac{3}{4}\right)^M$.
- We have

$$\left(\frac{1}{2}\right)^{OPT} \leq |H| \left(\frac{3}{4}\right)^M \longrightarrow \left(\frac{4}{3}\right)^M \leq |H| 2^{OPT} \longrightarrow M \leq 2.4(\log_2|H| + OPT)$$

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Attempt 2: Randomized Decisions

- $M \leq 2.4(log_2(|H|) + OPT)$ is good if OPT is small.
- If OPT is close to $T/2$ then this bound allows us to make a mistake on every turn.
- Want to show that $M - OPT$ is small
  - → Ideally, smaller than $o(T)$.
  - →On average over T timesteps, we do nearly as well as the best expert.

Idea: Smoothly transition between predicting + or – based on the weights.

→Weighted majority: 49% +, 51% -, predict –

→Randomized Weighted majority 49% +, 51% -, predict + with 0.49 probability and – with 0.51 probability.

→ Allow less aggressive β.

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Randomized Weighted Majority

(Randomized) Weighted Majority with parameter $1-\epsilon$

Initialize weights $w_h^{(1)} = 1$ for all $h \in H$.

For $t = 1, \dots T$

Let $W^t = \sum_{h \in H} w_h^t$ be the total weight at step t.

On x_t

Predict $\hat{y}$ with probability $\frac{1}{W^t} \sum_{h \in H} w_h^{(t)} \times 1(h(x_t) = \hat{y})$

For $h \in H$, if $h(x_t) \neq y_t$ then $w_h^{(t+1)} = w_h^{(t)}(1-\epsilon)$, else $w_h^{(t+1)} = w_h^{(t)}$.

Theorem: Guarantees of Rand. Weighted Majority

For M: Algorithms # mistakes and OPT: best expert's # mistakes, the randomized weighted majority algorithm with parameter $1-\epsilon$ gets

$$\mathbb{E}[M] \leq (1+\epsilon)OPT + \frac{1}{\epsilon}\log_2(|H|).$$

For $\epsilon = \sqrt{\frac{\log_2|H|}{OPT}}$, get $\mathbb{E}[M] \leq OPT + 2\sqrt{T \log_2 |H|}$.

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Regret

Definition: Regret

Online algorithm that on sequence $(x_1, y_1), (x_2, y_2), \dots, (x_T, y_T)$ makes predictions $\hat{y}_1, \hat{y}_2, \dots, \hat{y}_T$,

$$\text{REGRET} = \underbrace{\sum_{t=1}^{T} 1(\hat{y}_t \neq y_t)}_{\text{M: Algorithm's \# Mistakes}} - \underbrace{\min_{h^* \in H} \sum_{t=1}^{T} 1(h^*(x_t) \neq y_t)}_{\text{OPT: Algorithm's \# Mistakes}}$$

Theorem: Regret of Rand. Weighted Majority

For randomized weighted majority when $\epsilon = \sqrt{\frac{\log_2|H|}{OPT}}$, we have

$$\mathbb{E}[\text{REGRET}] \leq 2\sqrt{T \log_2 |H|}.$$

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