

CS 611 Advanced Programming Languages

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Lecture 33
Parametric Polymorphism
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Last time

- Introduced type inference
 - can write type-safe programs without writing down types explicitly
 - useful for higher-order functions because types are large, obscure code
- Showed type inference algorithm for polymorphic code
 - limited form of *parametric polymorphism*
 - polymorphism is *orthogonal* to type inference (& more important!)

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Parametric polymorphism

- Polymorphism: expression has multiple types
- Parametric polymorphism ($\forall X_1, \dots, X_n. \tau$)
 - types appear as parameters
 - expression is written the same way for all types
 - polymorphic value is *instantiated* on some types
- Java, C: no parametric polymorphism
 - Can't write generic code that doesn't care what are the types of values it manipulates
 - `void sort(T[] arr)` —must say what T is!
 - `Map m;` —can't define key, value type of m
 - `v = m.get(k);` — no useful type checking
- C++, Modula-3: generic code through *templates*
 - (nearly) textual substitution

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Ad-hoc polymorphism

- Same name can be used to denote values with different types
- e.g. “+” refers to one operator on int, another on float, yet another on String
- Examples: C++, Java overloading
- Can be modeled by allowing overloading in the type context Γ
- Not true polymorphism: no polymorphic values

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Subtype polymorphism

- One type S is a *subtype* of another type T if all the values of S are also values of T
- $S \leq T$ = “ S is a subtype of T ”

$$S \leq T \Rightarrow \mathcal{T}[S] \subseteq \mathcal{T}[T]$$
- A value is polymorphic because it is a member of all types that are *supertypes* of its type

$$\text{class } C \text{ extends } D \{ \} \Rightarrow C \leq D$$
- Object-oriented languages support subtype polymorphism – we will discuss later

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First-class polymorphic values

- ML: polymorphic values only bound by “let” ... instantiated immediately on use
- Polymorphic values as first-class values:

$$\begin{aligned} \tau &::= B \mid X \mid \tau_1 \rightarrow \tau_2 \\ \sigma &::= \forall X. \sigma \mid \tau \mid \sigma_1 \rightarrow \sigma_2 \\ e &::= \lambda x: \sigma. e \mid e_1 e_2 \mid \Lambda X. e \mid e[\tau] \end{aligned}$$

Turbak & Gifford
“plambda” “proj”
- Idea: polymorphic value $\Lambda X. e$ can be *explicitly* instantiated on type τ using $e[\tau]$
- Can have $\forall X. \sigma$ inside function type: $(\forall X. X) \rightarrow \text{bool}$
- Predicative polymorphism: σ, τ separated, can only instantiate on τ

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Operational Semantics

$$\begin{aligned} \tau &::= B \mid X \mid \tau_1 \rightarrow \tau_2 \\ \sigma &::= \forall X. \sigma \mid \tau \mid \sigma_1 \rightarrow \sigma_2 \\ e &::= \lambda x: \sigma. e \mid e_1 e_2 \mid \Lambda X. e \mid e[\tau] \end{aligned}$$

$\lambda x: \sigma. e$ $\Lambda X. e$
value abstraction type abstraction

$$\begin{aligned} (\lambda x: \sigma. e_1) e_2 &\rightarrow e_1\{e_2/x\} \\ (\Lambda X. e) [\tau] &\rightarrow e\{\tau/X\} \end{aligned}$$

- Type abstraction and application are purely compile-time phenomena

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Examples

$$\begin{aligned} \tau &::= B \mid X \mid \tau_1 \rightarrow \tau_2 \\ \sigma &::= \forall X. \sigma \mid \tau \mid \sigma_1 \rightarrow \sigma_2 \\ e &::= \lambda x: \sigma. e \mid e_1 e_2 \mid \Lambda X. e \mid e[\tau] \end{aligned}$$

$$IF \equiv \Lambda V. \lambda f: \forall X. X \rightarrow X \rightarrow X.$$

$$\lambda x: V. \lambda y: V. (f[V] x y)$$

$$TRUE \equiv \Lambda V. \lambda x, y: V. x : \forall X. X \rightarrow X \rightarrow X$$

$$FALSE \equiv \Lambda V. \lambda x, y: V. y : \forall X. X \rightarrow X \rightarrow X$$

$$\text{if } e_0 e_1 e_2 : \tau \Rightarrow IF[\tau] e_0 e_1 e_2 : \tau$$

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Static Semantics

$$\begin{aligned} \tau &::= B \mid X \mid \tau_1 \rightarrow \tau_2 \\ \sigma &::= \forall X. \sigma \mid \tau \mid \sigma_1 \rightarrow \sigma_2 \\ e &::= \lambda x: \sigma. e \mid e_1 e_2 \mid \Lambda X. e \mid e[\tau] \end{aligned}$$

$$\begin{aligned} \Gamma &::= \emptyset \mid \Gamma, x: \sigma \\ \Delta &::= \emptyset \mid \Delta, X \end{aligned}$$

Judgements:

$$\begin{aligned} \Delta; \Gamma \vdash e : \sigma \\ \Delta \vdash \sigma \end{aligned}$$

$$\forall X. \sigma \equiv \forall Y. \sigma\{Y/X\}$$

$$\frac{\Delta, X; \Gamma \vdash e : \sigma}{\Delta; \Gamma \vdash \Lambda X. e : \forall X. \sigma} \quad \frac{\Delta; \Gamma \vdash e : \forall X. \sigma}{\Delta; \Gamma \vdash e[\tau] : \sigma\{\tau/X\}}$$

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Modeling predicative polymorphism

- Need universe \mathcal{U} of all ordinary type interpretations:

$$\mathcal{D}_0 = \{Z, U\}$$

$$\mathcal{D}_n = \{X \rightarrow Y \mid X, Y \in \mathcal{D}_{n-1}\} \cup \mathcal{D}_{n-1}$$

$$\mathcal{U} = \bigcup_{n \in \omega} \mathcal{U}_n$$

- Each element of \mathcal{U} is meaning of some type

$$\mathcal{I}[\text{int}] \chi = Z, \quad \mathcal{I}[\text{unit}] \chi = U$$

$$\mathcal{I}[\tau_1 \rightarrow \tau_2] \chi = \mathcal{I}[\tau_1] \chi \rightarrow \mathcal{I}[\tau_2] \chi$$

$$\mathcal{I}[\sigma_1 \rightarrow \sigma_2] \chi = \mathcal{I}[\sigma_1] \chi \rightarrow \mathcal{I}[\sigma_2] \chi$$

$$\mathcal{I}[X] \chi = \chi(X)$$

$$\mathcal{I}[\forall X. \sigma] \chi = \prod_{D \in \mathcal{U}} \mathcal{I}[\sigma] \chi[X \mapsto D]$$

dependent product: set of all functions mapping $D \in \mathcal{U}$ to $\mathcal{I}[\sigma] \chi[X \mapsto D]$

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Interpreting terms

- Given type variable environment χ , ordinary variable environment ρ , such that $\chi \models \Delta$ and $\rho \models \Gamma$,

$$\mathcal{C}[\Delta; \Gamma \vdash e : \sigma] \chi \rho \in \mathcal{I}[\sigma] \chi$$

$$\mathcal{C}[\Delta; \Gamma \vdash x : \sigma] \chi \rho = \rho(x)$$

$$\mathcal{C}[\Delta; \Gamma \vdash e_1 e_2 : \sigma] \chi \rho = (\mathcal{C}[\Delta; \Gamma \vdash e_1 : \sigma \rightarrow \sigma'] \chi \rho) (\mathcal{C}[\Delta; \Gamma \vdash e_2 : \sigma'] \chi \rho)$$

$$\mathcal{C}[\Delta; \Gamma \vdash \lambda x: \sigma. e : \sigma \rightarrow \sigma'] \chi \rho = \lambda v \in \mathcal{I}[\sigma] \chi. \mathcal{C}[\Delta; \Gamma, x: \sigma \vdash e : \sigma'] \chi \rho[x \mapsto v]$$

$$\mathcal{C}[\Delta; \Gamma \vdash \Lambda X. e : \forall T. \sigma] \chi \rho = \lambda D \in \mathcal{U}. \mathcal{C}[\Delta, X; \Gamma \vdash e : \sigma] \chi [T \mapsto D] \rho$$

$$\mathcal{C}[\Delta; \Gamma \vdash e[\tau] : \sigma\{\tau/T\}] \chi \rho = (\mathcal{C}[\Delta; \Gamma \vdash e : \forall T. \sigma] \chi \rho) (\mathcal{I}[\tau] \chi)$$

Substitution lemma: $\mathcal{I}[\sigma\{\tau/T\}] \chi = \mathcal{I}[\sigma] \chi [T \mapsto \tau]$

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System F

- a.k.a “The polymorphic lambda calculus”
- Merges types schemes and types:

$$\begin{aligned} \tau &::= B \mid X \mid \tau_1 \rightarrow \tau_2 \\ \sigma &::= \forall X. \sigma \mid \tau \mid \sigma_1 \rightarrow \sigma_2 \end{aligned} \Leftrightarrow \begin{aligned} \sigma, \tau &::= B \mid X \mid \tau_1 \rightarrow \tau_2 \mid \forall X. \tau \end{aligned}$$

- Type schemes are first-class: can instantiate
- Impredicative polymorphism*
- Type inference: undecidable
- No model for types based on sets

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Self-application

- In System F, can write a type for term $(\lambda x (x x))$ without recursion:
- SELF-APP $\equiv (\lambda x: \forall T. T \rightarrow T. (x [\forall T. T \rightarrow T] x))$
: $(\forall T. T \rightarrow T) \rightarrow (\forall T. T \rightarrow T)$
- All standard λ -calculus encodings can be given types too (Church numerals, etc.)

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No set model

- Predicative model:
 $\mathcal{T}[\forall X. \sigma]_{\chi} = \prod_{D \in \mathcal{U}} \mathcal{T}[\sigma]_{\chi[X \mapsto D]}$
- $\forall X. \sigma$ is the set of all functions from type interpretations D (in \mathcal{U}) to corresponding sets $\mathcal{T}[\sigma]_{\chi[X \mapsto D]}$
- Need to extend \mathcal{U} to include σ 's
- $\forall X. X$ is function mapping all $D \in \mathcal{U}$ to D
- Extension of $\mathcal{T}[\forall X. X]$ is $\{(D, D) \mid D \in \mathcal{U}\}$.
But $\mathcal{T}[\forall X. X] \in \mathcal{U} \dots$ can't be a set!

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More polymorphism

- Ordinary function application $(e_1 e_2)$:
 $term \times term \rightarrow term$
- Type abstraction application $(e [\tau])$:
 $term \times type \rightarrow term$
- More options?
 $type \times term \rightarrow type$: *dependent typing*
 $type \times type \rightarrow type$: *polymorphic types*
... *and more...*

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Dependent types

- Types polymorphic with respect to a *value*
- Example: CLU, some varieties of Pascal
`procedure quicksort(a: array[1..n] of integer, n: int)`
 - Allows more compile-time reasoning
 - A generalization of parametric polymorphism:
 $\forall n : int, \alpha : type. array[n, \alpha] \rightarrow unit$
- Have to be careful about defining type equivalence if “ n ” can change...

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Polymorphic Types

- Most languages include at least one built-in polymorphic type:

array: $type \rightarrow type$

Useful to be able to declare own types:

ML:

```
datatype 'a tree = leaf of 'a  
            | branch of 'a * 'a tree * 'a tree
```

PolyJ:

```
class Tree[T] { T e; T element(); }  
class Branch[T] extends Leaf[T] { Tree[T] left, right; }
```

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