

# CS4780/5780 - Machine Learning

Fall 2013

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## Outline of Today

- Who we are?
  - Prof: Thorsten Joachims
  - TAs: Igor Labutov, Ian Lenz, Karthik Raman, Tobias Schnabel, Emma Kilfoyle
  - Consultants: Darren Voon, Ben Shulman, Wenhai Yang, Anthony Fu, Brook Du, Detian Shi, Steve Mandl
- What is learning?
  - Why should a computer be able to learn?
  - Examples of machine learning (ML).
  - What drives research in and use of ML today?
- Syllabus
- Administrivia

## (One) Definition of Learning

- Definition [Mitchell]:

A computer program is said to learn from

  - experience  $E$  with respect to some class of
  - tasks  $T$  and
  - performance measure  $P$ ,

if its performance at tasks in  $T$ , as measured by  $P$ , improves with experience  $E$ .

## Syllabus

- Instance-Based Learning : k-nearest neighbor, collaborative filtering
- Decision Trees : TDIDT, attribute selection, pruning and overfitting
- Linear Rules : Perceptron, logistic regression, linear regression, duality
- Support Vector Machines : optimal hyperplane, margin, kernels, stability
- Generative Models : naive Bayes, linear discriminant analysis
- Hidden Markov Models : probabilistic model, estimation, Viterbi
- Structured Output Prediction : predicting sequences, rankings, etc.
- Statistical Learning Theory : PAC learning, VC dimension, error bounds
- Online Learning : experts, bandits, online mistake bounds
- Clustering : HAC Clustering, k-means, mixture of Gaussians
- Recommendation: similarity-based methods, matrix factorization, etc.
- ML Experimentation: hypothesis tests, cross validation, resampling

## Textbook and Course Material

- Main Textbooks
  - Tom Mitchell, "Machine Learning", McGraw Hill, 1997.
  - CS4780 Course Pack from Campus Store
- Additional References (optional)
  - Kevin Murphy, "Machine Learning – a Probabilistic Perspective", MIT Press, 2012.
  - See other references on course web page
- Course Notes
  - Writing on blackboard
  - Slides available on course homepage
  - Video of lecture available on course homepage

## Pre-Requisites and Related Courses

- Pre-Requisites
  - Programming skills (e.g. CS 2110)
  - Basic linear algebra (e.g. MATH 2940)
  - Basic probability theory (e.g. CS 2800)
  - Short exam to test prereqs (via CMS)
- Related Courses
  - CS4700: Foundations of Artificial Intelligence
  - CS4758: Robot Learning
  - CS4300: Information Retrieval
  - CS4740: Natural Language Processing
  - CS6780: Advanced Machine Learning
  - CS6784: Advanced Topics in Machine Learning
  - CS6740: Advanced Language Technologies
  - CS6782: Probabilistic Graphical Models

## Homework Assignments

- Assignments
  - 5 homework assignments
  - Some problem sets, some programming and experiments
- Policies
  - Assignments are due at the beginning of class on the due date in hardcopy. Code must be submitted via CMS by the same deadline.
  - Assignments turned in late will be charged a 1 percentage point reduction of the cumulated final homework grade for each period of 24 hours for which the assignment is late.
  - Everybody has 5 “free” late days. Use them wisely.
  - No assignments will be accepted after the solutions have been made available (typically 3-5 days after deadline).
  - Typically collaboration of two students (see each assignment for detailed collaboration policy).
  - We run automatic cheating detection. Must state all sources of material used in assignments or project. Please review Cornell Academic Integrity Policy!

## Exams and Quizzes

- In-class Quizzes
  - A few per semester
  - No longer than 5 minutes
- Exams
  - Two Prelim exams
    - October 17 (week of fall break)
    - November 26 (week of thanksgiving break)
  - In class
  - No final exam

## Final Project

- Organization
  - Self-defined topic related to your interests and research
  - Groups of 3-4 students
  - Each group has TA as advisor
- Deliverables
  - Project proposal (week after fall break)
  - Meetings with TA to discuss progress
  - Poster presentation (last week of classes)
  - Project report (December 11)
  - Peer review (December 18)

## Grading

- Deliverables
  - 2 Prelim Exams (50% of Grade)
  - Final Project (15% of Grade)
  - Homeworks (~5 assignments) (25% of Grade)
  - Quizzes (in class) (5% of Grade)
  - PreReq Exam (2% of Grade)
  - Participation (3% of Grade)
- Outlier elimination
  - For homeworks and quizzes, the lowest grade is replaced by the second lowest grade.

## How to Get in Touch

- Online
  - Course Homepage (slides, video, references, policies, office hours)
    - <http://machine-learning-course.joachims.org/>
  - Piazza forum (questions and comments)
  - CMS (homeworks and grades)
- Email Addresses
  - Thorsten Joachims: [tj@cs.cornell.edu](mailto:tj@cs.cornell.edu)
  - Igor Labutov: [il4@cornell.edu](mailto:il4@cornell.edu) [homework and solutions]
  - Karthik Raman: [kr339@cornell.edu](mailto:kr339@cornell.edu) [projects]
  - Tobias Schnabel: [tbs49@cornell.edu](mailto:tbs49@cornell.edu) [office hours, piazza, video]
  - Ian Lenz: [inl3@cornell.edu](mailto:inl3@cornell.edu) [late submissions, CMS, regrades]
- Office Hours
  - Thorsten Joachims:
    - Thursdays 2:40pm – 4:00pm, 4153 Upton Hall
  - Other office hours:
    - See course homepage