

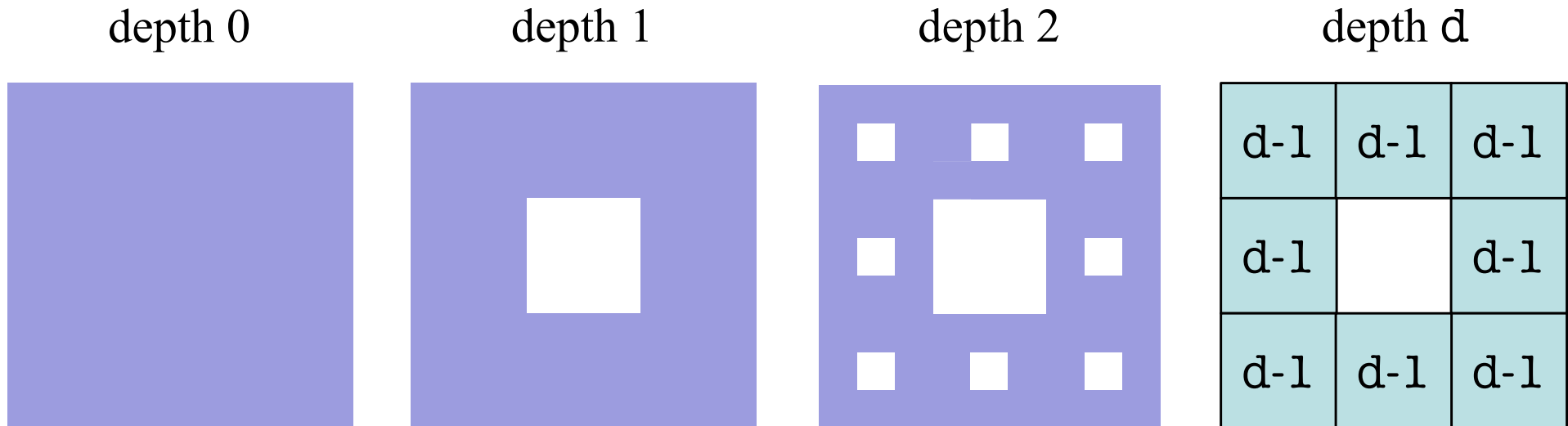
Recursion

The Two Types of Recursion in CS 1110

- Recursive Definitions
 - The specification itself is recursive
 - Code simply implements the definition
- Divide and Conquer
 - The specification is not recursive
 - But it involves data that can be broken up

Recursive Definition: Spring 2006

- The Sierpinski Carpet has the following form



- Assume the following helper

```
def drawsquare(x,y,side):
```

```
    """Draws a square of length side centered at x,y
```

```
    Precondition: x,y,side are numbers >= 0"""
```

Recursive Definition: Spring 2006

```
def carpet(x,y,side,d) {
```

```
    """Draws a Sierpinski Carpet of depth d  
    The carpet is has length side centered at x,y  
    Precondition: x,y,side,d are numbers  $\geq 0$ """
```

Recursive Definition: Spring 2006

```
def carpet(x,y,side,d) {  
    """Draws a Sierpinski Carpet of depth d"""  
    if d == 0:  
        drawsquare(x,y,side)  
    else:  
        carpet(x-side/3,y-side/3,side/3,d-1)  
        carpet(x,y-side/3,side/3,d-1)  
        carpet(x+side/3,y-side/3,side/3,d-1)  
        carpet(x-side/3,y,side/3,d-1)  
        carpet(x+side/3,y,side/3,d-1)  
        carpet(x-side/3,y+side/3,side/3,d-1)  
        carpet(x,y+side/3,side/3,d-1)  
        carpet(x+side/3,y+side/3,side/3,d-1)  
}
```

Three Steps for Divide and Conquer

1. Decide what to do on “small” data
 - Some data cannot be broken up
 - Have to compute this answer directly
2. Decide how to break up your data
 - Both “halves” should be smaller than whole
 - Often no wrong way to do this (next lecture)
3. Decide how to combine your answers
 - Assume the smaller answers are correct
 - Combining them should give bigger answer

Complement of an Integer

```
def complement(int n) {
```

```
    """Returns: the complement of the number n
```

```
    Each decimal digit in n is replaced by 10-n.
```

```
    Example: the result for 93723 is 17387.
```

```
    Precondition: n > 0 and int, and no digit of n is 0"""
```

Complement of an Integer

```
def complement(int n) {  
    """Returns: the complement of the number n  
    Precondition: n > 0 and int, and no digit of n is 0"""  
    # Small Data  
  
    # Break it up and recurse  
  
    # Combine answer
```


Complement of an Integer

```
def complement(int n) {  
    """Returns: the complement of the number n  
    Precondition: n > 0 and int, and no digit of n is 0"""  
    # Small Data  
    if n < 10:  
        return 10 - n  
    # Break it up and recurse  
    left  = complement(n/10)  
    right = 10 - n%10          # complement(n % 10)  
    # Combine answer  
    return left*10+right
```

Combining Recursion and Loops

```
def deepsum(nested):
```

```
    """Returns: Sum of all numbers in nested list
```

```
    Examples:
```

```
        deepsum([1,2,3]) is 6
```

```
        deepsum([[1,2],[3]]) is 6
```

```
        deepsum([[1,[2,3]],[[4]]]) is 10
```

```
    Precondition: nested a nested list of ints (or empty)"""
```

Combining Recursion and Loops

```
def deepsum(nested):
```

```
    """Returns: Sum of all numbers in nested list
```

```
    Precondition: nested a nested list of ints (or empty)"""
```

```
    # Small Data
```

```
    # Recurse over EACH element in the list
```

Combining Recursion and Loops

```
def deepsum(nested):
```

```
    """Returns: Sum of all numbers in nested list
```

```
    Precondition: nested a nested list of ints (or empty)"""
```

```
    # Small Data
```

```
    if len(nested) == 0:
```

```
        return 0
```

```
    # Recurse over EACH element in the list
```

Combining Recursion and Loops

```
def deepsum(nested):
```

```
    """Returns: Sum of all numbers in nested list
```

```
    Precondition: nested a nested list of ints (or empty)"""
```

```
    # Small Data
```

```
    if len(nested) == 0:
```

```
        return 0
```

```
    # Recurse over EACH element in the list
```

```
    accum = 0
```

```
    for item in nested:
```

```
        if type(item) == list:
```

```
            accum = accum + deepsum(item)
```

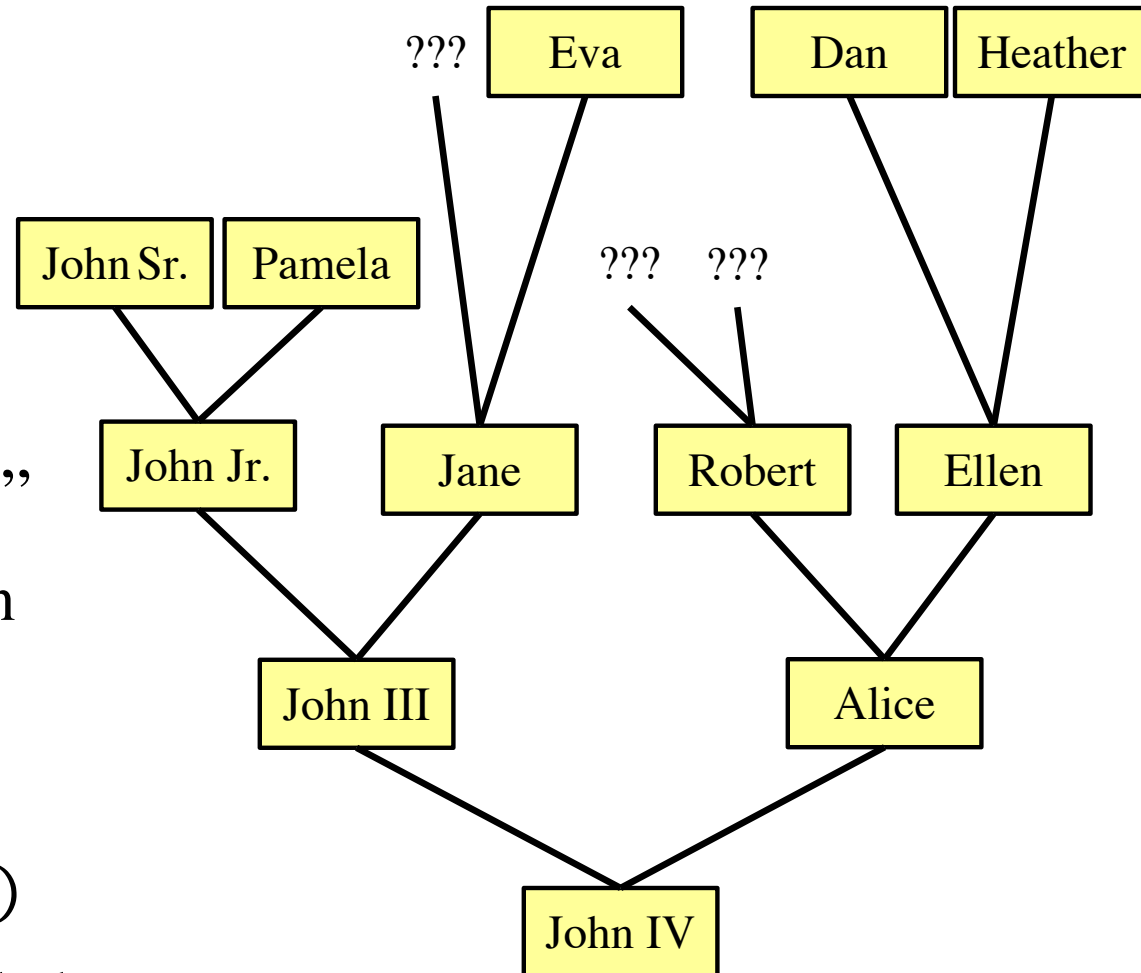
```
        else:
```

```
            accum = accum + item
```

```
    return accum
```

Recursion and Objects

- Class Person (person.py)
 - Objects have 3 attributes
 - **name**: String
 - **mom**: Person (or None)
 - **dad**: Person (or None)
- Represents the “family tree”
 - Goes as far back as known
 - Attributes mom and dad are None if not known
- **Constructor**: Person(n,m,d)
 - Or Person(n) if no mom, dad



Recursion and Objects

```
def num_ancestors(p):
```

```
    """Returns: num of known ancestors
```

```
    Pre: p is a Person"""
```

```
    # Small Data
```

```
    # No mom or dad (no ancestors)
```

```
    # Break it up and recurse
```

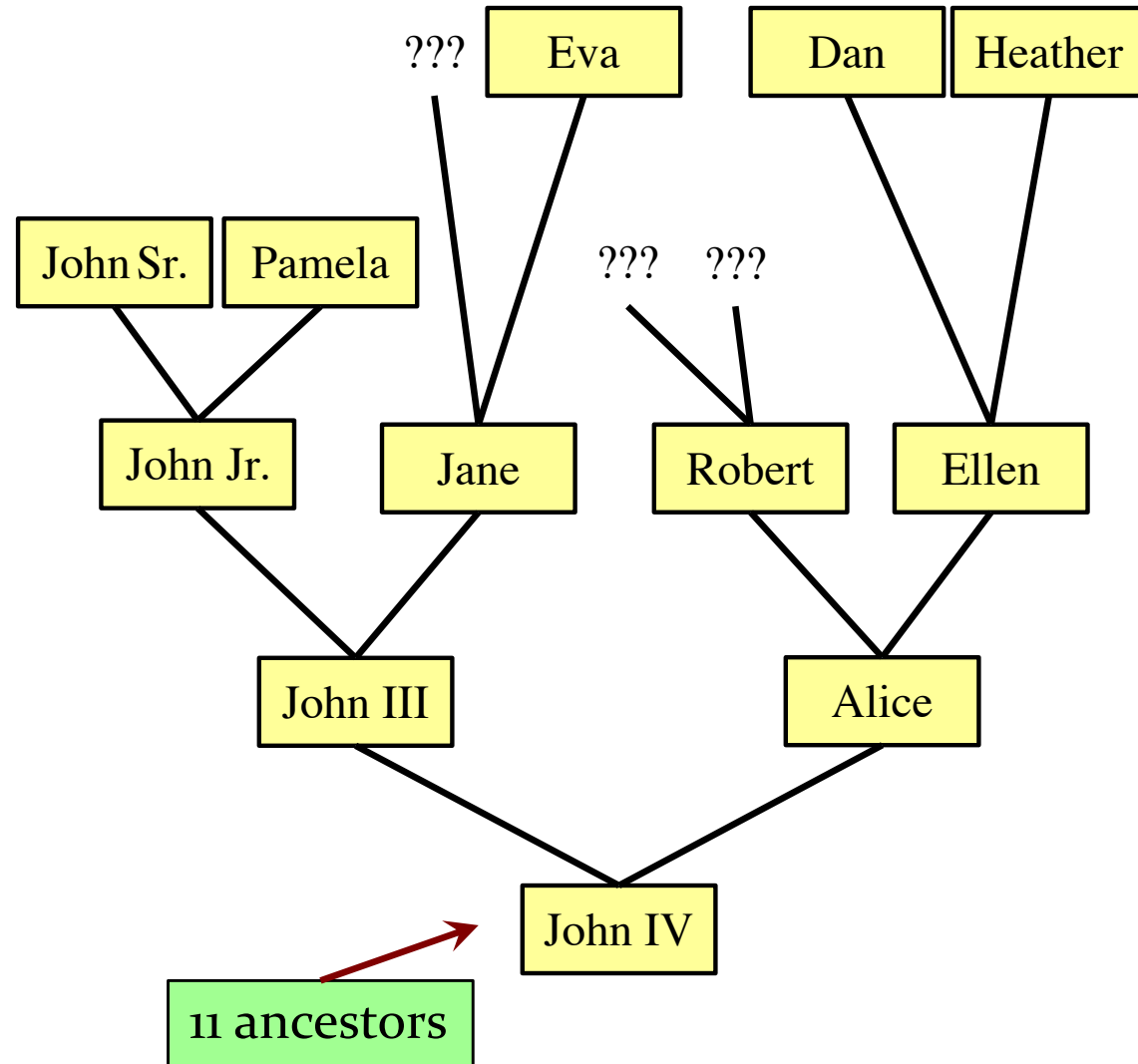
```
    # Has mom or dad
```

```
    # Count ancestors of each one
```

```
    # (plus mom, dad themselves)
```

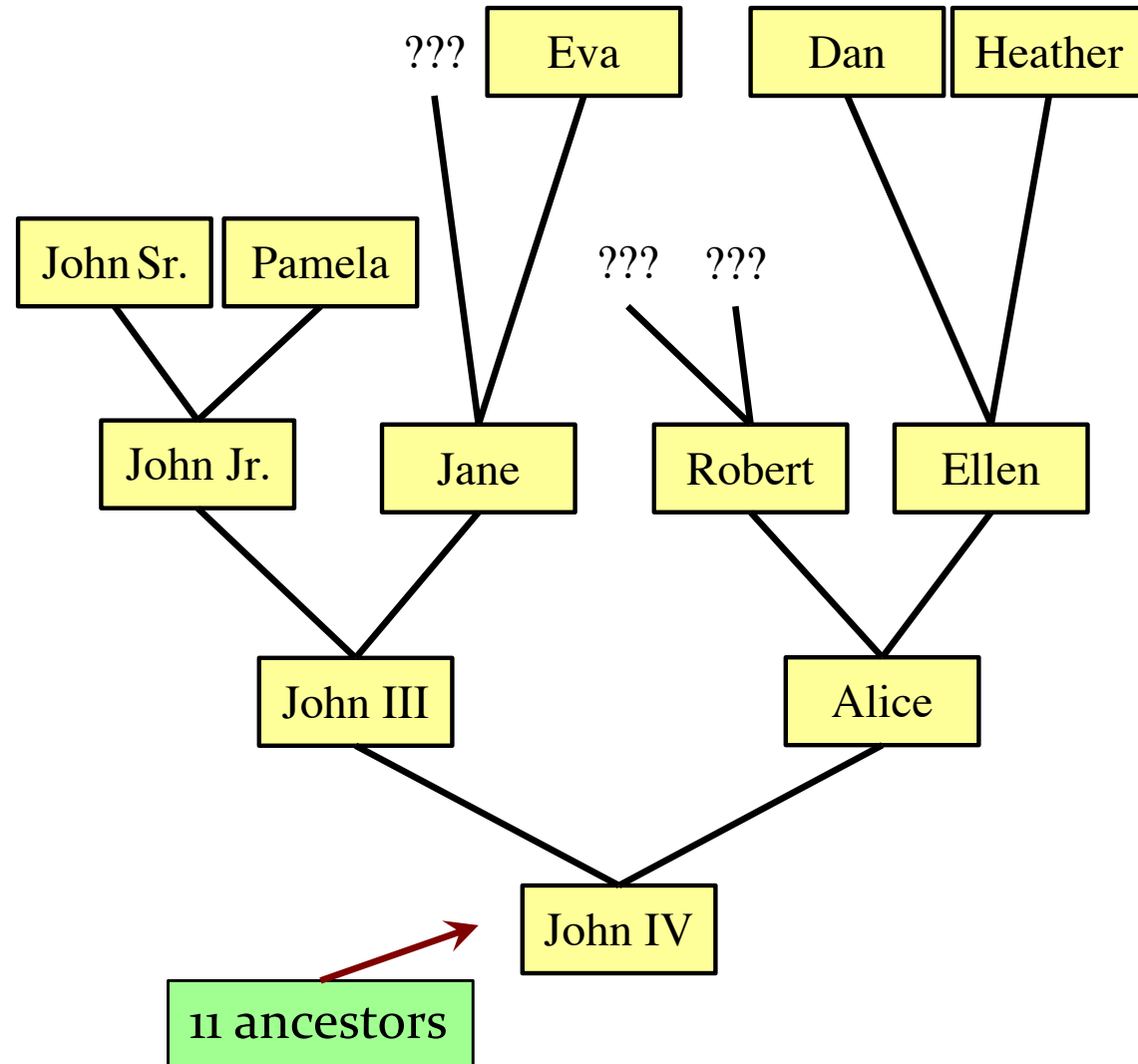
```
    # Add them together
```

```
    # Combine
```



Recursion and Objects

```
def num_ancestors(p):  
    """Returns: num of known ancestors  
    Pre: p is a Person"""  
    # Small Data  
    if p.mom == None and p.dad == None:  
        | return 0  
  
    # Break it up and recurse  
    moms = 0  
    if not p.mom == None:  
        | moms = 1+num_ancestors(p.mom)  
    dads = 0  
    if not p.dad == None:  
        | dads = 1+num_ancestors(p.dad)  
    # Combine  
    return moms+dads
```



One Last Problem

```
class FacebookProfile(object):  
    """name [str]: name of this profile  
       friends [list of FacebookProfile]: friends list"""
```

We want to answer the question:

- Is this profile at most 6 degrees away from Kevin Bacon?
- In other words, is Kevin Bacon a friend of a friend of a friend of a friend of a friend of a friend?

Specification (Method inside class FacebookProfile):

```
def sixDegreesOfBacon(self):  
    """Returns: True if this FacebookProfile is at most 6  
       degrees away from Kevin Bacon; False otherwise"""
```

6-Degrees of Kevin Bacon

```
class FacebookProfile(object):
    ...
    def sixDegreesOfBacon(self):
        """Returns: True if this FacebookProfile is at most 6 degrees away from Kevin Bacon"""

    def sixDegreesHelper(self,n):
        """Returns: True if this FacebookProfile is at most n degrees away from Kevin Bacon
        Precondition: n > 0 an int"""
```

6-Degrees of Kevin Bacon

```
class FacebookProfile(object):
    ...
    def sixDegreesOfBacon(self):
        """Returns: True if this FacebookProfile is at most 6 degrees away from Kevin Bacon"""
        return self.sixDegreesHelper(6)

    def sixDegreesHelper(self,n):
        """Returns: True if this FacebookProfile is at most n degrees away from Kevin Bacon
        Precondition: n > 0 an int"""
        # Small Data

        # Break it up, recurse and combine
```

6-Degrees of Kevin Bacon

```
class FacebookProfile(object):
    ...
    def sixDegreesOfBacon(self):
        """Returns: True if this FacebookProfile is at most 6 degrees away from Kevin Bacon"""
        return self.sixDegreesHelper(6)

    def sixDegreesHelper(self,n):
        """Returns: True if this FacebookProfile is at most n degrees away from Kevin Bacon
        Precondition: n > 0 an int"""
        # Small Data
        if self.name == 'Kevin Bacon':
            return True
        if n == 0:
            return False
        # Break it up, recurse and combine
```

6-Degrees of Kevin Bacon

```
class FacebookProfile(object):
    ...
    def sixDegreesOfBacon(self):
        """Returns: True if this FacebookProfile is at most 6 degrees away from Kevin Bacon"""
        return self.sixDegreesHelper(6)

    def sixDegreesHelper(self,n):
        """Returns: True if this FacebookProfile is at most n degrees away from Kevin Bacon
        Precondition: n > 0 an int"""
        # Small Data
        if self.name == 'Kevin Bacon':
            return True
        if n == 0:
            return False
        # Break it up, recurse and combine
        for f in self.friends:
            if f.sixDegreesHelper(n-1):
                return True
        return False
```