

### Horizontal Notation for Sequences

0	k	len(b)
<= sorted	>=	

Example of an assertion about an sequence b. It asserts that:

- b[0..k-1] is sorted (i.e. its values are in ascending order)
- Everything in b[0..k-1] is  $\leq$  everything in b[k..len(b)-1]

---

0	h	k
---	---	---

Given index **h** of the **first element** of a segment and index **k** of the **element that follows** that segment, the number of values in the segment is **k - h**.

--	--

$(h+1) - h = 1$

b[h .. k - 1] has k - h elements in it.

### Generalizing Pre- and Postconditions

- Dutch national flag: tri-color
  - Sequence of 0..n-1 of red, white, blue "pixels"
  - Arrange to put reds first, then whites, then blues

0	?	n
---	---	---

(values in 0..n-1 are unknown)

0	reds	whites	blues	n
---	------	--------	-------	---

Make the **red, white, blue** sections initially **empty**:

- Range i..i-1 has 0 elements
- Main reason for this trick

Changing loop variables turns invariant into postcondition.

0	j	k	l	n
reds	whites	?	blues	

### Generalizing Pre- and Postconditions

- Finding the minimum of a sequence.
 

0	?	n
---	---	---

(values in 0..n are unknown)

pre: b [0..n] and n >= 0

0	x is the min of this segment	n
---	------------------------------	---

post: b [0..n]

0	x is min of this segment	j	n
---	--------------------------	---	---

pre: j = 0  
post: j = n

(values in j..n are unknown)
- Put negative values before nonnegative ones.
 

0	?	n
---	---	---

(values in 0..n are unknown)

pre: b [0..n] and n >= 0

0	< 0	>= 0	n
---	-----	------	---

post: b [0..n]

0	< 0	?	>= 0	n
---	-----	---	------	---

pre: k = 0,  
j = n  
post: k = j

(values in k..j-1 are unknown)

### Partition Algorithm

- Given a sequence b[h..k] with some value x in b[h]:
 

h	x	k
---	---	---

pre: b [h..k]
- Swap elements of b[h..k] and store in j to truthify post:
 

h	i	i+1	k
<= x	x	>= x	

post: b [h..k]

change: b [h..k]

h	i	k
3	5	4
1	2	3
6	2	3
8	4	6
3	5	4
8	6	3
1	3	4
5	6	3
8	8	6
3	4	5
6	8	3
8	6	3
1	3	4
5	6	3
8	8	6

x is called the **pivot value**

- x is not a program variable
- denotes value initially in b[h]

### Partition Algorithm

- Given a sequence b[h..k] with some value x in b[h]:
 

h	x	k
---	---	---

pre: b [h..k]
- Swap elements of b[h..k] and store in j to truthify post:
 

h	i	i+1	k
<= x	x	>= x	

post: b [h..k]

inv: b [h..k]

h	i	j	k
<= x	x	?	>= x

- Agrees with precondition when i = h, j = k+1
- Agrees with postcondition when j = i+1

### Partition Algorithm Implementation

```

def partition(b, h, k):
    """Partition list b[h..k] around a pivot x = b[h]"""
    i = h; j = k+1; x = b[h]
    # Invariant: b[h..i-1] < x, b[i] = x, b[j..k] >= x
    while i < j-1:
        if b[i+1] >= x:
            # Move to end of block.
            _swap(b, i+1, j-1)
            j = j - 1
        else: # b[i+1] < x
            _swap(b, i+1, i)
            i = i + 1
    # post: b[h..i-1] < x, b[i] is x, and b[i+1..k] >= x
    return i
    
```

<= x	?	>= x
h	i	i+1
1	2	3
1	5	0
6	3	8

h i i+1 j k

1 2 1 3 5 0 6 3 8

h	i	j	k
1	2	1	3
0	5	6	3
8	3	4	5
6	8	3	8

h i j k

1 2 1 0 3 5 6 3 8

### Dutch National Flag Variant

- Sequence of integer values
  - 'red' = negatives, 'white' = 0, 'blues' = positive
  - Only rearrange part of the list, not all

Final Exam:  
Be prepared for variants

pre: b 

	?	
--	---	--

post: b 

<0	=0	>0
----	----	----

inv: b 

<0	?	=0	>0
----	---	----	----

pre: t = h,  
i = k+1,  
j = k  
post: t = i

### Dutch National Flag Algorithm

```
def dnf(b, h, k):
    """Returns: partition points as a tuple (i,j)"""
    t = h; i = k+1; j = k;
    # inv: b[h..t-1] < 0, b[t..i-1] ?, b[i..j] = 0, b[j+1..k] > 0
    while t < i:
        if b[t] < 0:
            swap(b,t,i)
            t = t+1
        elif b[t] == 0:
            i = i+1
        else:
            swap(b,t,j)
            i = i+1; j = j-1
    # post: b[h..i-1] < 0, b[i..j] = 0, b[j+1..k] > 0
    return (i, j)
```

	<0	?	=0	>0
h	t	i	j	k
-1	-2	3	-1	0
0	0	0	6	3

h	t	i	j	k
-1	-2	3	-1	0
0	0	0	6	3

h	t	i	j	k
-1	-2	-1	3	0
0	0	0	6	3

### Linear Search

- Vague:** Find first occurrence of v in b[h..k-1].
- Better:** Store an integer in i to truthify result condition post:
  - v is not in b[h..i-1]
  - i = k OR v = b[i]

pre: b 

	?	
--	---	--

post: b 

v not here	v	?
------------	---	---

**OR**

b 

v not here		
------------	--	--

### Linear Search

pre: b 

	?	
--	---	--

post: b 

v not here	v	?
------------	---	---

**OR**

b 

v not here		
------------	--	--

### Linear Search

```
def linear_search(b,c,h):
    """Returns: first occurrence of c in b[h..]"""
    # Store in i the index of the first c in b[h..]
    i = h
    # invariant: c is not in b[0..i-1]
    while i < len(b) and b[i] != c:
        i = i + 1
    # post: b[i] == c and c is not in b[h..i-1]
    return i if i < len(b) else -1
```

**Analyzing the Loop**

- Does the initialization make **inv** true?
- Is **post** true when **inv** is true and **condition** is false?
- Does the repetend make progress?
- Does the repetend keep **inv** true?

b 

e is not here	e	
---------------	---	--

result (post)

b 

e is not here	e is in here	
---------------	--------------	--

invariant (inv)

### Binary Search

- Vague:** Look for v in **sorted** sequence segment b[h..k].
- Better:**
  - Precondition:** b[h..k-1] is sorted (in ascending order).
  - Postcondition:** b[h..i] <= v and v < b[i+1..k-1]
- Below, the array is in non-descending order:

pre: b 

	?	
--	---	--

post: b 

<= v	> v
------	-----

inv: b 

< v	?	> v
-----	---	-----

Called **binary search** because each iteration of the loop cuts the array segment still to be processed in half