# CS 4110

# Programming Languages & Logics



# Review: Polymorphic $\lambda$ -Calculus

#### Syntax

$$e ::= n \mid x \mid \lambda x : \tau. e \mid e_1 e_2 \mid \Lambda \alpha. e \mid e \mid \tau]$$
$$v ::= n \mid \lambda x : \tau. e \mid \Lambda \alpha. e$$

#### **Dynamic Semantics**

$$E ::= [\cdot] \mid E e \mid v E \mid E [\tau]$$

$$\frac{e \to e'}{E[e] \to E[e']} \qquad \frac{(\lambda x : \tau. \, e) \, v \to e\{v/x\}}{(\Lambda \alpha. \, e) \, [\tau] \to e\{\tau/\alpha\}}$$

### Review: Polymorphic $\lambda$ -Calculus

$$\Delta, \Gamma \vdash n : \mathbf{int}$$
 
$$\frac{\Delta, \Gamma, x : \tau \vdash e : \tau' \quad \Delta \vdash \tau \text{ ok}}{\Delta, \Gamma \vdash \lambda x : \tau. \, e : \tau \to \tau'}$$

$$\frac{\Delta \cup \{\alpha\}, \Gamma \vdash e : \tau}{\Delta, \Gamma \vdash \Lambda \alpha, e : \forall \alpha, \tau}$$

$$\frac{\Gamma(x) = \tau}{\Delta, \Gamma \vdash x : \tau}$$

$$\frac{\Delta, \Gamma \vdash e_1 \colon \tau \to \tau' \quad \Delta, \Gamma \vdash e_2 \colon \tau}{\Delta, \Gamma \vdash e_1 \: e_2 \colon \tau'}$$

$$\frac{\Delta, \Gamma \vdash e : \forall \alpha. \ \tau' \quad \Delta \vdash \tau \text{ ok}}{\Delta, \Gamma \vdash e \ [\tau] : \tau' \{\tau/\alpha\}}$$

### Review: Polymorphic $\lambda$ -Calculus

Polymorphism let us write a doubling function that works for *any* type of function:

double 
$$\triangleq \Lambda \alpha. \lambda f: \alpha \rightarrow \alpha. \lambda x: \alpha. f(fx)$$
.

The type of this expression is:

$$\forall \alpha. (\alpha \to \alpha) \to \alpha \to \alpha$$

You can use the polymorphic function by providing a type:

double [int] 
$$(\lambda n : \text{int. } n + 1)$$
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For example, we can write:

let double 
$$f x = f (f x)$$

and OCaml will figure out that the type is:

('a 
$$\rightarrow$$
 'a)  $\rightarrow$  'a  $\rightarrow$  'a

which is equivalent to the same System F type:

$$\forall A. (A \rightarrow A) \rightarrow A \rightarrow A$$

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We can also write

double (fun x 
$$\rightarrow$$
 x+1) 7

and OCaml will infer that the polymorphic function double is instantiated at the type int.

### Type Inference, Formally

The type inference (or type reconstruction) problem asks whether, for a given untyped  $\lambda$ -calculus expression e' there exists a well-typed System F expression e such that erase(e) = e'

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It was shown to be **undecidable** by Wells in 1994.

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#### **Examples**

• Prenex:  $\forall \alpha. \alpha \rightarrow \alpha$ 

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#### **Examples**

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- Not prenex:  $(\forall \alpha. \alpha \rightarrow \alpha) \rightarrow int$

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#### **Examples**

- Prenex:  $\forall \alpha. \alpha \rightarrow \alpha$
- Not prenex:  $(\forall \alpha. \alpha \rightarrow \alpha) \rightarrow int$

These restrictions have the following practical ramifications:

- Can't instantiate type variables with polymorphic types
- Can't put a polymorphic type on the left of an arrow

These restrictions mean that certain terms that are typeable in System F are not typeable in ML!

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```
# fun x -> x x;;
Error: This expression has type 'a -> 'b
  but an expression was expected of type 'a
  The type variable 'a occurs inside 'a -> 'b
```

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Type inference for the STLC means guessing a  $\tau$  in every abstraction in an *untyped* version:

 $\lambda x$ . e

to produce a typed program:

 $\lambda x$ :  $\tau$ . e

that we can use in the typing rule for functions.

Here's an untyped program:

 $\lambda a. \lambda b. \lambda c.$  if a(b+1) then b else c

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#### Informal inference:

- *b* must be **int**
- a must be some kind of function
- the argument type of a must be the same as b+1
- the result type of a must be bool
- the type of c must be the same as b

#### Putting all these pieces together:

 $\lambda a$ : int  $\rightarrow$  bool.  $\lambda b$ : int.  $\lambda c$ : int. if a(b+1) then b else c

### **Constriant-Based Inference**

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#### **Constriant-Based Inference**

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We introduce a new judgment:

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Given a typing context  $\Gamma$  and an expression e, it generates a set of *constraints*—equations between types.

If these constraints are solvable, then e can be well-typed in  $\Gamma$ .

A solution to a set of constraints is a *type substitution*  $\sigma$  that, for each equation, makes both sides syntactically equal.

### STLC for Type Inference

Let's define the type inference judgment for this STLC language:

$$e ::= x \mid \lambda x : \tau. \ e \mid e_1 \ e_2 \mid n \mid e_1 + e_2$$
  
 $\tau ::= \text{int} \mid X \mid \tau_1 \to \tau_2$ 

You can use a type variable *X* wherever you want to have a type inferred.

$$\frac{\Gamma(x) = \tau}{\Gamma \vdash x : \tau \mid \emptyset} \text{ CT-Var}$$

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$$\frac{\Gamma(x) = \tau}{\Gamma \vdash x : \tau \mid \emptyset} \text{ CT-VAR} \qquad \frac{\Gamma \vdash n : \text{int} \mid \emptyset}{\Gamma \vdash n : \text{int} \mid \emptyset} \text{ CT-INT}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \mid C_1 \quad \Gamma \vdash e_2 : \tau_2 \mid C_2}{\Gamma \vdash e_1 + e_2 : \text{int} \mid C_1 \cup C_2 \cup \{\tau_1 = \text{int}, \tau_2 = \text{int}\}} \text{ CT-ADD}$$

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$$\frac{\Gamma, x : \tau_1 \vdash e : \tau_2 \mid C}{\Gamma \vdash \lambda x : \tau_1 . e : \tau_1 \rightarrow \tau_2 \mid C} \text{ CT-ABS}$$

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$$\frac{\Gamma \vdash e_1 : \tau_1 \mid C_1 \quad \Gamma \vdash e_2 : \tau_2 \mid C}{\Gamma \vdash e_1 : \tau_1 \mid C_2 \cup \{\tau_1 = \tau_2 \to X\}} \text{ CT-APP}$$

$$\frac{X \text{ fresh} \quad C' = C_1 \cup C_2 \cup \{\tau_1 = \tau_2 \to X\}}{\Gamma \vdash e_1 e_2 : X \mid C'} \text{ CT-APP}$$

### **Solving Constraints**

A type substitution is a finite map from type variables to types.

**Example: The substitution** 

$$[X \mapsto \mathsf{int}, Y \mapsto \mathsf{int} \to \mathsf{int}]$$

maps type variable X to **int** and Y to **int**  $\rightarrow$  **int**.

$$\sigma(X) \triangleq \begin{cases} \tau & \text{if } X \mapsto \tau \in \sigma \\ X & \text{if } X \text{ not in the domain of } \sigma \end{cases}$$

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We can define substitution of type variables formally:

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$$\sigma(\mathbf{int}) \triangleq \mathbf{int}$$
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We don't need to worry about avoiding variable capture: all type variables are "free."

Given two substitutions  $\sigma_1$  and  $\sigma_2$ , we write  $\sigma_1 \circ \sigma_2$  for their composition:  $(\sigma_1 \circ \sigma_2)(\tau) = \sigma_1(\sigma_2(\tau))$ .

Our constraints are of the form  $\tau=\tau'$ .

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We say that a substitution  $\sigma$  unifies constraint  $\tau = \tau'$  if  $\sigma(\tau) = \sigma(\tau')$ .

We say that substitution  $\sigma$  satisfies (or unifies) set of constraints C if  $\sigma$  unifies every constraint in C.

#### If:

- $\Gamma \vdash e : \tau \mid C$ , and
- $\sigma$  satisfies C,

then e has type  $\tau'$  under  $\Gamma$ , where  $\sigma(\tau) = \tau'$ .

If there are no substitutions that satisfy *C*, then *e* is not typeable.

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then e has type  $\tau'$  under  $\Gamma$ , where  $\sigma(\tau) = \tau'$ .

If there are no substitutions that satisfy C, then e is not typeable.

So let's find a substitution  $\sigma$  that unifies a set of constraints C!

 $unify(\emptyset) \triangleq []$  (the empty substitution)

```
unify(\emptyset) \triangleq [] (the empty substitution) unify(\{\tau = \tau'\} \cup C') \triangleq  if \tau = \tau' then unify(C')
```

```
\begin{array}{l} \textit{unify}(\emptyset) \triangleq [] \qquad \text{(the empty substitution)} \\ \textit{unify}(\{\tau = \tau'\} \cup \mathit{C'}) \triangleq \\ \text{if } \tau = \tau' \text{ then} \\ \textit{unify}(\mathit{C'}) \\ \text{else if } \tau = \mathit{X} \text{ and } \mathit{X} \text{ not a free variable of } \tau' \text{ then} \\ \textit{unify}(\mathit{C'}\{\tau'/\mathit{X}\}) \circ [\mathit{X} \mapsto \tau'] \end{array}
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```
unif_{V}(\emptyset) \triangleq [] (the empty substitution)
unify(\{\tau=\tau'\}\cup C')\triangleq
if \tau = \tau' then
       unify(C')
else if \tau = X and X not a free variable of \tau' then
       unify(C'\{\tau'/X\}) \circ [X \mapsto \tau']
else if \tau' = X and X not a free variable of \tau then
       unify(C'\{\tau/X\}) \circ [X \mapsto \tau]
else if \tau = \tau_0 \rightarrow \tau_1 and \tau' = \tau'_0 \rightarrow \tau'_1 then
       unify(C' \cup \{\tau_0 = \tau_0', \tau_1 = \tau_1'\})
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       unify(C' \cup \{\tau_0 = \tau_0', \tau_1 = \tau_1'\})
else
       fail
```

### **Unification Properties**

The unification algorithm always terminates.

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The solution, if it exists, is the most general solution: if  $\sigma = unify(C)$  and  $\sigma'$  is a solution to C, then there is some  $\sigma''$  such that  $\sigma' = (\sigma'' \circ \sigma)$ .