

CS 4110

Programming Languages & Logics

Lecture 22
Advanced Types

24 October 2014



Announcements

- PS 6 out
- Today: Foster office hours 3-4pm (not 11-12pm)

Review

So far we've seen how to develop a type system for λ -calculus, and have developed mathematical tools for proving type soundness.

Today we'll extend our type system with a number of other additional features commonly found in real-world languages, including products, sums, references, and exceptions.

Products

Syntax

$$\begin{aligned} e ::= & \dots \mid (e_1, e_2) \mid \#1\,e \mid \#2\,e \\ v ::= & \dots \mid (v_1, v_2) \end{aligned}$$

Products

Syntax

$$\begin{aligned} e ::= & \dots | (e_1, e_2) | \#1\ e | \#2\ e \\ v ::= & \dots | (v_1, v_2) \end{aligned}$$

Semantics

$$E ::= \dots | (E, e) | (v, E) | \#1\ E | \#2\ E$$

$$\overline{\#1\ (v_1, v_2) \rightarrow v_1}$$

$$\overline{\#2\ (v_1, v_2) \rightarrow v_2}$$

Product Types

$$\tau_1 \times \tau_2$$

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$$\frac{\Gamma \vdash e_1 : \tau_1 \quad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash (e_1, e_2) : \tau_1 \times \tau_2}$$

Product Types

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$$\frac{\Gamma \vdash e : \tau_1 \times \tau_2}{\Gamma \vdash \#1\, e : \tau_1}$$

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$$\frac{\Gamma \vdash e : \tau_1 \times \tau_2}{\Gamma \vdash \#2\, e : \tau_2}$$

Note the similarities to the natural deduction rules for conjunction.

Sums

Syntax

$$e ::= \dots \mid \text{inl}_{\tau_1 + \tau_2} e \mid \text{inr}_{\tau_1 + \tau_2} e \mid (\text{case } e_1 \text{ of } e_2 \mid e_3)$$
$$v ::= \dots \mid \text{inl}_{\tau_1 + \tau_2} v \mid \text{inr}_{\tau_1 + \tau_2} v$$

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Semantics

$$E ::= \dots \mid \text{inl}_{\tau_1+\tau_2} E \mid \text{inr}_{\tau_1+\tau_2} E \mid (\text{case } E \text{ of } e_2 \mid e_3)$$

$$\text{case inl}_{\tau_1+\tau_2} v \text{ of } e_2 \mid e_3 \rightarrow e_2 v$$

$$\text{case inr}_{\tau_1+\tau_2} v \text{ of } e_2 \mid e_3 \rightarrow e_3 v$$

Sum Types

$$\tau ::= \dots \mid \tau_1 + \tau_2$$

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$$\frac{\Gamma \vdash e : \tau_1}{\Gamma \vdash \text{inl}_{\tau_1 + \tau_2} e : \tau_1 + \tau_2}$$

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$$\frac{\Gamma \vdash e : \tau_1 + \tau_2 \quad \Gamma \vdash e_1 : \tau_1 \rightarrow \tau \quad \Gamma \vdash e_2 : \tau_2 \rightarrow \tau}{\Gamma \vdash \text{case } e \text{ of } e_1 | e_2 : \tau}$$

Example

```
let f =  $\lambda a:\mathbf{int} + (\mathbf{int} \rightarrow \mathbf{int})$ . case a of ( $\lambda y. y + 1$ ) | ( $\lambda g. g\ 35$ ) in  
let h =  $\lambda x:\mathbf{int}$ .  $x + 7$  in  
f (inr $\mathbf{int} + (\mathbf{int} \rightarrow \mathbf{int})$  h)
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let  $f = \lambda a:\mathbf{int} + (\mathbf{int} \rightarrow \mathbf{int}). \text{case } a \text{ of } (\lambda y. y + 1) \mid (\lambda g. g \ 35) \text{ in}$ 
let  $h = \lambda x:\mathbf{int}. x + 7 \text{ in}$ 
 $f(\text{inr}_{\mathbf{int}+(\mathbf{int} \rightarrow \mathbf{int})} h)$ 
```

Question: what does this evaluate to?

References

Syntax

$$\begin{aligned} e ::= & \dots \mid \text{ref } e \mid !e \mid e_1 := e_2 \mid \ell \\ v ::= & \dots \mid \ell \end{aligned}$$

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Semantics

$$E ::= \dots \mid \text{ref } E \mid !E \mid E := e \mid v := E$$

$$\frac{\ell \notin \text{dom}(\sigma)}{\langle \sigma, \text{ref } v \rangle \rightarrow \langle \sigma[\ell \mapsto v], \ell \rangle} \qquad \frac{\sigma(\ell) = v}{\langle \sigma, !\ell \rangle \rightarrow \langle \sigma, v \rangle}$$

$$\overline{\langle \sigma, \ell := v \rangle \rightarrow \langle \sigma[\ell \mapsto v], v \rangle}$$

Reference Types

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Question

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Oops!

Store Typings

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$$\frac{\Gamma, \Sigma \vdash e_1 : \tau \text{ ref} \quad \Gamma, \Sigma \vdash e_2 : \tau}{\Gamma, \Sigma \vdash e_1 := e_2 : \tau}$$

$$\frac{\Sigma(\ell) = \tau}{\Gamma, \Sigma \vdash \ell : \tau \text{ ref}}$$

Reference Types Metatheory

Definition

Store σ is *well-typed* with respect to typing context Γ and store typing Σ , written $\Gamma, \Sigma \vdash \sigma$, if $dom(\sigma) = dom(\Sigma)$ and for all $\ell \in dom(\sigma)$ we have $\Gamma, \Sigma \vdash \sigma(\ell) : \Sigma(\ell)$.

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Theorem (Type soundness)

If $\cdot, \Sigma \vdash e : \tau$ and $\cdot, \Sigma \vdash \sigma$ and $\langle e, \sigma \rangle \rightarrow^* \langle e', \sigma' \rangle$ then either e' is a value, or there exists e'' and σ'' such that $\langle e', \sigma' \rangle \rightarrow \langle e'', \sigma'' \rangle$.

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Lemma (Preservation)

If $\Gamma, \Sigma \vdash e : \tau$ and $\Gamma, \Sigma \vdash \sigma$ and $\langle e, \sigma \rangle \rightarrow \langle e', \sigma' \rangle$ then there exists some $\Sigma' \supseteq \Sigma$ such that $\Gamma, \Sigma' \vdash e' : \tau$ and $\Gamma, \Sigma' \vdash \sigma'$.

Landin's Knot

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let r = ref λx. 0 in  
r := λx:int. if x = 0 then 1 else x × !r(x - 1)
```

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let r = ref λx. 0 in  
r := λx:int. if x = 0 then 1 else x × !r(x - 1)
```

This trick is called “Landin’s knot” after its creator.

Fixpoints

Syntax

$$e ::= \dots \mid \text{fix } e$$

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$$e ::= \dots \mid \text{fix } e$$

Semantics

$$E ::= \dots \mid \text{fix } E$$

$$\overline{\text{fix } \lambda x : \tau. e \rightarrow e\{(\text{fix } \lambda x : \tau. e)/x\}}$$

Fixpoints

Syntax

$$e ::= \dots \mid \text{fix } e$$

Semantics

$$E ::= \dots \mid \text{fix } E$$

$$\overline{\text{fix } \lambda x : \tau. e \rightarrow e\{(\text{fix } \lambda x : \tau. e)/x\}}$$

The typing rule for fix is left as an exercise...

Fixpoint Examples

With fix, we can define $\text{letrec } x:\tau = e_1 \text{ in } e_2$ as syntactic sugar:

$$\text{letrec } x:\tau = e_1 \text{ in } e_2 \triangleq \text{let } x = \text{fix } \lambda x:\tau. e_1 \text{ in } e_2$$

Fixpoint Examples

With fix, we can define $\text{letrec } x:\tau = e_1 \text{ in } e_2$ as syntactic sugar:

$$\text{letrec } x:\tau = e_1 \text{ in } e_2 \triangleq \text{let } x = \text{fix } \lambda x:\tau. e_1 \text{ in } e_2$$

We can also take fixpoints at other types. For example, consider the following expression,

$$\begin{aligned} &\text{fix } \lambda x: (\mathbf{int} \rightarrow \mathbf{int}) \times (\mathbf{int} \rightarrow \mathbf{int}). \\ &(\lambda n: \mathbf{int}. \text{if } n = 0 \text{ then true else } (\#2\ x)\ (n - 1), \\ &\quad \lambda n: \mathbf{int}. \text{if } n = 0 \text{ then false else } (\#1\ x)\ (n - 1)) \end{aligned}$$

which defines a pair of mutually recursive functions; the first returns true if and only if its argument is even; the second returns true if and only if its argument is odd.

Exceptions

Syntax

$$e ::= \dots \mathbf{error} \mid \mathbf{try}\ e\ \mathbf{with}\ e$$

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Syntax

$$e ::= \dots \mathbf{error} \mid \mathbf{try } e \mathbf{with } e$$

Semantics

$$E ::= \dots \mid \mathbf{try } E \mathbf{with } e$$

$$\overline{E[\mathbf{error}] \rightarrow \mathbf{error}}$$

Exceptions

Syntax

$$e ::= \dots \mathbf{error} \mid \mathbf{try } e \mathbf{with } e$$

Semantics

$$E ::= \dots \mid \mathbf{try } E \mathbf{with } e$$

$$\overline{E[\mathbf{error}]} \rightarrow \mathbf{error}$$

$$\mathbf{try } \mathbf{error} \mathbf{with } e \rightarrow e$$

Exceptions

Syntax

$$e ::= \dots \mathbf{error} \mid \mathbf{try } e \mathbf{with } e$$

Semantics

$$E ::= \dots \mid \mathbf{try } E \mathbf{with } e$$
$$\overline{E[\mathbf{error}]} \rightarrow \mathbf{error}$$
$$\overline{\mathbf{try } \mathbf{error} \mathbf{with } e} \rightarrow e$$
$$\mathbf{try } v \mathbf{with } e \rightarrow v$$

Exception Types

We don't need to add any new types...

$$\frac{}{\Gamma \vdash \mathbf{error} : \tau}$$

$$\frac{\Gamma \vdash e_1 : \tau \quad \Gamma \vdash e_2 : \tau}{\Gamma \vdash \mathbf{try}~e_1 \mathbf{with}~e_2 : \tau}$$

Exception Metatheory

Lemma (Progress)

$\text{If } \vdash e : \tau \text{ then either}$

- e is a value or
- e is **error** or
- there exists e' such that $e \rightarrow e'$.

Exception Metatheory

Lemma (Progress)

If $\vdash e : \tau$ then either

- e is a value or
- e is **error** or
- there exists e' such that $e \rightarrow e'$.

Theorem (Soundness)

If $\vdash e : \tau$ and $e \rightarrow^* e'$ and $e' \not\rightarrow$ then either

- e is a value or
- e is **error**