

Lecture 20

# Sorting

# Announcements for Today

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## Reading

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- Sections 8.4 – 8.6
- Look at Chapter 8 Exercises

- **Prelim, April 17<sup>th</sup> 7:30-9:30**
  - Study guide has been posted
  - No abstract class questions
  - **Exceptions, try-catch** instead
- **Review session Thursday!**
  - Time: 7:30-9:30pm
  - Location TBA

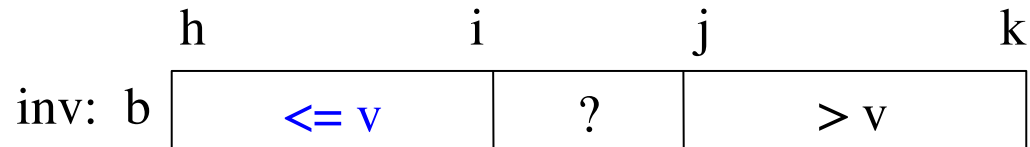
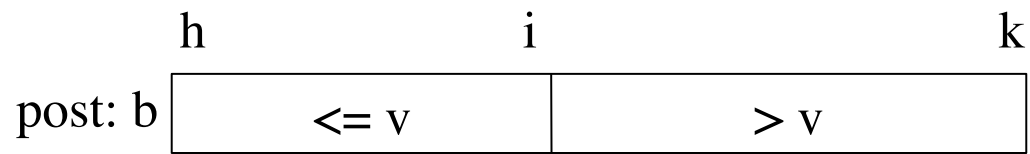
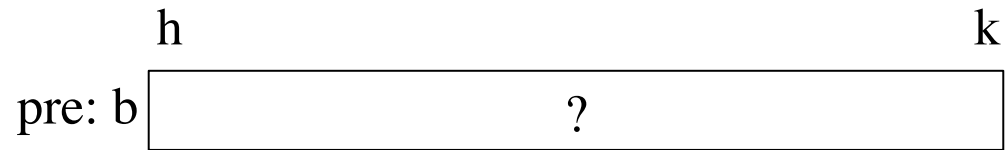
## Assignments

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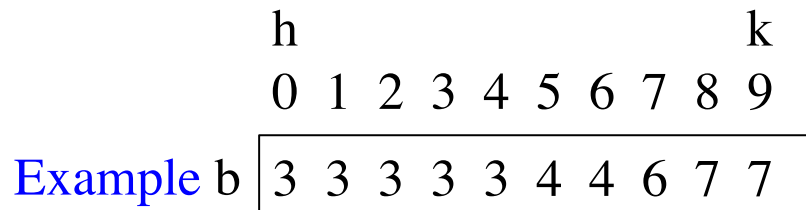
- A6: Images has been posted
  - Hardest job is **reading** it
  - Not too bad once understand
  - Piazza questions already
  - Due Thursday after prelim
- A5 is not graded yet
  - Holiday complications
  - Working on them now
  - Will be done Thursday

# Binary Search

- Look for value  $v$  in **sorted** array segment  $b[h..k]$ .

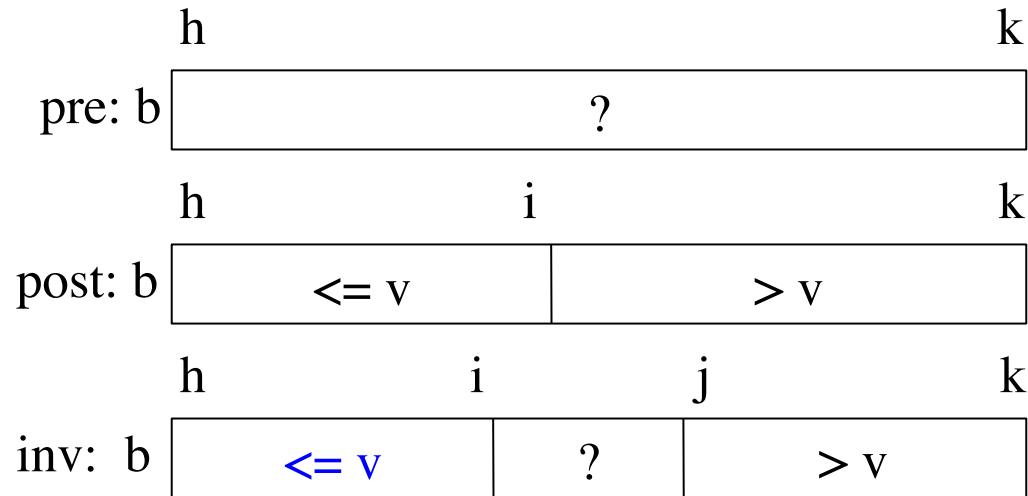


New statement of the invariant guarantees that we get **rightmost** position of  $v$  if found



- if  $v$  is 3, set  $i$  to 4
- if  $v$  is 4, set  $i$  to 6
- if  $v$  is 5, set  $i$  to 6
- if  $v$  is 8, set  $i$  to 9

# Binary Search



New statement of the invariant guarantees that we get **rightmost** position of v if found

$i = h-1; j = k+1;$

**while** (i != j-1) {

Looking at  $b[i+1]$  gives **linear search from left**.

Looking at  $b[j-1]$  gives **linear search from right**.

Looking at middle:  $b[(i+j)/2]$  gives **binary search**.

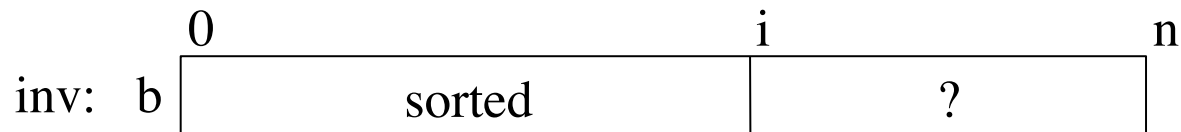
}

# Sorting: Arranging in Ascending Order

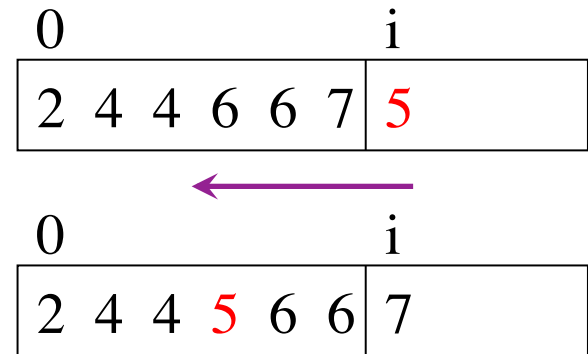
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## Insertion Sort:



```
for (int i= 0; i < n; i= i+1) {  
    // Push b[i] down into its  
    sorted position in b[0..i];  
}
```



# Insertion Sort: Moving into Position

```
for (int i= 0; i < n; i= i+1) {  
    pushDown(b,i);  
} ...
```

```
public void pushDown(int[] b,  
                    int i) {
```

```
    for(int j = i; j > 0; j = j-1) {
```

```
        if (b[j-1] > b[j]) {
```

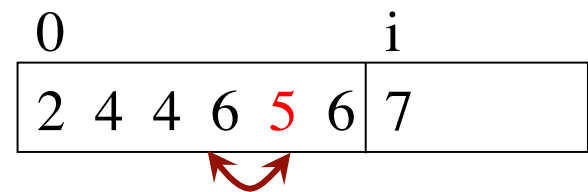
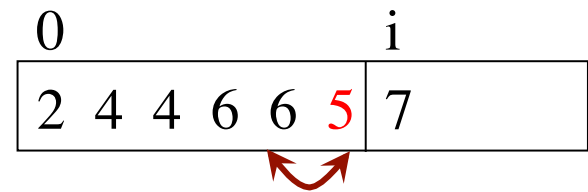
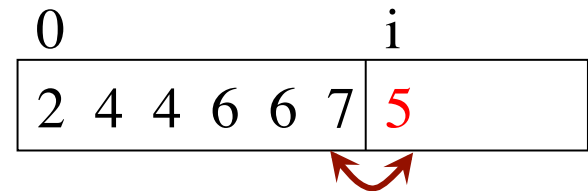
```
            swap(b,j-1,j);
```

Shown in a previous  
lecture on arrays

```
        }
```

```
    }
```

```
}
```



# The Importance of Helper Methods

```
for (int i= 0; i < n; i= i+1) {  
    pushDown(b,i);  
} ...  
  
public void pushDown(int[] b,  
                    int i) {  
    for(int j = i; j > 0; j = j-1) {  
        if (b[j-1] > b[j]) {  
            swap(b,j-1,j);  
        }  
    }  
}
```

**VS**

```
for (int i= 0; i < n; i= i+1) {  
    for(int j = i; j > 0; j = j-1) {  
        if (b[j-1] > b[j]) {  
            int temp = b[j];  
            b[j] = b[j-1];  
            b[j-1] = temp;  
        }  
    }  
}
```

Can you understand  
all this code above?

# Insertion Sort: Performance

```
/** Push value at position i into
 * sorted position in b[0..i-1] */
public void pushDown(int[] b,
                    int i) {
    for(int j = i; j > 0; j = j-1) {
        if (b[j-1] > b[j]) {
            swap(b,j-1,j);
        }
    }
}
```

Insertion sort is  
an  $n^2$  algorithm

- $b[0..i-1]$ :  $i$  elements
- Worst case:
  - $i = 0$ : 0 swaps
  - $i = 1$ : 1 swap
  - $i = 2$ : 2 swaps
- Pushdown is in a loop
  - Called for  $i$  in  $0..n$
  - $i$  swaps each time

**Total Swaps:**  $0 + 1 + 2 + 3 + \dots + (n-1) = (n-1)*n/2$



# Algorithm “Complexity”

- **Given:** an array of length  $n$  and a problem to solve
- **Complexity:** *rough* number of steps to solve worst case
- Suppose we can compute 1000 operations a second:

Complexity	$n=10$	$n=100$	$n=1000$
$n$	0.01 s	0.1 s	1 s
$n \log n$	0.016 s	0.32 s	4.79 s
$n^2$	0.1 s	10 s	16.7 m
$n^3$	1 s	16.7 m	11.6 d
$2^n$	1 s	$4 \times 10^{19}$ y	$3 \times 10^{290}$ y

**Major Topic in 2110:** Beyond scope of this course

# Sorting: Changing the Invariant

pre:  $b$ 

?
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post:  $b$ 

sorted
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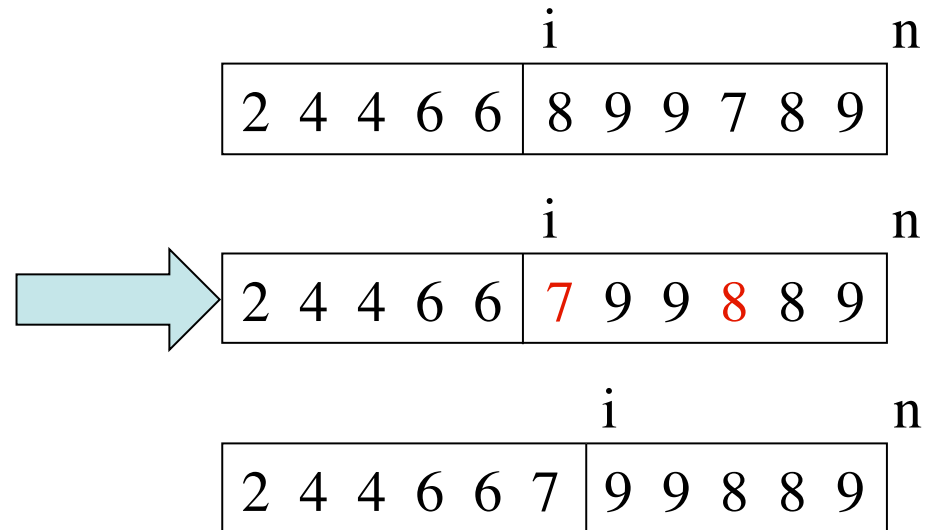
## Selection Sort:

inv:  $b$ 

sorted, $\leq b[i..]$	$\geq b[0..i-1]$
-----------------------	------------------

First segment always contains smaller values

```
for (int i= 0; i < n; i= i+1) {  
    // Find minimum in b[i..]  
    // Move it to position i  
}
```



# Sorting: Changing the Invariant

pre:  $b$   $\begin{array}{|c|} \hline 0 \qquad \qquad \qquad n \\ \hline \end{array}$  ?

post:  $b$   $\begin{array}{|c|} \hline 0 \qquad \qquad \qquad n \\ \hline \end{array}$  sorted

## Selection Sort:

inv:  $b$   $\begin{array}{|c|c|} \hline 0 \qquad \qquad \qquad i \qquad \qquad \qquad n \\ \hline \end{array}$  sorted,  $\leq b[i..]$   $\geq b[0..i-1]$

First segment always contains smaller values

```
for (int i= 0; i < n; i= i+1) {  
    int j= index of min of b[i..n-1];  
    swap(b,i,j);  
}
```

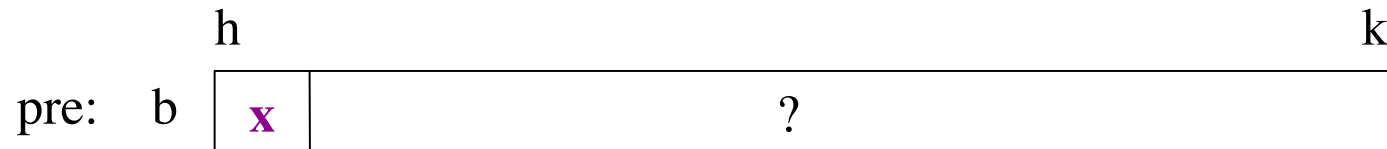
$i$   $n$   
 $\begin{array}{|c|c|} \hline 2 \ 4 \ 4 \ 6 \ 6 \ | \ 8 \ 9 \ 9 \ 7 \ 8 \ 9 \\ \hline \end{array}$

$i$   $n$   
 $\begin{array}{|c|c|} \hline 2 \ 4 \ 4 \ 6 \ 6 \ | \ 7 \ 9 \ 9 \ 8 \ 8 \ 9 \\ \hline \end{array}$

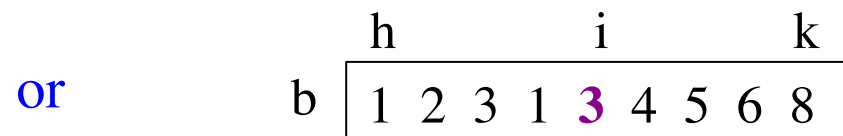
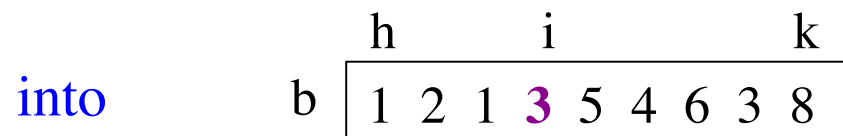
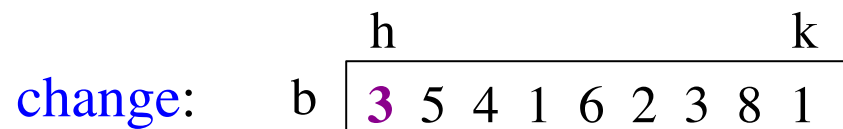
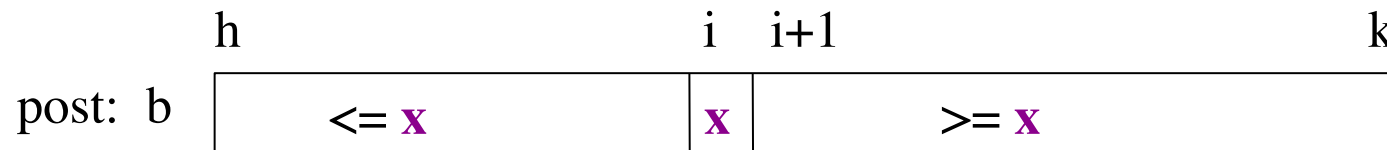
Selection sort also is an  $n^2$  algorithm

# Partition Algorithm

- Given an array  $b[h..k]$  with some value  $x$  in  $b[h]$ :



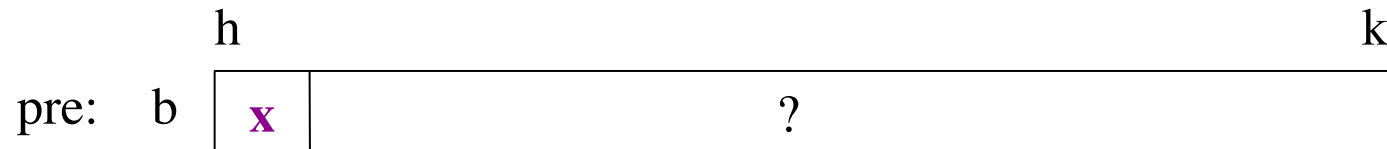
- Swap elements of  $b[h..k]$  and store in  $j$  to truthify post:



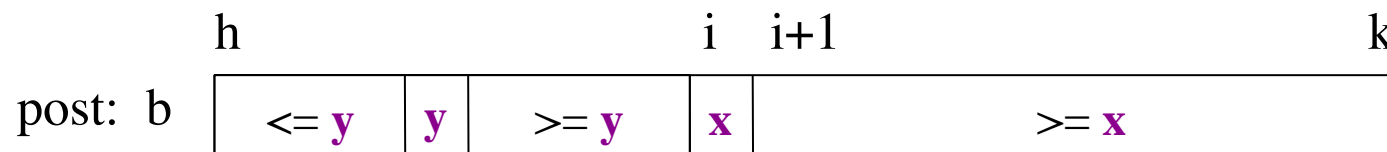
- $x$  is called the **pivot value**
  - $x$  is not a program variable
  - denotes value initially in  $b[h]$

# Sorting with Partitions

- Given an array  $b[h..k]$  with some value  $x$  in  $b[h]$ :



- Swap elements of  $b[h..k]$  and store in  $j$  to truthify post:



Partition Recursively

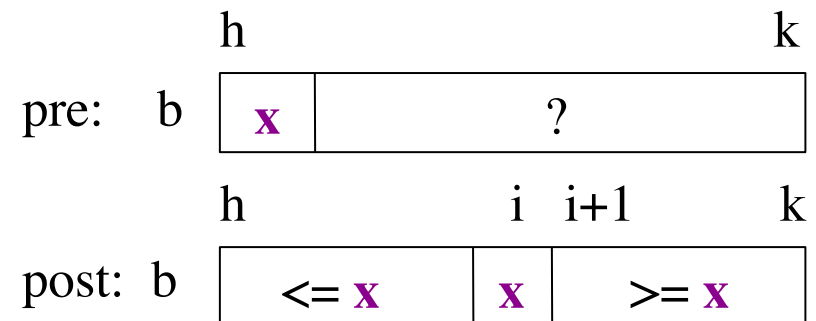
Recursive partitions = sorting

- Called **QuickSort** (why???)
- Popular, fast sorting technique

# QuickSort

```
/** Sort the array fragment b[h..k] */
public static void qsort(int[] b, int h, int k) {
    if (b[h..k] has fewer than 2 elements)
        return;
    int j= partition(b, h, k);
    // b[h..j-1] <= b[j] <= b[j+1..k]
    // Sort b[h..j-1] and b[j+1..k]
    qsort(b, h, j-1);
    qsort(b, j+1, k);
}
```

- **Worst Case:**  
array already sorted
  - Or almost sorted
  - $n^2$  in that case
- **Average Case:**  
array is scrambled
  - $n \log n$  in that case
  - Best sorting time!



# Final Word About Algorithms

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- **Algorithm:**

- Step-by-step way to do something
- Not tied to specific language

Array Diagrams

- **Implementation:**

- An algorithm in a specific language
- Many times, not the “hard part”

Demo Code

- Higher Level Computer Science courses:

- We teach advanced algorithms (pictures)
- Implementation you learn on your own