Number Theory

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No one has yet discovered any warlike purpose to be served by the theory of numbers or relativity, and it seems unlikely that anyone will do so for many years.

- G.H. Hardy

Division

For $a, b \in Z$, $a \neq 0$, a divides b if there is some $c \in Z$ such that b = ac.

- ▶ Notation: *a* | *b*
- ▶ Examples: 3 | 9, 3 ∦ 7

If $a \mid b$, then a is a *factor* of b, b is a *multiple* of a.

Theorem 1: If $a, b, c \in Z$, then

- 1. if $a \mid b$ and $a \mid c$ then $a \mid (b + c)$.
- 2. If $a \mid b$ then $a \mid (bc)$
- 3. If $a \mid b$ and $b \mid c$ then $a \mid c$ (divisibility is transitive).

Proof: How do you prove this? Use the definition!

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• E.g., if $a \mid b$ and $a \mid c$, then, for some d_1 and d_2 ,

$$b = ad_1$$
 and $c = ad_2$.

- That means $b + c = a(d_1 + d_2)$
- ► So a | (b + c).

Other parts: homework.

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Corollary 1: If $a \mid b$ and $a \mid c$, then $a \mid (mb + nc)$ for all $m, n \in Z$.

The division algorithm

Theorem 2: For $a \in Z$ and $d \in N$, d > 0, there exist unique $q, r \in Z$ such that $a = q \cdot d + r$ and $0 \le r < d$.

r is the remainder when a is divided by d

Notation: $r \equiv a \pmod{d}$; $a \mod d = r$

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Examples:

- Dividing 101 by 11 gives a quotient of 9 and a remainder of 2, so 101 ≡ 2 (mod 11) and 101 mod 11 = 2.
- Dividing 18 by 6 gives a quotient of 3 and a remainder of 0, so 18 ≡ 0 (mod 6) and 18 mod 6 = 0.

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- Dividing 18 by 6 gives a quotient of 3 and a remainder of 0, so 18 ≡ 0 (mod 6) and 18 mod 6 = 0.

Proof: The proof is constructive: We define q, r explicitly: Let $q = \lfloor a/d \rfloor$ and define $r = a - q \cdot d$.

- $\lfloor a/d \rfloor$ is the largest integer $\leq a/d$
- it's what you get when you divide a by d, ignoring the remainder; r is the remainder

Now use algebra:

- ▶ So $a = q \cdot d + r$. Clearly $q \in Z$. But why is $0 \le r < d$?
 - ▶ By definition of $\lfloor \cdot \rfloor$, since $q = \lfloor a/d \rfloor$, we have $q \leq a/d < q + 1$.
 - Since d > 0, multiplying through by d, we have qd ≤ a < qd + d.</p>
 - subtracting qd, we have $0 \le a qd = r < d$

But why are q and r unique?

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But why are q and r unique?

- ▶ Suppose $q \cdot d + r = q' \cdot d + r'$ with $q', r' \in Z$ and $0 \le r' < d$.
- Then (q' q)d = (r r') with -d < r r' < d.
- The lhs is divisible by d so r = r' and we're done.

Primes

• If $p \in N$, p > 1 is *prime* if its only positive factors are 1 and *p*.

- $n \in N$ is *composite* if n > 1 and n is not prime.
 - If *n* is composite then $a \mid n$ for some $a \in N$ with 1 < a < n
 - Can assume that $a \leq \sqrt{n}$.
 - ▶ **Proof:** If a|n, then n = ac for some c. If $a \le \sqrt{n}$, then we are done. If $a > \sqrt{n}$, then we must have $c < \sqrt{n}$. For if $c \ge \sqrt{n}$, then $ac > \sqrt{n}\sqrt{n} = n$, a contradiction. Thus, $c < \sqrt{n}$, and c|n, so n has a factor that is at most \sqrt{n} .

Primes: 2, 3, 5, 7, 11, 13, ... Composites: 4, 6, 8, 9, ...

Primality testing

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The naive approach: check if $k \mid n$ for every 1 < k < n.

- But at least 10^{m-1} numbers are $\leq n$, if *n* has *m* digits
 - ▶ 1000 numbers less than 1000 (a 4-digit number)
 - 1,000,000 less than 1,000,000 (a 7-digit number)

So the algorithm is *exponential time*!

We can do a little better

- Skip the even numbers
- \blacktriangleright That saves a factor of 2 \longrightarrow not good enough
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We can do much better:

- There is a polynomial time randomized algorithm
 - We will discuss this when we talk about probability
- In 2002, Agarwal, Saxena, and Kayal gave a (nonprobabilistic) polynomial time algorithm
 - Saxena and Kayal were undergrads in 2002!

The Fundamental Theorem of Arithmetic

Theorem 3: Every natural number n > 1 can be uniquely represented as a product of primes, written in nondecreasing size.

• Examples: $54 = 2 \cdot 3^3$, $100 = 2^2 \cdot 5^2$, $15 = 3 \cdot 5$.

Proving that that n can be written as a product of primes is easy (by strong induction):

- Base case: 2 is the product of primes (just 2)
- Inductive step: If n > 2 is prime, we are done. If not, n = ab.
 - Must have a < n, b < n.
 - ▶ By I.H., both *a* and *b* can be written as a product of primes
 - So n is product of primes

Proving uniqueness is harder.

We'll do that in a few days ...

An Algorithm for Prime Factorization

Fact: If *a* is the smallest number > 1 that divides *n*, then *a* is prime.

Proof: By contradiction. (Left to the reader.)

► A multiset is like a set, except repetitions are allowed

▶ {{2,2,3,3,5}} is a multiset, not a set

PF(n): A prime factorization procedure Input: $n \in N^+$ Output: PFS - a multiset of n's prime factors PFS := \emptyset for a = 2 to $\lfloor \sqrt{n} \rfloor$ do if $a \mid n$ then PFS := PF $(n/a) \cup \{\{a\}\}$ return PFS if PFS = \emptyset then PFS := $\{\{n\}\}$ [n is prime]

Example:
$$PF(7007) = \{\{7\}\} \cup PF(1001)$$

= $\{\{7,7\}\} \cup PF(143)$
= $\{\{7,7,11\}\} \cup PF(13)$
= $\{\{7,7,11,13\}\}.$

The Complexity of Factoring

Algorithm PF runs in exponential time:

• We're checking every number up to \sqrt{n}

Can we do better?

- We don't know.
- Modern-day cryptography implicitly depends on the fact that we can't!
- There is an efficient factoring algorithm using quantum computing.

How Many Primes Are There?

Theorem 4: [Euclid] There are infinitely many primes.

Proof: By contradiction.

- Suppose that there are only finitely many primes: p_1, \ldots, p_n .
- Consider $q = p_1 \times \cdots \times p_n + 1$
- Clearly $q > p_1, ..., p_n$, so it can't be prime.
- So q must have a prime factor, which must be one of p₁,..., p_n (since these are the only primes).
- ▶ Suppose it is *p_i*.
 - Then $p_i \mid q$ and $p_i \mid p_1 \times \cdots \times p_n$
 - So $p_i \mid (q p_1 \times \cdots \times p_n)$; i.e., $p_i \mid 1$ (Corollary 1)
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Largest currently-known prime (as of 2/20):

- ▶ 2^{82,589,933} 1: 24,862,048 digits
- Check www.utm.edu/research/primes

Primes of the form $2^p - 1$ where p is prime are called *Mersenne* primes.

Search for large primes focuses on Mersenne primes

The distribution of primes

There are quite a few primes out there:

► Roughly one in every log(n) numbers is prime Formally: let $\pi(n)$ be the number of primes $\leq n$:

Prime Number Theorem: $\pi(n) \sim n/\log(n)$; that is,

 $\lim_{n\to\infty}\pi(n)/(n/\log(n))=1$

Why is this important?

- Cryptosystems like RSA use a secret key that is the product of two large (100-digit) primes.
- How do you find two large primes?
 - Roughly one of every 100 100-digit numbers is prime
 - To find a 100-digit prime;
 - Keep choosing odd numbers at random
 - Check if they are prime (using fast randomized primality test)
 - Keep trying until you find one
 - Roughly 100 attempts should do it

(Some) Open Problems Involving Primes

- Are there infinitely many Mersenne primes?
- Goldbach's Conjecture: every even number greater than 2 is the sum of two primes.
 - ► E.g., 6 = 3 + 3, 20 = 17 + 3, 28 = 17 + 11
 - This has been checked out to 4×10^{18} (as of 2020)
 - True for almost all even numbers
 - \blacktriangleright the fraction of even numbers for which it's true tends to 1
 - Every sufficiently large integer (> 10^{43,000}!) is the sum of four primes
- Two prime numbers that differ by two are twin primes
 - E.g.: (3,5), (5,7), (11,13), (17,19), (41,43)
 - ▶ also 4,648,619,711,505 × $2^{1290000} \pm 1!$
 - ► largest known as of 2/20

Are there infinitely many twin primes?

All these conjectures are believed to be true, but no one has proved them.

Definition: For $a \in Z$ let $D(a) = \{k \in N : k \mid a\}$

• $D(a) = \{ \text{divisors of } a \}.$

Claim. $|D(a)| < \infty$ if (and only if) $a \neq 0$.

Proof: If $a \neq 0$ and $k \mid a$, then 0 < k < a.

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Definition: For $a, b \in Z$, $CD(a, b) = D(a) \cap D(b)$ is the set of common divisors of a, b.

Definition: The greatest common divisor of a and b is

gcd(a, b) = max(CD(a, b)).

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Examples:

- ▶ gcd(6,9) = 3
- ▶ gcd(13,100) = 1
- gcd(6, 45) = 3

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- ▶ gcd(6,45) = 3

Efficient computation of gcd(a, b) lies at the heart of commercial cryptography.

Computing the GCD

There is a method for calculating the gcd that goes back to Euclid:

▶ **Recall:** if n > m and q divides both n and m, then q divides n - m and n + m.

Therefore gcd(n, m) = gcd(m, n - m).

- ▶ Proof: Show that CD(n, m) = CD(m, n m); i.e. show that q divides both n and m iff q divides both m and n - m. (If q divides n and m, then q divides n - m by the argument above. If q divides m and n - m, then q divides m + (n - m) = n.)
- This allows us to reduce the gcd computation to a simpler case.

We can do even better:

▶ $gcd(n,m) = gcd(m,n-m) = gcd(m,n-2m) = \dots$

▶ keep going as long as $n - qm \ge 0 - \lfloor n/m \rfloor$ steps Consider gcd(6, 45):

- $\lfloor 45/6 \rfloor = 7$; remainder is 3 (45 \equiv 3 (mod 6))
- ▶ $gcd(6,45) = gcd(6,45 7 \times 6) = gcd(6,3) = 3$

We can keep this up this procedure to compute $gcd(n_1, n_2)$:

• If $n_1 \ge n_2$, write n_1 as $q_1n_2 + r_1$, where $0 \le r_1 < n_2$

•
$$q_1 = \lfloor n_1/n_2 \rfloor$$

- $\blacktriangleright \gcd(n_1, n_2) = \gcd(r_1, n_2)$
- Now $r_1 < n_2$, so switch their roles:

•
$$n_2 = q_2 r_1 + r_2$$
, where $0 \le r_2 < r_1$

$$\blacktriangleright \gcd(r_1, n_2) = \gcd(r_1, r_2)$$

- Notice that $\max(n_1, n_2) > \max(r_1, n_2) > \max(r_1, r_2)$
- ▶ Keep going until we have a remainder of 0 (i.e., something of the form gcd(r_k, 0) or (gcd(0, r_k))
 - This is bound to happen sooner or later

Euclid's Algorithm

Input m, n $[m, n \text{ natural numbers, } m \ge n]$ $num \leftarrow m$; $denom \leftarrow n$ [Initialize num and denom]repeat until denom = 0 $q \leftarrow \lfloor num/denom \rfloor$ $rem \leftarrow num - (q * denom)$ $[num \mod denom = rem]$ $num \leftarrow denom$ [New num] $denom \leftarrow rem$ $[New denom; note num \ge denom]$ endrepeatOutput num [num = gcd(m, n)]

Example: gcd(84, 33)

Iteration 1: num = 84, denom = 33, q = 2, rem = 18Iteration 2: num = 33, denom = 18, q = 1, rem = 15Iteration 3: num = 18, denom = 15, q = 1, rem = 3Iteration 4: num = 15, denom = 3, q = 5, rem = 0Iteration 5: num = 3, $denom = 0 \Rightarrow gcd(84, 33) = 3$

Euclid's Algorithm: Correctness

How do we know this works?

- We need to prove that
 - (a) the algorithm terminates and
 - (b) that it correctly computes the gcd

We prove (a) and (b) simultaneously by finding appropriate loop invariants and using induction:

Notation: Let num_k and denom_k be the values of num and denom at the beginning of the kth iteration.

P(k) has three parts:

- (1) $0 < num_{k+1} + denom_{k+1} < num_k + denom_k$
- (2) $0 \leq denom_k \leq num_k$.
- (3) $gcd(num_k, denom_k) = gcd(m, n)$
 - ► Termination follows from parts (1) and (2): if num_k + denom_k decreases and 0 ≤ denom_k ≤ num_k, then eventually denom_k must hit 0.
 - Correctness follows from part (3).
 - The induction step is proved by looking at the details of the loop.

Euclid's Algorithm: Complexity

Input m, n $[m, n \text{ natural numbers, } m \ge n]$ $num \leftarrow m$; $denom \leftarrow n$ [Initialize num and denom]repeat until denom = 0 $q \leftarrow \lfloor num/denom \rfloor$ $rem \leftarrow num - (q * denom)$ $num \leftarrow denom$ $num \leftarrow denom$ [New num] $denom \leftarrow rem$ $[New denom; note num \ge denom]$ endrepeatOutput num [num = gcd(m, n)]

How many times do we go through the loop in Euclid's algorithm:

- Best case: Easy. Never!
- Average case: Too hard
- Worst case: Can't answer this exactly, but we can get a good upper bound.
 - See how fast *denom* goes down in each iteration.

Claim: After two iterations, *denom* is halved:

- Recall num = q * denom + rem. Use denom' and denom' to denote value of denom after 1 and 2 iterations. Two cases:
 - 1. $rem \le denom/2 \Rightarrow denom' \le denom/2$ and denom'' < denom/2.
 - rem > denom/2. But then num' = denom, denom' = rem. At next iteration, q = 1, and denom'' = rem' = num' denom' < denom/2
- ▶ How long until denom is ≤ 1?

< 2 log₂(m) steps!

• After at most $2\log_2(m)$ steps, denom = 0.

The Extended Euclidean Algorithm

Theorem 5: For $a, b \in N$, not both 0, we can compute $s, t \in Z$ such that

$$gcd(a, b) = sa + tb.$$

• **Example:** $gcd(9,4) = 1 = 1 \cdot 9 + (-2) \cdot 4$.

Proof: By strong induction on max(a, b). Suppose without loss of generality $a \le b$.

- If max(a, b) = 1, then must have b = 1, gcd(a, b) = 1
 gcd(a, b) = 0 ⋅ a + 1 ⋅ b.
- ► If max(a, b) > 1, there are three cases:
 - a = 0; then $gcd(0, b) = b = 0 \cdot a + 1 \cdot b$
 - a = b; then $gcd(a, b) = a = 1 \cdot a + 0 \cdot b$
 - If 0 < a < b, then gcd(a, b) = gcd(a, b − a). Moreover, max(a, b) > max(a, b − a). Thus, by IH, we can compute s, t such that

$$gcd(a,b) = gcd(a,b-a) = sa + t(b-a) = (s-t)a + tb.$$

Note: this computation basically follows the "recipe" of Euclid's algorithm.

Example of Extended Euclidean Algorithm

Recall that gcd(84, 33) = gcd(33, 18) = gcd(18, 15) = gcd(15, 3) = gcd(3, 0) = 3

We work backwards to write 3 as a linear combination of 84 and 33:

$$\begin{array}{ll} 3 &= 18-15 \\ & [{\sf Now \ 3 \ is \ a \ linear \ combination \ of \ 18 \ and \ 15}] \\ &= 18-(33-18) \\ &= 2(18)-33 \\ & [{\sf Now \ 3 \ is \ a \ linear \ combination \ of \ 18 \ and \ 33}] \\ &= 2(84-2\times33))-33 \\ &= 2\times84-5\times33 \\ & [{\sf Now \ 3 \ is \ a \ linear \ combination \ of \ 84 \ and \ 33}] \end{array}$$

Some Consequences

Definition: a and b are relatively prime if gcd(a, b) = 1.

- **Example:** 4 and 9 are relatively prime.
- Two numbers are relatively prime iff they have no common prime factors.
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Corollary 2: If *a* and *b* are relatively prime, then there exist *s* and *t* such that as + bt = 1.

Corollary 3: If gcd(a, b) = 1 and $a \mid bc$, then $a \mid c$.

Proof:

- Exist $s, t \in Z$ such that sa + tb = 1
- Multiply both sides by c: sac + tbc = c
- Since $a \mid bc$, $a \mid sac + tbc$, so $a \mid c$

Corollary 4: If *p* is prime and $p \mid \prod_{i=1}^{n} a_i$, then $p \mid a_i$ for some $1 \le i \le n$.

Proof: By induction on *n*:

• If n = 1: trivial.

Suppose the result holds for *n* and $p \mid \prod_{i=1}^{n+1} a_i$.

- note that $p \mid \prod_{i=1}^{n+1} a_i = (\prod_{i=1}^n a_i)a_{n+1}$.
- If $p \mid a_{n+1}$ we are done.
- If not, $gcd(p, a_{n+1}) = 1$.
- By Corollary 3, $p \mid \prod_{i=1}^{n} a_i$
- By the IH, $p \mid a_i$ for some $1 \le i \le n$.

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- By Corollary 3, $p \mid \prod_{i=1}^{n} a_i$
- By the IH, $p \mid a_i$ for some $1 \le i \le n$.

Corollary 5: If p, q prime, $p \neq q, p \mid n$, and $q \mid n$, then $pq \mid n$.

Proof: Since $p \mid n$, then n = pn'. Since $q \mid n = pn'$ and gcd(p, q) = 1, we must have that $q \mid n'$ by Corollary 3, so n' = n''q. That means n = pqn'', so $pq \mid n$.

The Fundamental Theorem of Arithmetic, II

Theorem 3: Every n > 1 can be represented uniquely as a product of primes, written in nondecreasing size.

Proof: Still need to prove uniqueness. We first prove (by strong induction on *n*), that if $n = \prod_{i=1}^{r} p_i = \prod_{j=1}^{s} q_j$, then

$$\{\{p_1,\ldots,p_r\}\} = \{\{q_1,\ldots,q_s\}\}.$$

- Recall that the $\{\{\ldots\}\}$ notation denotes multiset
- A multiset counts repetitions, so if $\{\{p_1, \ldots, p_r\}\} = \{\{q_1, \ldots, q_s\}\}$, then r = s.

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Theorem 3: Every n > 1 can be represented uniquely as a product of primes, written in nondecreasing size.

Proof: Still need to prove uniqueness. We first prove (by strong induction on *n*), that if $n = \prod_{i=1}^{r} p_i = \prod_{j=1}^{s} q_j$, then

$$\{\{p_1,\ldots,p_r\}\} = \{\{q_1,\ldots,q_s\}\}.$$

- Recall that the $\{\{\ldots\}\}$ notation denotes multiset
- A multiset counts repetitions, so if $\{\{p_1, \ldots, p_r\}\} = \{\{q_1, \ldots, q_s\}\}$, then r = s.

Base case: Obvious if n = 2.

Inductive step. Suppose OK for n' < n.

- Suppose that $n = \prod_{i=1}^{r} p_i = \prod_{j=1}^{s} q_j$.
- ▶ $p_1 \mid \prod_{j=1}^{s} q_j$, so by Corollary 4, $p_1 \mid q_j$ for some j.
- But then $p_1 = q_j$, since both p_1 and q_j are prime.
- ▶ But then $n/p_1 = p_2 \cdots p_r = q_1 \cdots q_{j-1}q_{j+1} \cdots q_s$
- Result now follows from I.H.

Modular Arithmetic

Remember: $a \equiv b \pmod{m}$ means a and b have the same remainder when divided by m.

• Equivalently: $a \equiv b \pmod{m}$ iff $m \mid (a - b)$

▶ a is congruent to b mod m

Theorem 7: If $a_1 \equiv a_2 \pmod{m}$ and $b_1 \equiv b_2 \pmod{m}$, then (a) $(a_1 + b_1) \equiv (a_2 + b_2) \pmod{m}$ (b) $a_1b_1 \equiv a_2b_2 \pmod{m}$

Proof: Suppose

)*m*

For multiplication:

•
$$a_1b_1 = (c_1d_1m + r'c_1 + rd_1)m + rr'$$

•
$$a_2b_2 = (c_2d_2m + r'c_2 + rd_2)m + rr'$$

 $m \mid (a_1b_1 - a_2b_2)$

• Conclusion:
$$a_1b_1 \equiv a_2b_2 \pmod{m}$$
.

Bottom line: addition and multiplication carry over to the modular world.

For multiplication:

• Conclusion: $a_1b_1 \equiv a_2b_2 \pmod{m}$.

Bottom line: addition and multiplication carry over to the modular world.

Theorem 8: $a \equiv b \pmod{m}$ is an equivalence relation on the integers.

Modular arithmetic has lots of applications.

Here are four ...

Hashing

Problem: How can we efficiently store, retrieve, and delete records from a large database?

► For example, students records.

Assume, each record has a unique key

▶ E.g. student ID, Social Security #

Do we keep an array sorted by the key?

► Easy retrieval but difficult insertion and deletion.

How about a table with an entry for every possible key?

- Often infeasible, almost always wasteful.
- There are 10¹⁰ possible social security numbers.

Solution: store the records in an array of size N, where N is somewhat bigger than the expected number of records.

- Store record with id k in location h(k)
 - h is the hash function
 - Basic hash function: $h(k) := k \pmod{N}$.
- A collision occurs when $h(k_1) = h(k_2)$ and $k_1 \neq k_2$.
 - Choose N sufficiently large to minimize collisions
- Lots of techniques for dealing with collisions

Pseudorandom Sequences

For randomized algorithms we need a random number generator.

- Most languages provide you with a function "rand".
- There is nothing random about rand!
 - ▶ It creates an apparently random sequence deterministically
 - These are called *pseudorandom sequences*

A standard technique for creating pseudorandom sequences: the *linear congruential method*.

- Choose a modulus $m \in N^+$,
- ▶ a multiplier $a \in \{2, 3, \dots, m-1\}$, and
- ▶ an increment $c \in Z_m = \{0, 1, \dots, m-1\}.$
- Choose a seed $x_0 \in Z_m$
 - Typically the time on some internal clock is used
- Compute $x_{n+1} = ax_n + c \pmod{m}$.

Warning: a poorly implemented rand, such as in C, can wreak havoc on Monte Carlo simulations.

Recall that a linear congruence generator has $x_{n+1} = ax_n + c \pmod{m}$. Some common choices for *a*, *c*, and *m*:

- *m* prime, *c* = 0
- m a power of 2, a odd (often 3 or 5 mod 8)
- ▶ $c \neq 0$, *m* a power of an odd prime *p*, a 1 divisible by *p*

(See wikipedia article on linear congruential generator for more.)

ISBN Numbers

Since 1968, most published books have been assigned a 10-digit ISBN numbers:

- ▶ identifies country of publication, publisher, and book itself
- All the information is encoded in the first 9 digits
 - The 10th digit is used as a parity check
 - If the digits are a_1, \ldots, a_{10} , then we must have

 $a_1 + 2a_2 + \cdots + 9a_9 + 10a_{10} \equiv 0 \pmod{11}.$

- This test always detects errors in single digits and transposition errors
 - Two arbitrary errors may cancel out

Similar parity checks are used in universal product codes (UPC codes/bar codes) that appear on almost all items

The numbers are encoded by thicknesses of bars, to make them machine readable Notice that a number is equivalent to the sum of its digits mod 9. This can be used as a way of checking your addition and of doing mindreading [come to class to hear more ...]

Fermat's Little Theorem

Theorem 10 (Fermat's Little Theorem):

(a) If p prime and gcd(p, a) = 1, then a^{p-1} ≡ 1 (mod p).
(b) For all a ∈ Z, a^p ≡ a (mod p).
Proof. Let

$$A = \{1, 2, \dots, p-1\}$$

$$B = \{1a \mod p, 2a \mod p, \dots, (p-1)a \mod p\}$$

Claim: A = B.

- $0 \notin B$, since $p \not| ja$, so $B \subseteq A$.
- If $i \neq j$, then *ia* mod $p \neq ja$ mod p, so $f : A \rightarrow B$ with $f(i) = ia \mod p$ is an injection.

▶ since p ∦ (j − i)a

- It follows that $|A| \leq |B|$.
- ▶ Since $0 \notin B$, $B \subseteq \{0, ..., p-1\}$, and $|B| \ge p-1$, we must have A = B!

We've just shown that A = B, where

•
$$A = \{1, 2, \dots, p - 1\}$$

• $B = \{1a \mod p, 2a \mod p, \dots, (p - 1)a \mod p\}$

Therefore,

$$\begin{array}{l} \Pi_{i \in A} \ i \equiv \Pi_{i \in B} \ i \pmod{p} \\ \Rightarrow \ (p-1)! \equiv a(2a) \cdots (p-1)a = (p-1)! \ a^{p-1} \pmod{p} \\ \Rightarrow \ p \mid (a^{p-1}-1)(p-1)! \\ \Rightarrow \ p \mid (a^{p-1}-1) \quad [\text{since } \gcd(p,(p-1)!) = 1] \\ \Rightarrow \ a^{p-1} \equiv 1 \pmod{p} \end{array}$$

It follows that $a^p \equiv a \pmod{p}$

► This is true even if gcd(p, a) ≠ 1; i.e., if p | aWhy is this being taught in a CS course?

Private Key Cryptography

Alice (aka A) wants to send an encrypted message to Bob (aka B).

- A and B might share a private key known only to them.
- ► The same key serves for encryption and decryption.
- Example: Caesar's cipher f(m) = m + 3 mod 26 (shift each letter by three)
 - ▶ WKH EXWOHU GLG LW
 - ▶ THE BUTLER DID IT

This particular cryptosystem is very easy to solve

Idea: look for common letters (E, A, T, S)

One Time Pads

Some private key systems are completely immune to cryptanalysis:

- ► A and B share the only two copies of a long list of random integers s_i for i = 1,..., N.
- A sends B the message $\{m_i\}_{i=1}^n$ encrypted as:

$$c_i = (m_i + s_i) \mod 26$$

• B decrypts A's message by computing $c_i - s_i \mod 26$.

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The good news: bulletproof cryptography

The bad news: horrible for e-commerce

- How do random users exchange the pad?
 - To some extent you can simulate this using a (deterministic) random number generator
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- How do random users exchange the pad?
 - To some extent you can simulate this using a (deterministic) random number generator
 - A and B just have to share the seed
- But all this is still pretty useless if you want to use encryption for security on the internet

Public Key Cryptography

Idea of *public key cryptography* (Diffie-Hellman)

- Everyone's encryption scheme is posted publicly
 - e.g. in a "telephone book"
- If A wants to send an encoded message to B, she looks up B's public key (i.e., B's encryption algorithm) in the telephone book
- But only B has the decryption key corresponding to his public key
- BIG advantage: A need not know nor trust B.

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There seems to be a problem though:

If we publish the encryption key, won't everyone be able to decrypt?

Key observation: decrypting might be too hard, unless you know the key

• Computing f^{-1} could be much harder than computing f Can we find an (f, f^{-1}) pair for which this is true?

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Yes, by using number theory!

RSA: Key Generation

Generating encryption/decryption keys

- ▶ Choose two very large (hundreds of digits) primes *p*, *q*.
 - This is done using probabilistic primality testing
 - Choose a random large number and check if it is prime
 - By the prime number theorem, there are lots of primes out there
- ▶ Let *n* = *pq*.
- Choose $e \in N$ relatively prime to (p-1)(q-1). Here's how:
 - Choose e_1 , e_2 prime and slightly greater than \sqrt{n}
 - using fast primality testing again
 - One must be relatively prime to (p-1)(q-1)
 - Otherwise $e_1e_2 | (p-1)(q-1)$
 - Find out which one using Euclid's algorithm
- Compute d, the inverse of e modulo (p-1)(q-1).
 - Can do this using extended Euclidean algorithm
 - Find d, s such that de + s(p-1)(q-1) = 1.
- Publish n and e (that's your public key)
- Keep the decryption key *d* to yourself.

RSA: Sending encrypted messages

How does someone send you a message?

► The message is divided into blocks each represented as a number *M* between 0 and *n*. To encrypt *M*, send

 $C = M^e \mod n$.

Need to use fast exponentiation (2 log(n) multiplications) to do this efficiently

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Example: Encrypt "stop" using e = 13 and n = 2537:

- ▶ s t o p \leftrightarrow 18 19 14 15 \leftrightarrow 1819 1415
- ▶ 1819¹³ mod 2537 = 2081 and 1415¹³ mod 2537 = 2182 so
- ▶ 2081 2182 is the encrypted message.
- We did not need to know p = 43, q = 59 for that.

How do you decrypt a message?

• Claim: $M^{ed} \equiv M \pmod{n}$

- ▶ So, to decrypt, raise the encrypted message (M^e) to power d
- Key point: the receiver knows d (but no one else does)
- ▶ That's because (we believe that) given *n* and *e*, computing *d* is hard, because factoring *n* is hard.

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- Recall that $ed \equiv 1 \pmod{(p-1)(q-1)}$
- By Fermat's Little Theorem, if gcd(p, M) = 1, then M^{ed} ≡ M (mod p)

• Since
$$ed = c(p-1) + 1$$
, so
 $M^{ed} = M^{c(p-1+1)} = (M^{p-1})^c M \equiv M \pmod{p}$.

- This is also true if $gcd(p, M) \neq 1$ (i.e., if p|M)
- Similarly $M^{ed} \equiv M \pmod{q}$.

• So
$$p|(M^{ed} - M), q|(M^{ed} - M)$$

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Digital Signatures

How can I send you a message in such a way that you're convinced it came from me (and can convince others).

► Want an analogue of a "certified" signature

Cool observation:

- To sign a message M, send $M^d \pmod{n}$
 - ▶ where (*n*, *e*) is my public key
- ► Recipient (and anyone else) can compute (M^d)^e ≡ M (mod n), since M is public
- No one else could have sent this message, since no one else knows d.

Security is Subtle

There are lots of ways of "misapplying" RSA, even assuming that factoring is hard.

- The public key n = pq, the product of two large primes
- How do you find the primes?
 - ▶ Guess a big odd number *n*₁, check if it's prime
 - If not, try $n_1 + 2$, then $n_1 + 4$, ...
 - ▶ Within roughly log(n₁) steps, you should find a prime;
- How do you find the second prime?
 - ▶ Guess a big odd number n₂, check if it's prime
 - ► ...
- Suppose, instead, you started with the first prime (call it p), and checked p + 2, p + 4, p + 6, ..., until you found another prime q, and used that.
 - Is that a good idea? NO!!!

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 - Is that a good idea? NO!!!

If n = pq, then p is the first prime less than \sqrt{n} , and q is the first prime greater than \sqrt{n} .

You can find both easily!

How Secure is RSA?

The security of RSA depends on the hardness of factoring.

- Peter Shor (now at MIT) showed in 1994 that factoring can be done in polynomial time on a quantum computer
- We don't yet have quantum computers powerful enough to factor large numbers
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But even without using quantum computers, we may not be safe:

An international team of French and U.S. researchers factored the largest RSA key size ever computed ... The researchers successfully factored RSA-240, an RSA key with 240 decimal digits and a size of 795 bits, and a same-sized discrete logarithm. The researchers used the Number Field Sieve algorithm, and the total computation time for achieving these records was approximately 4,000 core-years ... – Dec. 2019
More to Explore

If you like number theory, consider taking

MATH 3320: Introduction to Number Theory

If you're interested in cryptography, try

► CS 4830: Introduction to Cryptography

For a brief introduction to some current number theory, check out http://homepages.umflint.edu/~mclemanc/Files/ McLemanCoolestNumbers.pdf

- The Ten Coolest Numbers
- thanks to Rob Tirrell for pointing this out