

CS100J Spring 2005. Answers to final

```
1. int k= 1;
int big1= Math.max(b[0], b[1]);
int big2= Math.min(b[0], b[1]);

// inv:big1 is largest in b[0..k],
//     big2 is 2nd largest in b[0..k],
//     0 < k < b.length
while (k != b.length - 1) {
    if (b[k+1] > big1) {
        big2= big1; big1= b[k+1];
    }
    else if ( b[k+1] > big2) {
        big2= a[k+1];
    }

    k= k + 1;
}
//post: big1 is largest in b[0..] and
       big2 is 2nd largest in a[0..]
```

```
2. /** spec as on final */
public static int[][]
    genPascalTriangle(int n) {
    int[][] b= new int[n][n];
    // inv: rows b[0..k-1] have been
    //     calculated
    for (int k=0; k != n; k= k+1) {
        // calculate row k of triangle
        b[k][0]= 1;
        b[k][k]= 1;

        // inv: b[k][0..j-1] and
        //     b[k][k] have been
        //     calculated
        for (int j= 1; j < k; j= j+1) {
            b[k][j]=
                b[k-1][j-1] + b[k-1][j];
        }
    }

    return b;
}
```

```
3 (a) length(find(A > 0))
(b) function result = approxpi(n);
    nums= - ones(1, n);
    nums= (-4) * cumprod(num);
    dens= [1:2:(2*n-1)];
    result= sum(nums ./ dens);
```

```
4 (a). numFile= numFile + 1;
avgSize=
    (avgSize*(numFile-1) + m)/numFile;
avgSize=
    avgSize + ((double)m) / numFile;
```

(b) d: 200

```
e: 200
f: 500
avg: 350.0

c1= c2: false

g: 300
avg: 250.0
```

```
5. /** = cost of mail piece t.
    Precondition: t is a valid */
public static double cost(String t) {
    char service= t.charAt(0);
    int weight=
        Integer.parseInt(t.substring(13));
    if (service == '1') // express
        return 3 + 0.2 * weight;
    if (weight <= 16) return 2.0;
    return 2 + 0.1 * (weight - 16);
}
```

```
6. public class HardDrive
    extends Storage{

    private double used;//no bytes used
    private Vector contents;

    /** constructor: HardDrive with
        capacity c */
    public HardDrive(double c) {
        super(c);
        format();
    }

    /** add item obj of size s */
    public void addItem(Object obj,
        double s) {
        contents.add(obj);
        used= used + s;
    }

    /** erase this HardDrive */
    public void format() {
        contents= new Vector();
        used= 0;
    }

    /** = amount of unused space */
    public double remainingSpace() {
        return getCapacity() - used;
    }
}
```

7. part a.

```
public class MP3Player
    extends HardDrive {
    // songs in the player
    private Vector songs= new Vector();

    // song currently playing. -1 if
    // there are no songs
    private int current;

    /** constructor: a new MP3Player
        with capacity c */
    public MP3Player(double c) {
        super(c);
    }

    /** erase content and song list */
    public void format() {
        super.format();
        songs= new Vector();
        current= -1;
    }

    /** add song obj with name n and
        size s */
    public void addSong(String n,
        Object obj, double s) {
        addItem(obj, s);
        songs.add(n);
        if (current == -1) current= 0;
    }

    /** play the next song and return
        its name (null if no songs) */
    public String getNextSong() {
        if (current== -1) return null;
        current=
            (current + 1) % songs.size();
        return (String)songs.get(current);
    }
}
```

7 Part b.

- a. BAD. Apparent class of x is HardDrive, and getNextSong is not accessible in HardDrive.
- b. "Lost At Sea"
- c. BAD. Cannot create instance of an abstract class.

8. Algorithm Partition. See class notes.