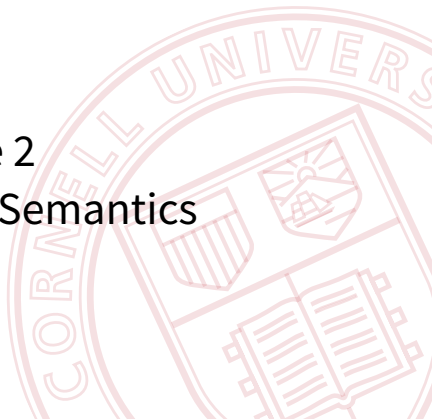


CS 4110

# Programming Languages & Logics

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Lecture 2  
Introduction to Semantics



# Semantics

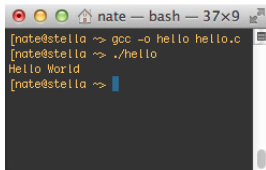
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Question: What is the meaning of a program?

# Semantics

**Question:** What is the meaning of a program?

**Answer:** We could execute the program using an interpreter or a compiler, or we could consult a manual...



```
nate — bash — 37x9
[nate@stella ~] gcc -o hello hello.c
[nate@stella ~] ./hello
Hello World
[nate@stella ~] █
```

## A6.7 Void

The (nonexistent) value of a `void` object may not be used in any way, and neither explicit nor implicit conversion to any non-void type may be applied. Because a void expression denotes a nonexistent value, such an expression may be used only where the value is not required, for example as an expression statement (§A9.2) or as the left operand of a comma operator (§A7.18).

An expression may be converted to type `void` by a cast. For example, a void cast documents the discarding of the value of a function call used as an expression statement.

`void` did not appear in the first edition of this book, but has become common since.

...but none of these is a satisfactory solution.

# Formal Semantics

## Three Approaches

- Operational  $\langle \sigma, e \rangle \longrightarrow \langle \sigma', e' \rangle$ 
  - ▶ Model program by execution on abstract machine
  - ▶ Useful for implementing compilers and interpreters
- Denotational:  $\llbracket e \rrbracket$ 
  - ▶ Model program as mathematical objects
  - ▶ Useful for theoretical foundations
- Axiomatic  $\vdash \{ \phi \} e \{ \psi \}$ 
  - ▶ Model program by the logical formulas it obeys
  - ▶ Useful for proving program correctness

# Arithmetic Expressions

# Syntax

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A language of integer arithmetic expressions with assignment.

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BNF Grammar:

$$\begin{aligned}e ::= &x \\ &| n \\ &| e_1 + e_2 \\ &| e_1 * e_2 \\ &| x := e_1 ; e_2\end{aligned}$$



# Ambiguity

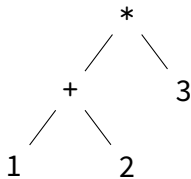
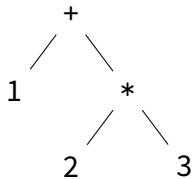
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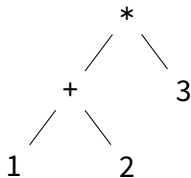
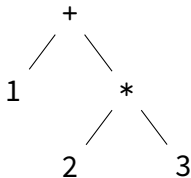
There are two possible parse trees:



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In this course, we will distinguish **abstract syntax** from **concrete syntax**, and focus primarily on abstract syntax (using conventions or parentheses at the concrete level to disambiguate as needed).

# Representing Expressions

BNF Grammar:

$$\begin{aligned} e ::= & x \\ & | n \\ & | e_1 + e_2 \\ & | e_1 * e_2 \\ & | x := e_1 ; e_2 \end{aligned}$$

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$$| x := e_1 ; e_2$$

OCaml:

```
type exp = Var of string
        | Int of int
        | Add of exp * exp
        | Mul of exp * exp
        | Assgn of string * exp * exp
```

Example: `Mul(Int 2, Add(Var "foo", Int 1))`

# Representing Expressions

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Java:

```
abstract class Expr { }  
class Var extends Expr { String name; ... }  
class Int extends Expr { int val; ... }  
class Add extends Expr { Expr exp1, exp2; ... }  
class Mul extends Expr { Expr exp1, exp2; ... }  
class Assgn extends Expr { String var, Expr exp1, exp2; ... }
```

**Example:** `new Mul(new Int(2), new Add(new Var("foo"), new Int(1)))`

# Quiz

---

- $7 + (4 * 2)$  evaluates to ...?

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---

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The rest of this lecture will make these intuitions precise...

# Mathematical Preliminaries

# Binary Relations

---

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## Some Important Relations

- empty:  $\emptyset$
- total:  $A \times B$
- identity on  $A$ :  $\{(a, a) \mid a \in A\}$ .
- composition  $R; S$ :  $\{(a, c) \mid \exists b. (a, b) \in R \wedge (b, c) \in S\}$

# Functions

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The *image* of  $f$  is the set of elements  $b \in B$  that are mapped to by at least one  $a \in A$ . Formally:

$$\text{image}(f) \triangleq \{f(a) \mid a \in A\}$$

# Some Important Functions

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Given two functions  $f : A \rightarrow B$  and  $g : B \rightarrow C$ , the composition of  $f$  and  $g$  is defined by:  $(g \circ f)(x) = g(f(x))$

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A function  $f : A \rightarrow B$  is said to be *surjective* (or *onto*) if and only if the image of  $f$  is  $B$ .

# Operational Semantics

# Overview

---

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For our language, a **configuration**  $\langle \sigma, e \rangle$  is a pair of:

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- and the **expression**  $e$  being evaluated.

More formally:

$$\begin{aligned} \mathbf{Store} &\triangleq \mathbf{Var} \rightarrow \mathbf{Int} \\ \mathbf{Config} &\triangleq \mathbf{Store} \times \mathbf{Exp} \end{aligned}$$

(A store is a *partial* function from variables to integers.)

# Operational Semantics

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**Question:** How should we define this relation? Remember that there are an infinite number of configurations and possible steps!

# Inference Rules

**Answer:** Define it inductively, using **inference rules**:

$$\frac{\text{premise}_1 \quad \text{premise}_2 \quad \dots}{\text{conclusion}} \text{ NAME}$$

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An inference rule defines an implication: if all the **premises** hold, then the **conclusion** also holds.

Formally, “ $\rightarrow$ ” is the smallest relation that is closed under all the inference rules.

# Variables

---

$$\frac{n = \sigma(x)}{\langle \sigma, x \rangle \rightarrow \langle \sigma, n \rangle} \text{VAR}$$

# Addition

---

$$\frac{p = m + n}{\langle \sigma, n + m \rangle \rightarrow \langle \sigma, p \rangle} \text{ADD}$$

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# Multiplication

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$$\frac{\langle \sigma, e_2 \rangle \rightarrow \langle \sigma', e'_2 \rangle}{\langle \sigma, n * e_2 \rangle \rightarrow \langle \sigma', n * e'_2 \rangle} \text{RMUL}$$

# Assignment

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$$\frac{\sigma' = \sigma[x \mapsto n]}{\langle \sigma, x := n; e_2 \rangle \rightarrow \langle \sigma', e_2 \rangle} \text{ASSGN}$$

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