Lecture 25

Sequence Algorithms(Continued)

Announcements for This Lecture

Assignment & Lab

- A6 is not graded yet
 - Done by end of classes
- A7 due **Wed**, **Dec**. **10**
 - Wednesday after classes
 - Keep on top of milestones
 - Is your paddle moving?
- Lab Today: Office Hours
 - Get help on A7 paddle
 - Anyone can go to any lab

Next Week

- Last Week of Class!
 - Finish sorting algorithms
 - Special final lecture
- Lab held, but is optional
 - More invariant practice
 - Also use lab time on A7
- Details about the exam
 - Multiple review sessions

Recall: Horizontal Notation

Example of an assertion about an sequence b. It asserts that:

- 1. b[0..k–1] is sorted (i.e. its values are in ascending order)
- 2. Everything in b[0..k-1] is \leq everything in b[k..len(b)-1]

	0	h	k
b			

Given index h of the first element of a segment and index k of the element that follows that segment, the number of values in the segment is k - h.

b[h ... k - 1] has k - h elements in it.

$$(h+1) - h = 1$$

Partition Algorithm

• Given a sequence b[h..k] with some value x in b[h]:



• Swap elements of b[h..k] and store in j to truthify post:

	h	i	i+1	k
post: b	<= X	X	>= x	

	h	i		j	k
inv: b	<= X	X	?	>= x	

- Agrees with precondition when i = h, j = k+1
- Agrees with postcondition when j = i+1

```
def partition(b, h, k):
  """Partition list b[h..k] around a pivot x = b[h]"""
  i = h; j = k+1; x = b[h]
  # invariant: b[h..i-1] < x, b[i] = x, b[j..k] >= x
  while i < j-1:
     if b[i+1] >= x:
                                   partition(b,h,k), not partition(b[h:k+1])
       # Move to end of block.
                                   Remember, slicing always copies the list!
       _{\text{swap}}(b,i+1,j-1)
                                       We want to partition the original list
       j = j - 1
     else: \# b[i+1] < x
       _{\text{swap}(b,i,i+1)}
       i = i + 1
  # post: b[h..i-1] < x, b[i] is x, and b[i+1..k] >= x
  return i
```

def partition(b, h, k):

```
"""Partition list b[h..k] around a pivot x = b[h]""" i = h; j = k+1; x = b[h]
# invariant: b[h..i-1] < x, b[i] = x, b[j..k] >= x
while i < j-1:
```

```
<= x | x | ? | >= x
h | i | i+1 | j | k

1 2 3 1 5 0 6 3 8
```

```
if b[i+1] >= x:
    # Move to end of block.
    _swap(b,i+1,j-1)
    j = j - 1
    else: # b[i+1] < x
        _swap(b,i,i+1)
        i = i + 1
# post: b[h..i-1] < x, b[i] is x, and b[i+1..k] >= x
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return i

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```
while i < j-1:
    if b[i+1] >= x:
        # Move to end of block.
        _swap(b,i+1,j-1)
        j = j - 1
    else: # b[i+1] < x
        _swap(b,i,i+1)
        i = i + 1</pre>
```

post: b[h..i-1] < x, b[i] is x, and b[i+1..k] >= x

return i

<= x		X	?			>= x		
h		i	i +	1		j		k
1	2	3	1	5	0	6	3	8

h			i	i+	1	j		k
1	2	1	3	5	0	6	3	8
		K	1			•		

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     # Move to end of block.
     _{\text{swap}}(b,i+1,j-1)
     j = j - 1
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```

<= x	X	?			>= X		
h	i	i+	1		j		k
1 2	3	1	5	0	6	3	8

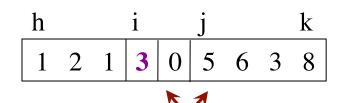
	h			i	i+	1	j		k		
	1	2	1	3	5	0	6	3	8		
-											

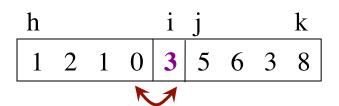
h			i		j			k
1	2	1	3	0	5	6	3	8
			•	K	1			

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<= x		X	?			>= x		
h		i	i+	1		j		k
1	2	3	1	5	0	6	3	8
			ı					

	h			i	i+	1	j		k		
	1	2	1	3	5	0	6	3	8		
•											





return i

Dutch National Flag Variant

- Sequence of integer values
 - 'red' = negatives, 'white' = 0, 'blues' = positive
 - Only rearrange part of the list, not all

$$\begin{array}{c|cccc} h & k \\ \\ post: b & <0 & =0 & >0 \\ \end{array}$$

inv: b
$$\begin{array}{|c|c|c|c|c|c|c|c|} \hline h & t & i & j & k \\ \hline & < 0 & ? & = 0 & > 0 \\ \hline \end{array}$$

Dutch National Flag Variant

- Sequence of integer values
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```
\begin{array}{c|cccc} h & k \\ \\ post: b & <0 & =0 & >0 \\ \end{array}
```

inv: b
$$\begin{vmatrix} h & t & i & j & k \\ < 0 & ? & = 0 & > 0 \end{vmatrix}$$

pre: t = h, i = k+1, j = k**post**: t = i

```
def dnf(b, h, k):
   """Returns: partition points as a tuple (i,j)"""
  t = h; i = k+1, j = k;
  # inv: b[h..t-1] < 0, b[t..i-1] ?, b[i..j] = 0, b[j+1..k] > 0
  while t < i:
     if b[i-1] < 0:
        swap(b,i-1,t)
        t = t+1
     elif b[i-1] == 0:
        i = i-1
      else:
        swap(b,i-1,j)
        i = i-1; j = j-1
  # post: b[h..i-1] < 0, b[i..j] = 0, b[j+1..k] > 0
  return (i, j)
```

```
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  while t < i:
     if b[i-1] < 0:
        swap(b,i-1,t)
        t = t+1
     elif b[i-1] == 0:
        i = i-1
     else:
        swap(b,i-1,j)
        i = i-1; j = j-1
  # post: b[h..i-1] < 0, b[i..j] = 0, b[j+1..k] > 0
  return (i, j)
```

< 0	?	= 0	>0	
h	t	i j	k	
-1 -2	3 -1 0	0 0	6 3	

h		t		1		j		k
-1	-2	3	-1	0	0	0	6	3

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  while t < i:
     if b[i-1] < 0:
        swap(b,i-1,t)
        t = t+1
     elif b[i-1] == 0:
        i = i-1
      else:
        swap(b,i-1,j)
        i = i-1; j = j-1
  # post: b[h..i-1] < 0, b[i..j] = 0, b[j+1..k] > 0
  return (i, j)
```

< 0	?	= 0	>0
h	t	i j	k
-1 -2	3 -1 0	0 0	6 3

h		t		← 1		j		k
-1	-2	3	-1	0	0	0	6	3

```
def dnf(b, h, k):
                                                                 < 0
  """Returns: partition points as a tuple (i,j)"""
                                                               h
  t = h; i = k+1, j = k;
                                                                         3 -1 0
                                                                                      0
  # inv: b[h..t-1] < 0, b[t..i-1] ?, b[i..j] = 0, b[j+1..k] > 0
  while t < i:
                                                               h
     if b[i-1] < 0:
                                                                         3 -1
                                                                                     0
                                                                                  0
        swap(b,i-1,t)
        t = t+1
     elif b[i-1] == 0:
                                                                                  0 \ 0 \ 0
        i = i-1
     else:
        swap(b,i-1,j)
                                                               h
        i = i-1; j = j-1
                                                               -1 -2 -1
  # post: b[h..i-1] < 0, b[i..j] = 0, b[j+1..k] > 0
  return (i, j)
```

k

3 6

>0

k

0

• **Vague**: Find first occurrence of v in b[h..k-1].

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- **Better**: Store an integer in i to truthify result condition post:

post: 1. v is not in b[h..i-1]

2. i = k OR v = b[i]

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post: 1. v is not in b[h..i-1]

2.
$$i = k$$
 OR $v = b[i]$

h k
pre: b ?

h i k
post: b v not here v ?

- **Vague**: Find first occurrence of v in b[h..k-1].
- **Better**: Store an integer in i to truthify result condition post:

```
post: 1. v is not in b[h..i-1]
```

2.
$$i = k$$
 OR $v = b[i]$

h k
pre: b ?

h i k
post: b v not here v ?

OR
i
k
b
v not here

	h		k
pre: b		?	
	h	i	k
post: b	v not here	v ?	
OR			i
	h		k
b	V	not here	

inv: b v not here?

def linear_search(b,c,h):

```
"""Returns: first occurrence of c in b[h..]"""
# Store in i the index of the first c in b[h..]
i = h
# invariant: c is not in b[0..i-1]
while i < len(b) and b[i] != c:
  i = i + 1
# post: c is not in b[h..i-1]
        i \ge len(b) or b[i] == c
return i if i < len(b) else -1
```

Analyzing the Loop

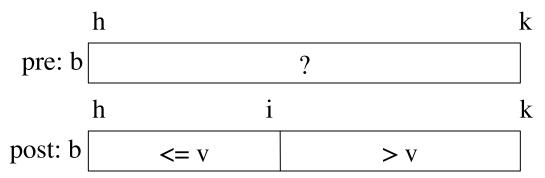
- 1. Does the initialization make **inv** true?
- 2. Is **post** true when **inv** is true and **condition** is false?
- 3. Does the repetend make progress?
- 4. Does the repetend keep the invariant **inv** true?

Binary Search

• Vague: Look for v in sorted sequence segment b[h..k].

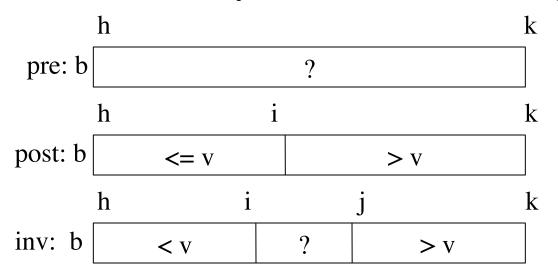
Binary Search

- Vague: Look for v in sorted sequence segment b[h..k].
- Better:
 - Precondition: b[h..k-1] is sorted (in ascending order).
 - Postcondition: $b[h..i] \le v$ and $v \le b[i+1..k-1]$
- Below, the array is in non-descending order:



Binary Search

- Vague: Look for v in sorted sequence segment b[h..k].
- Better:
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 - Postcondition: $b[h..i] \le v$ and $v \le b[i+1..k-1]$
- Below, the array is in non-descending order:



Called binary search because each iteration of the loop cuts the array segment still to be processed in half

Extras Not Covered in Class

Loaded Dice

- Sequence p of length n represents n-sided die
 - Contents of p sum to 1
 - p[k] is probability die rolls the number k

1	2	3	4	5	6
0.1	0.1	0.1	0.1	0.3	0.3

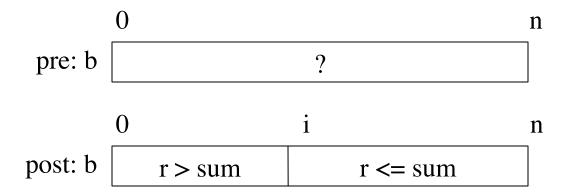
weighted d6, favoring 5, 6

- Goal: Want to "roll the die"
 - Generate random number r between 0 and 1
 - Pick p[i] such that p[i-1] $< r \le p[i]$

0.1	0.1	0.1	0.1	0.3	0.3
0.1	0.2	0.3	0.4	0.7	1.0

Loaded Dice

• Want: Value i such that $p[i-1] < r \le p[i]$



	0	i	n
inv: b	r > sum	?	

- Same as precondition if i = 0
- Postcondition is invariant + false loop condition

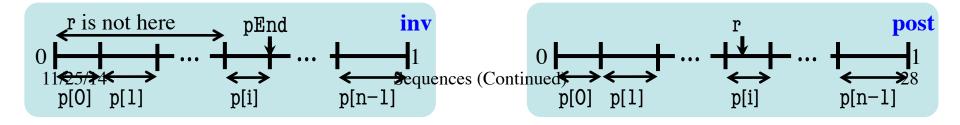
Loaded Dice

def roll(p):

```
"""Returns: randint in O..len(p)-1; i returned with prob. p[i]
Precondition: p list of positive floats that sum to 1."""
r = random.random() # r in [0,1)
# Think of interval [0,1] divided into segments of size p[i]
# Store into i the segment number in which r falls.
i = 0; sum\_of = p[0]
# inv: r \ge sum of p[0] ... p[i-1]; pEnd = sum of p[0] ... p[i]
while r \ge sum of:
  sum\_of = sum\_of + p[i+1]
  i = i + 1
# post: sum of p[0] .. p[i-1] \le r \le sum of p[0] .. p[i]
return i
```

Analyzing the Loop

- 1. Does the initialization make **inv** true?
- 2. Is **post** true when **inv** is true and **condition** is false?
- 3. Does the repetend make progress?
- 4. Does the repetend keep **inv** true?



< sum

Reversing a Sequence

