

Lecture 7

Memory in Python

Announcements For This Lecture

Readings

- Reread Chapter 3
- No reading for Thursday

Lab

- Work on Assignment 1
 - Credit when submit A1
 - Nothing else to do

Assignment 1

- Moved to Fri, Sep. 19
 - Worried if I push to Sun., people will start too late
 - Resubmit until **Sep. 28**
- Posted a **Survey** in CMS
 - Questions on A1
 - Fill it out when done

Modeling Storage in Python

- **Global Space**

- What you “start with”
- Stores global variables
- Also **modules & functions!**
- Lasts until you quit Python

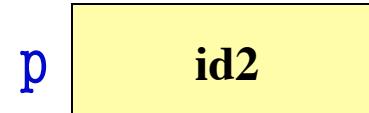
- **Call Frame**

- Variables in function call
- Deleted when call done

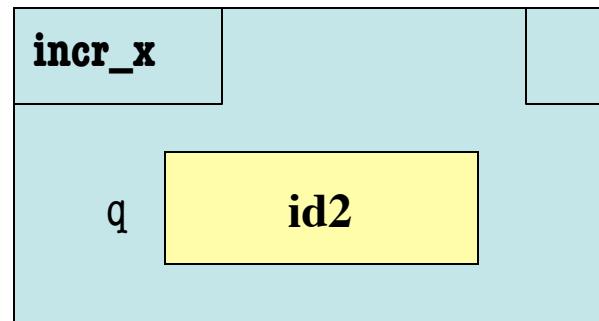
- **Heap Space**

- Where “folders” are stored
- Have to access indirectly

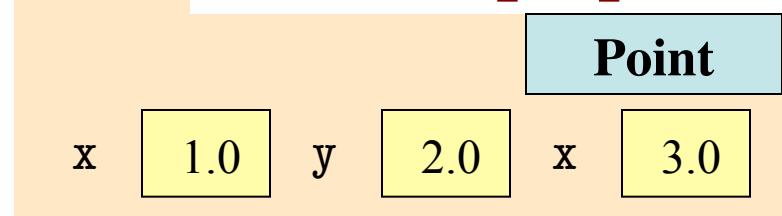
Global Space



Call Frame



Heap Space



Modeling Storage in Python

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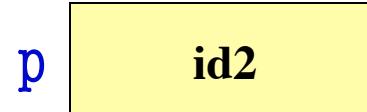
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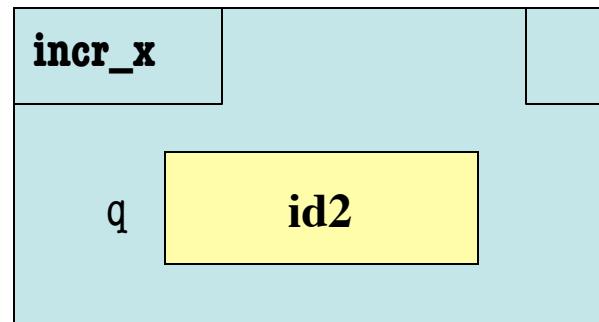
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Global Space



Call Frame



Memory and the Python Tutor

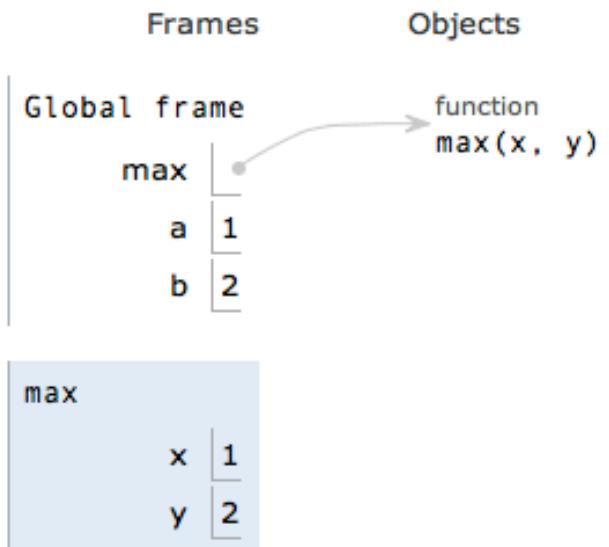
```
→ 1 def max(x,y):  
 2     if x > y:  
 3         return x  
 4     return y  
 5  
 6 a = 1  
 7 b = 2  
→ 8 max(a,b)
```

[Edit code](#)

Global Space

Call Frame

Heap Space



<< First

< Back

Step 5 of 8

Forward >

Functions and Global Space

- A function definition...
 - Creates a global variable (same name as function)
 - Creates a **folder** for body
 - Puts folder id in variable

```
def to_centigrade(x):  
    return 5*(x-32)/9.0
```

Body

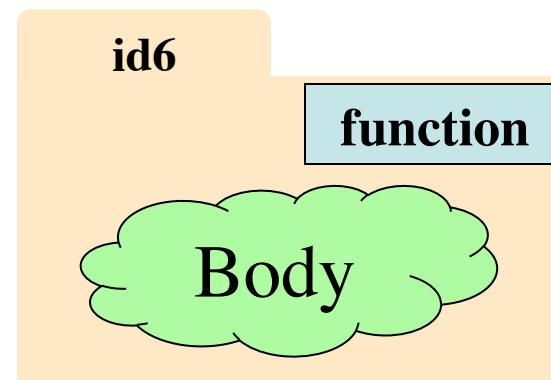
Global Space

to_centigrade **id6**

- Variable vs. Call

```
>>> to_centigrade  
<fun to_centigrade at 0x100498de8>  
>>> to_centigrade (32)  
0.0
```

Heap Space



Modules and Global Space

- Importing a module:
 - Creates a global variable (same name as module)
 - Puts contents in a **folder**
 - Module variables
 - Module functions
 - Puts folder id in variable
- **from** keyword dumps contents to global space

```
import math
```

Heap Space

id5

Global Space

math

id5

module

pi

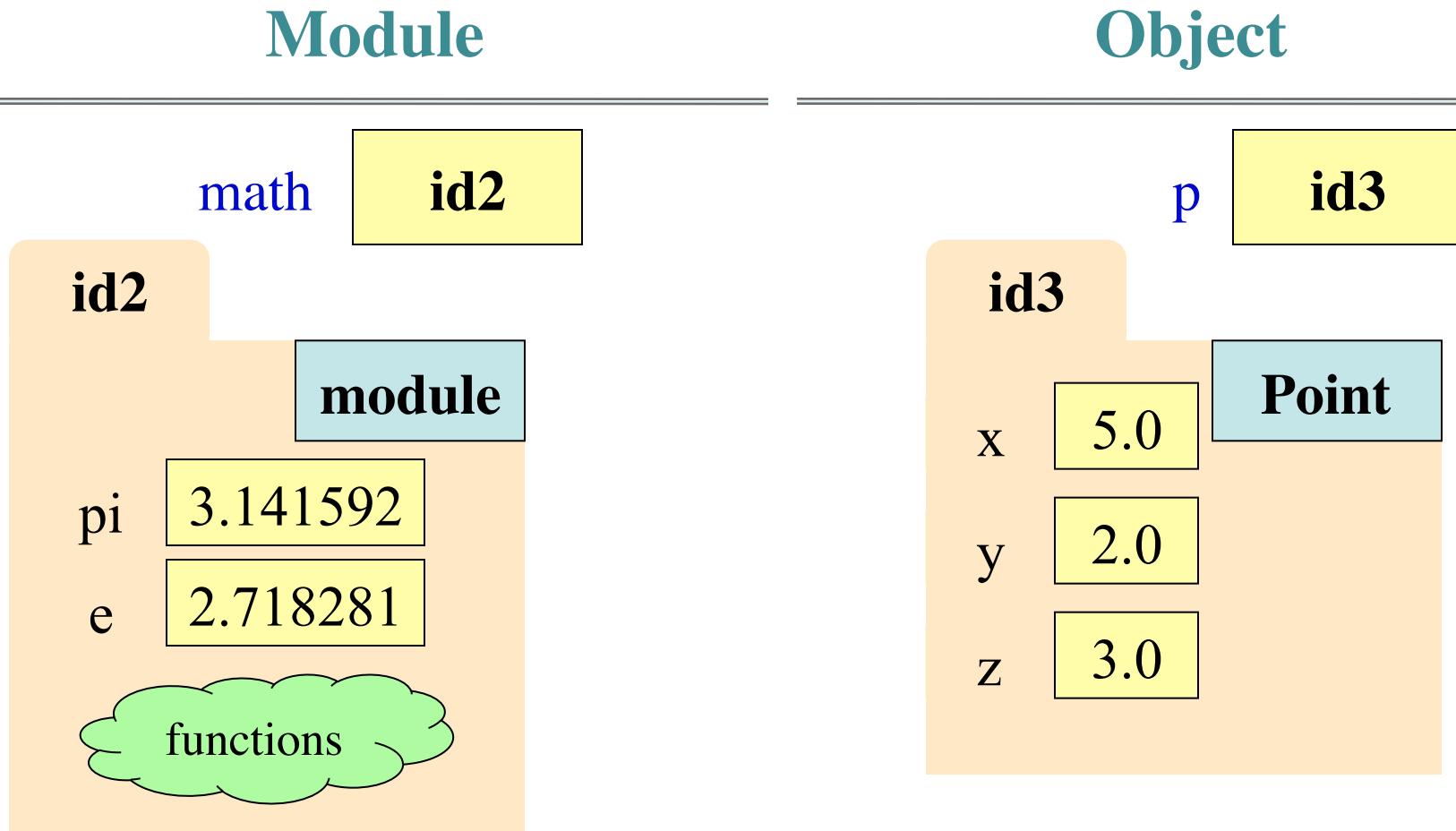
3.141592

e

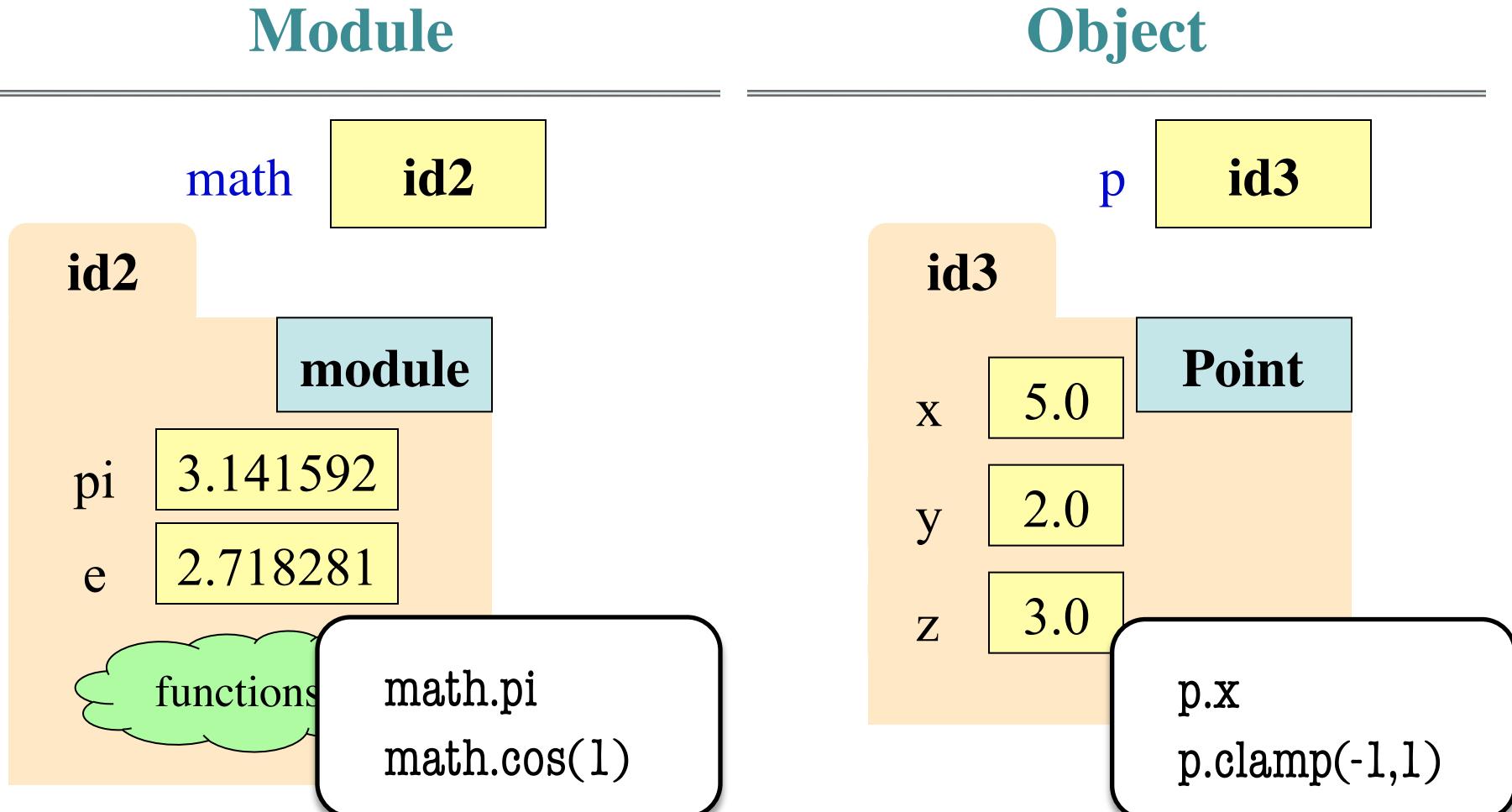
2.718281

functions

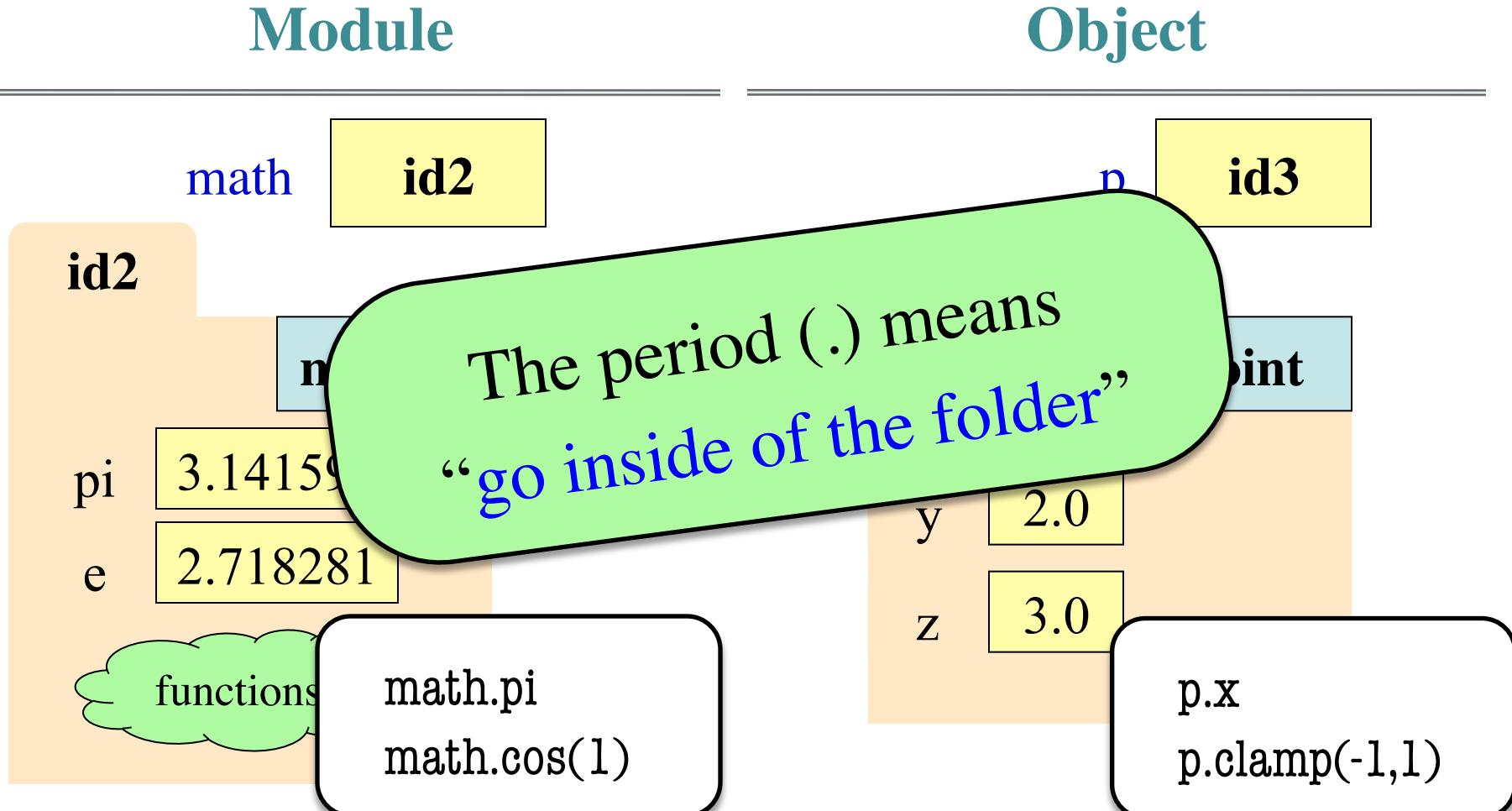
Modules vs Objects



Modules vs Objects



Modules vs Objects

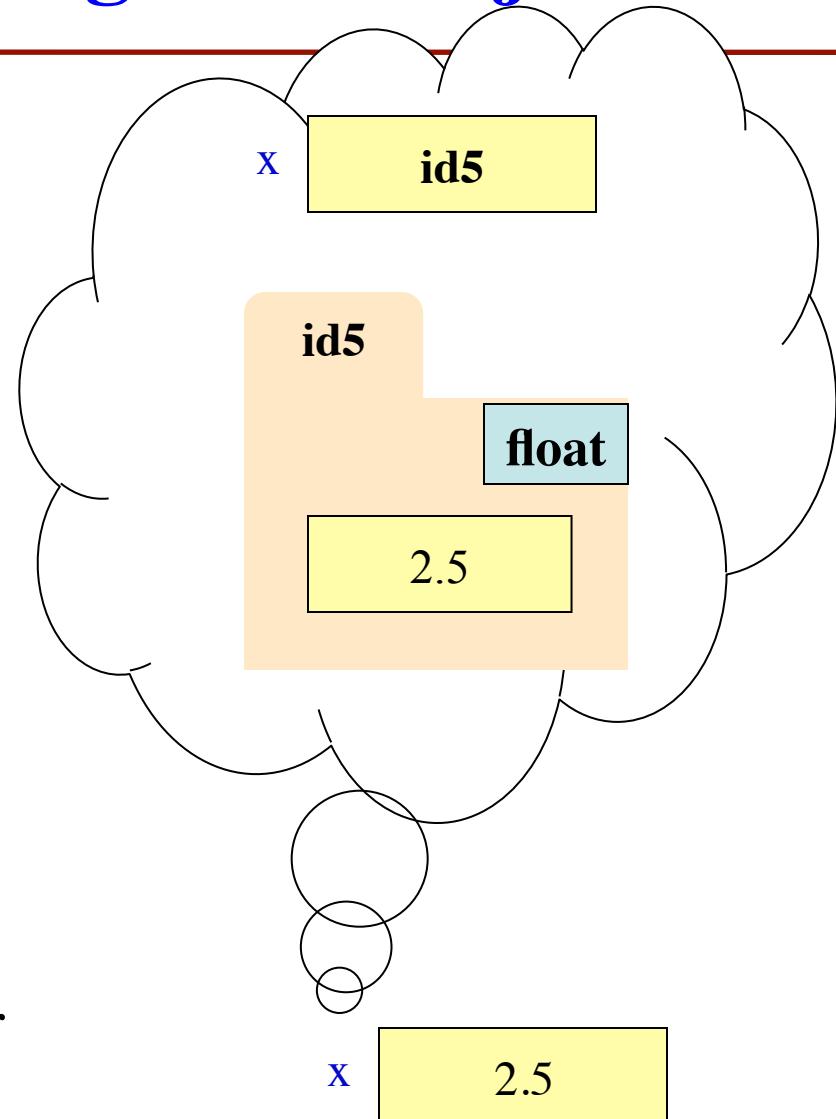


Recall: Everything is an Object!

- Including *basic values*
 - int, float, bool, str
- Example:

```
>>> x = 2.5
```

```
>>> id(x)
```
- But basics are *immutable*
 - Contents cannot change
 - Distinction between *value* and *identity* is immaterial
 - So we can ignore the folder



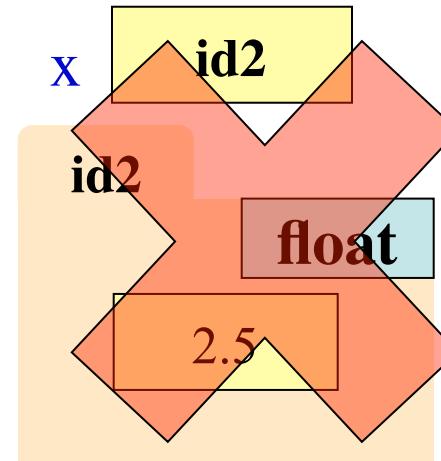
When Do We Need to Draw a Folder?

Yes

- Variable holds a
 - function
 - module
 - object
 - (more????)

No

- Variable holds a
 - base type
 - bool, int, float, str

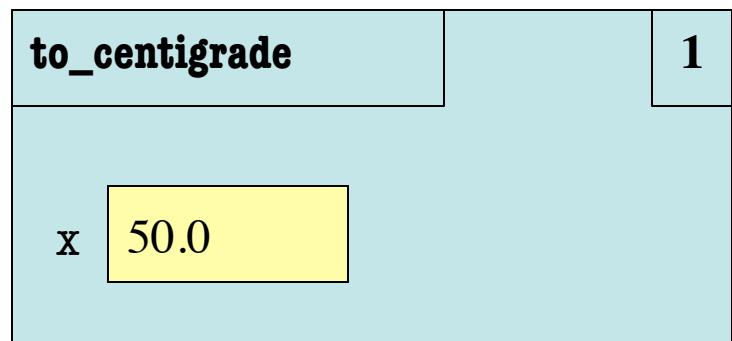


Recall: Call Frames

1. Draw a frame for the call
2. Assign the argument value to the parameter (in frame)
3. Execute the function body
 - Look for variables in the frame
 - If not there, look for global variables with that name
4. Erase the frame for the call

```
def to_centigrade(x):  
    return 5*(x-32)/9.0
```

Call: `to_centigrade(50.0)`



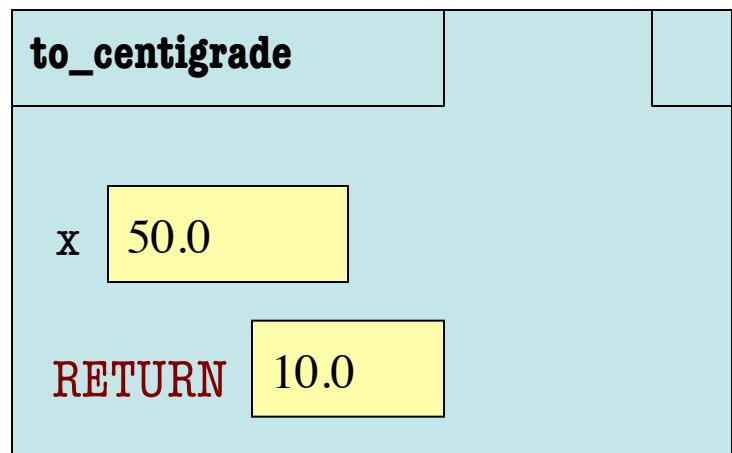
What is happening here?

Only at the End!

Recall: Call Frames

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Call: `to_centigrade(50.0)`

ERASE WHOLE FRAME

```
1   def to_centigrade(x):  
    |     return 5*(x-32)/9.0
```

But don't actually
erase on an exam

Aside: What Happens Each Frame Step?

- The instruction counter **always** changes
- The contents only **change** if
 - You add a new variable
 - You change an existing variable
 - You delete a variable
- If a variable refers to a **mutable object**
 - The contents of the folder might change

Call Frames vs. Global Variables

- This does not work:

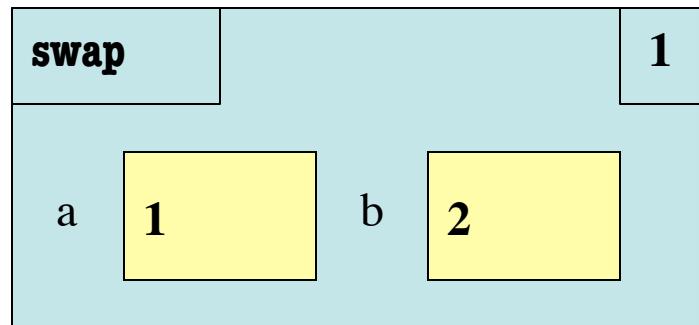
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def swap(a,b):  
    """Swap vars a & b"""  
  
    1   tmp = a  
  
    2   a = b  
  
    3   b = tmp
```

```
>>> a = 1  
  
>>> b = 2  
  
>>> swap(a,b)
```

Global Variables



Call Frame



Call Frames vs. Global Variables

- The specification is false:

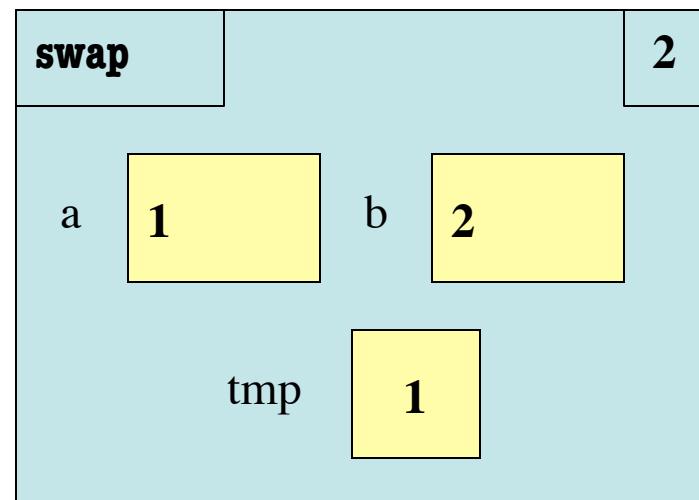
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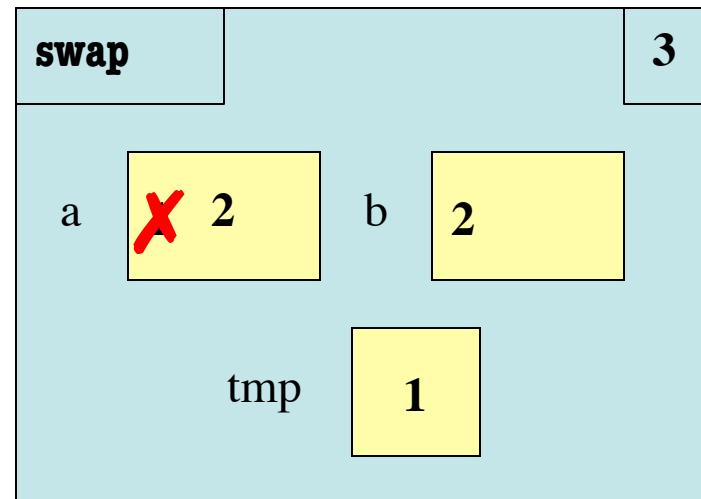
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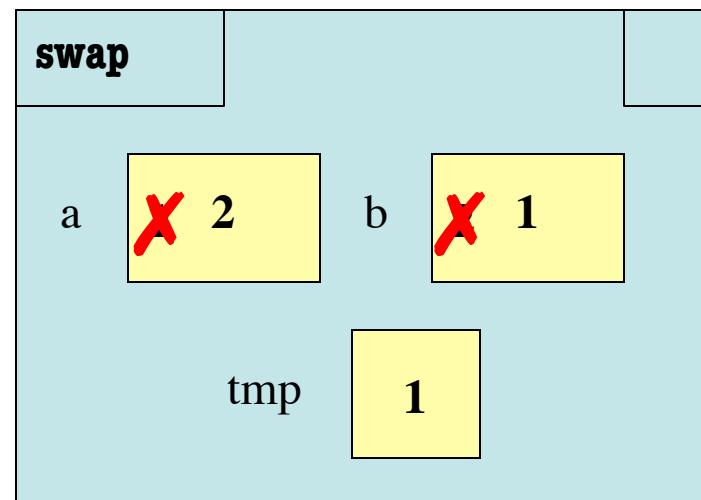
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Call Frame

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Function Access to Global Space

- All function definitions are in some module
- Call can access global space for **that module**
 - `math.cos`: global for `math`
 - `temperature.to_centigrade` uses global for `temperature`
- But **cannot** change values
 - Assignment to a global makes a new local variable!
 - Why we limit to constants

Global Space
(for `globals.py`)

a

4

`show_a`

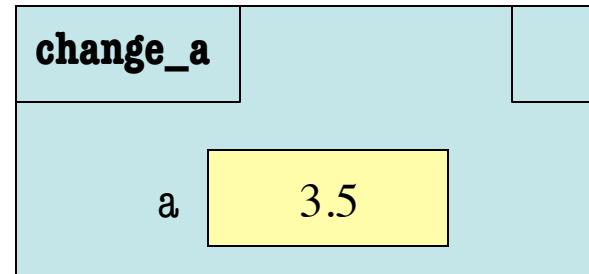
1

```
# globals.py
"""
Show how globals work"""
a = 4 # global space

def show_a():
    print a # shows global
```

Function Access to Global Space

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```
# globals.py
"""
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a = 4 # global space

def change_a():
    a = 3.5 # local variable
```

Call Frames and Objects

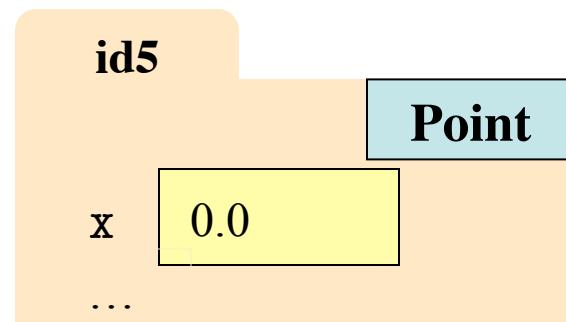
- Mutable objects can be altered in a function call
 - Object vars hold names!
 - Folder accessed by both global var & parameter
- Example:

```
def incr_x(q):  
    q.x = q.x + 1  
  
>>> p = Point(0,0,0)  
>>> incr_x(p)
```

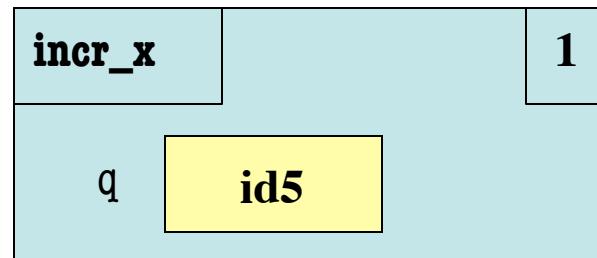
Global Space

p id5

Heap Space



Call Frame



Call Frames and Objects

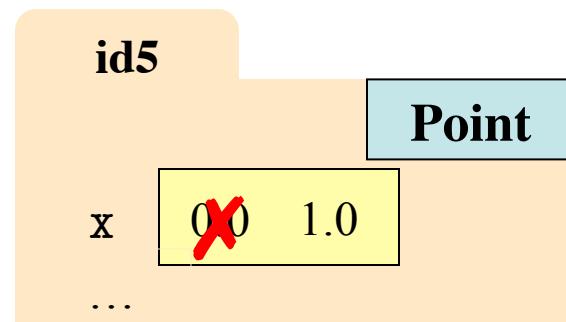
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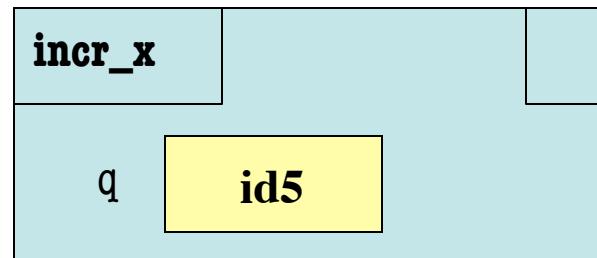
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Call Frame



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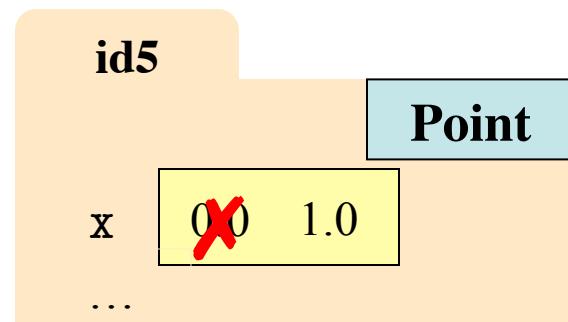
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Call Frame

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