# Machine Learning for Intelligent Systems

Lecture 23: Online Learning

Reading: UML 21 and Blum&Mansour chapter

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## Statistical Learning Recap

### **PAC learning:**

- Data set *S* of *m* samples is drawn i.i.d. from distribution *P*.
- Using this data set we want to find  $h_S$
- So, that  $err_P(h_S) \leq \min_{h \in H} err_P(h) + \epsilon$
- It works if  $m \ge \frac{c_0}{\epsilon^2} \left( VCDim(H) + \ln\left(\frac{1}{\delta}\right) \right)$ .

## **Online Learning**

#### The data might not be coming from a distribution:

- Today's data can depend on yesterday's data and decision.
- Environment is evolving over time in an unpredictable way.
- We don't want to make any assumptions on how the data evolves.
- We want to make decisions on any instance as soon as it arrives.

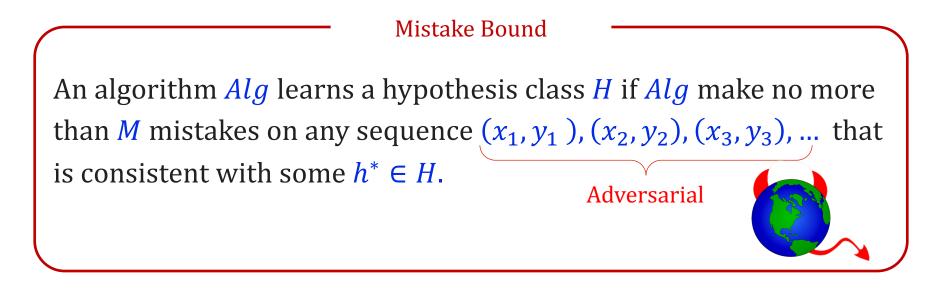
Online Learning framework (realizable) Sequence of data and learning tasks:

- On round *t* we are given  $x_t$  and unknown label  $y_t = h^*(x_t)$  for a fixed  $h^* \in H$ .
- We predict  $\hat{y_t}$ , after the prediction we see if we made a mistake or not.
- Goal: Bound the number of mistakes we make.

## **Recall: Online Perceptron**

Theorem: Mistake Bound of Online Perceptron Given a sequence of data  $(\vec{x}_1, y_1), (\vec{x}_2, y_2), ..., (\vec{x}_m, y_m)$  one by one, with radius R and margin  $\gamma \coloneqq \min_{i \in S} \frac{y_i(\vec{w}^* \cdot \vec{x}_i)}{\|\vec{w}^*\|}$  for some  $\vec{w}^*$ . **Online prediction:** At each time use the current  $\vec{w}$  to predict the label of incoming  $(\vec{x}_i, y_i)$ , update if needed. **Mistake Bound:** The number of mistake that perceptron makes is at most  $R^2/\gamma^2$ .

## Mistake Bound Model



#### Goal: Upper bounding the mistake bound.

## Example: 1-D thresholds (discrete)

Let  $X = \{1, ..., n\}$  be the instance space. Let  $H = \{h_a | a \in \{1, ..., n\}\}$ where  $h_a(x) = 1(x \ge a)$ .

- $x^-$ : The *right-most* instance labeled -1
- $x^+$ : The *left-most* instance labeled +1
- Any *Alg* can be forced to make  $\geq \log_2(n)$  mistakes.
  - $\rightarrow$  Mistake bound is **at least**  $\log_2(n)$ .

There is a strategy that makes no more than  $log_2(n)$  mistakes.

 $\rightarrow$ Use the algorithm that at any time

• Predict using  $h_a(.)$  for *a* halfway between  $x^-$  and  $x^+$ .

 $\rightarrow$ On mistake: Distance between  $x^-$  and  $x^+$  is halved (or smaller)

• No more mistakes can be made when  $|x^- - x^+| = 1$ .

• 
$$n \rightarrow \frac{n}{2} \rightarrow \frac{n}{4} \rightarrow \dots \rightarrow 1$$
.  
 $\log_2(n)$ 

## Halving: A generic Algorithm

Recall that the sequence is consistent with some  $h^* \in H$ . So, the version space will be non-empty.

**Idea:** Start with all consistent hypotheses. On mistake, make sure we can significantly narrow down the set of consistent hypotheses.

Halving AlgorithmLet  $VS_1 = VS(H, \emptyset)$ For t = 1, ..., T• Receive  $x_t$  and predict the same label  $\hat{y}_t$  as the majority of  $h \in VS_t$ .•  $VS_{t+1} = VS_t \setminus \{h: h(x_t) \neq y_t\}$ //Remove the wrong hypotheses

# Halving: A generic Algorithm

	<i>h</i> <sub>1</sub>	$h_2$	<i>h</i> <sub>3</sub>	$h_4$	$h_5$	<i>h</i> <sub>6</sub>	$h_7$	Alg
Include at $t = 1$ ?	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	
Prediction $(x_1, -)$ ?	+	+	-	+	-	+	-	+, mistake
Include at $t = 2$			$\checkmark$		$\checkmark$		$\checkmark$	
Prediction $(x_2, +)$ ?			+		+		-	+, correct
Include at $t = 3$			$\checkmark$		$\checkmark$			
Prediction $(x_3, -)$ ?			-		-			-, correct
Include at $t = 4$			$\checkmark$		$\checkmark$			

**Theorem: Mistake Bound of Halving For any** *H***, Halving's mistake bound is**  $\leq log_2(|H|)$ . **Proof:** If we make a mistake at time *t*, majority of  $VS_t$  were wrong  $\rightarrow$  $|VS_{t+1}| \leq \frac{1}{2} |VS_t|$ . After  $\log_2(|H|)$  mistakes, only one hypothesis is left.

## No Consistent Hypothesis

If no consistent  $h^* \in H$ , we can make infinitely many mistakes.

Compare with the best (not necessarily consistent)  $h^* \in H$ .

- Each  $h \in H$  is an "expert" that gives you advice.
- Want to do nearly as well as the best "expert", in hindsight.

Online algorithm that on sequence  $(x_1, y_1), (x_2, y_2), \dots, (x_T, y_T)$ makes predictions  $\hat{y}_1, \hat{y}_2, \dots, \hat{y}_T$ ,

Algorithm's # mistakes:  $M = \sum_{t=1}^{r} 1(\hat{y}_t \neq y_t)$ 

Best Expert's # mistakes: OPT =  $\min_{h^* \in H} \sum_{t=1}^T 1(h^*(x_t) \neq y_t)$ 

Is M close to OPT?

# Attempt 1: Weighted Majority

#### Halving Algorithm:

- A mistake completely disqualifies an expert *h*.
- Predict with the majority of the remaining experts.

#### Weighted Majority Algorithm:

- A mistake **lowers the weight** of an expert *h*.
- Predict with the **weighted** majority of the experts.

	$h_1$	$h_2$	<i>h</i> <sub>3</sub>	$h_4$	$h_5$	<i>h</i> <sub>6</sub>	$h_7$	Alg
Weight $t = 1$ ?	1	1	1	1	1	1	1	
Prediction $(x_1, -)$ ?	+	+	-	+	-	+	-	+, mistake
Include at $t = 2$	1/2	1/2	1	1/2	1	1/2	1	
Prediction $(x_2, +)$ ?	-	-	+	-	+	-	-	-, mistake
Include at $t = 3$	1/4	1/4	1	1/4	1	1/4	1/2	

# Attempt 1: Weighted Majority

### Halving Algorithm:

- A mistake completely disqualifies an expert *h*.
- Predict with the majority of the remaining experts.

#### Weighted Majority Algorithm:

- A mistake **lowers the weight** of an expert *h*.
- Predict with the **weighted** majority of the experts.

(Deterministic) Weighted Majority with parameter  $\beta$ Initialize weights  $w_h^{(1)} = 1$  for all  $h \in H$ . For t = 1, ... TOn  $x_t$  predict  $\hat{y}_t = \operatorname{argmax}_y \sum_{h \in H} w_h^{(t)} \times 1(h(x_t) = y)$ For  $h \in H$ If  $h(x_t) \neq y_t$  then  $w_h^{(t+1)} = w_h^{(t)}\beta$ , else  $w_h^{(t+1)} = w_h^{(t)}$ .

## Weighted Majority Guarantees

**Theorem: Guarantees of Weighted Majority**  $\beta = 0.5$ 

For M: Algorithms # mistakes and OPT: best expert's # mistakes, the (Deterministic) weighted majority algorithm with  $\beta = 0.5$  gets  $M \le 2.4(log_2(|H|) + OPT)$ .

Proof Idea:

- Best  $h^*$  makes OPT mistakes, so  $w_{h^*}^T = \left(\frac{1}{2}\right)^{OPT}$ .
- The total weight at t = 1 of all experts is W = |H|
- On every mistake, half of the weight is on experts that made a mistake. →Their weight is cut by half. Total weight  $W \leftarrow \frac{1}{2}W + \frac{1}{2}W(0.5) = \frac{3}{4}W$ .

→ After *M* mistakes,  $W \le |H| \left(\frac{3}{4}\right)^M$ .

• We have

$$\left(\frac{1}{2}\right)^{OPT} \le |H| \left(\frac{3}{4}\right)^M \longrightarrow \left(\frac{4}{3}\right)^M \le |H| 2^{OPT} \longrightarrow M \le 2.4(\log_2|H| + OPT)$$

## **Attempt 2: Randomized Decisions**

- $M \leq 2.4(log_2(|H|) + OPT)$  is good if *OPT* is small.
- If OPT is close to T/2 then this bound allows us to make a mistake on every turn.
- Want to show that M OPT is small

 $\rightarrow$  Ideally, smaller than o(T).

 $\rightarrow$ On average over *T* timesteps, we do nearly as well as the best expert.

Idea: Smoothly transition between predicting + or – based on the weights.

- →Weighted majority: 49% +, 51% -, predict –
- →Randomized Weighted majority 49% +, 51% -, predict + with 0.49 probability and with 0.51 probability.
- $\rightarrow$  Allow less aggressive  $\beta$ .

## Randomized Weighted Majority

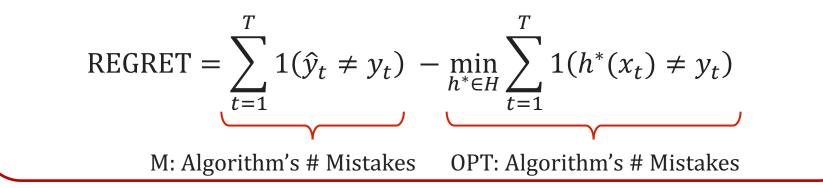
(Randomized) Weighted Majority with parameter  $1 - \epsilon$ Initialize weights  $w_h^{(1)} = 1$  for all  $h \in H$ . For t = 1, ... TLet  $W^t = \sum_{h \in H} w_h^t$  be the total weight at step t. On  $x_t$ Predict  $\hat{y}$  with probability  $\frac{1}{W^t} \sum_{h \in H} w_h^{(t)} \times 1(h(x_t) = \hat{y})$ For  $h \in H$ , if  $h(x_t) \neq y_t$  then  $w_h^{(t+1)} = w_h^{(t)}(1 - \epsilon)$ , else  $w_h^{(t+1)} = w_h^{(t)}$ .

Theorem: Guarantees of Rand. Weighted MajorityFor M: Algorithms # mistakes and OPT: best expert's # mistakes, the<br/>randomized weighted majority algorithm with parameter  $1 - \epsilon$  gets $\mathbb{E}[M] \le (1 + \epsilon)OPT + \frac{1}{\epsilon}\log_2(|H|)$ .For  $\epsilon = \sqrt{\frac{\log_2|H|}{OPT}}$ , get  $\mathbb{E}[M] \le OPT + 2\sqrt{T\log_2|H|}$ .

## Regret

#### **Definition: Regret**

Online algorithm that on sequence  $(x_1, y_1), (x_2, y_2), \dots, (x_T, y_T)$ makes predictions  $\hat{y}_1, \hat{y}_2, \dots, \hat{y}_T$ ,



Theorem: Regret of Rand. Weighted MajorityFor randomized weighted majority when  $\epsilon = \sqrt{\frac{\log_2 |H|}{OPT}}$ , we have $\mathbb{E}[\text{REGRET}] \le 2\sqrt{T \log_2 |H|}.$