1 Subarrays

Type the following expressions in the MATLAB *Command Window*. Write the resulting array or answer the question on the blank.

% Ask for help now if you are unsure how to access a subarray

2 Determinant of a 3×3 matrix

Write a function myDeterminant(x), where x is a 3×3 matrix. Use the following formula:

$$\det\left(\left(\begin{array}{ccc}a&b&c\\d&e&f\\g&h&i\end{array}\right)\right) = a\det\left(\left(\begin{array}{ccc}e&f\\h&i\end{array}\right)\right) - b\det\left(\left(\begin{array}{ccc}d&f\\g&i\end{array}\right)\right) + c\det\left(\left(\begin{array}{ccc}d&e\\g&h\end{array}\right)\right)$$

Use the built-in function det to find the determinants of 2×2 matrices. For example, det(m) returns the determinant of 2×2 matrix m. This question is all about accessing individual components or submatrices in a matrix. Recall that you can construct a matrix by putting two row vectors one below the other or two column vectors side by side.

3 Random walk

A random walk that starts from the center of a 21×21 grid ends when a boundary is reached. On average which "square" or grid point is visited most often? Function RandomWalk2D can be found on the *Lecture Materials* page of the course website (lecture 11).

4 Bounded random walk

In a bounded random walk, a set number of steps are taken within a bounded area. For example, when the right boundary (excluding the corners) is reached, the next step can go left, up, or down only. Similarly, when a corner is reached, the next steps can be in two directions only. For a 100-step bounded random walk in a 21×21 grid, which "square" is visited most often?

Please delete your files from the computer before leaving the lab.