### Midterm Review

CS 519 SP 2003

2: Application Layer

### Where we've been

- □ We've covered 8 slide sets
- □ KR 1-part of 4
- ☐ Stevens 1, 3, 6,7,8,11, 12,14, 17-22 (some of 23 ad 24 mentioned in class)
- 4 homeworks and one programming assignment

2: Application Layer

### Slide Sets

- □ 01\_intro
  - This is all stuff you should know but pretty high level for exam questions
- □ 02\_history
  - No history details on the exam
- 04\_httpdns and 05\_smtpother
  - Mentioned lots of application protocols
  - O Focus on HTTP, DNS and SMTP
  - Details especially of the human readable protocols are fair game

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# Slide sets (con't)

- 05\_sockets
  - Won't ask you to write code
- □ 06\_udp\_reliable
  - Won't ask you to memorize header format details
  - If I give you details you should understand their implications
  - Understanding generic stop and wait, go-back-N and selective repeat important but I'd be more likely to frame the questions about TCP though

2: Application Layer

# Slide sets (con't)

- □ 07\_tcpdetails
  - We spent a lot of time on TCP
  - 28/70 points on exam relate to TCP
- □ 08\_ipintro
  - Again won't ask you to memorize header formats
- 09\_routingbasics
  - O Not on the exam

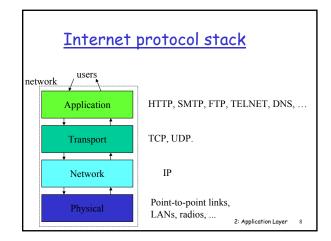
2: Application Layer

### Books

- Books are for reference to support material covered in class
- I won't pull an obscure detail out of the textbooks
- Everything on the exam I have mentioned in class
  - I may ask you to go beyond what we discussed in class to make you think (not to test memorization of details from the book)

2: Application Layer

# Exam Details 9 main questions; 27 sub questions 70 points Approximately 20 for application layer, 30 for transport layer (mostly TCP), 20 for IP layer Mostly short answer Any calculations can be done by hand (bring a calculator if it makes you feel better) More detailed and a bit harder questions that I have done in the past so not clear that practice exams would help alot



## **Application Layer**

- Apps are why we care about building a network infrastructure
- Basics
  - Protocols
  - Client server
- Specifics
  - HTTP
  - DNS (domain names and IP addresses)
  - o SMTP, POP, IMAP
  - Others: FTP, NNTP, RTP
  - o In terms of details focus on HTTP, DNS and SMTP
- Hands-on
  - telnet to interact with servers
  - sockets

2: Application Layer

2: Application Layer

## Transport Layer

- Basics
  - Multiplexing/Demultiplexing
  - o Principles of Reliable Data Transfer
- Specifics
  - O UDP interesting but thin layer on IP
  - o TCP interesting, important, substantial
- Hands-on
  - o ttcp
  - o netstat

2: Application Layer 10

# TCP Specifics

- TCP Header
- □ Connection Establishment
- □ Steady State Data Transfer
- Adaptive Round Trip Times
- □ Slow Start/Congestion Avoidance
- □ Fast Retransmit / Fast Recovery
- □ Reno, SACK

2: Application Layer 1

# Network Layer (partial)

- Basics
  - Virtual Circuit
  - Datagram
- Basics of efficient routing
- Specifics
  - IP addressing
  - o IP Header
  - IP Fragmentation
  - ICMP
- □ Hands-on
  - ping
  - o traceroute

2: Application Layer 1