

Announcements for Today

Reading

- Chapter 4 today
- Reread Chapter 3 for Thurs
 - Will review call frames
 - To prepare you for...

Assignment 2

- Due next Tuesday
- Written, not programming
 - Submit a PDF online

Lab and Assignment

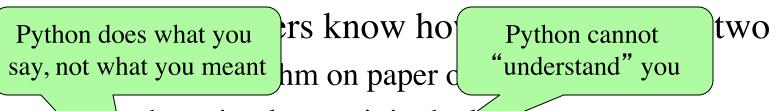
- Assignment 1 due tomorrow
 - Spend lab time on it
 - Credit for Assignment 1 =
 Credit for the lab
- Only time we will do this
 - Not for later assignments
- Will grade with in **24 hours**
 - Will notify you about errors
 - You will fix and resubmit

Algorithms: Heart of Computer Science

- Algorithm: A step-by-step procedure for how to do something (usually a calculation).
- **Implementation**: How to write an algorithm in a specific programming language
- Good programmers know how to separate the two
 - Work out algorithm on paper or in head
 - Once done, implement it in the language
 - Limits errors to syntax errors (easy to find), not conceptual errors (much, much harder to find)
- Key to designing algorithms: **stepwise refinement**

Algorithms: Heart of Computer Science

- Algorithm: A step-by-step procedure for how to do something (usually a calculation).
- **Implementation**: How to write an algorithm in a specific programming language



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• Key to designing algorithms: **stepwise refinement**

Stepwise Refinement: Basic Principles

- Write Specifications First Write a function specification before writing its body
- Take Small Steps Do a little at a time; follow the Mañana Principle
- Run as Often as You Can This can catch syntax errors
- Separate Concerns Focus on one step at a time
- Intersperse Programming and Testing When you finish a step, test it immediately

Mañana Principle

- If not in current step, delay to "tomorrow"
 - Use comments to write steps in English
 - Add "stubs" to allow you to run program often
 - Slowly replace stubs/comments with real code
- Only create new local variables if you have to
- Sometimes results in creation of more functions
 - Replace the step with a function call
 - But leave the *function definition* empty for now
 - This is called top-down design

Function Stubs

Procedure Stubs

- Single statement: pass
 - Body cannot be empty
 - This command does nothing
- Example:

def foo():

pass

Fruitful Stubs

- Single return statement
 - Type should match spec.
 - Return a "default value"

• Example:

def first_four_letters(s):

return ' ' # empty string

Purpose of Stubs

Create a program that may not be correct, but does not crash.

Example: Reordering a String

last_name_first('Walker White') is 'White, Walker'

```
def last_name_first(s):
```

"""Returns: copy of s in form <last-name>, <first-name>

Precondition: s is in the form <first-name> <last-name> with one blank between the two names"""

```
# Find the first name
```

```
# Find the last name
```

```
# Put them together with a comma
```

```
return ' ' # Currently a stub
```

Example: Reordering a String

last_name_first('Walker White') is 'White, Walker'

```
def last_name_first(s):
```

"""Returns: copy of s in form <last-name>, <first-name>

```
Precondition: s is in the form <first-name> <last-name> with one blank between the two names"""
```

```
end_first = s.find(' ')
```

```
first_name = s[:end_first]
```

Find the last name

```
# Put them together with a comma
```

return first_name # Still a stub

Refinement: Creating Helper Functions

def last_name_first(s):

"""Returns: copy of s in the form
<last-name>, <first-name>
Precondition: s is in the form
<first-name> <last-name> with
with one blank between names"""
first = first_name(s)

Find the last name

Put together with comma

return first **# Stub**

def first_name(s):

"""Returns: first name in s
Precondition: s is in the form
<first-name> <last-name> with
one blank between names"""
end = s.find(' ')
return s[:end]

Refinement: Creating Helper Functions

def last_name_first(s):

"""Returns: copy of s in the form
<last-name>, <first-name>
Precondition: s is in the form
<first-name> <last-name> with
with one blank between names"""
first = first_name(s)

Find the last name

Put together with comma

return first **# Stub**

def first_name(s):

"""**Returns**: first name in s **Precondition**: s is in the form <first-name> <last-name> with one blank between names""" end = s.find(' ')

return s[:end]

Do This Sparingly

- If you might use this step in **another** function later
- If implementation is rather long and complicated

Example: Reordering a String

last_name_first('Walker White') is 'White, Walker'

```
def last_name_first(s):
```

"""Returns: copy of s in form <last-name>, <first-name>

Precondition: s is in the form <first-name> <last-name> with one or more blanks between the two names"""

```
# Find the first name
```

```
# Find the last name
```

Put them together with a comma

return ' ' # Currently a stub

- anglicize(1) is "one"
- anglicize(15) is "fifteen"
- anglicize(123) is "one hundred twenty three"
- anglicize(10570) is "ten thousand five hundred

```
def anglicize(n):
```

```
"""Returns: the anglicization of int n.
Precondition: 0 < n < 1,000,000"""
pass # ???</pre>
```

def anglicize(n):

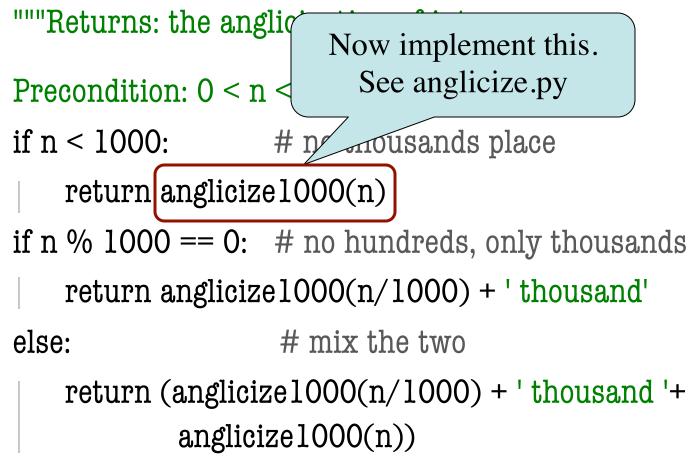
```
"""Returns: the anglicization of int n.
Precondition: 0 < n < 1,000,000"""
# if < 1000, provide an answer</pre>
```

if > 1000, break into hundreds, thousands parts
use the < 1000 answer for each part , and glue
together with "thousands" in between
return " # empty string</pre>

```
def anglicize(n):
```

```
"""Returns: the anglicization of int n.
Precondition: 0 < n < 1,000,000"""
if n < 1000: # no thousands place
   return anglicize1000(n)
if n \% 1000 == 0: # no hundreds, only thousands
   return anglicize1000(n/1000) + ' thousand'
else:
                   # mix the two
   return (anglicize1000(n/1000) + ' thousand '+
            anglicize1000(n))
```

def anglicize(n):





```
def function_1(x,y):
```

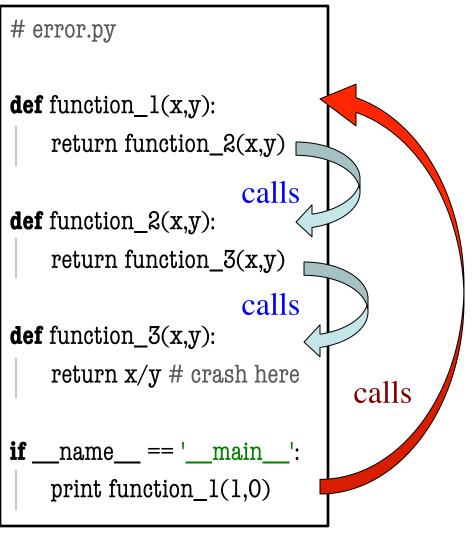
```
return function_2(x,y)
```

def function_2(x,y): return function_3(x,y)

def function_3(x,y):

return x/y # crash here

if __name__ == '__main__': print function_1(1,0)



error.py

def function_1(x,y): return function_2(x,y)

def function_2(x,y): return function_3(x,y)

def function_3(x,y): return x/y # crash here

if __name__ == '__main__':
 print function_1(1,0)

Error list provides:

- Function where error is found
- Every function that called it

Traceback (most recent call last):
 File "error.py", line 20, in <module>
 print function_1(1,0)
 File "error.py", line 8, in function_1
 return function_2(x,y)
 File "error.py", line 12, in function_2
 return function_3(x,y)
 File "error.py", line 16, in function_3
 return x/y

