

Lecture 8

# Algorithm Design

# Announcements for Today

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## Reading

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- Chapter 4 today
- Reread Chapter 3 for Thurs
  - Will review call frames
  - To prepare you for...

## Assignment 2

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- Due next Tuesday
- Written, not programming
  - Submit a PDF online

## Lab and Assignment

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- Assignment 1 due tomorrow
  - Spend lab time on it
  - Credit for Assignment 1 = Credit for the lab
- Only time we will do this
  - Not for later assignments
- Will grade with in **24 hours**
  - Will notify you about errors
  - You will fix and resubmit

# Algorithms: Heart of Computer Science

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- **Algorithm:** A step-by-step procedure for how to do something (usually a calculation).
- **Implementation:** How to write an algorithm in a specific programming language
- Good programmers know how to separate the two
  - Work out algorithm on paper or in head
  - Once done, implement it in the language
  - Limits errors to **syntax errors** (easy to find), not **conceptual errors** (much, much harder to find)
- Key to designing algorithms: **stepwise refinement**

# Algorithms: Heart of Computer Science

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- **Algorithm:** A step-by-step procedure for how to do something (usually a calculation).
- **Implementation:** How to write an algorithm in a specific programming language

Python does what you say, not what you meant

Python cannot "understand" you

- **Python does what you say, not what you meant** (two ways you know how to do something on paper do not mean you know how to do it in a language)
  - Once you know what to do, implement it in the language
  - Limits errors to **syntax errors** (easy to find), not **conceptual errors** (much, much harder to find)
- Key to designing algorithms: **stepwise refinement**

# Stepwise Refinement: Basic Principles

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- **Write Specifications First**

Write a function specification before writing its body

- **Take Small Steps**

Do a little at a time; follow the **Mañana Principle**

- **Run as Often as You Can**

This can catch syntax errors

- **Separate Concerns**

Focus on one step at a time

- **Intersperse Programming and Testing**

When you finish a step, test it immediately

# Mañana Principle

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- If not in current step, delay to “tomorrow”
  - Use **comments** to write steps in English
  - Add “**stubs**” to allow you to run program often
  - Slowly replace stubs/comments with real code
- Only create new local variables if you have to
- Sometimes results in creation of more functions
  - Replace the step with a function call
  - But leave the *function definition* empty for now
  - This is called **top-down design**

# Function Stubs

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## Procedure Stubs

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- Single statement: `pass`
  - Body cannot be empty
  - This command does nothing
- **Example:**  
`def foo():`  
    `pass`

## Fruitful Stubs

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- Single return statement
  - Type should match spec.
  - Return a “default value”
- **Example:**  
`def first_four_letters(s):`  
    `return '' # empty string`

### Purpose of Stubs

Create a program that may not be correct, but does not crash.

# Example: Reordering a String

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- `last_name_first('Walker White')` is `'White, Walker'`

```
def last_name_first(s):
```

```
    """Returns: copy of s in form <last-name>, <first-name>
```

```
    Precondition: s is in the form <first-name> <last-name>
    with one blank between the two names"""
```

```
    # Find the first name
```

```
    # Find the last name
```

```
    # Put them together with a comma
```

```
    return ' ' # Currently a stub
```

# Example: Reordering a String

---

- `last_name_first('Walker White')` is `'White, Walker'`

```
def last_name_first(s):
```

```
    """Returns: copy of s in form <last-name>, <first-name>
```

```
    Precondition: s is in the form <first-name> <last-name>
    with one blank between the two names"""
```

```
    end_first = s.find(' ')
```

```
    first_name = s[:end_first]
```

```
    # Find the last name
```

```
    # Put them together with a comma
```

```
    return first_name # Still a stub
```

# Refinement: Creating Helper Functions

```
def last_name_first(s):  
    """Returns: copy of s in the form  
    <last-name>, <first-name>  
    Precondition: s is in the form  
    <first-name> <last-name> with  
    with one blank between names"""  
    first = first_name(s)  
    # Find the last name  
    # Put together with comma  
    return first # Stub
```

```
def first_name(s):  
    """Returns: first name in s  
    Precondition: s is in the form  
    <first-name> <last-name> with  
    one blank between names"""  
    end = s.find(' ')  
    return s[:end]
```

# Refinement: Creating Helper Functions

```
def last_name_first(s):  
    """Returns: copy of s in the form  
    <last-name>, <first-name>  
    Precondition: s is in the form  
    <first-name> <last-name> with  
    with one blank between names"""  
    first = first_name(s)  
    # Find the last name  
    # Put together with comma  
    return first # Stub
```

```
def first_name(s):  
    """Returns: first name in s  
    Precondition: s is in the form  
    <first-name> <last-name> with  
    one blank between names"""  
    end = s.find(' ')  
    return s[:end]
```

## Do This Sparingly

- If you might use this step in **another** function later
- If implementation is rather long and complicated

# Example: Reordering a String

---

- `last_name_first('Walker White')` is `'White, Walker'`

```
def last_name_first(s):  
    """Returns: copy of s in form <last-name>, <first-name>  
  
    Precondition: s is in the form <first-name> <last-name>  
    with one or more blanks between the two names"""  
  
    # Find the first name  
    # Find the last name  
    # Put them together with a comma  
    return ' ' # Currently a stub
```

# Exercise: Anglicizing an Integer

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- `anglicize(1)` is “one”
- `anglicize(15)` is “fifteen”
- `anglicize(123)` is “one hundred twenty three”
- `anglicize(10570)` is “ten thousand five hundred

```
def anglicize(n):
```

```
    """Returns: the anglicization of int n.
```

```
    Precondition: 0 < n < 1,000,000"""
```

```
    pass # ???
```

# Exercise: Anglicizing an Integer

---

```
def anglicize(n):
```

```
    """Returns: the anglicization of int n.
```

```
    Precondition:  $0 < n < 1,000,000$ """
```

```
    # if  $< 1000$ , provide an answer
```

```
    # if  $> 1000$ , break into hundreds, thousands parts
```

```
    # use the  $< 1000$  answer for each part , and glue
```

```
    # together with "thousands" in between
```

```
    return "" # empty string
```

# Exercise: Anglicizing an Integer

---

```
def anglicize(n):
```

```
    """Returns: the anglicization of int n.
```

```
    Precondition: 0 < n < 1,000,000"""
```

```
    if n < 1000:          # no thousands place
```

```
        |   return anglicize1000(n)
```

```
    if n % 1000 == 0:    # no hundreds, only thousands
```

```
        |   return anglicize1000(n/1000) + ' thousand'
```

```
    else:                # mix the two
```

```
        |   return (anglicize1000(n/1000) + ' thousand '+  
                    anglicize1000(n))
```

# Exercise: Anglicizing an Integer

```
def anglicize(n):
```

```
    """Returns: the anglicized form of the integer n"""
```

```
    Precondition: 0 < n < 1000000
```

```
    if n < 1000:                # no thousands place
```

```
        return anglicize1000(n)
```

```
    if n % 1000 == 0:          # no hundreds, only thousands
```

```
        return anglicize1000(n/1000) + 'thousand'
```

```
    else:                       # mix the two
```

```
        return (anglicize1000(n/1000) + 'thousand' +  
                anglicize1000(n))
```

Now implement this.  
See anglicize.py

# Helper Functions and Errors

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```
# error.py

def function_1(x,y):
    return function_2(x,y)

def function_2(x,y):
    return function_3(x,y)

def function_3(x,y):
    return x/y # crash here

if __name__ == '__main__':
    print function_1(1,0)
```

# Helper Functions and Errors

```
# error.py
```

```
def function_1(x,y):
```

```
    return function_2(x,y)
```

calls

```
def function_2(x,y):
```

```
    return function_3(x,y)
```

calls

```
def function_3(x,y):
```

```
    return x/y # crash here
```

calls

```
if __name__ == '__main__':
```

```
    print function_1(1,0)
```

# Helper Functions and Errors

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def function_1(x,y):
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def function_2(x,y):
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def function_3(x,y):
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if __name__ == '__main__':
    print function_1(1,0)
```

Error list provides:

- Function where error is found
- Every function that called it

Traceback (most recent call last):

```
File "error.py", line 20, in <module>
    print function_1(1,0)
```

```
File "error.py", line 8, in function_1
    return function_2(x,y)
```

```
File "error.py", line 12, in function_2
    return function_3(x,y)
```

```
File "error.py", line 16, in function_3
    return x/y
```

# Helper Functions and Errors

```
# error.py

def function_1(x,y):
    return function_2(x,y)

def function_2(x,y):
    return function_3(x,y)

def function_3(x,y):
    return x/y # crash here

if __name__ == '__main__':
    print function_1(1,0)
```

Error list provides:

- Function where error is found
- Every function that called it

Traceback (most recent call last):

```
File "error.py", line 20, in <module>
    print function_1(1,0)
File "error.py", line 8, in function_1
    return function_2(x,y)
File "error.py", line 12, in function_2
    return function_3(x,y)
File "error.py", line 16, in function_3
    return x/y
```

# Helper Functions and Errors

```
# error.py
```

```
def function_1(x,y):  
    return function_2(x,y)
```

```
def function_2(x,y):  
    return function_3(x,y)
```

```
def function_3(x,y):  
    return x/y # crash here
```

```
if __name__ == '__main__':  
    print function_1(1,0)
```

Error list provides:

- Function where error is found
- Every function that called it

Motivation for next Lecture  
The Call Stack

... (all last):

<module>

File "error.py", line 6, in function\_1

return function\_2(x,y)

File "error.py", line 12, in function\_2

return function\_3(x,y)

File "error.py", line 16, in function\_3

return x/y