# CS2042 - Unix Tools Lecture 2 Fall 2010

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based on slides by David Slater

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#### Last Time

We had a brief discussion On The Origin of Species \*nix systems

### Today

We roll our sleeves and get our hands dirty

# The Unix File System

- Unlike windows, UNIX has a single global "root" directory / (instead of of a root directory for each disk/volume)
- All files and directories are case sensitive
  - hello.txt != hEllO.tXt
- Directories are separated by / instead of \ in windows
  - UNIX: /home/hussam/Documents/cs2042/2009/Lecture2/
  - Windows: D:\Documents\cs2042\2009\Lecture2\
- "Hidden" files begin with ".": .gimp
- Lets look at directories in my root directory

### What's Where?

- /dev: Hardware devices can be accessed here usually you dont mess with this stuff
- /lib: Stores libraries, along with /usr/lib, /usr/local/lib, etc.
- /mnt: Frequently used to mount disk drives
- /usr: Mostly user-installed programs and their related files
- /etc: System-wide settings

# What's Where: Programs Edition

Programs are usually installed in one of the "binaries" directories:

- /bin: System programs
- /usr/bin: Most user programs
- /usr/local/bin: A few other user programs

# Ok, but where is my stuff?

Your files can be found in your home directory, usually located at /home/username

Your home directory can also be access using the special character

Which is all well and good, but how do we move around?

### Where am I now?

Many shells default to using the current path in their prompt. If not...

### Print Working Directory

### pwd

- Prints the full path of the current directory
- Handy on minimalist systems when you get lost

### Whats here?

Before we try going somewhere else, lets see what is in the current directory.

#### The list command

ls [flags] [file]

- Lists directory contents (including subdirectories)
- Works like the dir command from DOS
- The −1 flag lists detailed file/directory information (we'll learn more about flags later).

# Ok lets go!

### change directory

cd [directory name]

- changes directory to [directory name]
- If not given a destination defaults to the user's home directory
- takes both absolute (cd /home/hussam/cs2042) and relative (cd cs2042) paths.

### Its all Relative... except when its not

### Absolute path

location of a file or folder starting at /

#### Relative Path

• location of a file or folder beginning at the current directory

### Relative Path Shortcuts

#### Shortcuts:

- ullet  $\sim$  current user's home directory
- . the current directory (is useful I promise!)
- .. the parent directory of the current directory

### Example

If we start in /usr/local/src, then

- od ⇒ /home/hussam
- cd . ⇒ /usr/local/src
- o cd .. ⇒ /usr/local

# Creating A New File

The easiest way to create an empty file is touch

### Using touch

touch [flags] <file>

- Adjusts the timestamp of the specified file
- With no flags uses the current date/time
- If the file does not exist, touch creates it

File extensions (.exe, .txt, etc) often **don't** matter in UNIX. Using touch to create a file results in a blank plain-text file (so you don't need to add .txt to it).

# Creating a New Directory

Simple and to the point

### Make Directory

mkdir [flags] <directory>

- Makes a new directory with the specified names
- Can use relative/absolute paths to make directories outside the current directory.

### File Deletion

Unlike in window, once you delete a file (from the command line) there is no easy way to recover the file.

#### Remove File

rm [flags] <filename>

- Removes the file called <filename>
- Using wildcards (more on this later) you can remove multiple files
  - rm \* removes every file in the current directory
  - rm \*.jpg removes every .jpg file in the current directory
- rm -i filename prompt before deletion

# **Deleting Directories**

By default, rm cannot remove directories. Instead we use...

#### Remove Directory

rmdir [flags] <directory>

- Removes a **empty** directory
- Throws an error if the directory is not empty.

To delete a directory and all its subdirectories, we pass rm the flag -r (for recursive)

rm -r /home/hussam/oldstuff

# Copy That!

#### Сору

cp [flags] <file> <destination>

- Copies a file from one location to another
- To copy multiple files you can use wildcards (such as \*)
- To copy a complete directory use cp -r <src> <dest>

#### Example:

cp \*.mp3 /Music/ - copies all .mp3 files from the current
directory to /home/<username>/Music/

### Move it!

Unlike cp, the move command automatically recurses for directories

#### Move

mv [flags] <source> <destination>

- Moves a file or directory from one place to another
- Also used for renaming, just move from <oldname> to <newname>

### Quick Review

- 1s list directory contents
- cd change directory
- pwd print working directory
- rm remove file
- rmdir remove directory
- cp copy file
- mv move file

### Path...

I mentioned that the /bin, /usr/bin, and /usr/local/bin are where most programs are installed. These three directories are always included in the UNIX system's PATH.

#### **PATH**

- When you type a command into the command prompt, the Shell looks in the system's PATH for an executable with that name
- For instance, when you type Is, the shell looks in /bin and finds the program 1s and executes it
- To execute a program that is not in the PATH we must type the full path to the program, ex:
  - /home/user/program1
- If the program is in the current directory, we have to specify that:
  - ./program1
- See the fact that . refers to the current directory is useful!

# A Word about Flags/Options

Most commands take flags (also called options). These usually come before any targets and begin with a -.

- One Option
  - ls -l
- Two Options
  - ls -1 -Q
- Two Options
  - ls -1Q
- Applies options left to right
  - rm -fi file  $\Rightarrow$  prompts
  - rm -if file ⇒ does not prompt

### Your new best friend:

How do I know how some fancy new command works?

#### The **man**ual command

man <command\_name>

- Brings up the manual page (manpage) for the selected command
- Unlike google results, manpages are system-specific
- Gives a pretty comprehensive list of all possible options/parameters
- Use /<keyword> to perform a keyword search in a manpage
- The n-key jumps to successive search results

### Beware...

There are subtle differences with options on different systems. For instance 1s -B

- BSD/OSX Force printing of non-printable characters in file names as \xxx, where xxx is the numeric value of the character in octal
- ullet Ubuntu do not list implied entries ending with  $\sim$

This is why man is your best friend and google is your second best friend!

# Users, Groups, i.e. Let's All Play Nice

Unix was designed to allow multiple people to use the same machine at once. This raises some security issues - How do we keep our coworkers from reading our email, browsing our documents and changing/deleting programs and files while I'm using them?

- Access to files depends on the users account
- All accounts are presided over by the Superuser, or "root" account
- Each user has absolute control over any files he/she owns, which can only be superseded by root.

# Group Theory ... (ok, not really)

Files can also be assigned to groups of users, allowing reading, modifications and/or execution to be restricted to a subset of users

### Example:

If each member of this class had an account on the same server, it would be wise to keep your assignments private (user based). However, if we had a class wiki hosted on the server, it would be advantageous to allow everyone in the class to edit it, but no one outside of the class.

# File Ownership

- Each file is assigned to a single user and a single group (usually written user:group).
- For example my files belong to hussam:users, and roots files belong to root:root.
- Generally it takes root permission to change file ownership as a regular user can't take ownership of someone else's files and can't pass ownership of their files to another user or a group they don't belong to.
- To see what groups you belong to type groups.

# **Discovering Permissions**

We can use 1s -1 to tell us about ownership and permissions of files

• 1s -1 - lists files and directories in the long format

### Example

-rw-r--r-- 1 hussam users 3775 2009-08-17 15:52 index.html

# Cracking the Format

#### -rwxrwxrwx

- User's Permissions
- Group's Permissions
- Other's permissions

R = Read, W = Write, X = Execute

Directory Permissions begin with a d instead of a -

What permissions would -rw-rw-r-- mean?

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What permissions would -rw-rw-r-- mean?

User and group can read and write the file while everyone else can just read it

# **Changing Permissions**

Normal users cannot change system files and cannot globally install programs. This is a major advantage of unix as it greatly restricts what malicious code can do. With that in mind, how do you change the permissions of your own files?

### Change Mode

chmod <mode> <file>

- Changes file/directory permissions based on <mode>
- The format of <mode> is a combination of 3 fields:
  - Who is affected a combination of u, g, o, or a (all)
  - Whether adding or removing permissions + or -
  - Which permissions are being added/removed -any combination of r, w, x.

# **Changing Permissions**

#### Examples

- chmod ug+rx myfile adds read and execute permissions for user and group.
- chmod a-r myfile remove read access for everyone
- chmod ugo-rwx myfile removes all permissions from myfile

# **Changing Ownership**

If you want to change the group a file you have ownership of belongs to you use the following

### Change Group

chgrp group <target>

Changes the group ownership of file <target>

If you have root access and you want to change who owns a file you use

### Change Ownership

chown user:group <target>

- changes ownership of file <target>
- group is optional
- use the flag "-R" to do a recursive change to a directory and the files within

### Recursion

Most commands (for which it makes sense) have a recursive option. This is used to act on every file in every subdirectory of the target

• Usually -r or -R option (check manpage)

### Example:

chmod -R o-w  $\sim$ /Documents/

ullet removes write privileges for other uses for every file and every directory in  $\sim$ /Documents/

# Types of files

There are two main types of files. The first is plain text files.

#### Text Files

Plain text files are written in a human-readable format. They are frequently used for

- Documentation
- Application settings
- Source code
- Logs
- Anything someone might want to read via a terminal
- Like something you would create in notepad
- Editable using many existing editors

# Binary Files

#### **Binaries**

Binary files are written in machine code.

- Not human readable (at least without using hex editors)
- Commonly used for executables, libraries, media files, zips, pdfs, etc
- To create need some sort of binary-outputting program

### Link Files

Just like in windows, we can create links to files and directories. There are two types of links, hard links and symbolic links.

#### Link Creation

ln [options] <target file> [link\_name]

- Creates a link to <target file> at [link\_name], defaulting to the current directory
- The link points to the same file on the system i.e. the link is indistinguishable from the original file
- In other words both the original file and the link both point to the same underlying object

# Symbolic Links

### Symbolic Link

ln -s <target\_file> [link\_name]

- Creates a symbolic link to the target file or directory
- The link file contains a string that is the pathname of the original file or directory
- In other words the symbolic link points to the other file

# Symbolic Link Examples

Say on my machine I have three partitions, one where Windows is installed, one where openSuSE is installed, and a shared fat32 partition for my documents. I then have symbolic links to the mounted fat32 partition in my home directory for Documents, Music, Videos etc.

You can see what files are symbolic links by doing 1s -1:

# Dealing with plain text

The shell is designed to allow the user to interact in powerful ways with plain text files. Before we can get to the fun stuff lets cover the basics:

### Nano

#### nano filename

- Opens filename for editing
- In terminal editor
- Since you (most likely) will be sshing into UNIX machines, this editor will do fine for everything we do in this course
- Shortcuts for saving, exiting all begin with ctrl.

# Reading Files

Often we only want to see what is in a file without opening it for editing.

### Print a file to the screen

cat <filename>

- Prints the contents of the file to the terminal window
- cat <filename1> <filename2> prints the first file then the second which is what it is really for.

### More

more <filename>

allows you to scroll through the file 1 page at a time

#### Less

less <filename>

• Lets you scroll up and down by pages or lines

# Beginning and End

Sometimes you only want to see the beginning of a file (maybe read a header) or the end of a file (see the last few lines of a log).

### Head and Tail

```
head -[numlines] <filename>
tail -[numlines] <filename>
```

- Prints the first/last numlines of the file
- Default is 10 lines

## Example

tail /var/log/Xorg.O.log - Prints the last ten lines of the log file.

# Printing to the terminal

We have already seen a variety of ways to print text to the screen. If we just want to print a certain string, we use

### Echo echo... echo...

echo <text\_string>

- Prints the input string to the standard output (the terminal)
- echo This is a string, echo 'This is a string' and echo "This is a string" all print the same thing
- We will see why we talk about these three cases later

# Shell Operators

The Shell has a variety of built in operators to perform specific tasks.

# **Piping**

Bash scripting is all about combining simple commands together to do more powerful things. This is accomplished using the "pipe" character

## Piping

<command1> | <command2>

- Passes the output from command1 to input of command2
- Works for lots of programs that take input and provide output to the terminal

## Example:

ls -al /bin | less

Allows you to scroll through the long list of programs in /bin

```
history | tail -20 | head -10
```

 Displays the 10th-19th last commands from the current session

# Running Commands Sequentially

### The && Operator

<command1> && <command2>

- Immediately after command1 completes, execute command2
- command2 executes only if command1 executes successfully

## Example:

mkdir photos && mv \*.jpg photos/

Creates a directory and moves all jpegs into it

## Exit Codes

The command after a && only executes if the first command is successful, so how does the Shell know?

- When a command exits it always sends the shell an exit code (number between 0 and 255)
- The exit code is stored in the variable \$?
- An exit code of 0 means the command succeeded
- The man page for each command tells you precisely what exit codes can be returned

## Example:

```
hussam@rumman:~$ 1s /Documents/cs2042 2003 2004 2007 2008 2009 hussam@rumman:~$ echo $?
```

# Printing to a file

Being able to display the contents of a file or edit it on an editor is all well and good, but often we want to pass the output of some command (or some set of commands) to a file.

## Redirecting to a File

<command> > <file>

- redirects the output of command to file
- commands normally print to sdtout
- any program that prints to stdout (terminal) can have its output redirected to a file
- useful for logging output or creating/modifying files

# Printing to a file cont.

## Example:

echo "This is a new file" > newfile

Writs the string to ./newfile

cat test1 test2 > test3

Concatenates test1 and test2 and stores the result in test3

## **Appending**

<command> >> <file>

• Appends the output of command to file instead of overwriting

# Special Characters

We have already seen some special characters:

- \* expands to everything in the current directory
- | used to pass the output of one file to another
- && used to run two commands sequentially
- > used to pass output to a file

What happens if we type

echo 3+5 > 10?

# Special Characters

We have already seen some special characters:

- \* expands to everything in the current directory
- | used to pass the output of one file to another
- && used to run two commands sequentially
- > used to pass output to a file

What happens if we type

echo 
$$3+5 > 10$$
?

This writes to the file 10, 3+5. If we wanted to print 3+5 > 10 we can do it a couple of ways:

- Escape the special character > : echo 3+5  $\setminus$  > 10?
- Quote the String using either single of double quotes: echo
   '3+5 > 10?' or echo "3+5 > 10"

## Until Next Time...

### Next Time:

- Shell Expansion
- Variables
- Quoting
- And Much more!