Lab 2: 2.1

```python
a = input('Enter the first stick"s length (assumed positive): ')
b = input('Enter the second stick"s length (assumed positive): ')
c = input('Enter the third stick"s length (assumed positive): ')

if a > b+c or b > a+c or c > a+b:
    print 'Cannot be arranged to make a triangle!'
else:
    print 'Can be arranged to make a triangle!'

if a <= b+c and b <= a+c and c <= a+b:
    print 'Can be arranged to make a triangle!'
else:
    print 'Cannot be arranged to make a triangle!'```

Lab 2: 2.2

s = raw_input('Enter a length-3 string: ')

if s[0]==s[1] or s[0]==s[2] or s[1]==s[2]:
    print 'There is a repeat'
else:
    print 'All different'

if s[0] != s[1] and s[0] != s[2] and s[1] != s[2]:
    print 'All different'
else:
    print 'There is a repeat'
if (1<=x<=2) and (1<=y<=2):
    print 'A'
elif (x<1) or (x>2):
    print 'B'
elif (y<1) or (y>2):
    print 'C'
else:
    print 'D'

X = 1.5, y = 1.5      prints A
X = 0, y = anything    prints B
X = 1.5, y = 3          prints C

No choice for x and y prints D. That is because if the if condition is False then one of the elsif conditions have to be true. An instructive typo
X = float(x)
if x==0:
    return 0.0
L = x
L = (L + x/L)/2
e tc
# DemoGraphics.py

""" Draws a design with squares and a design with rings."""

from simpleGraphics import *

# First Figure
MakeWindow(6, bgcolor=DARKGRAY, labels=False)
DrawRect(0, 0, 6, 6, color=CYAN, stroke=5, rotate=0)
    # Add more squares...
    DrawRect(0, 0, 6, 6, color=ORANGE, stroke=5, rotate=15)
    DrawRect(0, 0, 6, 6, color=PURPLE, stroke=5, rotate=30)
    DrawRect(0, 0, 6, 6, color=PINK, stroke=5, rotate=45)

# Second Figure
MakeWindow(10, bgcolor=DARKGRAY, labels=False)
    # Rings
    DrawDisk(0, 1, 2, stroke=10)
    # Add more rings...
    DrawDisk(5, 1, 2, stroke=10)
    DrawDisk(-5, 1, 2, stroke=10)
    DrawDisk(2.5, -1, 2, stroke=10)
    DrawDisk(-2.5, -1, 2, stroke=10)

ShowWindow()
def DrawTurkey(x,y,W):
    ''' Draws the Turkish Flag. W is the vertical dimension
    The center of the large red rectangle is at (x,y).
    
    Precondition: x,y, and W are numbers and W>0.
    '''
    W = float(W)
    # Important measurements
    L = 1.5*W
    A = W/2
    B = W/2
    C = W/16
    D = 2*W/5
    E = W/3
    F = W/4
    M = L/30;
    # It is not quite red...
    R = [.89,.039,.09]
    DrawRect(x,y,L,W,color=R,stroke=0)
    # Draw the white rectangle on the edge
    DrawRect(x-L/2-M/2,y,M,W,color=WHITE,stroke=0)
    # Draw the white disk
    DrawDisk(x-L/2+A,y,B/2,color=WHITE,stroke=0)
    # Take a "bite"out of the white disk by drawing a well placed red disk
    DrawDisk(x-L/2+A+C,y,D/2,color=R,stroke=0)
    # Draw the tilted star
    DrawStar(x-L/2+A+C-D/2+E+F/2,y,F/2,color=WHITE,rotate=18,stroke=0)
# Application Script

```python
if __name__ == '__main__':
    """Find the minimum of dist(t) where t is an integer that satisfies L<=t<=R."""

    L = input('Enter initial time (integer): ')  
    R = input('Enter final time (integer): ')

    # At any stage of the search, d_min is the smallest value of dist(t) found thus far and t_min is the time associated with that minimum.
    d_max = dist(L)  
    t_max = L
    for t in range(L+1,R+1):
        d_current = dist(t)
        if d_current > d_max:
            # A new minimum has been found.
            d_max = d_current
            t_max = t
    print t_max,d_max
```
# Application Script

```python
if __name__ == '__main__':
    """The number of bad days""

    L = input('Enter initial time (integer): ')  
    R = input('Enter final time (integer): ')  

    d_past = dist(L)  
    badCount = 0  
    for t in range(L+1,R+1):  
        d_current = dist(t)  
        if d_current > d_past:  
            badCount +=1  
            d_past = d_current  
    print badCount
```
for k in range(n):
    # Draw the kth row
    if k%2==0 and k>=1:
        DrawRow(x0,y,s,k,c1,c2)
    elif k>=1:
        DrawRow(x0,y,s,k,c2,c1)
    # The next row is up s units
    y = y+s
for k in range(n):
    # Draw the kth row
    if k%2==0:
        DrawRow(x0,y,s,n-k,c1,c2)
    else:
        DrawRow(x0,y,s,n-k,c2,c1)
    # The next row is up s units
    y = y+s
for k in range(n):
    # Draw the kth row
    if k%2==0:
        DrawRow(x0,y,s,n-k,c1,c1)
    else:
        DrawRow(x0,y,s,n-k,c2,c1)
    # The next row is up s units
    y = y+s
# Draw x and y axes
n = 8
MakeWindow(n,bgcolor=PINK,labels=True)
DrawLineSeg(-n,0,2*n,0,linecolor=BLACK)
DrawLineSeg(0,-n,2*n,90,linecolor=BLACK)
# Draw a pizza with 4 toppings: CYAN, PINK, PURPLE, YELLOW
# Proceed by drawing 360 colored ``spokes''

```python
n = 4
MakeWindow(n,bgcolor=BLACK)
for k in range(0,360):
    if k<=90:
        DrawLineSeg(0,0,n,k,linecolor=CYAN)
    elif k<=180:
        DrawLineSeg(0,0,n,k,linecolor=PINK)
    elif k<=270:
        DrawLineSeg(0,0,n,k,linecolor=PURPLE)
    else:
        DrawLineSeg(0,0,n,k,linecolor=YELLOW)
```
# A Rhombus is a quadrilateral with four equal sides.
# In a Rhombus, opposite angles are equal

n = 8
MakeWindow(n,bgcolor=WHITE,labels=True)

L = 7
theta = 55
x0 = -4
y0 = -2

# Here are two of the sides
DrawLineSeg(x0,y0,L,0,linecolor=BLACK)
DrawLineSeg(x0,y0,L,theta,linecolor=BLACK)

# The vertex opposite (x0,y0) is (x1,y1) where
x1 = x0+L+L*math.cos(theta*math.pi/180)
y1 = y0+L*math.sin(theta*math.pi/180)

# Here are the other two sides
DrawLineSeg(x1,y1,L,180,linecolor=BLACK)
DrawLineSeg(x1,y1,L,180+theta,linecolor=BLACK)
Lab 5: 2.2 No cut-off Question

\[ r = 0.5 \]

\[
\text{MakeWindow}(n, \text{bgcolor}=\text{BLACK}, \text{labels}=\text{True})
\]

\[
\text{for } k \text{ in range}(500): \\
\quad \# \text{ Throw the } k\text{-th paint ball} \\
\quad x = \text{randu}(-n+r, n-r) \\
\quad y = \text{randu}(-n+r, n-r) \\
\quad \text{etc}
\]
Lab 5: 2.2 Probability Question

```python
c = randi(1,6)

if rc==1 or rc==2 or rc==3:
    c = MAGENTA

elif rc==4 or rc==5:
    c = CYAN

else:
    c = BLUE

DrawDisk(x,y,r,color=c)
```
for t in range(L+1, R+1):
    d_current = dist(t)
    if d_current < d_min:
        # A new minimum has been found.
        d_min = d_current
        t_min = t

for t in range(L+1, R+1):
    d_current = dist(t)
    if d_current < d_min:
        # A new minimum has been found.
        d_min = d_current
        t_min = t

    t += 1
n = input('Enter a positive integer: ')
m = n
steps=0
mMax = m
while m>1:
    if m%2 == 0:
        # m is even
        m = m/2
    else:
        # m is odd
        m = 3*m+1
    steps+=1
    print steps,m
    if m>mMax:
        mMax = m
print mMax
n = input('Enter a positive integer: ')
m = n
steps=0
mMax = m
while m>1 and steps<100:
    if m%2 == 0:
        # m is even
        m = m/2
    else:
        # m is odd
        m = 3*m+1
    steps+=1
print steps,m
# L is even and x is closer to it than R...
B1 = (L%2==0) and (x-L < R-x)

# R is even and x is closer to it than L
B2 = (R%2==1) and (R-x < x-L)
return B1 or B2
while True:
    N = raw_input('Enter a nonnegative integer: ')  
    try:
      # Convert the input string to an int.
      N = int(N)
      # Valid input. Terminate the loop.
      if N>0:
        break
    except ValueError:
      # Invalid input. Inform the user and the iteration continues.
      print 'N must have type int and N > 0'
Lab 6: 4.2.

```python
x.sort()
m = n/2
return x[m]
x.sort()
Return x[lenx(x)-10:]
```
n = 1000000
x = randlist(0,1,N)
A = x[:N-1]
B = x[1:]
C = Add(A,B)
n = n - C.count(1)

A = randlist(1,6,10000)
B = randlist(1,6,10000)
C = randlist(1,6,10000)
D = Add(A,Add(B,C))
Prob = D.count(7)/10000.
Lab 7: 2(d)

b = []

for s in a:
    B1 = s.count(s[0]) == 1
    B2 = s.count(s[1]) == 1
    B3 = s.count(s[2]) == 1
    if B1 and B2 and B3:
        b.append(s)
for k in range(28):
    dk = sqrt((x[k]-300)**2+(y[k]-200)**2)
    if dk<=400:
        print C[k]
Lab 7: 5(a)(b)

Any list $a$ for which $a[2]$ is the smallest value in $a[2:]$

$a = [10, 20, 30, 90, 100]$

def SelectionSort(a):
    n = len(a)
    b = list(a)
    for k in range(n):
        Select(b, k)
        # $b[0:(k+1)]$ is sorted
    return b
Lab 8: 4(a)(b)

3**L

ShowTriPartition([-5,5,5],[-5,-5,5],3)
ShowTriPartition([-5,5,-5],[-5,5,5],3)
count = 0
For k in range(100):
    D = RandomDisk(10)
    ShowDisk(D)
    d = Dist(Point(0,0),D)
    if d<=5:
        count+=1
L = []
for k in range(500):
    D = RandomDisk(10)
    L.append(D)
For D in L:
    C = D.center
    r = D.radius
    if abs(C.x)+r<=10 and abs(C.y)+r<=10:
        ShowDisk(D)
L = []
for k in range(50):
    D = RandomDisk(10)
    L.append(D)
for k in range(50):
    D = L[k]
    if outsideAll(D,L[:k]+L[k+1:]):
        ShowDisk(D)
n = 10
L = []
TotalA = 0
While TotalA < 2*n**2:
    D = RandomDisk(n)
    if outsideAll(D,L):
        L.append(D)
        TotalA += D.area()
        ShowDisk(D)
Lab 9: 4(a)(b)(c) - Corrected Versions

k=0
for d in D1:
    if d in D2:
        k+=1

k=0
for d in D1:
    if d not in D2:
        k+=1

For d in D1
    if d not in D1
        k+=1

k=0
for d in D1:
    if d in D2 and D1[d]==D2[d]
        k+=1
Lab 9: 5(a)(b)(c)(d)

(a) All the words that occur 100 or more times
(b) The total number of words in the sonnet collection
(c) The number of words that occur 100 or more times
(d) Prints all the words that have length 10 or greater
Lab 9: 4(a)(b)(c) - Corrected Versions

```python
k=0
for d in D1:
    if d in D2:
        k+=1

k=0
for d in D1:
    if d not in D2:
        k+=1
For d in D1
    if d not in D1
        k+=1

k=0
for d in D1:
    if d in D2 and D1[d]==D2[d]
        k+=1
```