

### Announcements

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- A4: Due 4/20 at 11:59pm
- Thursday 4/20: Review session in lecture
- Prelim 2 on Tuesday 4/25, 7:30pm – 9pm
  - Covers material up through Tuesday 4/18
  - Lecture: Professor office hours
  - Labs: TA/consultant office hours
- No labs on 4/26

### The isinstance Function

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- `isinstance(<obj>, <class>)`
  - True if <obj>'s class is same as or a subclass of <class>
  - False otherwise
- **Example:**
  - `isinstance(e, Executive)` is True
  - `isinstance(e, Employee)` is True
  - `isinstance(e, object)` is True
  - `isinstance(e, str)` is False
- Generally preferable to type
  - Works with base types too!

### Beyond Sequences: The while-loop

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**while <condition>:**

```

statement 1
...
statement n
    
```

**repetend or body**

- Relationship to for-loop
  - Broader notion of “still stuff to do”
  - Must explicitly ensure condition becomes false
  - *You* explicitly manage what changes per iteration

### While-Loops and Flow

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```

print 'Before while'
count = 0
i = 0
while i < 3:
    print 'Start loop '+str(i)
    count = count + i
    i = i + 1
    print 'End loop '
print 'After while'
    
```

**Output:**

```

Before while
Start loop 0
End loop
Start loop 1
End loop
Start loop 2
End loop
After while
    
```

### while Versus for

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<pre> # process range b..c-1 for k in range(b,c)     # code involving k                 </pre>	<pre> # process range b..c-1 k = b while k &lt; c:     # code involving k     k = k+1                 </pre>
<p><b>Must remember to increment</b></p>	
<pre> # process range b..c for k in range(b,c+1)     # code involving k                 </pre>	<pre> # process range b..c k = b while k &lt;= c:     # code involving k     k = k+1                 </pre>

### Note on Ranges

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- `m..n` is a range containing `n+1-m` values
  - `2..5` contains 2, 3, 4, 5.      Contains  $5+1 - 2 = 4$  values
  - `2..4` contains 2, 3, 4.      Contains  $4+1 - 2 = 3$  values
  - `2..3` contains 2, 3.      Contains  $3+1 - 2 = 2$  values
  - `2..2` contains 2.      Contains  $2+1 - 2 = 1$  values
  - `2..1` contains ???
- Notation `m..n` always implies that `m <= n+1`
  - If `m = n+1`, the range has 0 values

### Patterns for Processing Integers

<p style="text-align: center; color: red;"><b>range a..b-1</b></p> <pre> i = a while i &lt;= b:     # process integer i     i = i + 1  # store in count # of 'l's in String s count = 0 i = 0 while i &lt; len(s):     if s[i] == 'l':         count = count + 1     i = i + 1 # count is # of 'l's in s[0..s.length()-1]</pre>	<p style="text-align: center; color: blue;"><b>range c..d</b></p> <pre> i = c while i &lt;= d:     # process integer i     i = i + 1  # Store in double var. v the sum # 1/1 + 1/2 + ... + 1/n v = 0; # call this 1/0 for today i = 0 while i &lt;= n:     v = v + 1.0 / i     i = i + 1 # v = 1/1 + 1/2 + ... + 1/n</pre>
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### while Versus for

<pre> # table of squares to N seq = [] n = floor(sqrt(N)) + 1 for k in range(n):     seq.append(k*k)</pre>	<pre> # table of squares to N seq = [] k = 0 while k*k &lt;= N:     seq.append(k*k)     k = k+1</pre>
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A for-loop requires that you know where to stop the loop **ahead of time**

A while loop can use complex expressions to check if the loop is done

### Cases to Use while

Great for when you must **modify** the loop variable

<pre> # Remove all 3's from list t i = 0 while i &lt; len(t):     # no 3's in t[0..i-1]     if t[i] == 3:         del t[i]     else:         i += 1</pre>	<pre> # Remove all 3's from list t while 3 in t:     t.remove(3)</pre>
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Stopping point keeps changing.

The stopping condition is not a numerical counter this time. Simplifies code a lot.

### Some Important Terminology

- **assertion**: true-false statement placed in a program to *assert* that it is true at that point
  - Can either be a comment, or an **assert** command
- **invariant**: assertion supposed to "always" be true
  - If temporarily invalidated, must make it true again
  - **Example**: class invariants and class methods
- **loop invariant**: assertion supposed to be true before and after each iteration of the loop
- **iteration of a loop**: one execution of its body

### Preconditions & Postconditions

```

# x = sum of 1..n-1
x = x + n
n = n + 1
# x = sum of 1..n-1
```

precondition

1 2 3 4 5 6 7 8

↑

x contains the sum of these (6)

1 2 3 4 5 6 7 8

↑

x contains the sum of these (10)

postcondition

- **Precondition**: assertion placed before a segment
- **Postcondition**: assertion placed after a segment

**Relationship Between Two**

If **precondition** is true, then **postcondition** should be true