# Structured Output Prediction: Generative Models

CS6780 – Advanced Machine Learning Spring 2015

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Reading: Murphy 17.3, 17.4, 17.5.1

### Structured Output Prediction

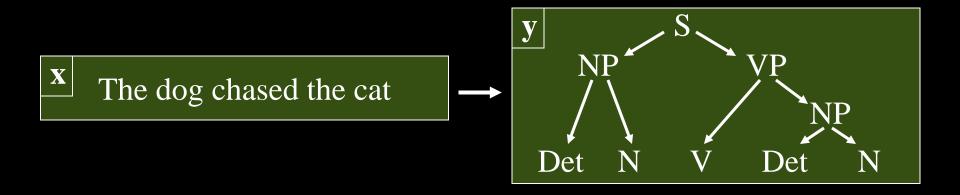
- Supervised Learning from Examples
  - Find function from input space X to output space Y

$$h: X \to Y$$

such that the prediction error is low.

- Typical
  - Output space is just a single number
    - Classification: -1,+1
    - Regression: some real number
- General
  - Predict outputs that are complex objects

- Natural Language Parsing
  - Given a sequence of words x, predict the parse tree y.
  - Dependencies from structural constraints, since y has to be a tree.



- Multi-Label Classification
  - Given a (bag-of-words) document x, predict a set of labels y.
  - Dependencies between labels from correlations between labels ("iraq" and "oil" in newswire corpus)

Due to the continued violence in Baghdad, the oil price is expected to further increase.

OPEC officials met with ...

y -1 antarctica

-1 germany

+1 iraq

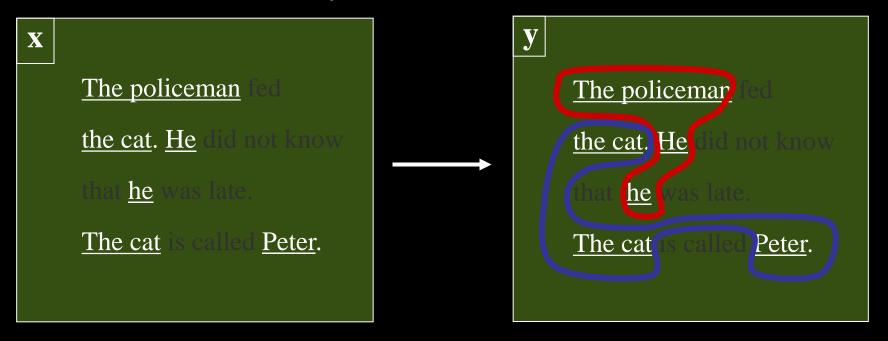
+1 oil

-1 coal

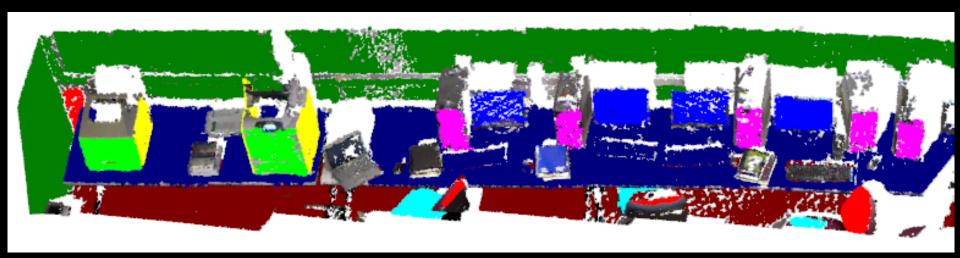
-1 trade

-1 acquisitions

- Noun-Phrase Co-reference
  - Given a set of noun phrases x, predict a clustering y.
  - Structural dependencies, since prediction has to be an equivalence relation.
  - Correlation dependencies from interactions.



- Scene Recognition
  - Given a 3D point cloud with RGB from Kinect camera
  - Segment into volumes
  - Geometric dependencies between segments (e.g. monitor usually close to keyboard)



### Part-of-Speech Tagging Task

 Assign the correct part of speech (word class) to each word in a document

"The/DT planet/NN Jupiter/NNP and/CC its/PRP moons/NNS are/VBP in/IN effect/NN a/DT mini-solar/JJ system/NN ,/, and/CC Jupiter/NNP itself/PRP is/VBZ often/RB called/VBN a/DT star/NN that/IN never/RB caught/VBN fire/NN ./."

- Needed as an initial processing step for a number of language technology applications
  - Information extraction
  - Answer extraction in QA
  - Base step in identifying syntactic phrases for IR systems
  - Critical for word-sense disambiguation (WordNet apps)

**—** ...

### Why is POS Tagging Hard?

- Ambiguity
  - He will race/VB the car.
  - When will the race/NN end?
  - I bank/VB at CFCU.
  - Go to the bank/NN!
- Average of ~2 parts of speech for each word
  - The number of tags used by different systems varies a lot. Some systems use < 20 tags, while others use > 400.

# The POS Learning Problem

#### Example

sentence	POS
$\bar{x}_1 = (I, bank, at, CFCU)$	$\bar{y}_1 = (PRP, V, PREP, N)$
$\bar{x}_2 = (Go, to, the, bank)$	$ \bar{y}_2 = (V, PREP, DET, N) $

### Markov Model

#### Definition

- Set of States:  $s_1,...,s_k$
- Start probabilities:  $P(S_1=s)$
- Transition probabilities:  $P(S_i=s \mid S_{i-1}=s')$
- Random walk on graph
  - Start in state s with probability  $P(S_1=s)$
  - Move to next state with probability  $P(S_i=s \mid S_{i-1}=s')$

#### Assumptions

- Limited dependence: Next state depends only on previous state, but no other state (i.e. first order Markov model)
- Stationary:  $P(S_i=s \mid S_{i-1}=s')$  is the same for all i

# Hidden Markov Model for POS Tagging

#### States

- Think about as nodes of a graph
- One for each POS tag
- special start state (and maybe end state)

#### Transitions

- Think about as directed edges in a graph
- Edges have transition probabilities

#### Output

- Each state also produces a word of the sequence
- Sentence is generated by a walk through the graph

### Hidden Markov Model

- States:  $y \in \{s_1, ..., s_k\}$
- Outputs symbols:  $x \in \{o_1, ..., o_m\}$
- Starting probability  $P(Y_1 = y_1)$ 
  - Specifies where the sequence starts
- Transition probability P(Y<sub>i</sub> = y<sub>i</sub> | Y<sub>i-1</sub> = y<sub>i-1</sub>)
  - Probability that one states succeeds another
- Output/Emission probability P(X<sub>i</sub> = x<sub>i</sub> | Y<sub>i</sub> = y<sub>i</sub>)
  - Probability that word is generated in this state
- => Every output+state sequence has a probability

$$P(x,y) = P(x_1, ..., x_l, y_1, ..., y_l)$$

$$= P(y_1)P(x_1|y_1) \prod_{i=2}^{l} P(x_i|y_i)P(y_i|y_{i-1})$$

### Estimating the Probabilities

- Fully observed data:
  - input/output sequence pairs

$$P(Y_i = a | Y_{i-1} = b) = \frac{\text{# of times state } a \text{ follows state } b}{\text{# of times state } b \text{ occurs}}$$

$$P(X_i = a | Y_i = b) = \frac{\text{# of times output } a \text{ is observed in state } b}{\text{# of times state } b \text{ occurs}}$$

- Smoothing the estimates:
  - See Naïve Bayes for text classification
- Partially observed data  $(Y_i \text{ unknown})$ :
  - Expectation-Maximization (EM)

# HMM Prediction (Decoding)

Question: What is the most likely state sequence given an output sequence?

$$y^* = \underset{y \in \{y_1, \dots, y_l\}}{\operatorname{argmax}} P(x_1, \dots, x_l, y_1, \dots, y_l)$$

$$= \underset{y \in \{y_1, \dots, y_l\}}{\operatorname{argmax}} \left\{ P(y_1) P(x_1 | y_1) \prod_{i=2}^{l} P(x_i | y_i) P(y_i | y_{i-1}) \right\}$$

 Deal: trip to any 3 cities in Germany -> Italy -> Spain for one low low price

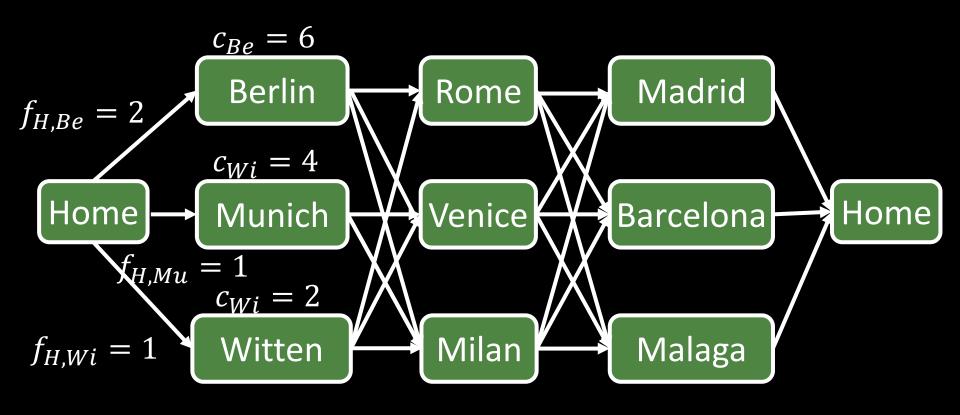


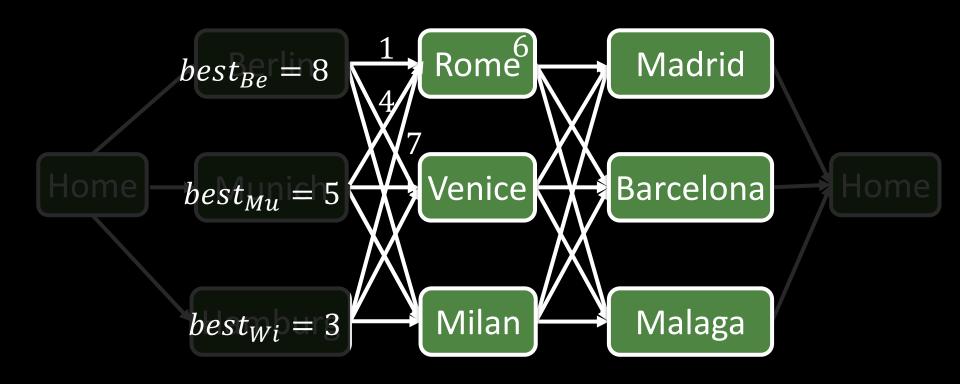
 Deal: trip to any 3 cities in Germany -> Italy -> Spain for one low low price

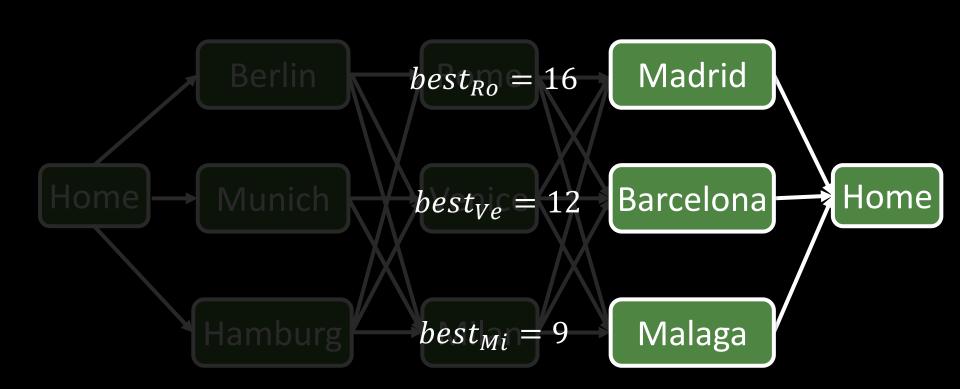
Country	City options
Germany	Berlin/Munich/Witten
Italy	Rome/Venice/Milan
Spain	Madrid/Barcelona/Malaga

- Deal:
  - Each city i has an attractiveness score  $c_i \in [0, 10]$
  - Each flight has an comfort score  $f_{i,j} \in [0, 10]$

Find the best trip!







# Viterbi Algorithm for Decoding

Efficiently compute most likely sequence

$$\hat{y} = \underset{y \in \{y_1, \dots, y_l\}}{\operatorname{argmax}} \left\{ P(y_1) P(x_1 | y_1) \prod_{i=2}^{l} P(x_i | y_i) P(y_i | y_{i-1}) \right\}$$

Viterbi Algorithm:

$$\delta_{y}(1) = P(Y_{1} = y)P(X_{1} = x_{1}|Y_{1} = y)$$

$$\delta_{y}(i+1) = \max_{v \in \{s_{1},\dots,s_{k}\}} \delta_{v}(i)P(Y_{i+1} = y|Y_{i} = v)P(X_{i+1} = x_{i+1}|Y_{i+1} = y)$$

# Viterbi Example

$P(X_i   Y_i)$		I	bank	at		С	FCU	go	to	the
DET		0.01	0.01	0.	01	0	0.01	0.01	0.01	0.94
PRP		0.94	0.01	0.	01	0	0.01	0.01	0.01	0.01
N		0.01	0.4	0.	01	0	).4	0.16	0.01	0.01
PREP		0.01	0.01	0.4	48	0	0.01	0.01	0.47	0.01
V		0.01	0.4	0.01		0	0.01	0.55	0.01	0.01
P(Y <sub>1</sub> )			P(Y <sub>i</sub>   Y <sub>i-1</sub> )		DET		PRP	N	PREP	V
P(Y <sub>1</sub> ) DET	0.3		P(Y <sub>i</sub>  Y <sub>i-1</sub> ) DET		DET 0.01		PRP 0.01	N 0.96	PREP 0.01	V 0.01
	0.3		· · · -							
DET			DET		0.01		0.01	0.96	0.01	0.01
DET PRP	0.3		DET		0.01		0.01	0.96	0.01	0.01