

24. Sorting a List

Topics:

Selection Sort

Merge Sort

Our examples will highlight the interplay between functions and lists

Sorting a List of Numbers

Before:

x -->

50	40	10	80	20	60
----	----	----	----	----	----

After:

x -->

10	20	40	50	60	80
----	----	----	----	----	----

We Will First Implement the Method of Selection Sort

At the Start:

x -->

50	40	10	80	20	60
----	----	----	----	----	----

High-Level:

```
for k in range(len(x)-1)
    Swap x[k] with the smallest
    value in x[k:]
```

Selection Sort: How It Works

Before:

x -->

50	40	10	80	20	60
----	----	----	----	----	----

Swap x[0] with the smallest value in x[0:]

Before:

x -->

50	40	10	80	20	60
----	----	----	----	----	----

Swap x[0] with the smallest value in x[0:]

After:

x -->

10	40	50	80	20	60
----	----	----	----	----	----

Selection Sort: How It Works

Before:

x -->

10	40	50	80	20	60
----	----	----	----	----	----

Swap x[1] with the smallest value in x[1:]

Selection Sort: How It Works

Before:

x -->

10	40	50	80	20	60
----	----	----	----	----	----

Swap x[1] with the smallest value in x[1:]

After:

x -->

10	20	50	80	40	60
----	----	----	----	----	----

Selection Sort: How It Works

Before:

x -->

10	20	50	80	40	60
----	----	----	----	----	----

Swap x[2] with the smallest value in x[2:]

Selection Sort: How It Works

Before:

x -->

10	20	50	80	40	60
----	----	----	----	----	----

Swap x[2] with the smallest value in x[2:]

After:

x -->

10	20	40	80	50	60
----	----	----	----	----	----

Selection Sort: How It Works

Before:

x -->

10	20	40	80	50	60
----	----	----	----	----	----

Swap x[3] with the smallest value in x[3:]

Selection Sort: How It Works

Before:

x -->

10	20	40	80	50	60
----	----	----	----	----	----

Swap x[3] with the smallest value in x[3:]

After:

x -->

10	20	40	50	80	60
----	----	----	----	----	----

Selection Sort: How It Works

Before:

x -->

10	20	40	50	80	60
----	----	----	----	----	----

Swap x[4] with the smallest value in x[4:]

Selection Sort: How It Works

Before:

x -->

10	20	40	50	80	60
----	----	----	----	----	----

Swap x[4] with the smallest value in x[4:]

After:

x -->

10	20	40	50	60	80
----	----	----	----	----	----

Selection Sort: Recap

50	40	10	80	20	60
----	----	----	----	----	----

10	40	50	80	20	60
----	----	----	----	----	----

10	20	50	80	40	60
----	----	----	----	----	----

10	20	40	80	50	60
----	----	----	----	----	----

10	20	40	50	80	60
----	----	----	----	----	----

10	20	40	50	60	80
----	----	----	----	----	----

10	20	40	50	60	80
----	----	----	----	----	----

The Essential Helper Function: Select(x,i)

```
def Select(x,i):
    """ Swaps the smallest value in
        x[i:] with x[i]

    PreC: x is a list of integers and
          i is an in that satisfies
          0<=i<len(x) """
```

Does not return anything and it has a list argument

How Does it Work?

The calling program has a list. E.g.,

a -->

0	--->	50
1	--->	40
2	--->	10
3	--->	80
4	--->	20
5	--->	60

How Does it Work?

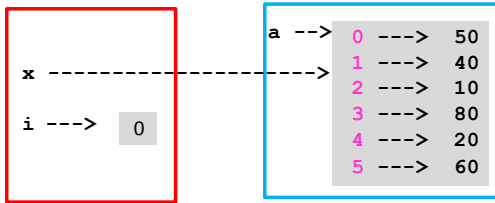
The calling program executes `Select(a,0)`
and control passes to `Select`

a -->

0	--->	50
1	--->	40
2	--->	10
3	--->	80
4	--->	20
5	--->	60

How Does Select Work?

- Nothing new about the assignment of 0 to i.
- But there is no assignment of the list a to x.
- Instead x now **refers** to the same list as a.



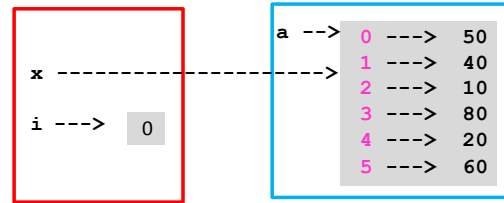
How Does Select Work?

If inside Select we have

```
t = x[0]; x[0] = x[2]; x[2] = t
```

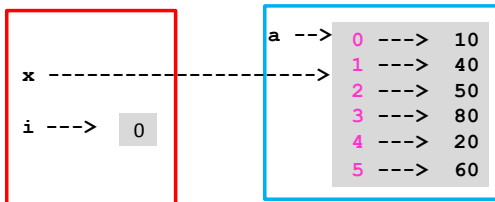
it is as if we said

```
t = a[0]; a[0] = a[2]; a[2] = t
```



How Does Select Work?

It changes the list a in the calling program.
 We say x and a are aliased. They refer to the same list



Let's Assume This Is Implemented

```
def Select(x,i):
    """ Swaps the smallest value in
    x[i:] with x[i]

    PreC: x is a list of integers and
    i is an in that satisfies
    0<=i<len(x) """
```

After this:

The list a looks like this

Initialization	50	40	10	80	20	60
Select(a,0)	10	40	50	80	20	60
Select(a,1)	10	20	50	80	40	60
Select(a,2)	10	20	40	80	50	60
Select(a,3)	10	20	40	50	80	60
Select(a,4)	10	20	40	50	60	80
Select(a,5)	10	20	40	50	60	80

In General We Have This

```
def SelectionSort(a):
    n = len(a)
    for k in range(n):
        Select(a,k)
```

Next Problem

Merging Two Sorted Lists
into a
Single Sorted List

Example

x-> 12 33 35 45

y-> 15 42 55 65 75

z-> 12 15 33 35 42 45 55 65 75

x and y are input
They are sorted
z is the output

Merging Two Sorted Lists

x-> 12 33 35 45 ix: 0

y-> 15 42 55 65 75 iy: 0

z-> []

ix and iy
keep track
of where
we are in x
and y

Merging Two Sorted Lists

x-> 12 33 35 45 ix: 0

y-> 15 42 55 65 75 iy: 0

z-> []

Do we pick from x? $x[ix] \leq y[iy]$???

Merge

x-> 12 33 35 45 ix: 0

y-> 15 42 55 65 75 iy: 0

z-> 12

Yes. So update ix

Merge

x-> 12 33 35 45 ix: 1

y-> 15 42 55 65 75 iy: 0

z-> 12

Do we pick from x? $x[ix] \leq y[iy]$???

Merge

x-> 12 33 35 45 ix: 1

↓

y-> 15 42 55 65 75 iy: 0

↓

z-> 12 15 iz:

No. So update iy

Merge

x-> 12 33 35 45 ix: 1

↓

y-> 15 42 55 65 75 iy: 1

↓

z-> 12 15 iz:

Do we pick from x? $x[ix] \leq y[iy]$???

Merge

x-> 12 33 35 45 ix: 1

↓

y-> 15 42 55 65 75 iy: 1

↓

z-> 12 15 33 iz:

Yes. So update ix

Merge

x-> 12 33 35 45 ix: 2

↓

y-> 15 42 55 65 75 iy: 1

↓

z-> 12 15 33 iz:

Do we pick from x? $x[ix] \leq y[iy]$???

Merge

x-> 12 33 35 45 ix: 2

↓

y-> 15 42 55 65 75 iy: 1

↓

z-> 12 15 33 35 iz:

Yes. So update ix

Merge

x-> 12 33 35 45 ix: 3

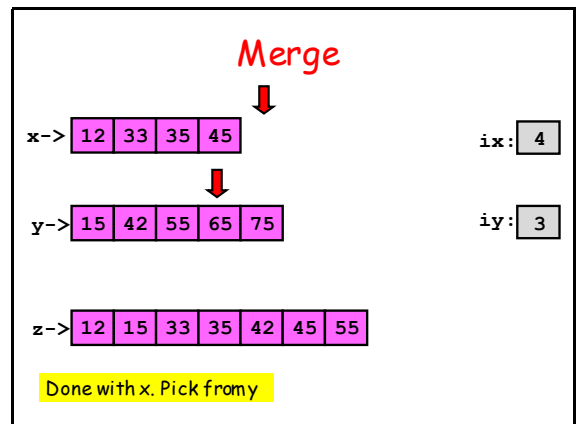
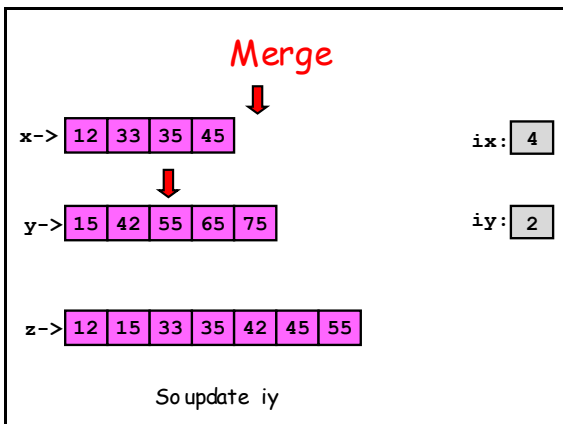
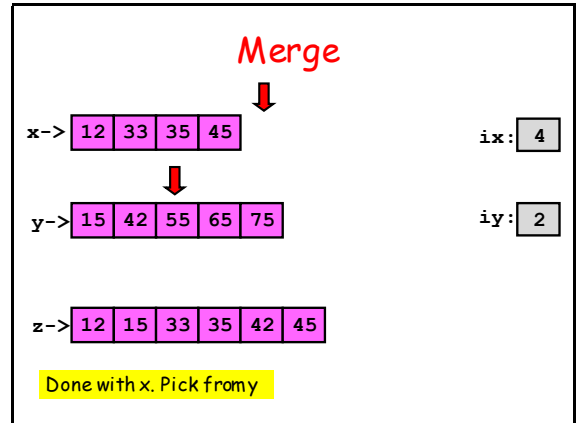
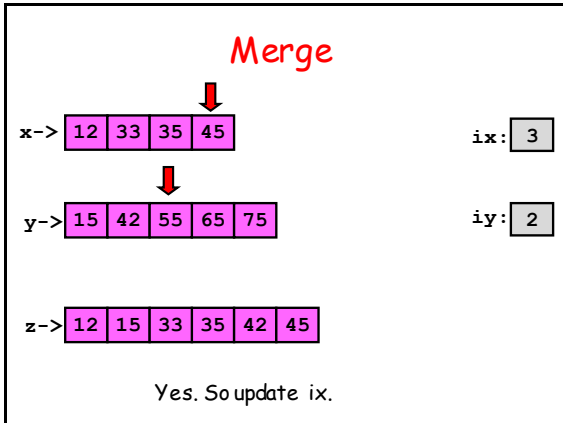
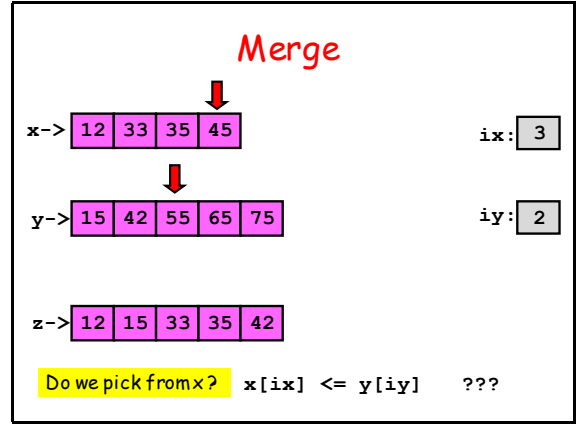
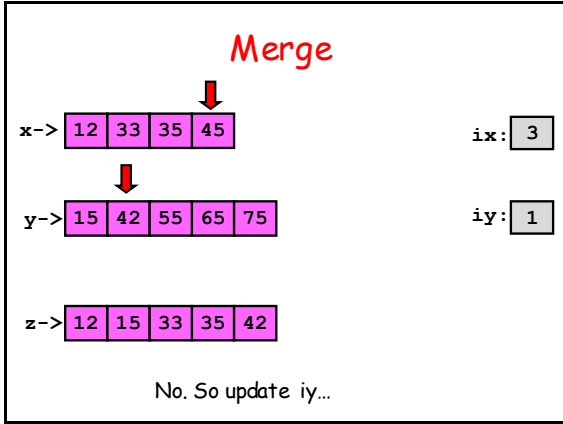
↓

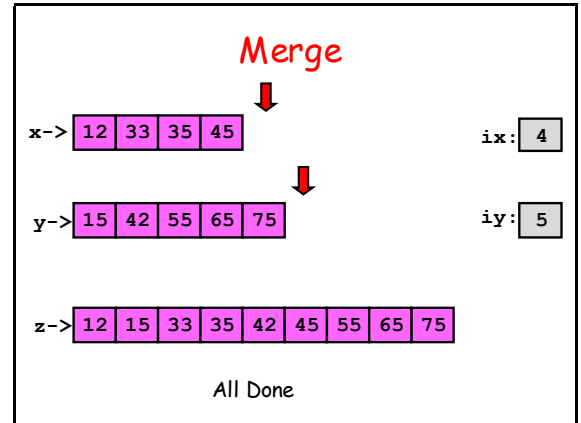
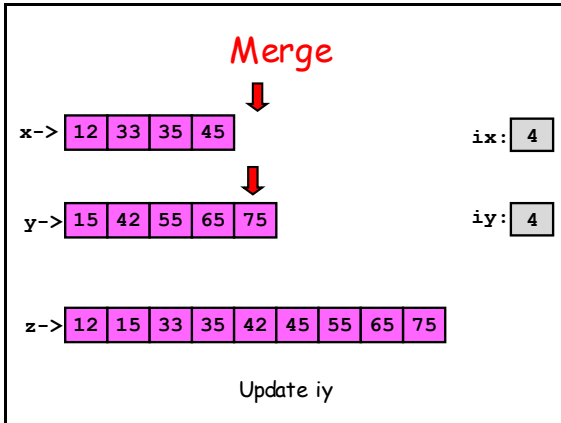
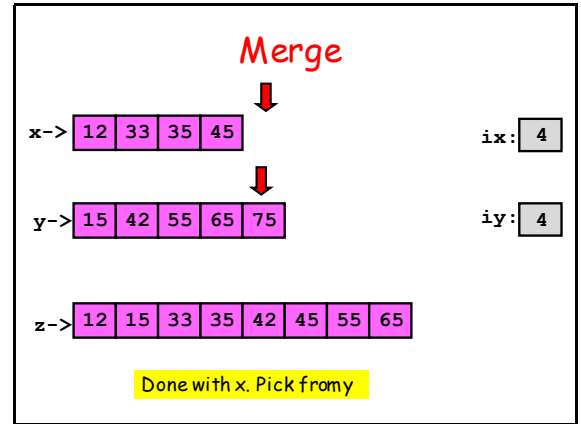
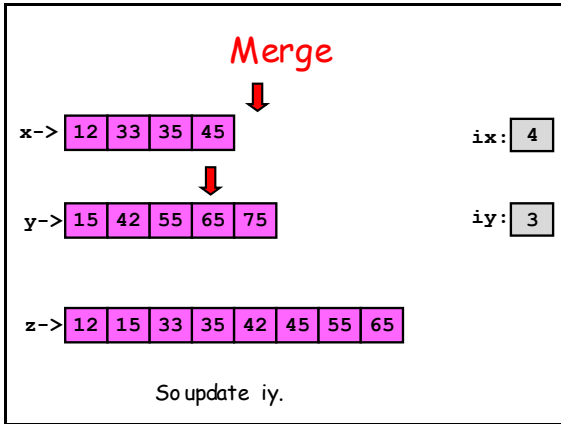
y-> 15 42 55 65 75 iy: 1

↓

z-> 12 15 33 35 iz:

Do we pick from x? $x[ix] \leq y[iy]$???





The Python Implementation...

```
def Merge(x,y):
    n = len(x); m = len(y);
    ix = 0; iy = 0; z = []
    for iz in range(n+m):
        if ix >= n:
            z.append(y[iy]); iy += 1
        elif iy >= m:
            z.append(x[ix]); ix += 1
        elif x[ix] <= y[iy]:
            z.append(x[ix]); ix += 1
        elif x[ix] > y[iy]:
            z.append(y[iy]); iy += 1
    return z
```

Build z up
Via repeated
appending

x-list exhausted color: blue;">y-list exhausted color: green;">x-value smaller color: green;">y-value smaller


```
def Merge(x,y):
    n = len(x); m = len(y);
    ix = 0; iy = 0; z = []
    for iz in range(n+m):
        if ix>=n:
            z.append(y[iy]); iy+=1
        elif iy>=m:
            z.append(x[ix]); ix+=1
        elif x[ix] <= y[iy]:
            z.append(x[ix]); ix+=1
        elif x[ix] > y[iy]:
            z.append(y[iy]); iy+=1
    return z
```

len(x)+len(y)
is the total length
of the merged list

x-list exhausted y-list exhausted x-value smaller y-value smaller

Implementation Using Pop

```
def Merge(x,y):
    u = list(x)
    v = list(y)
    z = []
    while len(u)>0 and len(v)>0:
        if u[0]<= v[0]:
            g = u.pop(0)
        else:
            g = v.pop(0)
        z.append(g)
    z.extend(u)
    z.extend(v)
    return z
```

Make copies of the
incoming lists

Implementation Using Pop

```
def Merge(x,y):
    u = list(x)
    v = list(y)
    z = []
    while len(u)>0 and len(v)>0:
        if u[0]<= v[0]:
            g = u.pop(0)
        else:
            g = v.pop(0)
        z.append(g)
    z.extend(u)
    z.extend(v)
    return z
```

Build z up via
repeated appending

Implementation Using Pop

```
def Merge(x,y):
    u = list(x)
    v = list(y)
    z = []
    while len(u)>0 and len(v)>0:
        if u[0]<= v[0]:
            g = u.pop(0)
        else:
            g = v.pop(0)
        z.append(g)
    z.extend(u)
    z.extend(v)
    return z
```

Every "pop" reduces the
length by 1. The loop shuts
down when one of u or v is
exhausted

Implementation Using Pop

```
def Merge(x,y):
    u = list(x)
    v = list(y)
    z = []
    while len(u)>0 and len(v)>0:
        if u[0]<= v[0]:
            g = u.pop(0)
        else:
            g = v.pop(0)
        z.append(g)
    z.extend(u)
    z.extend(v)
    return z
```

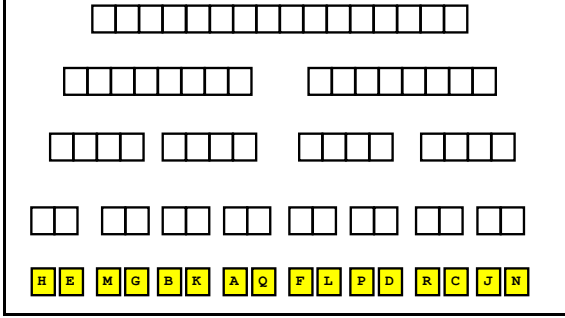
g gets the popped value
and it is appended to z

Implementation Using Pop

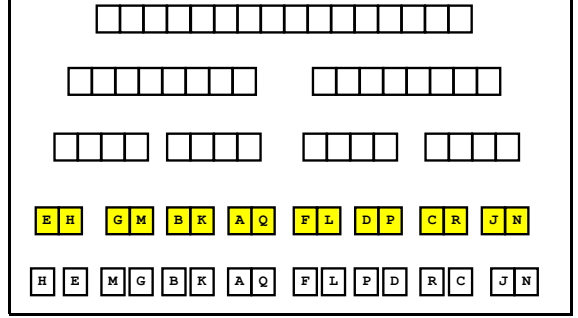
```
def Merge(x,y):
    u = list(x)
    v = list(y)
    z = []
    while len(u)>0 and len(v)>0:
        if u[0]<= v[0]:
            g = u.pop(0)
        else:
            g = v.pop(0)
        z.append(g)
    z.extend(u)
    z.extend(v)
    return z
```

Add what is left in u.
OK if u is the empty list

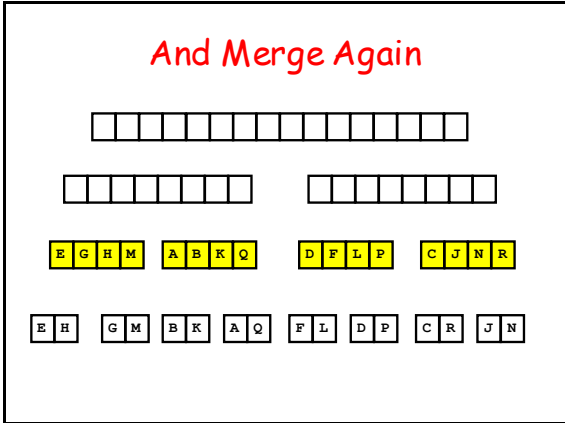
And One Last Time



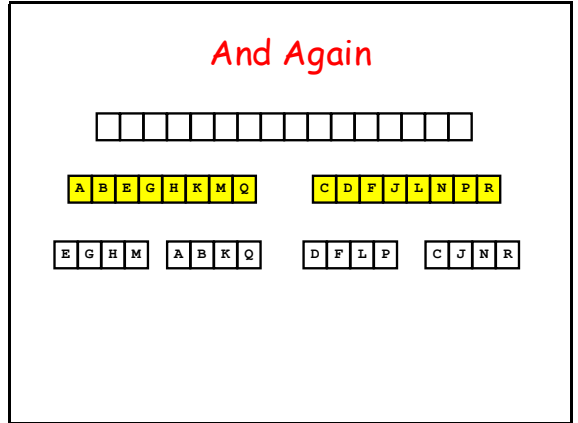
Now Merge



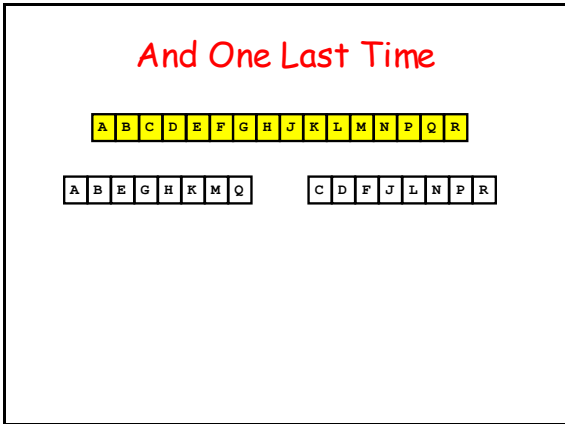
And Merge Again



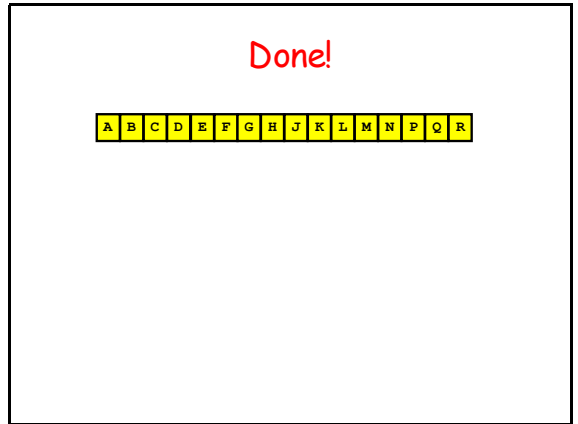
And Again



And One Last Time



Done!



Done!

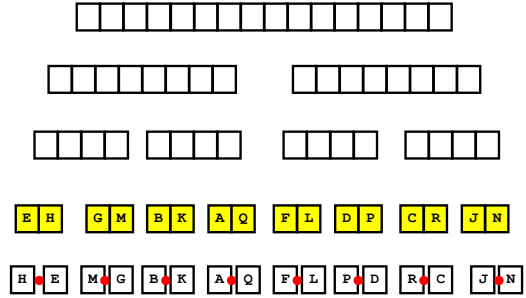
A B C D E F G H J K L M N P Q R

Let's write a function to do this making use of

```
def Merge(x,y):
    """ Returns a float list that is the
        merge of sorted lists x and y.

    PreC: x and y are lists of floats
        that are sorted from small to big.
    """
```

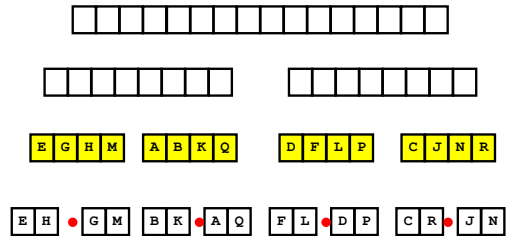
8 Merges Producing length-2 lists



Handcoding the n =16 case

```
A0 = Merge(a[0],a[1])
A1 = Merge(a[2],a[3])
A2 = Merge(a[4],a[5])
A3 = Merge(a[6],a[7])
A4 = Merge(a[8],a[9])
A5 = Merge(a[10],a[11])
A6 = Merge(a[12],a[13])
A7 = Merge(a[14],a[15])
```

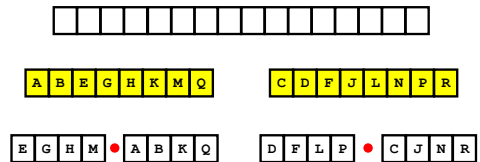
4 Merges Producing Length-4 lists



Handcoding the n =16 case

```
B0 = Merge(A0,A1)
B1 = Merge(A2,A3)
B2 = Merge(A4,A5)
B3 = Merge(A6,A7)
```

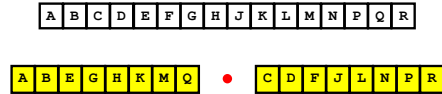
2 Merges Producing Length-8 Lists



Handcoding the n = 16 case

```
C0 = Merge(B0,B1)
C1 = Merge(B2,B3)
```

1 Merge Producing a Length-16 List



All Done!

```
D0 = Merge(C0,C1)
```

For general n, it can be handled using recursion.

Recursive Merge Sort

```
def MergeSort(a):
    n = length(a)
    if n==1:
        return a
    else:
        m = n/2
        u0 = list(a[:m])
        u1 = list(a[m:])
        y0 = MergeSort(u0)
        y1 = MergeSort(u1)
        return Merge(y0,y1)
```

A function
can call
itself!



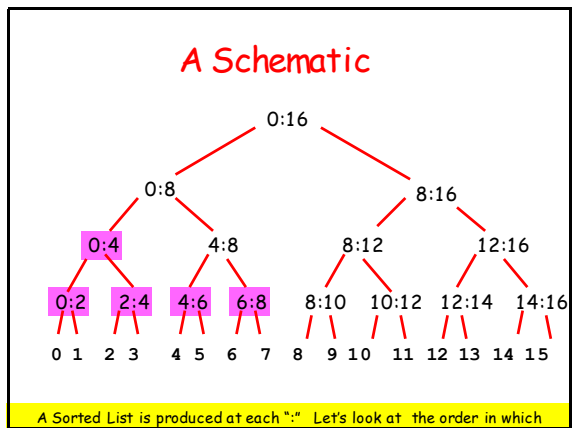
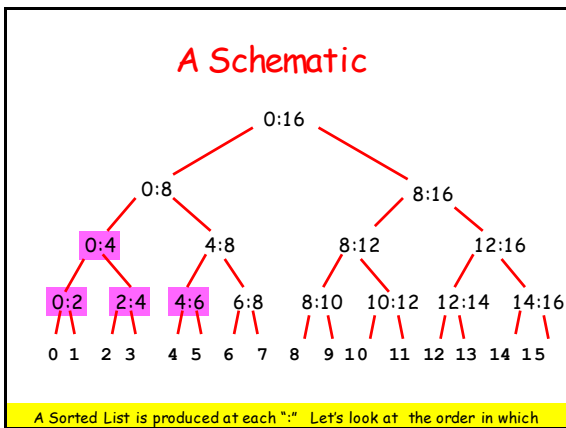
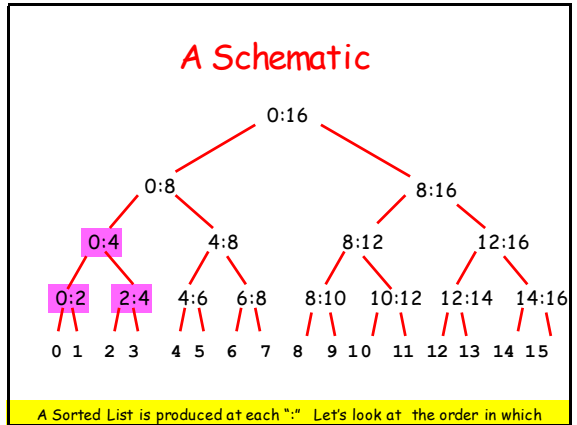
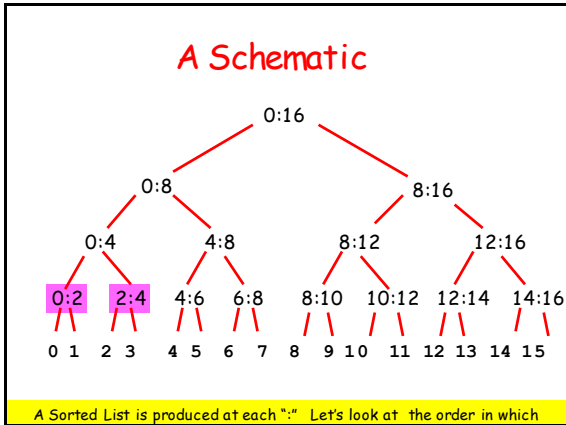
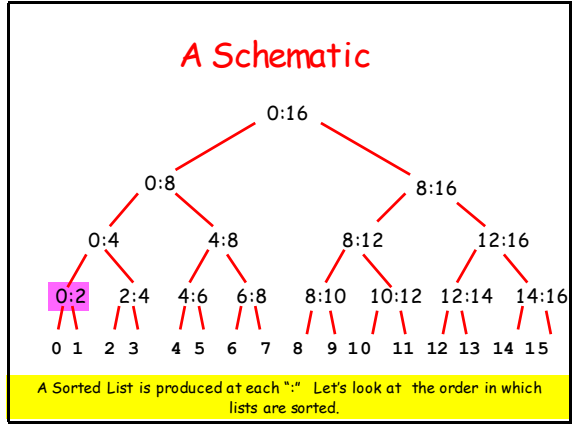
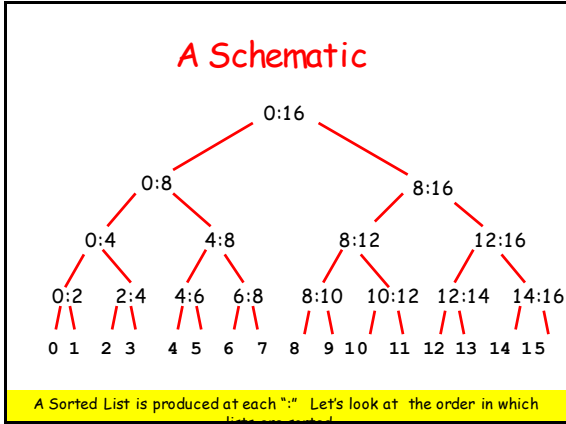
Recursive Merge Sort

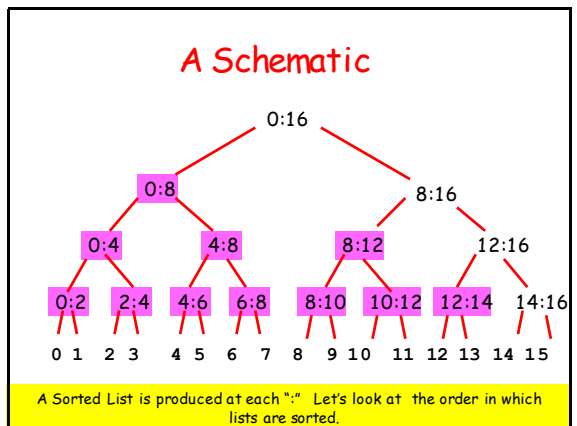
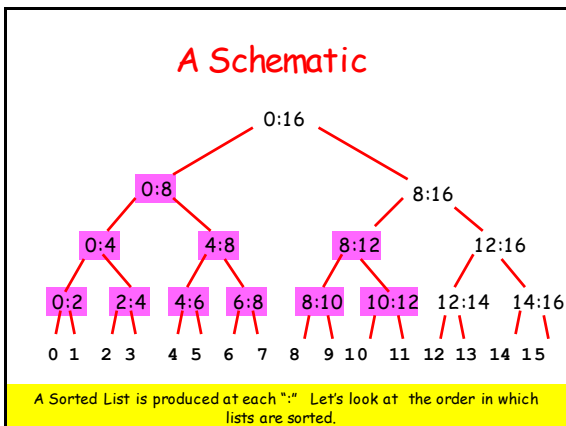
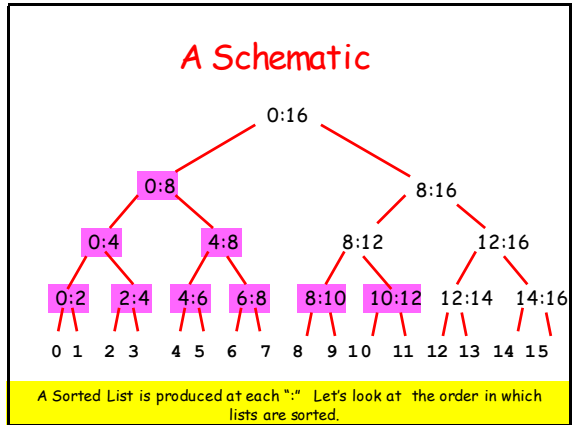
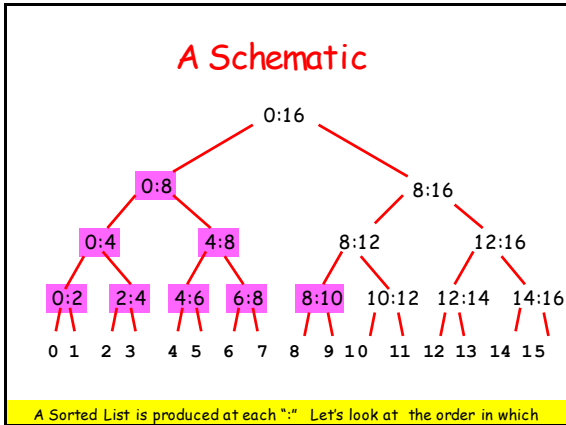
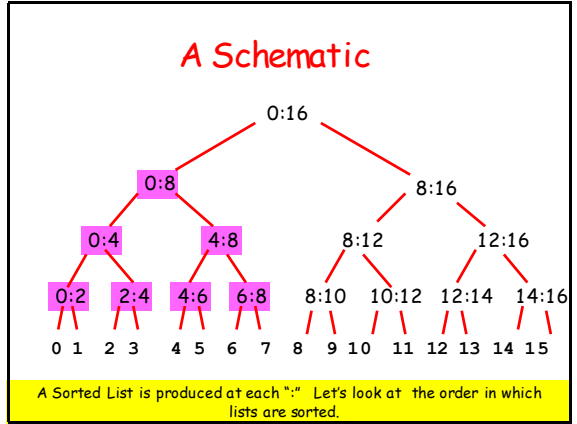
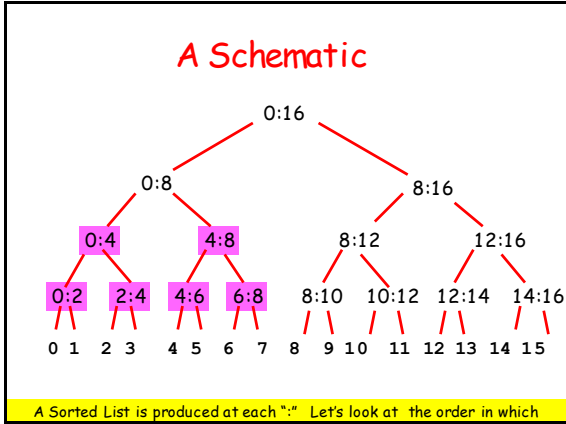
```
def MergeSort(a):
    n = length(a)
    if n==1:
        return a
    else:
        m = n/2
        u0 = list(a[:m])
        u1 = list(a[m:])
        y0 = MergeSort(u0)
        y1 = MergeSort(u1)
        return Merge(y0,y1)
```

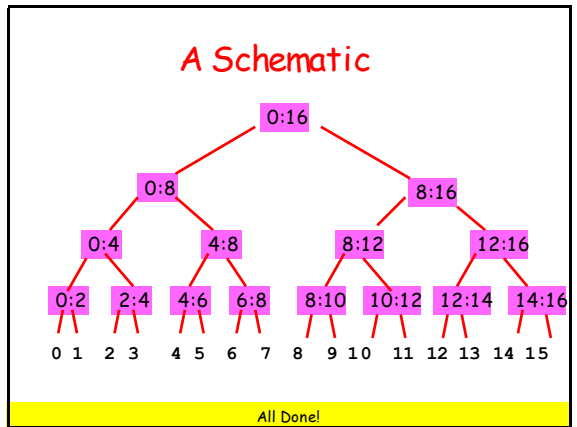
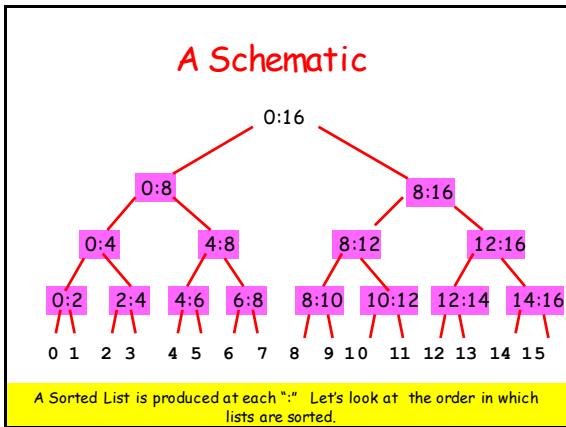
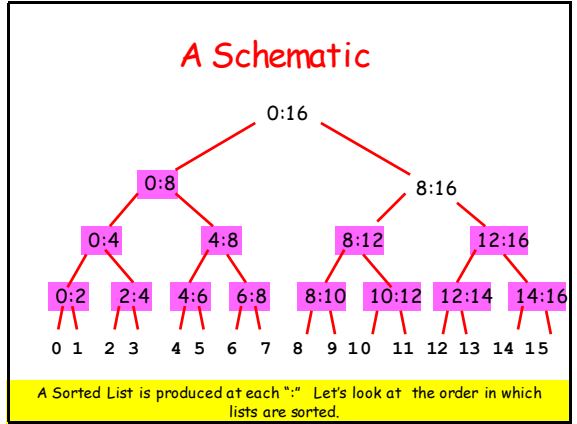
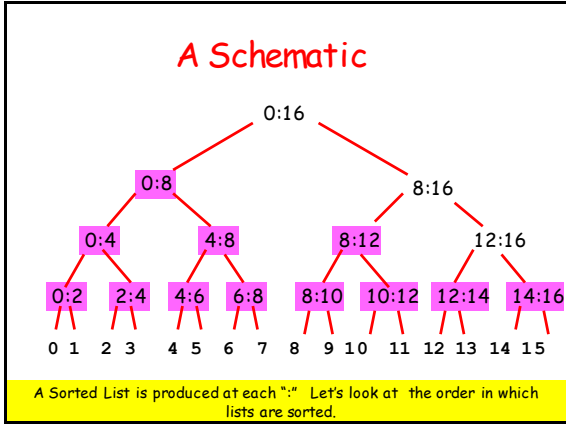
A function
can call
itself!



Back To Merge Sort







Some Conclusions

Infinite recursion (like infinite loops) can happen so careful reasoning is required.

Will we reach the "base case"?

In **MergeSort**, a recursive call always involves a list that is shorter than the input list. So eventually we reach the $len(a)=1$ base case.