



# General recipe

## Logistic Regression!

- Fix **hypothesis class**

$$h(x; \mathbf{w}, b) = \sigma(\mathbf{w}^T \phi(x) + b)$$

- Define **loss function**

$$L(h(x; \mathbf{w}, b), y) = -(y \log h(x; \mathbf{w}, b) + (1 - y) \log(1 - h(x; \mathbf{w}, b)))$$

- **Minimize average loss** on the training set using SGD

$$\min_{\mathbf{w}, b} \frac{1}{N} \sum_{i=1}^N L(h(x_i, \mathbf{w}, b), y_i)$$

# Risk

- Given:
  - Distribution  $\mathcal{D}$  over  $(x,y)$  pairs
  - A hypothesis  $h \in H$  from hypothesis class  $H$
  - Loss function  $L$

- We are interested in **Expected Risk**:

$$R(h) = \mathbb{E}_{(x,y) \sim \mathcal{D}} L(h(x), y)$$

- Given training set  $S$ , and a particular hypothesis  $h$ ,  
**Empirical Risk**:

$$\hat{R}(S, h) = \frac{1}{|S|} \sum_{(x,y) \in S} L(h(x), y)$$

# Generalization

$$R(h) = \mathbb{E}_{(x,y) \sim \mathcal{D}} L(h(x), y) \quad \hat{R}(S, h) = \frac{1}{|S|} \sum_{(x,y) \in S} L(h(x), y)$$

$$R(h) = \hat{R}(S, h) + (R(h) - \hat{R}(S, h))$$

Training error

Generalization error



# Controlling generalization error

- How do we know we are overfitting?
  - Use a *held-out* “validation set”
  - To be an unbiased sample, must be completely *unseen*

# Controlling generalization error

- Variance of empirical risk inversely proportional to size of  $S$ 
  - Choose very large  $S$ !
- *Larger* the hypothesis class  $H$ , *Higher* the chance of hitting bad hypotheses with low training error and high generalization error
  - Choose small  $H$ !
- For many models, can *bound* generalization error using some property of parameters
  - Regularize during optimization!
  - Eg. L2 regularization

# Controlling the size of the hypothesis class

$$h(x; \mathbf{w}, b) = \sigma(\mathbf{w}^T \phi(x) + b)$$

- How many parameters  $(\mathbf{w}, b)$  are there to find?
- Depends on dimensionality of  $\phi$
- Large dimensionality = large number of parameters = more chance of overfitting
- Rule of thumb: size of training set should be at least 10x number of parameters
- Often training sets are much smaller

# Regularization

- Old objective

$$\min_{\mathbf{w}, b} \sum_{i=1}^N L(h(x_i; \mathbf{w}, b), y_i)$$

- New objective

$$\min_{\mathbf{w}, b} \sum_{i=1}^N L(h(x_i; \mathbf{w}, b), y_i) + \lambda \|\mathbf{w}\|^2$$

- Why does this help?

# Regularization

$$\min_{\mathbf{w}, b} \sum_{i=1}^N L(h(x_i; \mathbf{w}, b), y_i) + \lambda \|\mathbf{w}\|^2$$

- Ensures classifier does not weigh any one feature too highly
- Makes sure classifier scores *vary slowly* when image changes

$$|\mathbf{w}^T \phi(x_1) - \mathbf{w}^T \phi(x_2)| \leq \|\mathbf{w}\| \|\phi(x_1) - \phi(x_2)\|$$

- Prevents “crazy hypotheses” that are unlikely

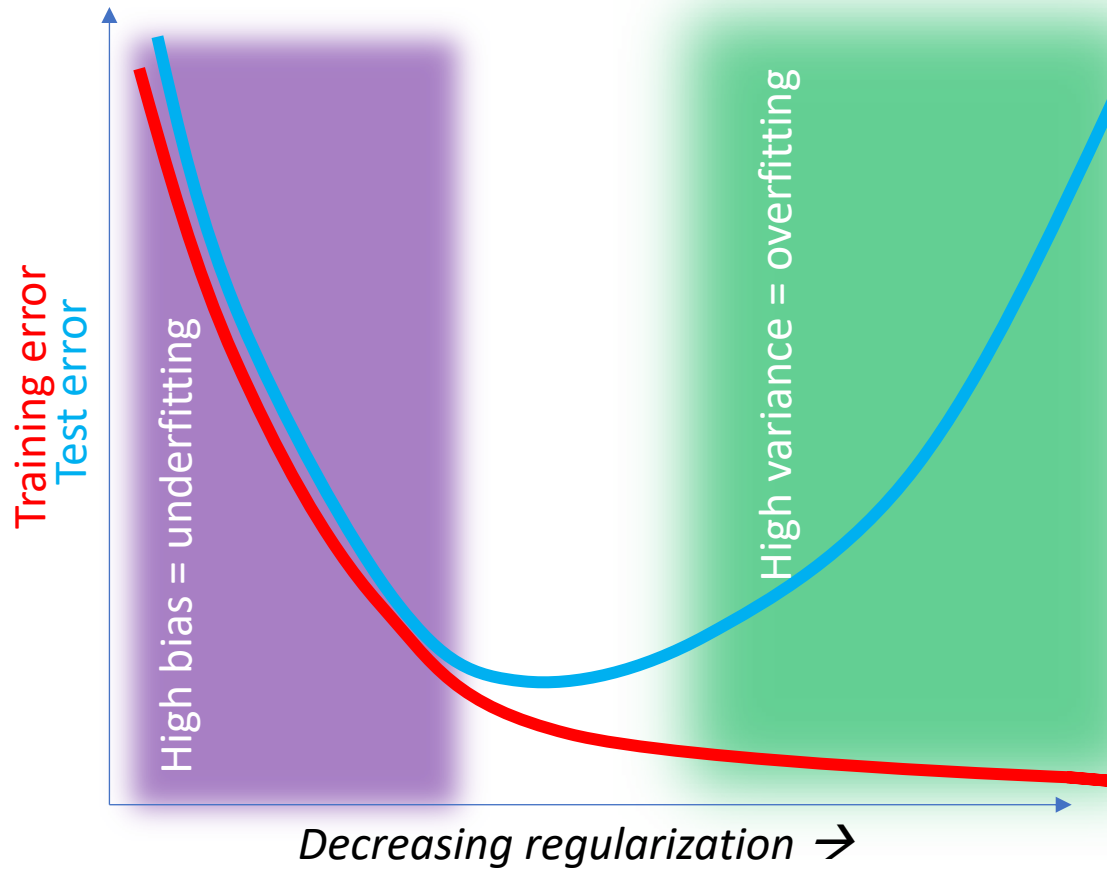
# Generalization error and priors

- Regularization can be thought of as introducing prior knowledge into the model
  - L2-regularization: model output varies slowly as image changes
  - *Biases* the training to consider some hypotheses more than others
- What if bias is wrong?

# Bias and variance

- Two things characterize a learning algorithm
- *Variance*
  - How sensitive is the algorithm to the training set?
  - High variance = learnt model varies a lot depending on training set
  - High variance = *overfitting*, i.e., high *generalization error*
- *Bias*
  - How much prior knowledge has been put in?
  - If prior knowledge is wrong, model learnt will not be able to achieve low loss (favors bad hypotheses in general)
  - High bias = *underfitting*, i.e., high *training error*

# Bias and variance





# Putting it all together

- Want model with least expected risk = expected loss
- But expected risk hard to evaluate
- Empirical Risk Minimization: minimize empirical risk in training set
- Might end up picking special case: overfitting
- Avoid overfitting by:
  - Constructing large training sets
  - Reducing size of model class
  - Regularization

# Putting it all together

- Collect training set and validation set
- Pick hypothesis class
- Pick loss function
- Minimize empirical risk (+ regularization)
- Measure performance on held-out validation set
- Profit!

# Loss functions and hypothesis classes

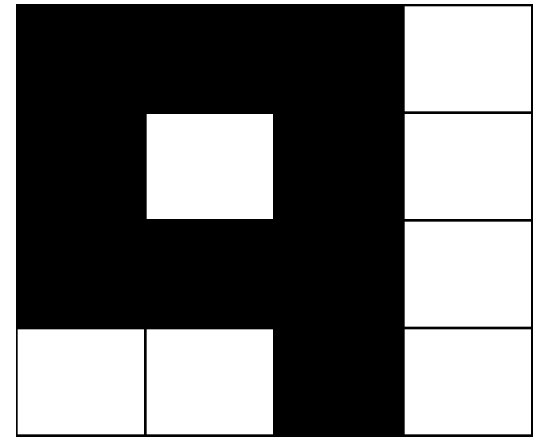
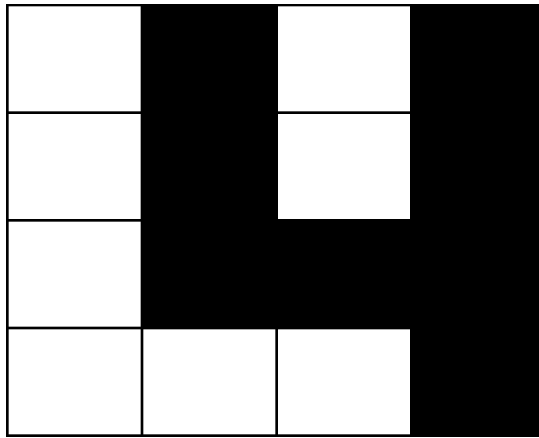
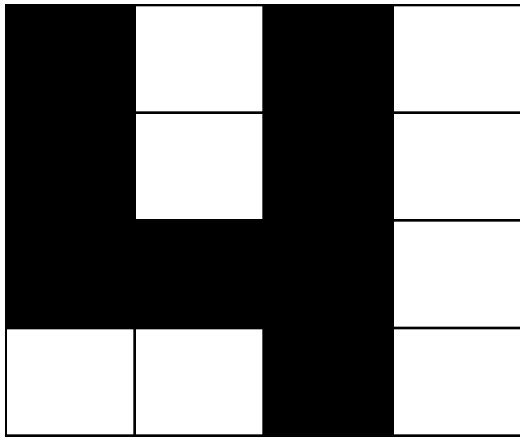
Loss function	Problem	Range of $h$	$\mathcal{Y}$	Formula
Log loss	Binary Classification	$\mathbb{R}$	$\{0, 1\}$	$\log(1 + e^{-yh(x)})$
Negative log likelihood	Multiclass classification	$[0, 1]^k$	$\{1, \dots, k\}$	$-\log h_y(x)$
Hinge loss	Binary Classification	$\mathbb{R}$	$\{0, 1\}$	$\max(0, 1 - yh(x))$
MSE	Regression	$\mathbb{R}$	$\mathbb{R}$	$(y - h(x))^2$

# Back to images

$$h(x; \mathbf{w}, b) = \sigma(\mathbf{w}^T \phi(x) + b)$$

- What should  $\phi$  be?
- Simplest solution: string 2D image intensity values into vector

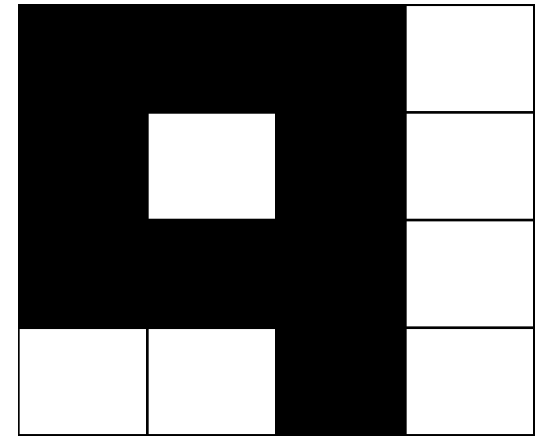
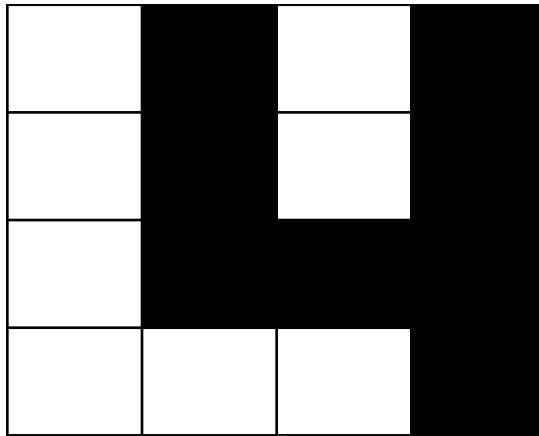
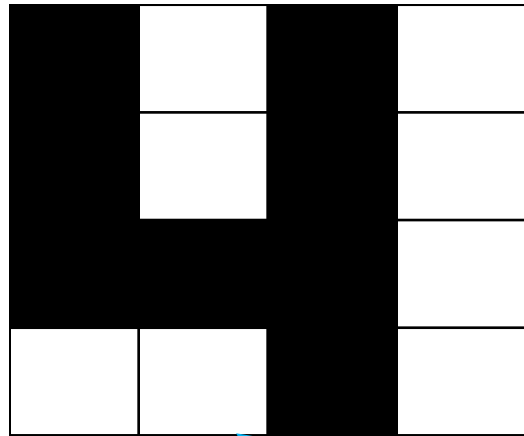
# Linear classifiers on pixels are bad



- **Solution 1: Better feature vectors**
- Solution 2: Non-linear classifiers

# Better feature vectors

These must have different feature vectors: *discriminability*



These must have similar feature vectors: *invariance*

# SIFT

- Match *pattern of edges*
  - Edge orientation – clue to shape
- Be resilient to *small deformations*
  - Deformations might move pixels around, but slightly
  - Deformations might change edge orientations, but slightly

# The SIFT descriptor

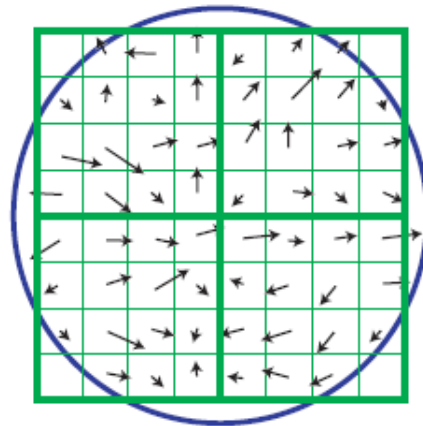
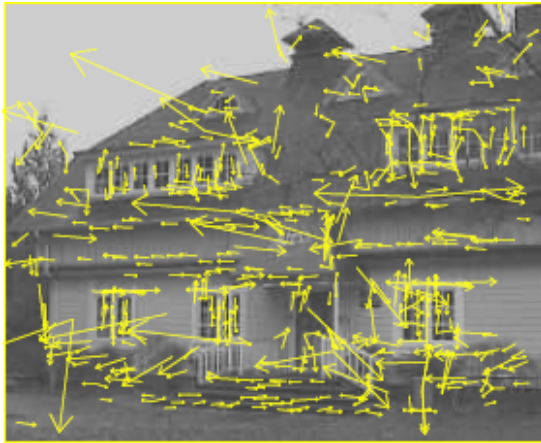
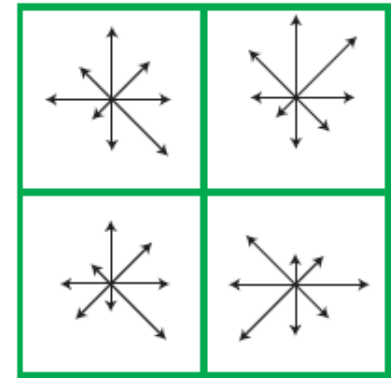


Image gradients

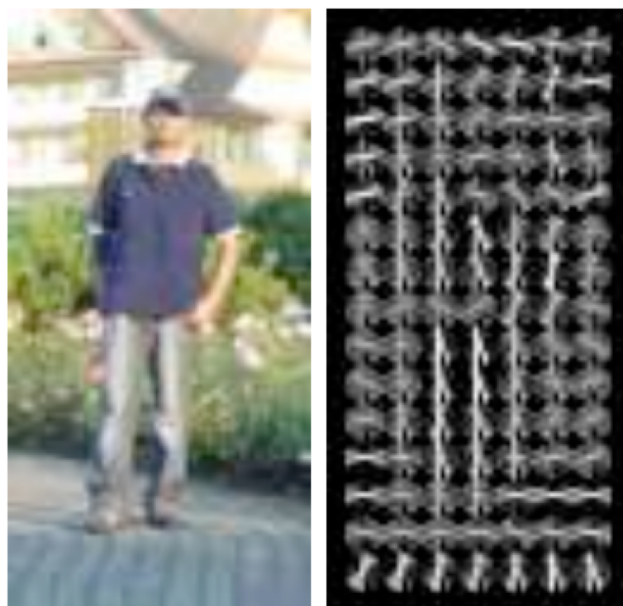


Keypoint descriptor

SIFT – Lowe IJCV 2004



# Same but different: HOG



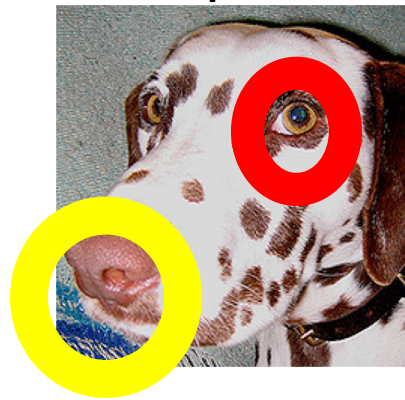
Histogram of oriented gradients  
Same as SIFT but without orientation  
normalization. Why?

# Invariance to large deformations



# Invariance to large deformations

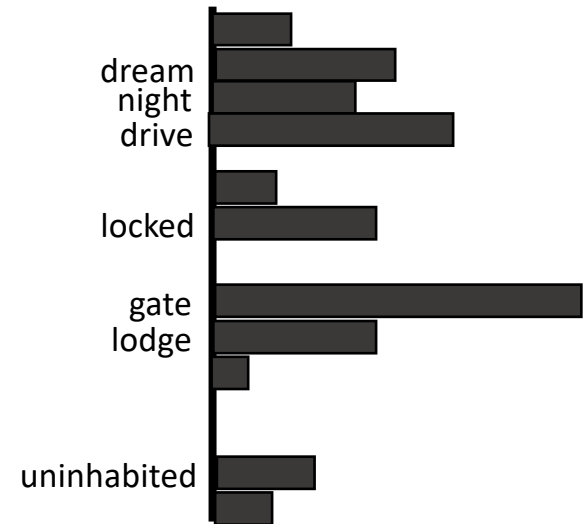
- Large deformations can cause objects / object parts to move a lot (much more than single grid cell)
- Yet, object parts themselves have precise appearance



- Idea: want to represent the image as a “bag of object parts”

# Bags of words

Last night I dreamt I went to Manderley again.  
It seemed to me I stood by the iron gate  
leading to the drive, and for a while I could  
not enter, for the way was barred to me.  
There was a padlock and a chain upon the  
gate. I called in my dream to the lodge-keeper,  
and had no answer, and peering closer  
through the rusted spokes of the gate I saw  
that the lodge was uninhabited....



# Bags of visual words

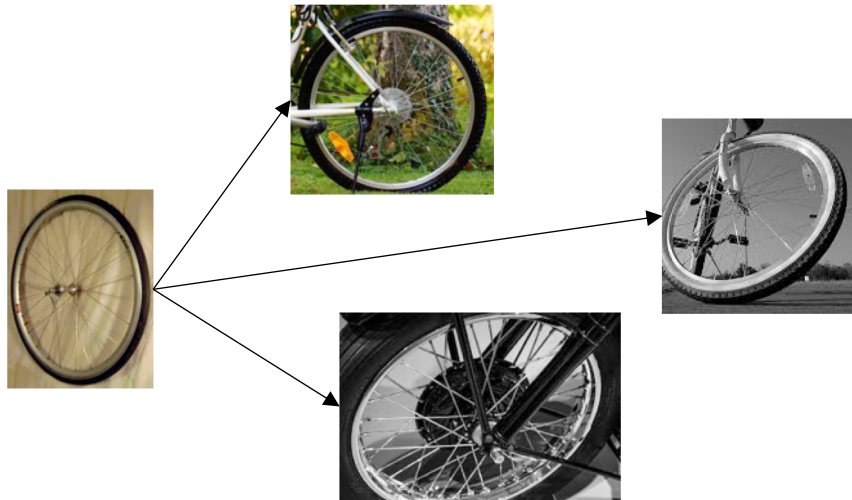


# What should be visual words?

- A word is a sequence of letters that commonly occurs
  - cthn is not a word, cotton is
- Typically such a sequence of letters means something
- Visual words are image patches that frequently occur
- How do we get these visual words?

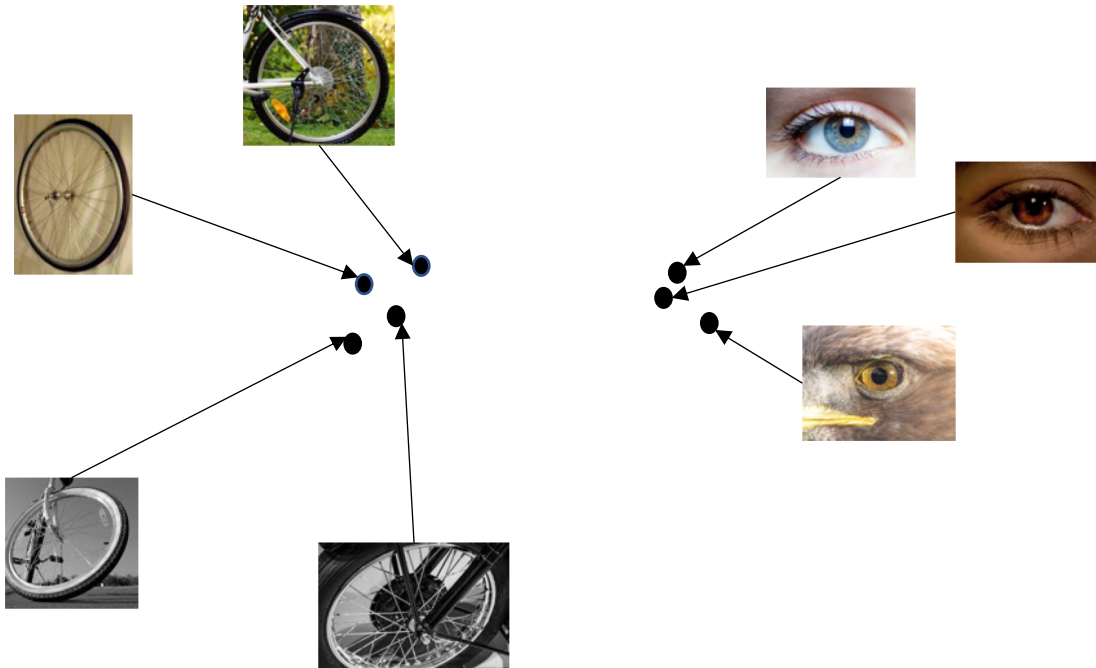
# What should be visual words?

- “Image patches that occur frequently”
- ..but obviously under small variations of color and deformations
- Each occurrence of image patch is slightly different



# What should be visual words?

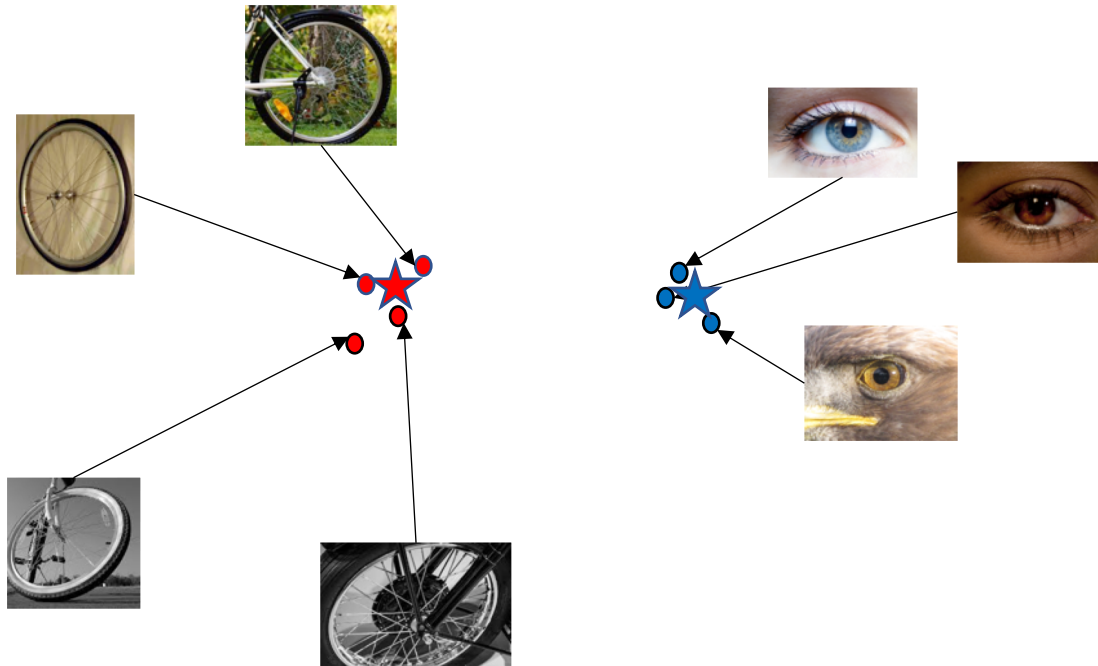
- Consider representing each image patch with SIFT descriptors
- Consider plotting them out in feature space





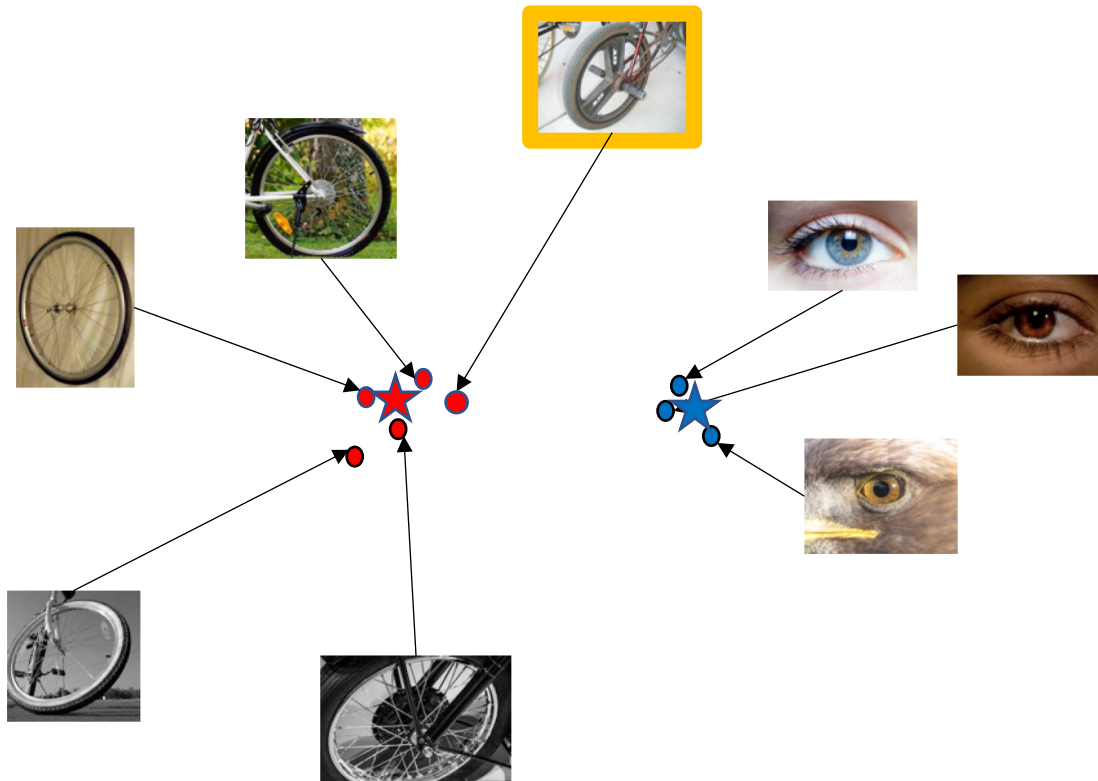
# What should be visual words?

- Consider plotting SIFT feature vectors *and clustering them using k-means*
- *Each k-means center is a visual word*



# Identifying the words in an image

- Given a new patch, we can assign it to the closest center



# Identifying the words in an image

- Given an image, take every patch and assign it to the closest k-means center
  - Each k-means center is a “word”



34	14	23	23	

# Identifying the words in an image

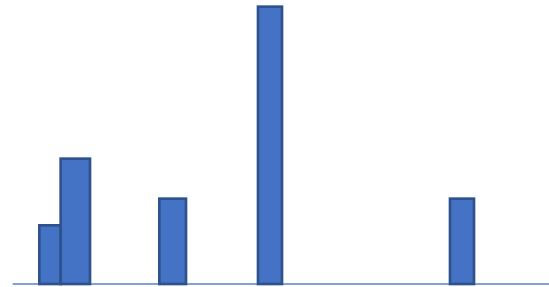
- Given an image, take every patch and assign it to the closest k-means center
  - Each k-means center is a “word”



34	14	23	23	34
34	19	7	8	34
34	56	7	24	56
45	13	98	45	38
7	7	34	77	29

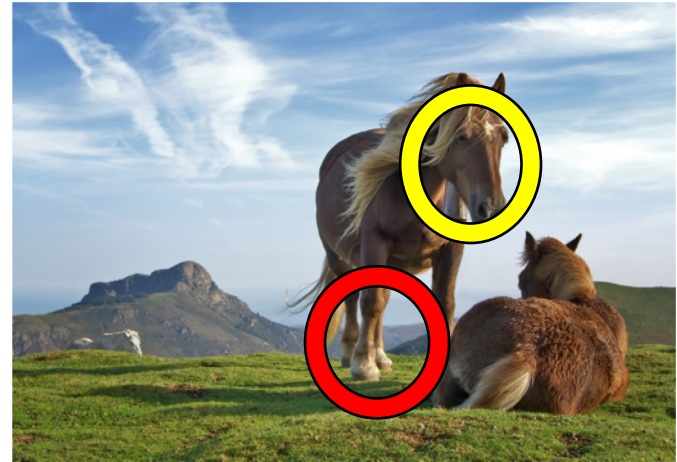
# Encoding images as bag of words

- Densely extract image patches from image
- Compute SIFT vector for each patch
- Assign each patch to a visual word
- **Compute histogram of occurrence**



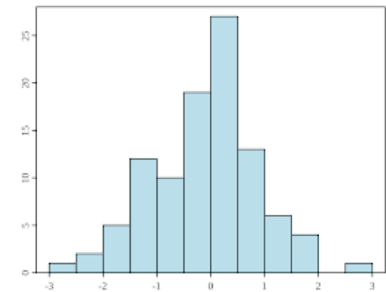
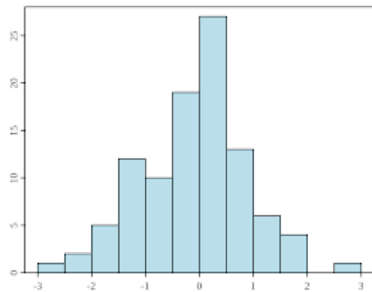
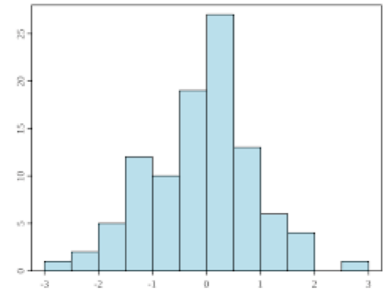
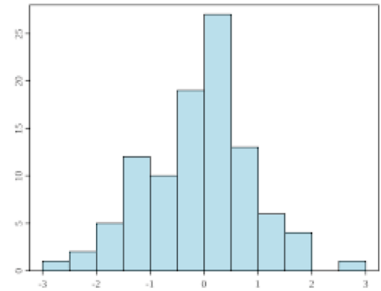
# Too much invariance?

- Object parts appear in somewhat fixed relationships

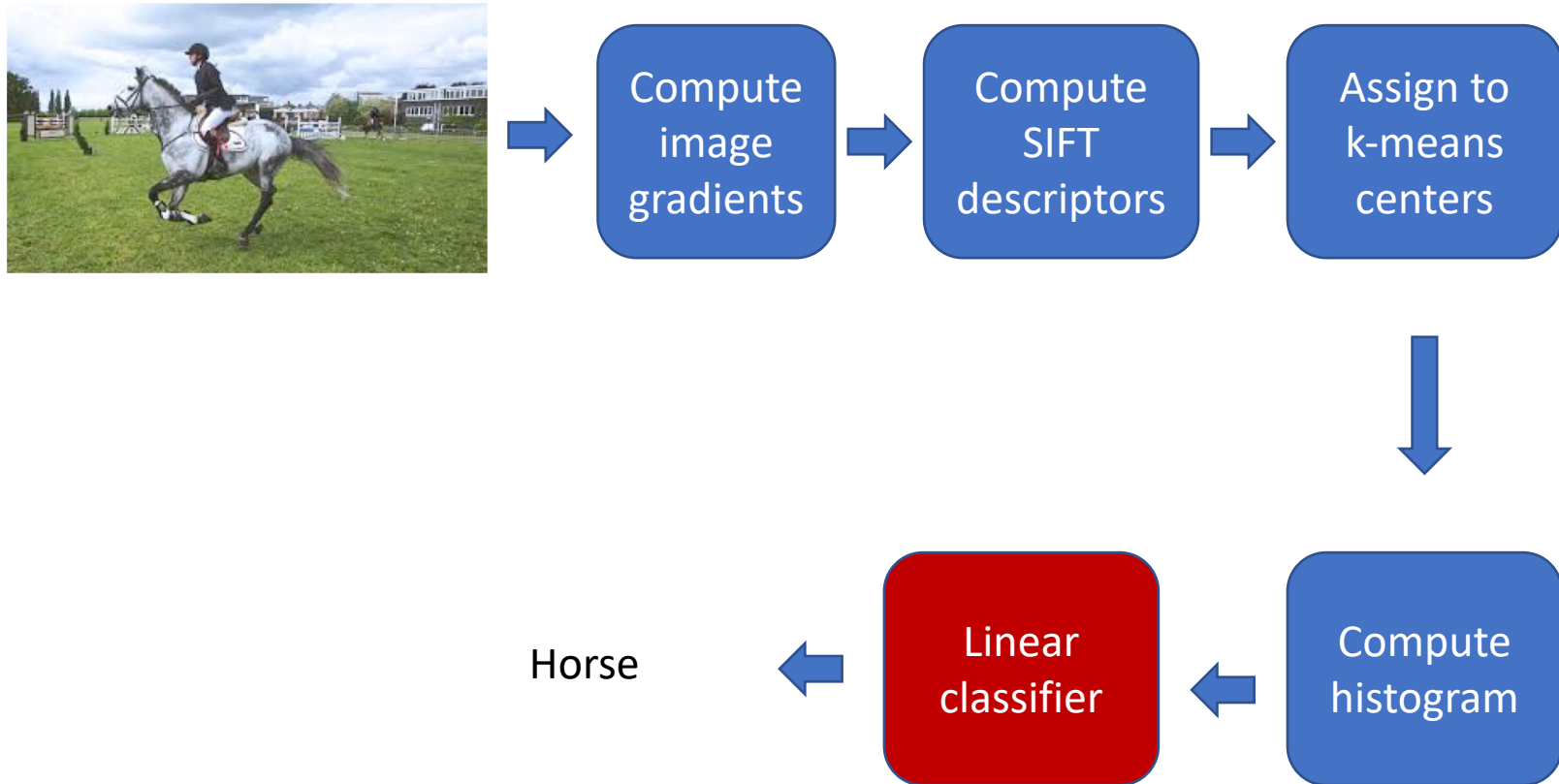


# Idea: Spatial pyramids

- Divide the image into four parts
- Compute separate histogram in each part
- Concatenate into a single feature vector

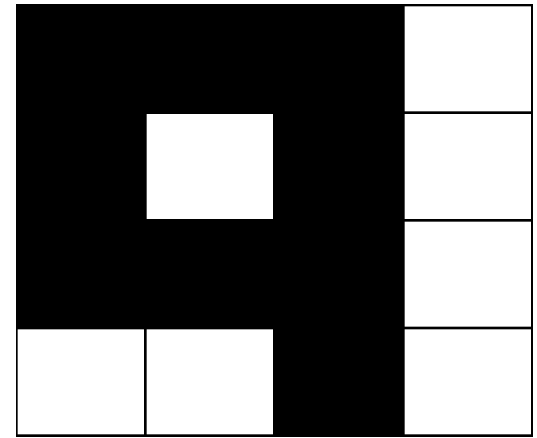
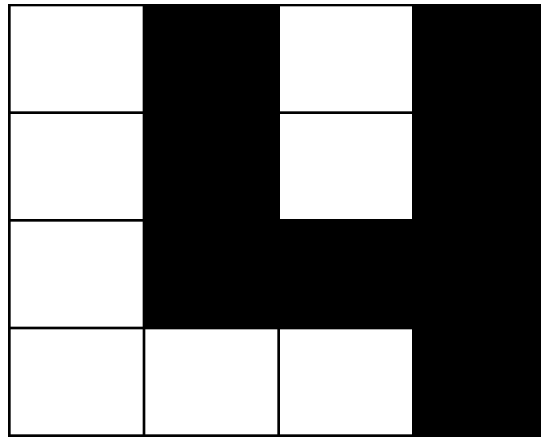
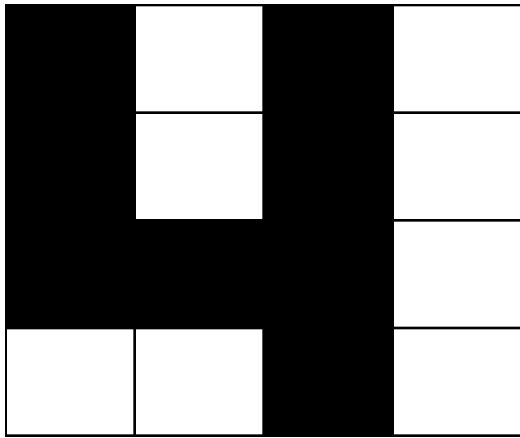


# A pipeline for recognition





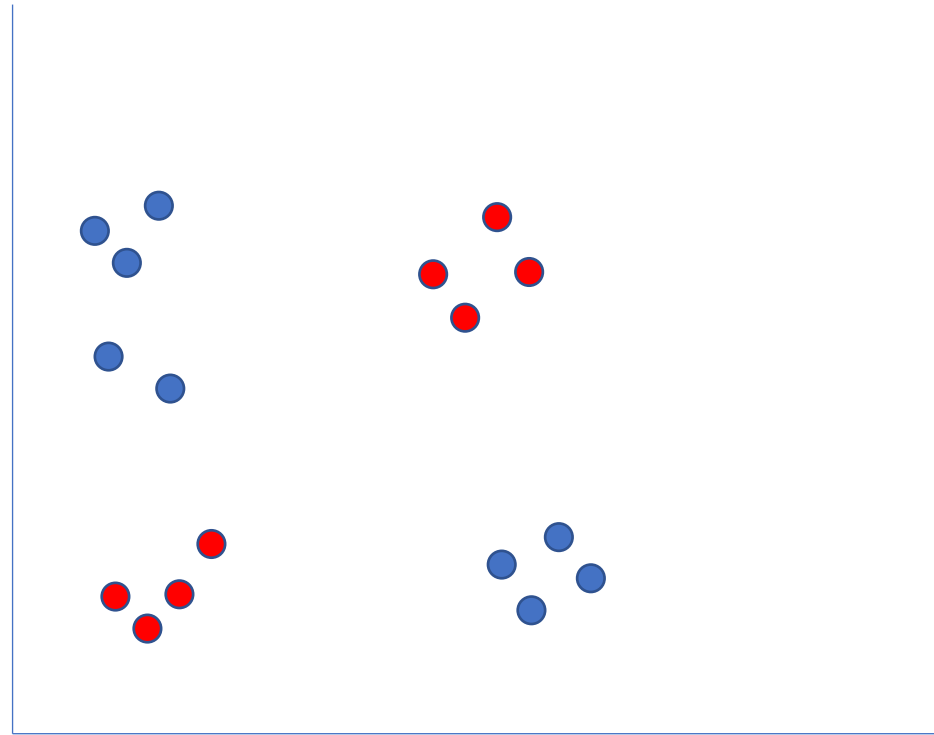
# Linear classifiers on pixels are bad



- Solution 1: Better feature vectors
- **Solution 2: Non-linear classifiers**

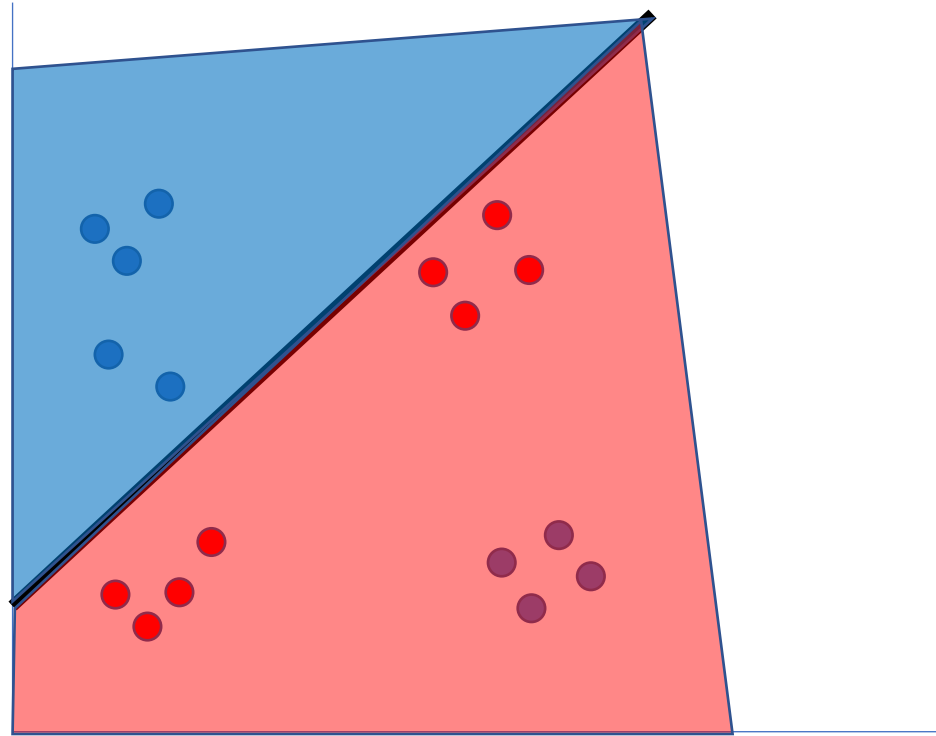
# Non-linear classifiers

- Suppose we have a feature vector for every image



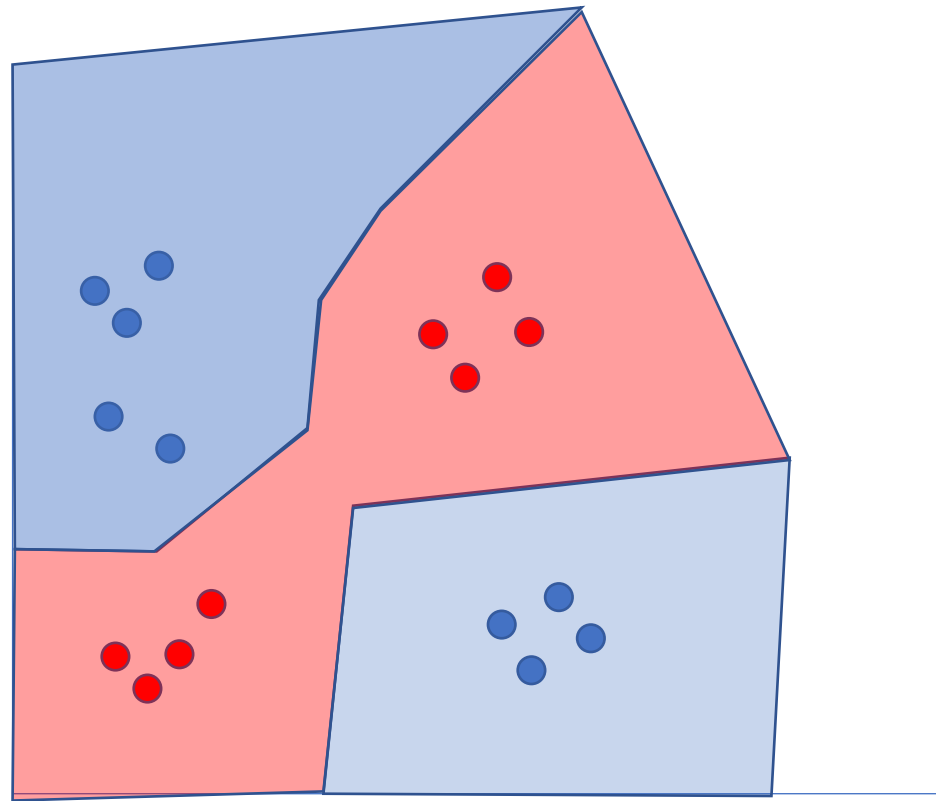
# Non-linear classifiers

- Suppose we have a feature vector for every image
  - Linear classifier



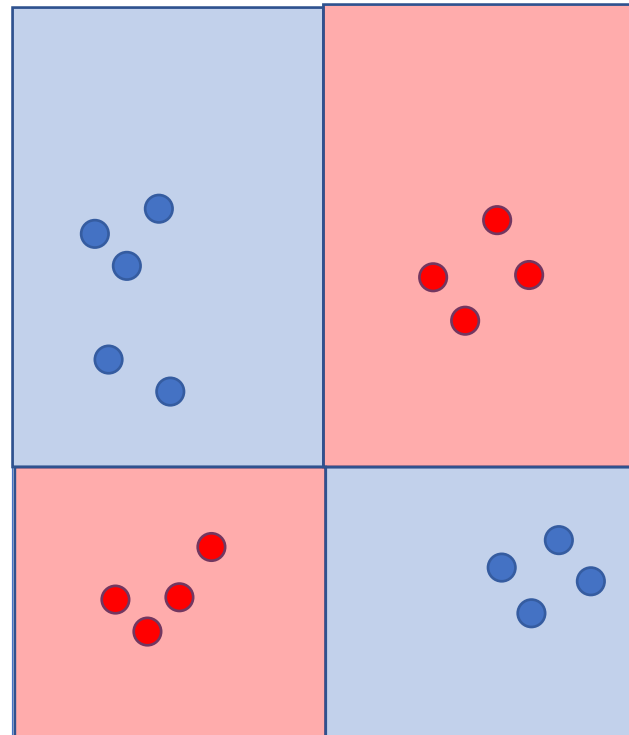
# Non-linear classifiers

- Suppose we have a feature vector for every image
  - Linear classifier
  - Nearest neighbor: assign each point the label of the nearest neighbor



# Non-linear classifiers

- Suppose we have a feature vector for every image
  - Linear classifier
  - Nearest neighbor: assign each point the label of the nearest neighbor
  - Decision tree: series of if-then-else statements on different features



# Non-linear classifiers

- Suppose we have a feature vector for every image
  - Linear classifier
  - Nearest neighbor: assign each point the label of the nearest neighbor
  - Decision tree: series of if-then-else statements on different features
  - Neural networks

